

DEAFLYMPICS

TOKYO 2025
25TH SUMMER DEAFLYMPICS

25th Summer Deaflympics Tokyo 2025

Official Report



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Official Report

Chairperson, Organising Committee of 2025 Summer Deaflympics
Japanese Federation of the Deaf
Greeting Message



Since Tokyo was formally selected as the host city for the 2025 Deaflympics at the ICSD General Assembly held in Austria in September 2022, an organising body was established by the Tokyo Metropolitan Government, the Tokyo Metropolitan Sports Benefits Corporation, and the Japanese Federation of the Deaf. Over the subsequent three years, we have worked steadily to fulfil our responsibility to ensure the success of the Games.

Hosting the Deaflympics, an event with a 100-year history, in Tokyo for the first time also entailed a responsibility to advance communication between the deaf and hearing people in Japan, promote barrier-free access to information and Information & Communication Accessibility, deepen understanding of sign languages, and contribute to the realisation of an inclusive society.

In pursuit of the realisation of an inclusive society, deaf communities across Japan worked together with local governments and hearing people to implement Deaflympics awareness events and Tokyo 2025 Deaflympics PR Van Tour. Events were held in all 47 prefectures nationwide, with the total number of locations exceeding 80.

In addition, deaf athletes served as instructors, delivering deaf sports experience programmes and sign language instruction at elementary and junior high schools, as well as schools for the deaf, throughout Japan.

At the Games, approximately 3,000 volunteers, Sport Officials, and interpreters (International Sign interpreters, Japanese Sign Language interpreters, and English interpreters), more than 330,000 spectators, and deaf athletes from around the world each demonstrated outstanding performances. The venues were filled with smiles from people of all backgrounds, reflecting the spirit embodied in the Games emblem.

The TOKYO 2025 DEAFLYMPICS became an event created by everyone together. We extend our heartfelt gratitude to International Committee of Sports for the Deaf, the Government of Japan, the Tokyo Metropolitan Government, our deaf and hearing friends across the country, and all those involved in the Games. Thank you very much indeed.

Through these Games, we gained many insights and the strength to move forward. We are determined to build an inclusive society envisioned by the Deaflympics founder, Mr. Egène Rubens-Alcais – a society free from discrimination and barriers, where everyone recognises and supports one another, and where each individual can flourish by utilising their unique strengths. We shall continue to move forward.

Nothing would bring us greater joy than to see this report utilised in shaping the next 100 years of the Deaflympics. The power and value inherent in the Deaflympics are truly remarkable. We sincerely wish every success to the Athens 2029 Games.

Finally, I would like to thank everyone who cooperated, "Aigatou".



HISAMATSU Mitsuji
Chairperson, Organising Committee of 2025 Summer Deaflympics
Japanese Federation of the Deaf

Governor of Tokyo Greeting Message



The TOKYO 2025 DEAFLYMPICS, which marked both the centennial of the Deaflympics and the first time for Japan to host the event, concluded with great success following 12 days of heated competition enveloped in unprecedented emotion and excitement.

I would like to extend my sincere gratitude to the Japanese Federation of the Deaf, the Tokyo Sports Benefits Corporation, the Government of Japan, Tokyo municipalities, Fukushima and Shizuoka prefectures, volunteers, relevant organisations, and other stakeholders who partnered with us to make this event possible. In addition, my heartfelt appreciation goes out to the people of Tokyo and Japan who supported the Deaflympics and to everyone involved.

At the Tokyo 2025 Deaflympics, deaf athletes pushed their limits and delivered amazing performances. Team Japan also won a record number of medals. And, cheering on those achievements was “Cheer Signs,” a new style of cheering from Tokyo developed in collaboration with deaf individuals and athletes to visually convey support. With stands at venues filled with spectators cheering together regardless of disability, something that was not possible at the Olympic and Paralympic Games Tokyo 2020 due to the pandemic, the deaf athletes responded with outstanding performances. The sharing of smiles and emotions throughout the venues created numerous moments that fostered unity. It is precisely these moments that are a clear embodiment of the inclusive society that we have been working to create.

Furthermore, programs that enabled children to watch competitions at venues and to take part in event operations provided once-in-a-lifetime opportunities to all who participated, including students from deaf schools, illuminating a path toward a future filled with hope. Being able to expand understanding related to deaf culture, as well as to create opportunities for children to experience and become familiar with sports, has allowed us to make great progress in our pursuit of a society where all people can lead fulfilling lives.

In preparation for the Deaflympics, along with working to promote and spread awareness of sign language, we also advanced the creation of an environment to ensure information accessibility at Tokyo metropolitan sports facilities. At competition venues, Deaflympics Square, airports, railway stations, hotels, and other facilities, we promoted the use of universal communication technologies. Moreover, through efforts such as the application of cutting-edge technologies that enable people to see and feel sound to demonstrate a new way of watching sports, we have paved a clear path toward an accessible future that will facilitate connection with anyone, anytime, anywhere.

This report was compiled in order to convey to future generations the preparations and initiatives advanced in collaboration with various people for the Deaflympics, as well as the experiences acquired and legacy created through that process. The Tokyo Metropolitan Government will continue to build on the success of the Deaflympics, using the power of sports to forge Tokyo’ s future and to further accelerate our progress toward the realization of an inclusive Tokyo where everyone shines-a city where differences are embraced and mutual respect is shared by all, and everyone can utilize their individual strengths to reach their potential.

I wish to conclude by once again expressing my sincere gratitude to everyone involved with the TOKYO 2025 DEAFLYMPICS for their support.

小池百合子

KOIKE Yuriko
Gavenor of Tokyo

President, Tokyo Sport Benefits Corporation Greeting Message



The TOKYO 2025 DEAFLYMPICS concluded in great success, with 12 days of intense competition and the enthusiastic cheers of many spectators resounding throughout. We are delighted to have successfully completed this historic event, marking both its first occurrence in Japan and the 100th anniversary of the Games.

During the Games, the Tokyo Sport Benefits Corporation was responsible for operations, such as the management of each sport and venue, transport, accommodation, and the distributing competition footage. Over 280,000 people visited the competition venues, with the stands filled to capacity, including many children. The passion, dynamism, and outstanding performances of the deaf athletes who gathered from countries and regions around the world, captivated countless spectators.

Furthermore, the competition footage was viewed approximately 3.2 million times, showing that the Games generated excitement and engaged audiences worldwide.

Moreover, the Deaflympics Square, which offered varied content and programmes to deepen understanding of deaf sports and deaf culture, welcomed over 50,000 visitors. Throughout the venue, deaf and hearing people interacted, allowing everyone to enjoy themselves together, regardless of disability.

These scenes were unimaginable three years ago when Japan was selected as the host, and were deeply moving for us as an organisation responsible for the Games operations.

This success is due entirely to the dedicated efforts of Japanese Federation of the Deaf, who worked tirelessly from the bidding stage onwards to realise the long-held aspirations of Japan's deaf athletes and deaf children. We are also profoundly grateful for the multifaceted support provided by the Tokyo Metropolitan Government, including athlete recruitment, momentum-building events, and volunteer mobilisation.

With regard to competition management, the valuable advice and cooperation received from each sports federation contributed greatly to the smooth conduct of the events. Similarly, in terms of venue operations, the support of numerous local authorities and sponsors, together with the dedication of sign language interpreters, volunteers, and all those involved in the Games, ensured that the events were conducted without major issues. I extend my heartfelt gratitude to all who contributed to this success.

This Official Report of the TOKYO 2025 DEAFLYMPICS has been compiled through the collaborative efforts of Japanese Federation of the Deaf, the Tokyo Metropolitan Government, and the Tokyo Sport Benefits Corporation. It documents the preparatory journey leading up to these Games and the initiatives undertaken during the Games period, with the aim of passing on this legacy on to future generations.

We sincerely hope that the experience and expertise gained from this event will serve as a legacy, contributing to future Deaflympics, various international sporting events, and benefiting future generations.

In closing, I would like to once again express my sincere gratitude to everyone involved in the TOKYO 2025 DEAFLYMPICS

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塩見清仁

SHIOMI Kiyohito
President, Tokyo Sport Benefits Corporation

President, Japanese Federation of the Deaf
Greeting Message



The TOKYO 2025 DEAFLYMPICS, a commemorative event marking the 100th anniversary of the Deaflympics and the first time the Games were held in Japan, concluded with approximately 330,000 spectators in attendance and achieved significant outcomes amid an atmosphere of great enthusiasm

The sight of deaf athletes from countries and regions around the world demonstrating the results of their daily training and approaching their events with such sincerity gave us profound inspiration and courage. The fiercely contested matches across all sports, and the play characterised by the use of sign language and eye contact, taught us the true splendour of deaf sport.

If, through our spirit of hospitality, we succeeded in providing a sporting environment where deaf athletes could deliver their best performances, there could be no greater joy.

The success of the Games is attributable to the dedicated efforts of many individuals. We extend our sincere gratitude to each delegation, as well as to the volunteers, interpreters (including Japanese Sign Language interpreters and International Sign interpreters), competition officials, and the Games sponsors who wholeheartedly supported and shared in the philosophy of the Games. We also extend our heartfelt thanks to all spectators who attended the venues and cheered on the deaf athletes with Cheer Signs and Sign Language.

The greatest legacy the TOKYO 2025 DEAFLYMPICS will leave behind is the realisation of an inclusive society where everyone can flourish and fulfil their potential. Through this event, we have deepened understanding across society, among people, and among children regarding deafness, sign language, and deaf culture. We have conveyed the importance of providing visual Information & Communication Accessibility through sign language and text. Furthermore, the approach to Games operations, in which deaf and hearing people worked together on an equal footing, truly exemplifies a model of an inclusive society.

We hope this initiative will serve as the "Tokyo 2025 Model", laying the foundation for the next 100 years of the Deaflympics and being passed on to future Games.

This legacy will serve as a powerful driving force towards realising an inclusive society in which all people, regardless of their diverse backgrounds, can truly thrive. We are committed to fulfilling our mission of further developing deaf sports and passing on to future generations the vision of an inclusive society that blossomed in Tokyo.

In closing, I extend my deepest gratitude to all those who supported the Games: International Committee of Sports for the Deaf, the Government of Japan, the Tokyo Metropolitan Government, the Japanese Olympic Committee, the Japanese Para Sports Association, the relevant local authorities, and all Games stakeholders. I sincereley hope that the legacy of the TOKYO 2025 DEAFLYMPICS will brightly illuminate the future and spread throughout the world. This concludes my address as the person responsible for the Games.

石橋大吾

ISHIBASHI Daigo
President, Japanese Federation of the Deaf

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Japan Self-Defense Forces
自衛隊のみなさま
Japan Self-Defense Forces
自衛隊のみなさま


だいこん連
だいこん連












TOKYO 2025
DEAFLYMPICS
FOOTBALL
WINNERS






SoftBank


Converts voice to text




FOOTBALL
WINNERS






VENEZUELA
POLSKA
23


JAPAN
17
USA
24




がんばれ
丸山香織選手
GO FOR IT!
GO!
若松優津 選手


TOKYO 2025
DEAFLYMPICS
東京新聞
water*net
SHIONOGI
TOYOTA
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SoftBank
FILLTUNE
TOKYO 20
























GERMANY
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2025
LYMPICS

DEAFLYMPICS

YONEX
TOYOTA


TOKYO 2025
DEAFLYMPICS
TOYOTA
YONEX

JAPAN
FIGHT

YADAV.A
INDIA








Let's try it together!
Raise your arms
and make a power pose!
両腕を上げて、
ガッツポーズ！
International Sign
Japanese Sign Language


E
READY






2
1
3
THANK YOU
(ARIGATŌ)
Danke!!
Hvala!! Paldies!!
ARIGATŌ
Dekujeme!!




完全燃焼


JAPAN
ARAYA
WANG




4
3






SUISSE
RENNER
POZZI
5


POLSKA
KAMINSKA


JAPAN




HELLAS
TOYOTA
14
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CZECHIA
TOYOTA


JAPAN
日本代
をつかめ！






JAPAN
USA
214
218


2001
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2025 DEAFLYMPICS
START/FINISH








MERIDA
MERIDA
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JAPAN
CUBA

















Choi H. C.
KOREA



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TOKYO 2025




TOKYO 2025 DEAFLYMPICS






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TOKYO 2025 DEAFLYMPICS
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TOKYO 20












UKRAINE




TOKYO 2025 DEAF
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DEAFLYMPICS


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SEIKO
SEIKO
SEIKO
SEIKO






NORGE
CRAFT




TOKYO 2025




TOKYO 2025
5TH SUMMER DEAFLYMPICS


日本代表選手応援メッセージボード




General Information Desk


体験する


32
1どうぞ
Everyone, together
32
1 Please


デフリンピック
手供レポーター
大出動!












SoftBank Corp.
東京2025デフリンピック
2025.11.15 SAT -11.26 WED


東京2025デフリンピック


DEAF
SPORTS
HOUSE
展示コーナー






TOKYO 2025








GREAT
BRITAIN






Good luck!!
Have fun!
-tiara g.★
7/11/25

TOKYO 2025 DEAFLYMPICS by the Numbers

Number of Participating Countries and Regions
79
countries and regions etc.

Number of Participating Athletes
2,943
athletes

Number of Spectators at Competition Venues
281,235
spectators

Number of Children Invited to Attend the Games
Approximately
50,000
children

Number of Visitors to Deaflympics Square
57,168
visitors

Number of Medal-Winning Countriesand Regions
54
countries and regions

Number of New Deaf World Records
53
records

Number of New Deaflympics Records
78
records

Oldest and Youngest Participating Athletes
84/13
years old

Number of Sign Language Interpreters Engaged
241
persons
International Sign interpreters: 100
Japanese Sign Language interpreters: 141

Number of Volunteers Engaged
2,959
volunteers

Number of Games Support Staff Engaged
706
staff members
Tsukuba University of Technology students: 98
Sponsor employees: 608

Number of Sponsors
160
organisations (total)

Media Coverage at Competition Venues
2,481
media outlets
3,976
media personnel

Number of Competition Video Views
(as of 15:00 on 27 Nov. 2025)
3,245,533
views

Number of Social Media Followers
(as of 1 Dec. 2025)
X 5,350
Instagram 25,285
YouTube 36,800

Chapter 1

Overview of the Games

Vision for the Games

At the 25th Summer Deaflympics Tokyo 2025 (hereinafter referred to as the "TOKYO 2025 DEAFLYMPICS" or the "Games"), three visions were set out as the Vision for the Games. Under this vision, the the TOKYO 2025 DEAFLYMPICS aimed to serve as a catalyst for broadening understanding of the Deaflympics and deaf sports, while contributing to the realisation of an inclusive society in which people, regardless of whether they have a disability or not, enjoy sports together and recognise and respect one another's differences.

1 Connect people and society through the brilliance and values of deaf sports

2 Bridge the TOKYO 2025 DEAFLYMPICS to the world and the future

3 Realise an inclusive society where "everyone can make the most of their individuality and exert their abilities"

1 Connect people and society through the brilliance and values of deaf sports

- Deaf athletes to be the leading role of the TOKYO 2025 DEAFLYMPICS; to advance its preparations so that the athletes will be able to perform to the peak of their ability. Through the performance of deaf athletes, to communicate and promote the inherent brilliance of sports, along with the attractiveness and values of the Deaflympics and deaf sports.
- To value the diverse perspectives throughout the Games operations, with collaboration by all kind of people including the participation of children.

2 Bridge the TOKYO 2025 DEAFLYMPICS to the world and the future

- Taking the opportunity of TOKYO 2025 DEAFLYMPICS, to advance current promotion and strengthen of access to information and communication including understanding, popularization, and spreading of expressions in sign languages, as well as the development of new communication tools using the digital technologies and their use in society.
- To strengthen the relationships with the world through the initiatives above; people will know more about the attractiveness of Tokyo where everybody can communicate between people with and without disabilities regardless of nationalities.

3 Realise an inclusive society where "everyone can make the most of their individuality and exert their abilities"

- To further encourage communication between people with and without disabilities, and barrier-free setting in mind-set, information and city environment, by cultivating the understanding of deaf sports and deaf culture as part of the Deaflympics Movement through the TOKYO 2025 DEAFLYMPICS.
- To contribute by the Deaflympics Movement to the development of an inclusive society where everyone recognises and respects mutual differences and can make the most of their individuality and exert their abilities.

What the Games delivered

1 Collaboration between Deaf and Hearing People

At the TOKYO 2025 DEAFLYMPICS, great importance was placed on collaboration between deaf and hearing people from the preparation stage through to Games-time operations, with mutual recognition and respect for one another's differences.

In hosting the Deaflympics for the first time in Japan, the Japanese Federation of the Deaf (hereinafter referred to as the "JFD"), the Tokyo Metropolitan Government (hereinafter referred to as "TMG"), and the Tokyo Sport Benefits Corporation (hereinafter referred to as the "TSBC") worked in close partnership, drawing on their respective expertise to deliver the Games. Staff were seconded to JFD and the TSBC from the TMG and other local authorities, and the three organisations worked as one, holding regular meetings and briefings and maintaining close communication and coordination throughout the preparation process.

In addition, deaf and hearing people worked together in a wide range of roles supporting the Games, including volunteers, Games support staff, and performers at the Opening and Closing Ceremonies.

As reflected in JFD's observation that "overcoming various barriers and building smooth communication with one another led to the success of the Games", the process of creating the TOKYO 2025 DEAFLYMPICS itself represented a tangible example of an inclusive society in action.

2 Building a New Operation Model for Sports Events

In operating the Games, the legacy cultivated through the Tokyo 2020 Olympic and Paralympic Games (hereinafter referred to as "Tokyo 2020") was fully leveraged, with the aim of delivering a sustainable Games that were "simple and memorable".

Existing facilities were used effectively without constructing new venues or undertaking large-scale temporary installations, while efficient Games operations were achieved through measures such as enhanced Information & Communication Accessibility utilising digital technologies. In addition, through ingenuity and careful planning—including attentive accommodation services for delegations and the provision of comprehensive transport and catering services—Tokyo delivered a level of hospitality unique to the city and unprecedented at past Games.

Furthermore, across various aspects of preparation and operations, the Games were created collectively with the understanding and participation of many stakeholders, including volunteers, sponsors, sport federations, related organisations, and local authorities.

These initiatives contributed to the sustainability of the Games, enhanced athlete convenience and satisfaction, and were highly praised by International Committee of Sports for the Deaf (hereinafter referred to as "ICSD"). ICSD commented that it was "a very satisfying Games, not only in terms of competition but also in preparation and operations, which were of a very high standard, and many competition stakeholders have also described it as an excellent Games", thereby demonstrating a new operational model for sports events.



3 Contribution to the Realisation of an Inclusive Society

Taking the hosting of the Games as an opportunity, emphasis was placed on broadening understanding of the Deaflympics and deaf sports, and on contributing to the creation of an inclusive society in which people, regardless of whether they have a disability or not, enjoy sport together and recognise and respect one another's differences.

In order to ensure that children could develop dreams and aspirations, learn, and grow through the Games, they were invited to watch competitions. In particular, children from schools for the deaf were provided with a wide range of opportunities to participate in Games operations, including roles such as high-fiving kids welcoming athletes during entrances, player escort kids, placard bearers at the opening and closing ceremonies, and commemorative gift tray beares at the medal ceremonies. These initiatives were designed to contribute to the future of children.

In addition, by uniting venues through visual cheering using "Cheer Signs (Japanese name: Sign-Yell)", mutual understanding was promoted. Universal communication (hereinafter referred to as "UC") technologies were also utilised in various settings, further advancing a society in which everyone is connected.

Children shared comments such as, "The senior athletes are heroes, and I want to work hard so that I can be active like them one day," and "I was able to learn many things, including the excellence of sport and Information & Communication Accessibility." The hosting of the Games thus became a significant step towards the realisation of an inclusive society.

Deaflympics

The meaning of Deaflympics is "Deaf + Olympics". The Deaflympics is an international multi-sports event for deaf athletes hosted by ICSD and held in the summer and winter every four years. Athletes must have a minimum hearing loss of at least 55 dB* in their better ear without the use of hearing aids. Athletes must be registered with the nation deaf sports federations in their respective countries and meet the participation requirements, including performance records and ranking. The name "Deaflympics" received approval from the International Olympic Committee (IOC) in 2001.

The event conforms to standard competition rules, whilst it is notable for the prohibition on the use of devices such as hearing aids from the point competitors enter the competition venue and the use of visually-based information provision methods such as start lights and flags in addition to communication using International Sign.

*dB (decibel) is a unit used to measure sound levels, where larger values indicate louder sounds.
*A hearing loss of 55 dB means that the person cannot hear conversation in a normal voice.

Recent past Games and the next host cities

<Summer Games>
2021 Caxias do Sul (Brazil)
2017 Samsun (Turkey)
2013 Sofia (Bulgaria)
<Winter Games>
2023 Erzurum (Turkey)
2019 Valtellina (Italy)
2015 Khanty-Mansiysk (Russia)
<next host countries>
- Summer Games 2029 Athens (Greece)
- Winter Games 2027 Innsbruck (Austria)

ICSD Logomark

- The hand shapes, "ok", "good", and "great" that overlap each other in a circle, represent the original sign for "Deaflympics". Together, the hand shapes represent the sign for "united", further expressing solidarity.
- The centre of the logo represents the iris of the eye, which defines deaf people as visual people; they must use their eyes to communicate. The red, blue, yellow and green represent the four regional confederations – the Asia Pacific Deaf Sports Confederation, the European Deaf Sports Organization, the Pan American Deaf Sports Organization and the Confederation of African Deaf Sports.

Deaflympics Logotype

- The Deaflympics logotype combines the ICSD logomark with the word DEAFLYMPICS in upper case letters.

DEAFLYMPICS



Communication with sign language interpreters



The start is signaled by the lights


The referees use flags as well as whistles

TOKYO 2025 DEAFLYMPICS

The TOKYO 2025 DEAFLYMPICS were held over 12 days from 15th to 26th November 2025. The first Deaflympics were held in Paris, France in 1924. The TOKYO 2025 DEAFLYMPICS will be the 100th anniversary commemorative Games and will be held for the first time in Japan.

For the TOKYO 2025 DEAFLYMPICS, key elements that shaped the image of the Games, including the Games emblem, the main Games colour and the Games OFFICIAL MASCOT, were decided and used across a wide range of settings in preparation for and during the Games.

1 Games Overview

Name of the Games

Japanese ：第 25 回夏季デフリンピック競技大会 東京 2025

English ：25th Summer Deaflympics Tokyo 2025

Abbreviations

Japanese ：東京 2025 デフリンピック

English ：TOKYO 2025 DEAFLYMPICS

Games period

15th to 26th November 2025 (12 days)

Opening Ceremony: Saturday 15 November 2025

Closing Ceremony: Wednesday 26 November 2025

Number of participating countries and regions

77 countries and regions + Deaf Individual Neutral Athletes + the Deaflympics Team

*Deaf Individual Neutral Athletes: athletes approved by ICSD, in accordance with the current individual neutral deaf athlete regulations, to compete in the Games in a neutral capacity

*Deaflympics Team: athletes specially invited by ICSD from countries that are not ICSD members

Number of participating athletes

2,943 athletes

Number of Sports

21 sports (Athletics, Badminton, Basketball, Beach Volleyball, Bowling, Cycling Road, Football, Golf, Handball, Judo, Karate, Mountain Bike, Orienteering, Shooting, Swimming, Table Tennis, Taekwondo, Tennis, Volleyball, Wrestling (Freestyle), Wrestling (Greco-Roman))

Number of spectators and visitors

338,403 people

(Competition venue: 281,235
Deaflympics Square visitors: 57,168)



2 Games Emblem

Faculty of Industrial Technology students at the Department of Synthetic Design at Tsukuba University of Technology, the only university in Japan for the hearing impaired or visually impaired, produced multiple design proposals for the emblem, and secondary school students in Tokyo, including those at schools for the deaf, voted for their favourite design. The selected design was subsequently registered as a trademark in order to protect its brand value.

Concept

- The theme of the emblem is a "circle" meaning the connection between people.
- This emblem contains three motifs, a "hand", representative symbol of the deaf community, "circle", and "flower". The emblem express that people touch with competition and the topic of the Deaflympics, and mutual exchange and communities made by the Deaflympics gradually connect like a "circle", and after the "circle" will expand, new future "flowers" will bloom. The motif of "flower" is cherry blossom petals.
- The emblem was designed to be a single line, which enables it do depict connections between deaf athletes and connections with spectators and children, and also makes it fun for children to draw.

1. Hand
- The 'Hand' is a representative symbol of the deaf community.
- The 'Hand' also expresses the desire for people to 'touch' with the competition and topic of the Deaflympics.

2. Circle
- The 'Circle' expresses the idea that after 'touch' the Deaflympics, people will gradually interact with each other and the interaction and community will be connected like a 'circle'.



3. Flower
- The 'flower' expresses a scene that 'a new flower of the future will bloom' after the 'circle' will expand.
- The motif of 'flower' is cherry blossom perals.

4. Color
- As many people from all over the world will gather for the Deaflympics, the colors of red, yellow, blue, and green were used to express diversity.

Overview of the emblem design

3 Games Main Colour

For the TOKYO 2025 DEAFLYMPICS, "Sakura Pink", a traditional Japanese colour, has been adopted as the Games main colour. Sakura (Somei-Yoshino cherry blossoms) is designated as the official flower of Tokyo and is widely recognised both in Japan and internationally as a flower symbolising Japan.

Sakura Pink (Reference colour)
Colour code: #FEF4F4
RGB: Red 254 / Green 244 / Blue 244

4 Games OFFICIAL MASCOT

"Yuriito", Tokyo's Sports Promotion Ambassador, has been appointed the TOKYO 2025 DEAFLYMPICS OFFICIAL MASCOT. Yuriito was originally created as the character for the 68th National Sports Festival of Japan and the 13th National Sports Festival for People with a Disability (Sports Festival Tokyo 2013). Since then, Yuriito has continued to play an active role in a wide range of sports-related events in Tokyo as Tokyo's Sports Promotion Ambassador.

As part of the TOKYO 2025 DEAFLYMPICS design, Yuriito wears a sakura-pink T-shirt, creating a sense of unity with the Games Emblem, which is inspired by cherry blossom petals.



TOKYO 2025 DEAFLYMPICS OFFICIAL MASCOT, Yuriito

Competition Schedule and Venues

1 Competition Schedule

The competition schedule was determined with the aim of enhancing domestic interest in the Games in Japan, taking into account the following requirements:

- The period does not overlap with the schedules of other major events, including sports competitions held in Japan.
- The season and period provide favourable climatic conditions that enable athletes to perform at their best in summer sports disciplines.
- In accordance with the Deaflympics Regulations (DG2, General Rule 4), the period, excluding qualifying rounds, is within 12 days and includes as many Saturdays, Sundays, and public holidays as possible, when high levels of spectator attendance are expected.

List of Competition Schedule

Key: ○ - Competition Day ＊ - Training Day

No.	Sport	11 Tue.	12 Wed.	13 Thu.	14 Fri.	15 Sat.	16 Sun.	17 Mon.	18 Tue.	19 Wed.	20 Thu.	21 Fri.	22 Sat.	23 Sun.	24 Mon.	25 Tue.	26 Wed.
1	Athletics			＊	＊	＊	＊	○	○	○	○	○	○	○	○	○	
2	Badminton				＊	＊	○	○	○	○	○	○	＊	○	○	○	
3	Basketball				＊	＊	○	○	○	○	○	○	○	○	○	○	
4	Beach Volleyball			＊	＊	＊	○	○	○	○	○	○	○	○			
5	Bowling					＊	＊	○	○	○	○	○	○	○	○	○	
6	Cycling Road						＊	○	○	＊	○	＊	○				
7	Football		＊	＊	○	○	○	○	○	○	○	○	○	○	○	○	
8	Golf							＊	○	○	○	○					
9	Handball			＊	＊	＊	○	○	＊	○	＊	○	＊	○	＊	○	
10	Judo			＊	＊	＊	○	○	○								
11	Karate											＊	＊	○	○	○	
12	Mountain Bike													＊	○	○	
13	Orienteering				＊	○	○		＊	＊	○	○		○			
14	Shooting			＊	＊	＊	○	○	○	○	○	○	○	○	○	○	
15	Swimming							＊	＊	＊	○	○	○	○	○	○	
16	Table Tennis						＊	＊	○	○	○	○	＊	○	○		
17	Taekwondo										＊	＊	○	○	○		
18	Tennis		＊	＊	＊	＊	○	○	○	○	○	○	○	○	○	○	
19	Volleyball			＊	＊	＊	○	○	○	○	○	＊	○	○	○	○	
20	Wrestling (Freestyle)									＊	＊	＊	＊	○	○		
21	Wrestling (Greco-Roman)									＊	＊	○	○				

2 Competition Venues, Training Venues and Opening and Closing Ceremony Venue

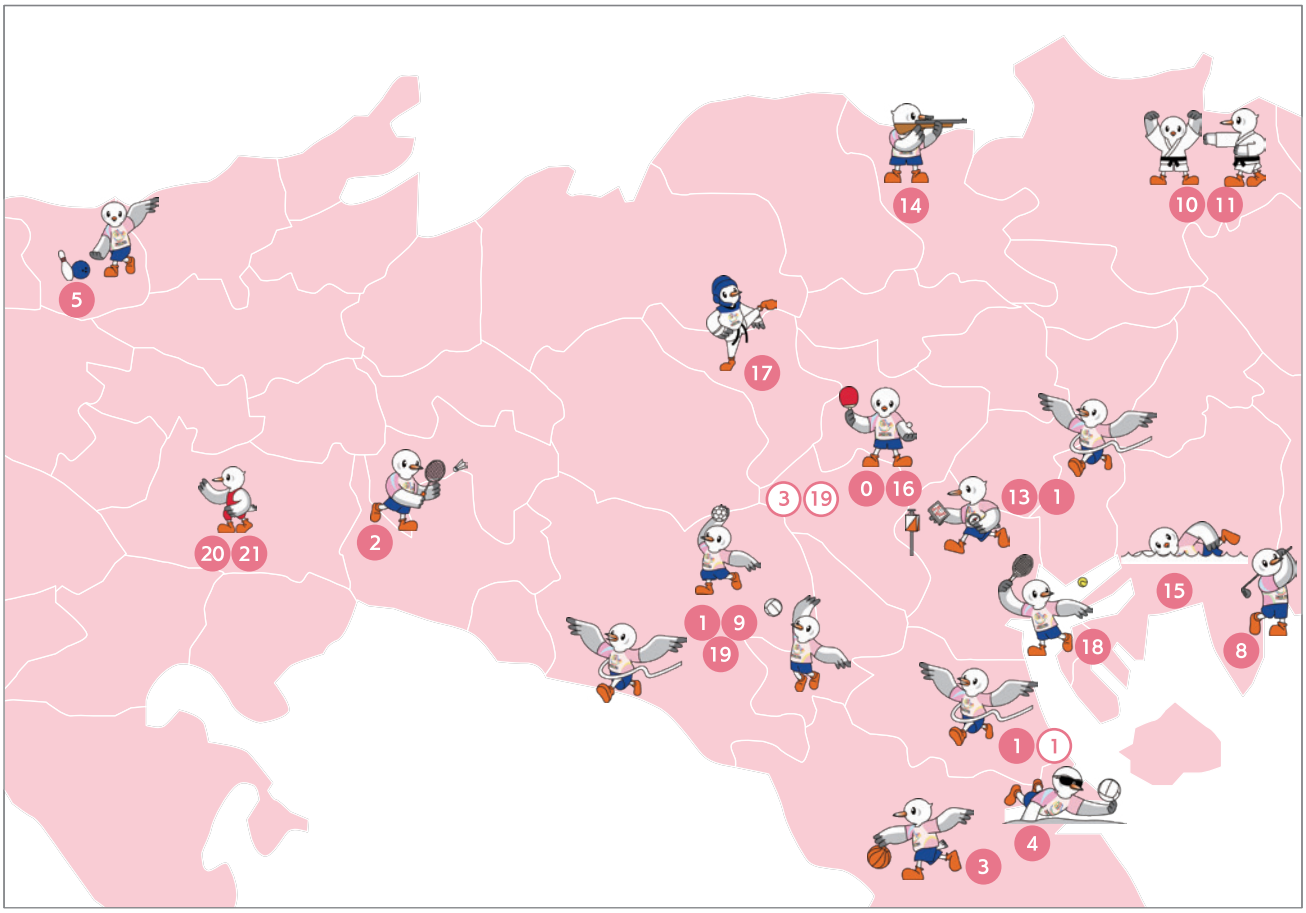
List of Competition Venues and Opening and Closing Ceremony Venue

No.	Sport	Venue
0	Opening and Closing Ceremonies	Tokyo Metropolitan Gymnasium
1	Athletics	Komazawa Olympic Park General Sports Ground Athletic Field
1	Athletics (Marathon)	Tokyo Express Way and a part of Yaesu Route, Metropolitan Expressway
1	Athletics (Hammer Throw)	Oi Central Seaside Park Track and Field Facilities
2	Badminton	KEIO ARENA TOKYO
3	Basketball	Ota-City General Gymnasium
4	Beach Volleyball	Omori Furusato no Hamabe Park
5	Bowling	Higashiyamato Grandbowl
6	Cycling Road	Japan Cycle Sports Center (Shizuoka Pref.)
7	Football	J-VILLAGE (Fukushima Pref.)
8	Golf	Wakasu Golf Links
9	Handball	Komazawa Olympic Park General Sports Ground Indoor Ballgames Court
10	Judo	Tokyo Budokan
11	Karate	Tokyo Budokan
12	Mountain Bike	Japan Cycle Sports Center (Shizuoka Pref.)
13	Orienteering	Hibiya Park • Hibiya Area; Izu Oshima Island (Ura-Sabaku Desert)
14	Shooting	AJINOMOTO NATIONAL TRAINING CENTER East
15	Swimming	Tokyo Aquatics Centre
16	Table Tennis	Tokyo Metropolitan Gymnasium
17	Taekwondo	Nakano City General Gymnasium
18	Tennis	Ariake Tennis Park
19	Volleyball	Komazawa Olympic Park General Sports Ground Gymnasium
20	Wrestling (Freestyle)	Fuchu Kyodo-no-Mori Gymnasium
21	Wrestling (Greco-Roman)	Fuchu Kyodo-no-Mori Gymnasium

List of Training Venues

No.	Sport	Venue
(1)	Athletics	Oi Central Seaside Park Track and Field Facilities
(3)	Basketball	National Olympics Memorial Youth Centre
(19)	Volleyball	National Olympics Memorial Youth Centre

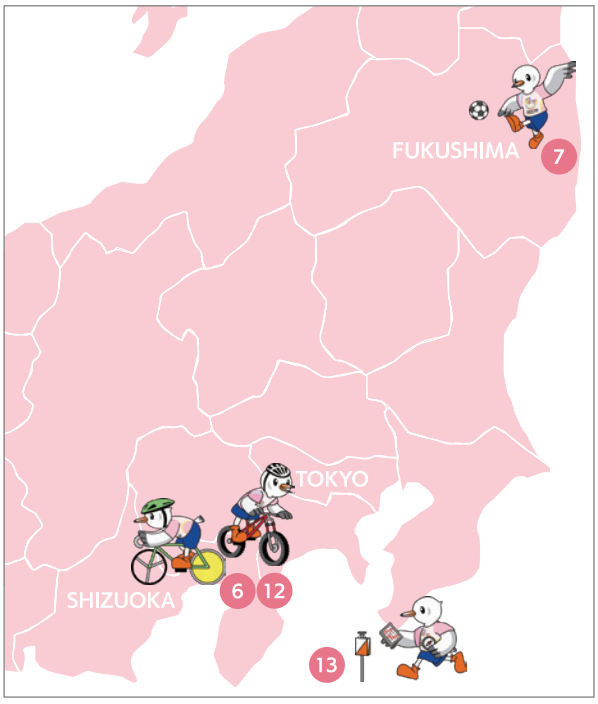
MAP: Tokyo Area



Taking the following requirements into consideration, 21 competition venues, two training venues and the Tokyo Metropolitan Gymnasium as the venue for the Opening and Closing Ceremonies were selected as appropriate for the Games.

- To reduce the transportation burden on athletes, competition venues are generally located within approximately one hour's travel time from the athletes' accommodation.
- With consideration given to the sustainability of the Games, no new or temporary facilities will be constructed, and existing competition venues that meet the facility requirements set out in the Deaflympics Regulations (DG26, Venues) will be utilised.
- Legacy venues used for the Tokyo 2020 Games or the 18th Olympic Games (hereinafter referred to as the "Tokyo 1964 Games") will be utilised.
- In order to showcase the appeal of Tokyo as the Host City to the world and to enable more spectators to enjoy the Games, events will be held not only in central Tokyo but also in the Tama area and the island areas, which are rich in natural surroundings.
- Football and Cycling will be held in Fukushima Prefecture and Shizuoka Prefecture, where top-class sports facilities are compactly arranged.

MAP: Shizuoka and Fukushima Areas



Chapter 2

Pre-Games Preparations



From the Decision to Host to Preparations for the Games

1 From Candidacy for the Games to Bid Activities, History, and Selection

In 2018, at the 66th National Congress of the Deaf hosted by JFD in Osaka, the "Special Resolution on Japan's Bid for the Deaflympics" was adopted. Following the adoption of this resolution, JFD established the Deaflympics 2025 Bid Preparation Division on 24 October 2020 in order to advance efforts towards securing the Games. The Deaflympics 2025 Bid Preparation Division was supported by an advisory council and committee composed of experts from politics, sport, and academia, which conducted deliberations and related activities.

Meanwhile, Tokyo Deaf Comprehensive Support Organization Tokyo Federation of the Deaf (hereinafter referred to as the "TFD".), actively promoted the Tokyo bid by visiting local municipalities during the COVID-19 pandemic to request support for hosting the Games in Tokyo. As a result, assemblies of 24 municipalities submitted official written statements to the TMG expressing support for Tokyo hosting the Deaflympics.

On 1 June 2022, during the Governor's Policy Speech at the 2nd Regular Session of the Tokyo Metropolitan Assembly in 2022, the Governor stated that the TMG would actively support the organisation leading the bid, while working in close coordination with the national government and other relevant stakeholders.

Japan Deaf Sports Federation (JDSF), as the bidding organisation, collaborated with the TMG and the respective sports federations to formulate the "Draft Plan for the 2025 Deaflympics," which was released on 8 September 2022. This formalised Tokyo's candidature to host the 2025 Deaflympics.

On 9 and 10 September 2022, at the 49th ICSD Congress held in Vienna, Austria, HISAMATSU Mitsuji, General Secretary of JFD, delivered a presentation highlighting the appeal of Tokyo and expressing the desire to host the Deaflympics in Japan for the first time in 2025, coinciding with the 100th anniversary of the Games.

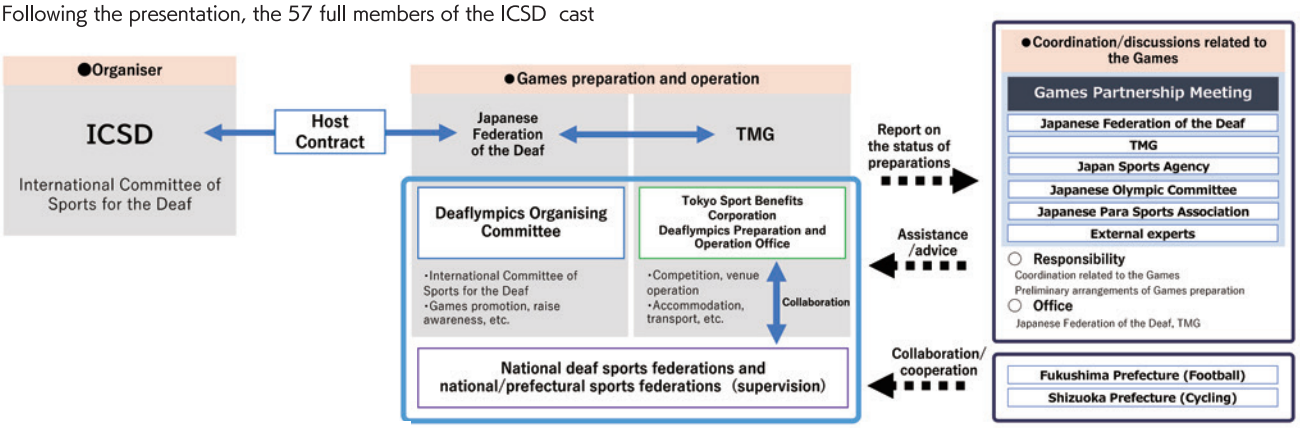
Japan was the only candidate city for the 2025 Deaflympics. Following the presentation, the 57 full members of the ICSD cast their votes, resulting in unanimous approval. Tokyo was officially confirmed as the host city for the 2025 Deaflympics. This brought Japan's bid to host the Deaflympics, which had been underway since 2018, to a successful conclusion. Subsequently, on 13 February 2023, ICSD, JFD, and JFSD which is a member of ICSD, signed the Host Contract for the 25th Summer Deaflympics.

2 Preparations and Organisational Structure

Games Operations Structure

JFD and the TMG have concluded an agreement to share the duties of preparing for and running the Games. In order to carry out the duties under this division of responsibilities, JFD established, within JFD, Organising Committee of the 2025 Summer Deaflympics (hereinafter referred to as the "Organising Committee") in April 2023 as the body responsible for preparations for hosting the Games, including serving as the international liaison. The Organising Committee was composed of academics, experts and deaf athletes, and a Secretariat was established under it to support its operations. Meanwhile, the TMG designated the TSBC, a policy-linked organisation of the TMG, to undertake the operational functions central to the operation of the Games, such as competition and venue operations. Accordingly, the Deaflympics Preparation and Operation Office was established within TSBC. In addition, TMG staff were seconded to both TSBC and JFD, thereby establishing a framework for close collaboration.

Furthermore, regular report meetings and liaison meetings with ICSD were held in order to facilitate the exchange of views and information sharing regarding the operation of the Games. Through these mechanisms, Games operations structure was established to ensure that preparations for the Games progressed smoothly.



Games Operations Structure

TOKYO 2025 DEAFLYMPICS Partnership Meeting

To facilitate information sharing, coordination, and consultation among relevant parties regarding the preparation and operation of the Games, JFD and the TMG jointly established, in November 2022, the Study Group on the Preparatory and Operational Structure for Hosting the 2025 DEAFLYMPICS. Building on the outcomes of this Study Group, JFD subsequently established the TOKYO 2025 DEAFLYMPICS Partnership Meeting as a forum for information sharing, coordination, consultation, and the provision of advice among stakeholders on 14 February 2023. In order to promote collaboration among diverse parties and to support the Games from multiple perspectives, the meeting comprised members from JFD, the TMG, the Japan Sports Agency, the Japanese Olympic Committee, and the Japanese Para Sports Association, as well as legal professionals and certified public accountants. In addition, TFD participated as an observer, contributing to the preparation and operation of the Games.

TOKYO 2025 DEAFLYMPICS Preparatory Working Meeting

As preparations for the Games entered their final stages, the TOKYO 2025 DEAFLYMPICS Preparatory Working Meeting was established on 5 September 2025 as a forum for the TMG, JFD, Organising Committee and the TSBC to conduct a final review of the service levels that had been developed to date, ensuring that the arrangements were appropriate for Japan's first hosting of an international deaf sports event.

Cooperation by the Government of Japan through a Cabinet Decision

On 16 February 2024, the Government of Japan approved, through a Cabinet decision, its cooperation with the TOKYO 2025 DEAFLYMPICS, recognising the significant value of the Games in promoting international goodwill, advancing sport, and realising an inclusive society.

Briefing for foreign missions in Japan on TOKYO 2025 DEAFLYMPICS

On 29 November 2024, JFD held a Briefing for foreign missions in Japan on TOKYO 2025 DEAFLYMPICS at Lecture Hall No.1 of the Ministry of Education, Culture, Sports, Science and Technology. Representatives from 29 countries (39 participants) attended the session, during which an overview of the Games was provided.

In addition, the TSBC requested that relevant parties establish connections in their respective countries with National Deaf Sports Federations and athlete delegations, and also asked them to promote awareness of, introduce and support the Deaflympics and deaf athletes.

3 Formulation of The Games Foundation Plans

On 7 February 2023, the TMG formulated and published the vision for Tokyo's future through sport, entitled "Vision 2025: Sports Open New Fields", incorporating the World Athletics Championships and the Deaflympics to be held in 2025.

Building on this vision, on 22 August 2023, TMG, JFD, and TSBC jointly prepared and published the "Outline of the 25th Summer Deaflympics Tokyo 2025", focusing on fundamental information such as the Vision of the Games, official name, sports to be held, and competition venues.

Furthermore, on 22 November 2023, The Games Foundation Plan was established and published. In addition to the Outline of the 25th Summer Deaflympics Tokyo 2025, this document set out the approach to service levels for the full range of operational functions required for the Games, including Competitions, Ceremonies, Audiology Testing, Anti-Doping, ID cards, Deaflympics Square, Public Relations, Transport, Accommodation, Food and Drink, Medical Services, Venue Security, and Cleaning and Waste.

In preparing the plan, the perspectives of deaf athletes were incorporated, alongside insights from athletes who have participated not only as competitors but also in operational roles at international-level events. To support this process, the Athletes' Meeting on Deaflympics Games Operations was established to review the Vision of the Games and related matters.

The committee included deaf athletes SHITARA Akihisa (athletics) and TAKEKAWA Sumiko (Curling), Paralympian NEGI Shinji (wheelchair basketball), and Olympian Yoko ZETTERLUND (volleyball). TFD also participated as an observer. The athletes' meeting convened three times between July and October 2023.



Outline of the 25th Summer Deaflympics Tokyo 2025



Vision 2025



The Games Foundation Plan

4 Ensuring Governance

For the hosting of an international sports event, it was essential that the organisation responsible for preparation and operation was impartial and trusted by both Tokyo residents and the Japanese public. Accordingly, for the Deaflympics, efforts were made to establish an appropriate governance framework, including compliance with laws and social norms, and ensuring fairness and transparency in decision-making. Specifically, the governance requirements for the operational organisations were considered based on the "Guidelines for Tokyo's Involvement in International Sports Events" (hereinafter referred to as the "Tokyo Guidelines"), formulated by the TMG in December 2022, and the "Guidelines on Governance for Organising Committees of Large-scale International or Domestic Competitions" (hereinafter referred to as the National Guidelines), presented in March 2023 by the project team of the Japan Sports Agency tasked with examining governance frameworks for large-scale events. While the Organising Committee, which was newly established for the Games, developed new rules and regulations, the Deaflympics Preparation and Operation Office ensured appropriate governance based on the existing rules of the TSBC, a policy-linked organisation of the TMG.

Initiatives by the Organising Committee of 2025 Summer Deaflympics (within JFD)

Based on the Tokyo Guidelines and the National Guidelines, the Organising Committee established its governance framework and ensured compliance through the following measures.

Selection of executive members

For the selection of Organising Committee members, Selection Committee for Organising Committee Members, comprising both internal and external members, was established. Based on the Tokyo Guidelines and the National Guidelines, the Deaflympics Organising Committee Member Selection Regulations were adopted, setting out target proportions for external members, female members, and persons with disabilities, as well as member qualifications and selection criteria. In accordance with these Regulations, members were selected through deliberation and consensus within the Selection Committee.

Training for executives and staff

Compliance training and conflicts of interest management training were conducted for Organising Committee members and Secretariat staff in order to enhance their understanding of the importance of governance, appropriate contract procedures, and compliance awareness.

- Compliance training sessions were conducted once in fiscal year 2023, twice in FY2024, and twice in FY2025
- Conflicts of interest management training sessions were conducted once in FY2023, once in FY2024, and once in FY2025

Establishment of a Compliance Committee

The Compliance Committee was established in order to monitor the progress of compliance initiatives, develop policies and plans for the promotion of compliance, conduct awareness-raising activities and training, and respond appropriately in the event of compliance violations by executives and staff.

- Compliance Committee meetings were held twice in FY2023, three times in FY2024, and twice in FY2025

Establishment of a Conflicts of Interest Management Committee

This Committee was established to clarify compliance obligations relating to conflicts of interest among Organising Committee members and Secretariat staff, ensure the proper exercise of authority in the Committee's activities, and maintain public trust. Upon appointment, executives and staff were required to submit a "Self-Declaration on Conflicts of Interest", and, on a quarterly basis, a "Conflicts of Interest Management Checklist". These submissions were reviewed by Committee members, including external members, in order to manage and monitor potential conflicts of interest.

- Conflicts of Interest Management Committee meetings were held twice in FY2023, four times in FY2024, and four times in FY2025

Establishment of an internal reporting system

An internal whistleblowing and reporting system was established for Organising Committee members and Secretariat staff in order to facilitate the early detection and correction of illegal or improper conduct, acts of violence, workplace bullying and harassment, sexual harassment, and other organisational or individual legal violations, thereby ensuring compliance.

External legal advisers (one male and one female, with Sign Language support available) were designated as reporting contacts. Reports and consultations could be submitted via telephone, fax, email, written correspondence, or in-person meetings.

Establishment of a three-layered audit system

A three-layered audit system was established through close coordination among internal audit officers within the Secretariat, JFD's auditors, and external certified public accountants. Meetings were held twice a year to exchange views on risk awareness and audit progress, thereby ensuring the propriety of operational management.

Information disclosure

An online portal for the Organising Committee was launched to disclose information on its operational plans, meeting summaries, and its compliance and governance framework. In addition, information disclosure guidelines, developed in accordance with the TMG ordinances, were adopted. An Information Disclosure Review Committee was also established, thereby creating a framework capable of responding to requests for information disclosure.

Establishment of a procurement framework

To ensure smooth and reasonable procedures for contracts and procurement relating to goods and services, the Contract Administration Regulations and the Regulations for the Selection of Designated Contractors were adopted. Furthermore, in order to provide multi-layered external scrutiny, a Contract and Procurement Management Committee, with the participation of external members, was jointly established by JFD, the TMG, Organising Committee, and TSBC.

*For details on the number of meetings held and the composition of the committees, please refer to Chapter 2, "Establishment of a mechanism to monitor income and expenditure processes both prior to and after execution".

Measures by the Deaflympics Preparation and Operation Office, Tokyo Sport Benefits Corporation

The Deaflympics Preparation and Operations Office, within the TSBC, implemented additional governance measures for the TOKYO 2025 DEAFLYMPICS, while building on the governance framework already established within the TSBC and taking into account the Tokyo Guidelines, the National Guidelines, and the broader international sports context.

Formulation of a policy for the selection of executive candidates

For the selection of executives, a policy on the recommendation of candidates was developed and published, specifying target proportions for external directors, female directors, and the qualities required of executive officers. In addition, an Executive Code of Conduct was established and published to ensure that executives recognise their fundamental roles and responsibilities, risk management duties, and relevant laws and regulations. Written pledges were obtained from all executives.

Compliance training for executives

Regular compliance training was conducted for executives in order to deepen their understanding of the significant social impact of international sports events and the high level of public responsibility borne by organisations responsible for their delivery, thereby promoting compliance awareness at the management level.

- Compliance training for executives was conducted once in FY2023, once in FY2024, and once in FY2025

Establishment of a Compliance Committee

A Compliance Committee was established in order to prevent the occurrence of compliance violations and to ensure an appropriate response when they occur. The Committee was convened regularly, and the TSBC systematically and continuously implemented the formulation and promotion of policies and plans for strengthening compliance, the review of implementation status, and the identification of risks. An external lawyer was appointed as a member, and legal advice was obtained from a legal perspective to ensure compliance.

- Compliance Committee meetings were held three times in FY2023, three times in FY2024, and three times in FY2025

Compliance training

Based on the Compliance Promotion Plan reviewed and approved by the Compliance Committee, the Deaflympics Preparation and Operations Office conducted compliance training on a regular basis. At the beginning of each year, training focused on fundamental compliance knowledge required for international sports events, with reference to the Tokyo Guidelines and the National Guidelines. In the period immediately prior to the Games, training addressed key matters such as inventory management and accounting procedures.

- Compliance training sessions were conducted four times in FY2023, four times in FY2024, and four times in FY2025

Establishment of a Public Reporting Channel

In order to prevent and ensure the early detection of misconduct within the organisation, thereby enabling effective self-correction, a public reporting channel, including external legal advisers, was established.

In establishing and operating this channel, measures were taken to ensure accessibility. Both male and female contact persons were appointed so that reporters could choose the gender of the person handling their report, and multiple reporting methods were made available, including telephone and email. In addition, executives and staff were informed through training and other communications about the reporting system and were assured that making a report would not result in any detrimental treatment.

Establishment of an internal audit department

An internal audit office was established within the TSBC to conduct internal audits of the TSBC's administrative functions and operations. In addition, a three-layered audit system was established through collaboration among the internal audit office, the TSBC's auditors, and an external audit firm. Internal audits included focused reviews to assess whether governance mechanisms were functioning effectively, through departmental interviews and on-site verification of relevant documentation. Operational audits were also conducted from the perspectives of propriety, economy, transparency, and accountability. Under the three-layered audit framework, the three parties regularly exchanged views on internal audit plans and audit findings, thereby strengthening the overall audit function.

- Internal audit:
  In FY2023
  Targeted audit: risk of misconduct and preventive measures, and review of the status of governance arrangements
  In FY2024
  Targeted audit: ensuring appropriate governance arrangements and conducting necessary reviews in light of current conditions
  Operational audit: contract administration, accounting procedures, document management, personnel management, and information management
  In FY2025
  Targeted audit: contract administration and matters relating to donations and sponsorships associated with the operation of the Games
  Operational audit: contract administration, accounting procedures, document management, personnel management, and information management
  Games-time audit: cash custody and disbursement procedures
- Coordination with auditors and the external audit firm was conducted twice in FY2023, three times in FY2024, and twice in FY2025

Legal consultation

Legal consultation services were outsourced to a law firm, thereby establishing a framework for ongoing legal support. As preparations for the Games progressed, the number of matters requiring legal review increased. By obtaining appropriate advice from a legal perspective, these consultations contributed to ensuring compliance.

- Legal consultations were conducted in 37 matters in FY2023, 81 matters in FY2024, and 103 matters in FY2025 (as of the end of November 2025)

Establishment of a mechanism to monitor income and expenditure processes both prior to and after execution

As an organisation responsible for delivering an international sports event, the TSBC placed emphasis on accounting procedures based on generally accepted accounting principles, and, with reference to the Tokyo Guidelines and the National Guideline, developed relevant regulations and contract procedures. With regard to contract procedures, in order to ensure fairness, impartiality, and transparency in the processes for purchases, service contracts, and other agreements related to the Games, the TSBC established an internal Finance and Contract Review Committee. The Committee reviewed the appropriateness of expenditures and procurement methods, and confirmed the details of contract procedures and contract types.

Furthermore, as a body to review the details and processes both in advance and retrospectively for revenue and expenditure, a Contract and Procurement Management Committee was established as a joint forum of four parties: JFD, the TMG, Organising Committee, and the TSBC. The Meeting conducted prior review and deliberation on contract cases above a certain value, as well as on cases meeting specific conditions-such as single-source contracts-and on sponsorship agreements. Through multi-layered review and verification, efforts were made to ensure sound governance.

For urgent contract cases arising immediately before and during the Games, prompt action was required, as delays could potentially disrupt Games operations. Accordingly, the procedures of the Contract and Procurement Management Committee were revised. Contract cases verified as urgent were submitted to the Meeting after execution in order to obtain retrospective approval.

As stricter standards were introduced than in the past, and as the newly established Contract and Procurement Management Committee required repeated trial and error in its operation, discussions and reviews at times extended beyond the contract and procurement process itself to cover a wide range of matters related to the contracts. As a result, multiple stakeholders conducted extensive checks, which generated various opinions and required considerable time and effort to address. Nevertheless, it is considered that a certain level of achievement was made towards achieving fair and impartial contract procedures.

For future international sports events of a similar nature, it will be necessary to examine the scope of matters to be reviewed and the appropriate oversight framework from both perspectives: ensuring the propriety of contract procedures and enabling flexible and efficient operation.

・Contract and Procurement Management Committee: 12 times in FY2023, 16 times in FY2024, 21 times FY2025

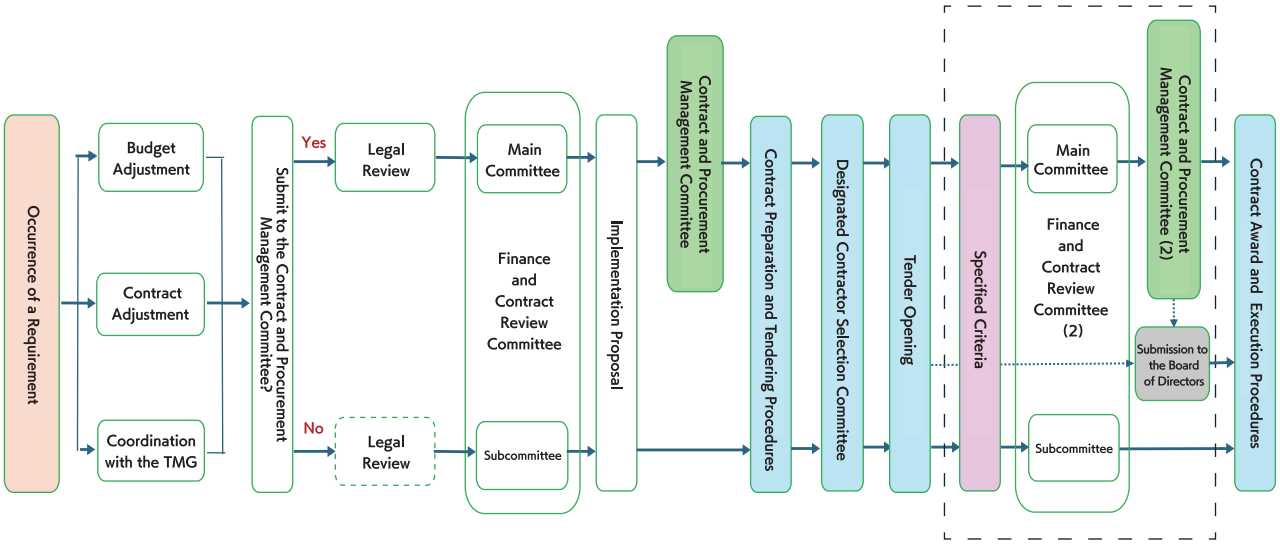
Composition of Committees

Chairperson:	Expert (Certified Public Accountant)
Members:	Expert (Lawyer)
Members:	Japanese Federation of the Deaf
Members:	Deaflympics Organising Committee
Members:	Senior Manager, General Affairs Division, Deaflympics Preparation and Operation Office
Members:	Director, Project Coordination, Office for Sports Promotion, Tokyo Metropolitan Government
Members:	Section Chief, International Sports Project Division 2, Office for Sports Promotion, Tokyo Metropolitan Government

・Financial Contract Review Committee meetings: 30 in FY2023, 61 in FY2024, 65 in FY2025 (as of the end of January 2026)

Composition of committees

Chairperson:	Senior Manager, General Affairs Division, Deaflympics Preparation and Operation Office
Members:	Manager, Finance Group, General Affairs Division, Deaflympics Preparation and Operation Office
Members:	Manager, General Affairs and Personnel Group, General Affairs Division, Deaflympics Preparation and Operation Office
Members:	Manager, Operations Management Group, Games Management Division, Deaflympics Preparation and Operation Office



Tendering and Contracting Process

Management of conflicts of interest

To ensure the proper management of conflicts of interest, the TSBC established a conflicts of interest management policy, which sets out the framework for managing conflicts of interest and related management structures within the Deaflympics Preparation and Operation Office. In addition, a conflicts of interest management committee, including external legal counsel, was established as the body responsible for deliberating on such matters.

In managing conflicts of interest, executives and staff are required to submit a self-declaration form regarding conflicts of interest transactions upon appointment. In addition, executives and staff submit a quarterly checklist on conflicts of interest, and the results are periodically reported to the conflicts of interest management committee, thereby establishing a mechanism to appropriately verify potential conflicts of interest.

With regard to the recruitment and placement of personnel, the "Policy on Recruitment and Education of Personnel" was established to clarify the standards and procedures for the management of conflicts of interest for prospective hires. Based on the self-declaration forms submitted by prospective hires, the conflicts of interest management committee deliberated and determined their recruitment and placement.

At the Games, the management of conflicts of interest in the recruitment and placement of external personnel was conducted with particular rigour. While this approach contributed to ensuring compliance, it also had the potential to limit the engagement of personnel who could make an immediate contribution in specific fields. It is therefore necessary to consider operational practices that reflect the actual circumstances, taking into account the expertise required and the availability of qualified personnel for each Games.

- Meetings of the conflicts of interest management committee were held four times in FY2023, six times in FY2024 and six times in FY2025

Information disdosure

On the Official Website of TOKYO 2025 DEAFLYMPICS (hereinafter referred to as the "Games website") and other platforms, fundamental information forming the basis of the operation of the Games, including the Games overview, basic hosting plan, planned budget, competition venues and sports disciplines, was continuously published.

In addition to the statutory information required to be disclosed as a public interest incorporated foundation under the Public Interest Corporation Certification Act, various regulations forming the foundation of the governance framework, decisions of the Board of Directors, materials of the compliance committee and the conflicts of interest management committee, and audit reports were proactively published on Games website. Furthermore, the status of responses to the Japan Sports Agency's self-checklist for the development of the governance framework was reported to the compliance committee and subsequently published on Games website.

Regarding contracts, in addition to publishing tender and quotation results, the schedule of planned orders for large-scale contracts related to competitions, and venue operations, Medal Ceremony, and opening and closing ceremonies was published in advance to ensure fair contracting procedures.

5 SD Site Visit

In accordance with the Deaflympics - Regulations (DG17. Financial Regulations 4.2), approximately one year before the Games, the Sports Directors here in after referred to as the "SD" of the ICSD conducted Site Visits the competition venues to provide accurate guidance and advice regarding the operation of each sport.

Prior to the Site Visits, explanations and discussions were held concerning competition operations, venue preparation, and coordination with relevant departments. The SDs then inspected the competition venues to confirm competition requirements, room layouts, and flows for accredited personnel.

- Inspection period: 30 October-1 November 2024
- Sports inspected: Athletics, Badminton, Beach Volleyball, Bowling, Football, Golf, Handball, Judo, Karate, Orienteering, Shooting, Swimming, Table Tennis, Taekwondo, Tennis, and Wrestling (Freestyle and Greco-Roman)

*Cycling Road / Mountain Bike was inspected on 17 July 2024, Basketball on 11 April 2025, and Volleyball on 26 June 2025.



Explanation to SDs

6 Preparations for Competition Delivery

In advancing preparations for the Games, the TSBC identified key challenges relating to Information & Communication Accessibility support equipment specific to deaf sport and to competition operations. In order to confirm their practical application at the Games, on-site verification was conducted at competitions organised by National Sports Federations (hereinafter referred to as "NF"), National Deaf Sports Federations (hereinafter referred to as "NDF"), and Prefectural Sports Federations (hereinafter referred to as "PF"), among others.

In addition, in order to respond to various issues that may arise at competition venues during the Games, scenarios were developed, and Operational Readiness (OPR) exercises were conducted on the basis of these scenarios.



Site Visit (Football Venue)

On-site verification

In preparation for the staging of the Games, verification of anticipated issues was conducted at competitions and other events organised by sports federations and related organisations, as outlined below. This also included verification of Universal Communication technologies implemented by the TMG.

Sport	Competition and Venue	Date	Verification Contents
Athletics	NDF-organised events (Venues: Komazawa Olympic Park General Sports Ground Athletic Field, Oi Central Seaside Park Track and Field Facilities)	November 2024	1. Information & Communication Accessibility for Competition Operations Confirmation of the operation of competition equipment (start lamps) Captioning of referees' announcements Questionnaire survey Interview regarding first aid and Anti-Doping 2. Information & Communication Accessibility for Venue Operations Verification of ribbon displays and LED displays Verification of Information & Communication Accessibility through transparent displays, tablets, and monitors Questionnaire survey for spectators
Badminton	PF-organised tournament (Venue: KEIO ARENA TOKYO)	October 2024	• Confirmation of the operation of the Information & Communication Accessibility system "Miruoto" for competition operations and installation of related equipment • Confirmation of locations and cabling
Basketball	NDF-hosted tournament (Venue: Ota-City General Gymnasium)	April 2025	• Confirmation of the operation of the Information & Communication Accessibility system "Miruoto" for competition operations and installation of related equipment • Confirmation of locations and cabling
Beach Volleyball	NDF-hosted tournament (Venue: Omori Furusato no Hamabe Park)	October 2024	1. Information & Communication Accessibility Related to Competition Progress • Installation of an Information & Communication Accessibility tent, and verification of monitor placement and operational methods 2. Information & Communication Accessibility Related to Venue Operations • Installation of large monitors, and confirmation and verification of text-based transmission of announcement content

Sport	Competition and Venue	Date	Verification Contents
Bowling	NDF and High School Bowling Club Training Session (Venue: Higashiyamato Grandbowl)	July 2024	1. Communication between players and referees: • Verification of the effectiveness of communication boards 2. Information accessibility for venue operations: • Verification of transparent displays and tablets 3. Verification of the necessity of referee stands
Cycling Road / Mountain Bike	Executive Committee organised event (Shizuoka Prefecture) (Venue: Japan Cycle Sports Center (Shizuoka Pref.))	March 2025	Information & Communication Accessibility testing for spectators and athletes: • Announcement text conversion test • Display installation and visualisation test • Vision car utilisation test • Sign language volunteer placement test • Questionnaire survey
Football	NDF-organised tournament (Venue: J-VILLAGE (Fukushima Pref.))	November 2024	1. Information accessibility (utilisation of UC equipment): • Verification of visibility based on installation location, display content, and colour variations, alongside assessment of communication environment 2. Referee operations (advice from the NF refereeing department): • Verification of issues such as instructions to referees and use of the referee's flag 3. Emergency response (evacuation guidance): • Verification of evacuation instruction methods for overseas deaf athletes and team staff during an earthquake
Golf	NDF Training Camp (Venue: Wakasu Golf Links)	June 2024	Competition operations - Information & Communication Accessibility: • Availability of real-time score display on screens • Display items and functions • Method of connection to display devices • Availability of information output from broadcast-side equipment
Handball	PF-organised tournament (Venue: Komazawa Olympic Park General Sports Ground Indoor Ballgames Court)	August 2024	1. Communication between players and referees: Hearing athletes wear earplugs, deaf athletes remove hearing aids; • matches conducted and filmed with both parties unable to hear, followed by a questionnaire survey 2. Information accessibility for venue operations: • Verification of text-based transcription of live commentary projected onto monitors
Judo	Venue: Tokyo Budokan	February 2025	Venue announcements: • Verification of whether text information can be conveyed effectively
Karate	NF-organised tournament (Venue: Tokyo Budokan)	August 2025	Information & Communication Accessibility for competition operations: • Verification of Information & Communication Accessibility equipment for kumite competition

Sport	Competition and Venue	Date	Verification Contents
Orienteering	Private Club Training Camp (Venue: Izu Oshima Island (Ura-Sabaku Desert))	December 2024	Information & Communication Accessibility for competition management: • Verification of checkpoint passage management system • Confirmation of the feasibility of GPS-based response in the event of a distress situation
Shooting	Venue: AJINOMOTO NATIONAL TRAINING CENTER East	February 2025	1. Information & Communication Accessibility related to competition management: Functional checks of competition equipment (machinery, etc.) 2. Information support for venue operations: • Information provision regarding athlete call-Up status in the call room • Utilisation of UC equipment
Swimming	TSBC and Other Organisers' Cup (Venue: Tokyo Aquatics Centre)	September 2024	1. Information & Communication Accessibility related to competition management: • Functional checks of competition equipment (machinery, etc.) 2. Information support for venue operations: • Information provision regarding athlete call-Up status in the call room • Utilisation of UC equipment
Table Tennis	NDF-organised tournament (Venue: Akabane Gymnasium)	November 2024	1. Verification of the scoring display system 2. Information & Communication Accessibility for venue operations: • Verification of transparent displays and tablet terminals for spectators
Taekwondo	NF-hosted tournament (Venue: Nakano City General Gymnasium)	September 2024	Venue announcements: • Verification of feasibility of transmitting text information
Tennis	NDF-hosted tournament (Venue: Ariake Tennis Park)	November 2024	1. Verification of the Score Display System 2. Communication between Athletes and Referees • Use of a "guidance report" summarising check items for the pre-match meeting 3. Information & Communication Accessibility for Venue Operations • Use of Universal Communication equipment (tablets and transparent displays) • Display of match pogress on monitors
Volleyball	Venue: Komazawa Olympic Park General Sports Ground Gymnasium	July 2025	Verification of Venue Operations • Confirmation of the operation of sound systems and large-scale video displays • Confirmation of coordination with TMG regarding Information & Communication Accessibility
Wrestling (Freestyle and Greco-Roman)	PF-organised tournament (Venue: Fuchu Kyodo-no-Mori Gymnasium)	January –February 2025	1. Identification of operational challenges and issues: • Verification of the platform beneath the mats • Confirmation of platform loading/unloading procedures. 2. Information provision for venue operations: • Installation of information assurance monitors for attendees

OPR (Operational Readiness)

OPR exercises are an abbreviation of Operational Readiness exercises and are conducted to verify the operational plans of each venue and department, promote shared understanding and familiarisation among relevant stakeholders, and ensure smooth operations during the Games period through advance preparation.

Based on specific situation settings referred to as "scenarios", relevant stakeholders conducted read-throughs to confirm how each department would act under the current plans, and discussed whether the plans were feasible and whether there were any omissions in their content. The response plans improved through these exercises were ultimately incorporated into the venue operations manuals prepared by the venue operations contractor (Event Delivery Partner; hereinafter referred to as "EDP").

The exercises were conducted in accordance with the schedule shown below.

Date	Scenario (Outline)	Implementation Overview
July 2024	Final day of volleyball. One team has not arrived one and a half hours before the match.	Participants freely exchanged opinions on information gathering, response methods, procedures, etc., within the scenario (facilitated by an experienced Tokyo 2020 Games staff member). Subsequently, the opinions raised were summarised by issue and presented to each other.
September –October 2024	• Equipment malfunction • Strong winds • Train delays • Lunchbox issues • Harassment	Participants selected two scenarios per event from five options, discussed challenges and responses for each, and recorded findings on exercise sheets. These were later shared with the whole group under the facilitator's guidance. Participants also refined their discussions by referencing other events' scenarios.
February 2025	During a match, players from a doubles team collide with each other and are unable to move within the Field of Play (hereinafter referred to as "FOP"), and other unforeseen situations that may arise during competition.	For each scenario case, the facilitator confirmed the appropriate response and procedures with participants. Afterwards, confirmed procedures and uncertain factors were summarised and formatted for inclusion in the competition operations manual.

Official Draw Ceremony for Team Sports

On 29 July 2025, the Official Draw Ceremony for Team Sports was conducted at the Small Hall of the National Olympics Memorial Youth Center, organised by ICSD.

The draw covered four sports: basketball, football, handball, and volleyball. Attendees included President Adam KOSA and Vice President OSUGI Yutaka of ICSD the International Sport Director (hereinafter referred to as "ISD"; see note), the SDs (see note) for each sport, and members of the Technical Committees, namely Sport Liaison Officers (hereinafter referred to as "SLOs"), who are responsible for competition operations for each sport.

The Draw Ceremony was livestreamed worldwide on YouTube.

*The ISD and the SDs participated remotely via webcast.
*For Volleyball, groups were automatically determined based on Serpentine system



Draw Ceremony

7 Pre-Games Support for Delegations

Guidebook for Delegations

In February 2024, a Guidebook for Delegations outlining an overview of the TOKYO 2025 DEAFLYMPICS and its operations was prepared and distributed to each delegation. The Guidebook, included information on the Vision for the Games, the Games Emblem, an overview of the Games and the preparation and operational structure, as well as guidance on competition venues, ceremonies, the establishment of the Deaflympics Square, and arrangements for delegation transport and accommodation bookings, supported the each delegation's pre-Games preparations.



Guidebook for Delegations

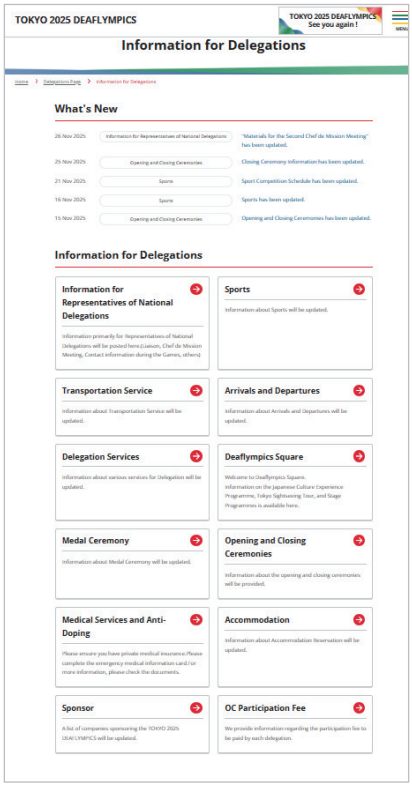
Guidebook Contents

Contents
Introduction
Preparation/Operational Structure
Vision for the Games
Games Emblem
Overview of the Games
Operational Structure
Operation of the Competitions
List of Venues
Venue Map
Sports Event / Venues
Ceremonies
Deaflympics Square
Audiology Testing
Anti-Doping
Medical Services
Accommodation
Delegation Transport
Information about Tokyo

Delegations Page

In order to provide information to each delegation in a timely manner, the TSBC launched a dedicated page for each delegation on the Official Website of TOKYO 2025 DEAFLYMPICS in November 2024.

The page for each delegation contained information prepared by the relevant departments and ensured that athletes could access the necessary information for participation in the Games in a timely and appropriate manner. Specifically, the Delegations Page included twelve dedicated pages covering the following topics: information for representatives of national delegations sports, transport services, arrivals and departures, delegation services, Deaflympics Square, medal ceremony, opening and closing ceremonies, medical services and Anti-Doping, accommodation, sponsorship, and OC participation Fee for TOKYO 2025 DEAFLYMPICS.



Delegations Page

Chef de Mission Seminar

Overview

The Chef de Mission Seminar is a meeting held one year prior to the Games, as stipulated in the Deaflympics Regulations (DG4. Organising Committee 7).

It is conducted to facilitate smooth preparations for the Games by explaining the services available during the Games time, entry procedures, and other participation processes to representatives of each delegation, while also providing opportunities to visit the competition venues and other facilities to be used during the Games.

- Event title: Chef de Mission Seminar
- Dates: 18-20 November 2024
  - 17 November : Opening Dinner
  - 21 November : Optional visits to competition venues and related sites (Fukushima Prefecture / Shizuoka Prefecture / Izu Ōshima)
- Venue: National Olympics Memorial Youth Center, and competition venues
- Participating countries and regions: 30
- Number of participants: 62

Breakdown by Country

Australia	1	Brazil	3
Canada	1	People's Republic of China	2
Croatia	2	Cuba	1
Czech Republic	1	Denmark	1
Estonia	1	Finland	3
Germany	3	Great Britain	1
Greece	2	Hong Kong, China	3
Hungary	2	Islamic Republic of Iran	2
Israel	1	Italy	2
Japan	2	Republic of Korea	5
Latvia	1	Malaysia	2
Netherlands	1	Poland	1
South Africa	1	Sweden	1
Chinese Taipei	6	Türkiye	4
Ukraine	3	United States of America	3

Opening dinner

Prior to the Chef de Mission Seminar, opening dinner was held to welcome each delegation.

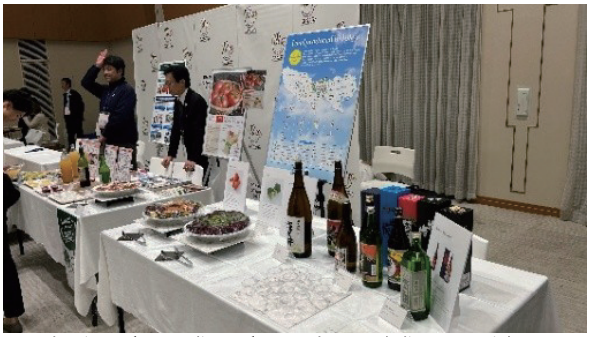
The opening dinner featured greetings from the President of ICSD, Adam KOSA, the President of the JFD, ISHIBASHI Daigo, Vice Governor of the TMG, KURIOKA Shoichi, and Commissioner of the Japan Sports Agency, HASHIBA Ken. The programme included a Tokyo Awa Odori performance provided by the Tokyo Convention & Visitors Bureau, a medal design presentation by Tokyo 2025 Deaflympics Ambassador, KAWAMATA Ikumi, and dishes prepared using ingredients from Tokyo and disaster-stricken areas (Iwate, Miyagi, Fukushima, and Ishikawa Prefectures). Traditional crafts of Tokyo were also presented to showcase the city's appeal and extend hospitality to each delegation.

Additionally, deaf athletes IBARA Ryutaro and ITO Tamaki were invited to share their enthusiasm for the Games, making the event an opportunity to engage each delegation and build excitement for the Games one year ahead.





Tokyo Awa Odori Performance



Introduction of Ingredients from Tokyo and disaster-stricken areas



Medal design announcement



Group photo of participants

Menu and Drinks Provided *Ingredients in parentheses are sourced from Tokyo and disaster-affected areas

Menu and drinks featuring ingredients from Tokyo	Menu and drinks featuring ingredients from disaster-stricken areas
Broccoli Peperoncino (Broccoli)	Caprese with Miyagi-grown Tomatoes (Miyagi Prefecture) (Tomato)
Raspberry-Flavoured Carrot Râpé (Carrot)	Japanese sake, peach and apple juice, Local Confectionery (Fukushima Prefecture)
Tokyo Local Sake (Japanese Sake)	Local Confectionery (Iwate Prefecture)
Tokyo Islands Shochu (Sweet Potato Shochu, Barley Shochu)	Noto Wine (Ishikawa Prefecture)

Traditional Crafts of Tokyo

ONTAMA
Kakuyatsugumi bracelet in Deaflympics colors
Edo tsumami zaiku pin badge
Glass Sparkle



ONTAMA



Edo tsumami zaiku pin badge



Introduction to traditional crafts of Tokyo



Kakuyatsugumi bracelet in Deaflympics colors



Glass Sparkle

Plenary session

During the plenary session, the "Games Service Guide," prepared in advance, which contained detailed information on pre-Games procedures and services during the Games, was distributed to each delegation. Over the course of two days, managers of each division provided explanations to each delegation regarding matters they needed to be aware of in order to participate in the Games.

To ensure that participants could receive information smoothly, various Information & Communication Accessibility were implemented in various ways, including International Sign and Japanese Sign Language interpretation, Japanese-English spoken interpretation, and projection of written information. Sign language interpreters were assigned in advance, and methods for capturing and projecting information were carefully reviewed and prepared.

Furthermore, in addition to sharing the preparation status one year prior to the Games, sufficient time was allocated for questions and answers with each delegation, creating opportunities for face-to-face communication and helping to resolve any questions raised by each delegation.



Games Service Guide


Plenary Session


Sign Language Interpretation

Site Visits at the competition venues, etc.

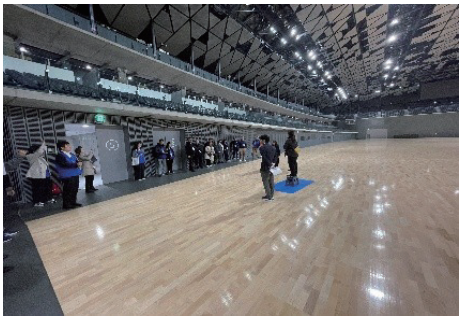
In order to confirm the preparation status of the competition venues and facilities to be used for this Game, Site Visits were conducted on the following dates.



Site Visit
(Omori Furusato no Hamabe Park)



Site Visit
(Japan Cycle Sports Center (Shizuoka Pref.))



Site Visit
(KEIO ARENA TOKYO)

Date	Venues
18 November 2024	• Komazawa Olympic Park General Sports Ground Athletic Field (Athletics) • Komazawa Olympic Park General Sports Ground Indoor Ballgames Court (Handball) • Tokyo Aquatics Centre (Swimming) • Tokyo Metropolitan Gymnasium (Table Tennis) • Tokyo Budokan (Judo, Karate)
19 November 2024	• Omori Furusato no Hamabe Park (Beach Volleyball) • Hibiya Park (Orienteering) • KEIO ARENA TOKYO (Badminton) • Higashiyamato Grandbowl (Bowling) • Fuchu Kyodo-no-Mori Gymnasium (Wrestling)
20 November 2024	• AJINOMOTO NATIONAL TRAINING CENTER West (planned handball practice venue) • Ariake Tennis Park (Tennis)
21 November 2024 (Fukushima Prefecture)	• J-VILLAGE (Fukushima Pref.) (Football) • Iwaki Washington Hotel (planned athlete accommodation)
21 November 2024 (Shizuoka Prefecture)	• Japan Cycling Sports Center (Shizuoka Pref.)(Cycling) • Hotel SunValley (planned athlete accommodation)
21 November 2024 (Izu Ōshima)	• Izu Oshima Island(Ura-Sabaku Desert) (Orienteering) (inspected from the rooftop of Oshima Onsen Hotel) • Hotel Kailani (planned athlete accommodation) • Oshima Onsen Hotel (planned athlete accommodation)

*Some venues were not visited due to renovation works or other reasons.

Measures for Information & Communication Accessibility

International Sign and Japanese Sign Language interpreters were deployed (24 International Sign interpreters and 52 Japanese Sign Language interpreters). In addition, during travel to and from the site visits of competition venues and other facilities (on board buses), measures were taken to convey information visually, including the use of handheld boards and the flashing of lights during departure and arrival announcements.

Furthermore, at reception desks and accommodation consultation counters, transparent display screens were utilised to provide multilingual support. Information & Communication Accessibility was also ensured through the use of digital signage boards provided by sponsors, as well as other digital equipment planned for use during the Games.



Transparent display



Electronic display board



Inside the bus (handheld boards)

8 Communication Tool (Universal Chat Board)

In preparation for the Games, the TSBC developed a communication tool entitled the "Universal Chat Board", designed to enable both hearing and deaf individuals, as well as those using different languages, to communicate easily and quickly by pointing to icons.

In producing this tool, the TSBC established a project team (hereinafter referred to as the "PT"), primarily composed of early-career staff. Through ongoing discussions with the TMG,TFD, and deaf athletes, the tool was completed and named the "Universal Chat Board", reflecting the intention that anyone, with anyone else (universal), should be able to enjoy communication freely and comfortably (chat).

Production process

Initially, from approximately 200 candidate icons, the PT members discussed and selected those that were immediately recognisable, highly versatile, and likely to serve as conversation starters. Designs were then developed, resulting in a final set of 41 icons. The completed board reflected the commitment and ideas of each PT member.

In order for the tool to serve as an entry point for communication, the PT incorporated not only universally applicable icons but also expressions such as "THANK YOU!" and "It's a joke!", demonstrating the creative approach of early-career staff. Furthermore, with practical usage scenarios in mind, two versions were produced: a "single-sheet version", designed to be placed on counters or tables so that all icons could be viewed at once, and a "foldable version", which could be carried conveniently in a pocket or bag.

Following completion, the board was made available on the official Games website so that anyone could use it on a smartphone or tablet. In addition, also produced widely in printed form and distributed widely-not only to athletes, Games staff, and volunteers, but also to competition venues, the Deaflympics Square, transport hubs, hotels, and restaurants in the surrounding areas—allowing it to be utilised in a wide range of communication settings.





Production process at the PT



Single-sheet version (front)



Common (Back)



Folded version (Front)

Building Momentum for the Games

To raise awareness of the Games and encourage thinking about an inclusive society, a wide range of initiatives were implemented, including milestone countdown events, activities to deepen understanding of sign languages, and exchanges with athletes.

Continuous publicity through diverse media channels further ensured that information reached a broad audience, increasing domestic interest and motivating participation.

1 TMG's Efforts to Build Momentum

Towards the Games, from FY2023 over three years, TMG advanced strategic and phased initiatives focused on three steps: "raising awareness of the Games," "growing the Games' fan base," and "engaging with the Games."

In FY2023, efforts focused on raising awareness and showcasing the Games' appeal, including setting up a website and social media accounts, appointing Tokyo 2025 Deaflympics Ambassadors , and using opportunities such as the Games' two-year-prior event to implement initiatives aimed at "raising awareness of the Games."

In FY2024, these awareness-raising efforts continued, while initiatives to "growing the Games' fan base" were implemented. This included sharing the Games' overview, introducing notable athletes, and offering hands-on experiences, all designed to attract interest and motivate participation. Coordination with related organisations, such as municipalities within Tokyo, was strengthened, resulting in awareness in Tokyo rising from 14.8% in 2023 to 39.0% in 2024.

In FY2025, the year in which the Games were held, the TMG further developed its previous initiatives by promoting activities aimed at "engaging with the Games". In addition to earlier efforts, initiatives such as the promotion of Cheer Signs and the introduction of deaf athletes were implemented in order to convey the distinctive characteristics of the Games and the individual appeal of each athlete, thereby inspiring a greater desire among the public to support and cheer for them. In particular, cooperation with the media and public relations activities were strengthened, and information dissemination was enhanced to raise broad awareness of the Games and encourage attendance at competitions.

Furthermore, in line with the strategic direction set for each year, a multi-faceted and layered approach was adopted. Target audiences and communication methods were flexibly combined to ensure that the appeal of the Games reached a wide range of age groups.

Through the accumulation of these efforts over three years, public interest in the Games increased, leading to large numbers of spectators attending. Following the Games, public awareness within Tokyo rose further to 73.1%, demonstrating that the initiatives to build momentum delivered tangible results.



Venue packed with spectators (Athletics)



Venue packed with spectators (Basketball)

Public Relations and information dissemination

Website, SNS

In FY2023, the special site "TOKYO FORWARD 2025" was launched, featuring the overview of the Games and related events, as well as introducing 40 deaf athletes and deaf and hard of hearing people active in society. This aimed to build momentum for the Games while enhancing understanding of deaf and hard of hearing and diversity, and continuous information dissemination was carried out so that anyone could engage with the appeal and significance of the Games. (Site page views: approx. 1.46 million [Aug 2023 - Nov 2025])

At the same time, the official Instagram account for "TOKYO FORWARD 2025" was launched, coordinated with the website to foster excitement and anticipation for the Games. During the Games, timely posts on featured athletes and competition schedules recorded over 100 million total views, delivering information to a wide audience. Additionally, the TMG's official X account for sports disseminated information on Games-related events.



Special site "TOKYO FORWARD 2025"







Instagram posts

Tokyo 2025 Deaflympics Ambassadors

As Tokyo 2025 Deaflympics Ambassadors, four individuals were appointed: NAGAHAMA Neru, who developed an interest in sign language after learning it through an international exchange organisation during elementary school and has appeared in sign language television programmes; KAWAMATA Ikumi, who is deaf herself and coordinates support initiatives for deaf people in the Asia-Pacific region at the Nippon Foundation; KIKI, a digital human developed to promote an inclusive society and skilled in sign language; and ASAHARA Nobuharu, an Olympian and leading Japanese track and field athlete. They contributed widely to promotional activities leading up to the Games, including participating in related events and sharing messages through social media.

Public Relations using a variety of media

To raise awareness of and interest in the Games, PR activities were implemented through a wide range of opportunities, including the display of posters at Tokyo Metropolitan facilities and stations used by many people, the broadcasting of videos on signage, and, in collaboration with the TMG's Bureau of Citizens and Cultural Affairs, the circulation of leaflets through neighbourhood and community associations, as well as the dissemination of information through local community circulars and newsletters. In addition, in order to ensure that information about the Games was not concentrated only in specific periods and that communication continued outside event schedules, web and social media advertising, together with influencer-led promotional activities, were appropriately combined to maintain continuous outreach highlighting the appeal of the Games. Furthermore, from 2023 onwards, a special feature on the Games was published annually in the November issue of Tokyo Metropolitan Government News. Through collaboration with municipalities across Tokyo, the Games overview and related information were also disseminated via local government publications, thereby reaching a broader audience. Business-oriented media outlets such as The Nikkei and Toyo Keizai also featured the Games, athletes, and TMG's Universal Communication initiatives, further enhancing promotional efforts.

In the period immediately prior to the Games, in order to build public anticipation and encourage attendance at competition venues, promotional activities expanded beyond conventional channels. These included projection mapping on the TMG Building, transport advertisements on major commuter lines such as the JR Yamanote, Chuo, and Keihin-Tohoku Lines, and magazine features in Nikkei WOMAN and Tarzan, among others, utilising a wide variety of media.

A media kit introducing TMG's initiatives and schedule was prepared in both Japanese and English. Ten days prior to the opening of the Games, it was provided to domestic and international media through a press seminar and a dedicated media webpage. Pre-event coordination was also conducted through a web-based form, ensuring a smooth framework for media engagement. As a result, more than 100 media outlets covered the Games during the Games period, contributing to increased exposure across television and other platforms. Additionally, in collaboration with the TMG's Policy Planning Bureau, seven influencers disseminated information encouraging attendance at games held at the Komazawa Olympic Park General Sports Ground Athletic Field, thereby supporting spectator turnout.



Transport advertising (2025)





TMG's Projection Mapping (2025)

Fostering momentum through events

Momentum-Building Events

To raise awareness and interest in the Games, various initiatives were implemented across Tokyo in collaboration JFD, TFD, the TSBC, and sponsors.

In FY2023, two years prior to the Games, a concept café called Miru Cafe was opened for a limited period, using digital technology to create a space where both hearing and deaf visitors could connect. Approximately 4,500 people visited, and the café provided a space not just for one-way information, but for interaction between hearing and deaf people, allowing visitors to experience a vision of an inclusive society post-Games. The initiative received significant media attention and public interest.

In FY2024, efforts were expanded to reach a wider audience. In May, a commemorative talk show themed on communication between hearing and deaf people and deaf culture was held to mark 555 days until the Games. In July, as part of the 500-day countdown, the learning handbook Let's Learn! Deaflympics was distributed to 4th–6th grade students in all elementary schools in Tokyo, and special lessons were conducted at school by Tokyo 2025 Deaflympics Ambassadors and deaf athlete, providing children with opportunities to experience deaf sports and sign language. In November, marking one year before the Games, a pre-Games event was held, inviting deaf athletes and Tokyo 2025 Deaflympics Ambassadors to showcase medal designs chosen by children and provide sign language experiences, further generating excitement for the Games. In the following February, the previously successful Miru Cafe was held again at Showa Women's University, where hearing and deaf university students from different faculties collaborated on planning, operations, and exhibit design.

In FY2025, with the Games approaching, initiatives were implemented to further boost momentum. In May, special lessons about the Games and exhibitions of deaf sports were conducted at Tokyo elementary school by Tokyo 2025 Deaflympics Ambassador and deaf athlete, allowing approximately 120 children to directly experience the appeal of the deaf sports. In August, with 100 days to go, an event featuring a stage with deaf athletes and hands-on experiences such as deaf table tennis and sign language art was held, helping participants perceive the Games as personally relevant. At the 50-day mark, a talk show was held highlighting the work of sign language interpreters supporting the Deaflympics, including their commitment and role in society. A special origami exhibition inspired by sign language and Japanese culture was also held at the Tokyo Metropolitan Government Gallery. Finally, one month before the opening, children participated in sports and Cheer Signs experiences with deaf athletes, attentively listening to the athletes' words and experiences, creating an atmosphere of excitement and anticipation immediately before the Games.



Miru Cafe (2023)



TOKYO 2025 DEAFLYMPICS 1 Year To Go! (2024)

Implemented Events

Date	Event	Venue	Details
Wednesday–Sunday, 15–26 November 2023	Miru Cafe	ECO FARM CAFE 632	• Digital technology experience; communication with café staff including deaf staff; exhibition of sign language–inspired art, etc.
Thursday, 9 May 2024	TOKYO 2025 DEAFLYMPICS 555 Days to Go! Special Talk Show "'Connecting' to a World without sound"	Tokyo Metropolitan Central Library, 4th Floor "Multipurpose Hall"	• Talk show in which hearing and deaf participants discussed culture, sport, and other topics. • Guests: IGARASHI Dai, NAKATA Mio, and ASAHARA Nobuharu. *A special exhibition was held concurrently from 9 to 30 May in the Tokyo Metropolitan Central Library Central Hall on the first floor.
Friday, 19 July 2024	Let's learn! Deaflympics Special Lessons	Daiba Elementary School (Shinagawa)	• Learning about the Deaflympics; sign language communication experiences; introduction of deaf sports equipment; and the dance performance "SHUWA SHUWA☆Deaflympics!". • Guests: NAGAHAMA Neru, KAWAMATA Ikumi, and SATO Masaki.
Friday–Saturday, 15–16 November 2024	TOKYO 2025 DEAFLYMPICS 1 Year To Go!	Urban Dock LaLaport Toyosu	• Ceremony featuring the medal design and Cheer Signs presentation; sign language workshops; and experiences with Universal Communication technologies. • Guests included Tokyo 2025 Deaflympics Ambassadors, IBARA Ryutaro, OKADA Mio, KAMEZAWA Riho, and YAMADA Maki, among others.
Saturday–Sunday, 23–24 November 2024	Miru Techno in Tachikawa	GREEN SPRINGS	• Universal Communication technology experience. • Guest: ITO Tamaki.
Thursday–Friday, 6–14 February 2025	Miru Cafe	Showa Women's University, Building 3, 1st Floor "CAFE3"	• Digital technology experience; communication with café staff, including deaf staff; and an exhibition of sign language–inspired art. *The opening ceremony was held on 5 February. Guests: NAGAHAMA Neru, KAWAMATA Ikumi, and YAMADA Maki.

Implemented Events

Date	Event	Venue	Details
Friday, 9 May 2025	Deaflympics Special Lessons "What is a World Without Hearing? ~Unlock the Unknown with the 'Interlingual Language Puzzle Game'~"	Toka Elementary School (Nakano)	• Deaflympics special lessons; a puzzle game using gestures and writing; a Taekwondo exhibition; and Cheer Signs experience. • Guests: KAWAMATA Ikumi, HOSHINO Moe, and NISHIWAKI Shogo.
Thursday, 7 August 2025	TOKYO 2025 DEAFLYMPICS 100 Days To Go!	Futako-Tamagawa Rise, Galleria, Studio & Hall	• Ceremony; sign language workshops; and a Universal Communication technology experience. • Guests included Tokyo 2025 Deaflympics Ambassadors, IBARA Ryutaro, KAMEZAWA Riho, NAKATA Mio, and YAMADA Maki, among others.
Sunday, 28 September 2025	50 Days to Go Talk Session "Bridging Two Worlds: The Charm of Sign Language Interpreters"	Chofu City Gymnasium, Small Gym	• The event included a talk session on the professional role, motivation, and social importance of sign language interpreters. • Facilitator: KAWAMATA Ikumi. Panellists: EHARA Kohei, SATO Haruka, and HASHIMOTO Ichiro. *A special exhibition of Origami artworks inspired by sign language and Japanese culture was also held concurrently (25-28 September, Tokyo Metropolitan Assembly Building, 1st Floor Metropolitan Government Gallery).
Wednesday, 15 October 2025	One Month to the Deaflympics Commemorative Event "Athlete Special Lesson"	Oi Central Seaside Park Track and Field Facilities	• The programme featured an athlete talk show, opportunities to experience deaf sports, and a Cheer Signs experience. • Guests included OKADA Mio, YUGAMI Masateru, among others.

Countdown tour

As an initiative to further raise interest and excitement for the Games, an original monument toured all host municipalities in a "Countdown Tour." The purpose of this tour was to celebrate the upcoming opening of the Games, visualise the remaining days until the event, and widely share the growing anticipation. The monument was created under the concept of "Made by Everyone," featuring the letters "TOKYO 2025" and the Games emblem, with cherry blossom ornaments in the background.

Visitors filled the ornaments with origami cranes, each folded with messages of support for the athletes, making it a participatory design.During the tour, visitors at each location were able to submit their origami cranes, expressing their support for the Games, with approximately 5,000 people participating. The departure ceremony and unveiling of the monument were held on Sunday, 3 August 2025, in Shizuoka Prefecture. Over the following three months, the monument toured Fukushima Prefecture and various locations within Tokyo, concluding at Deaflympics Square on Friday, 14 November, the day before the opening of the Games.



Countdown monument unveiling (2025)



Folding origami cranes

Utilisation of the Games tools

To reach a wide audience with the appeal of the Games, from FY2023 to FY2025, PR booths were set up at various events hosted by municipalities within Tokyo, and related organisations, with a total of 332 appearances. At these booths, not only were overviews of the Games and highlights of the competitions shared, but visitors could also experience deaf sports firsthand, allowing people of all ages to feel closer to the Games. Furthermore, during the period of the World Athletics Championships Tokyo 25, a Deaflympics promotional booth was exhibited at an event held at Meiji Park, thereby creating opportunities for spectators attending the Championships to learn about the Games.

In parallel with these initiatives, Games promotional materials were distributed widely to events and community organisations across Tokyo. In particular, requests for cooperation were made to wards, cities, towns and villages, and displays and distribution at government offices and public facilities progressed. Through collaboration with various bureaus and stakeholders, PR efforts were also extended to schools, train stations, and other public spaces, steadily increasing opportunities for the public to encounter the Games in daily life. Active distribution to organisations for deaf or hard of hearing people further promoted awareness through their networks, generating greater empathy and engagement with the Games. As a result, approximately 660,000 badges, 210,000 stickers, and 490,000 flyers were handed out to people both inside and outside Tokyo, significantly contributing to raising awareness and interest in the Games.



PR booth



PR tools

TMG building exhibiton

Following the decision to host the Deaflympics in Tokyo in FY2022, an exhibition featuring medals and uniforms from past Games was held in the central area on the second floor of the TMG No.1 Building. In 2024, the exhibition was expanded to the north side of the second floor, incorporating photo opportunities such as a monument displaying the Games emblem. From 1 October 2025, immediately prior to the Games, the exhibition was updated to reflect the official venue design. Displays were presented not only on the second floor but also in the observation deck, thereby promoting the Games to large numbers of visitors. During the Games period, information was also provided on medal standings by country and on Japanese medallists.



Exhibition on the 2nd floor of the TMG No.1 Building (2025)



Exhibition in the observation desk (2025)



Information dissemination during the Games (2025)

Support messages

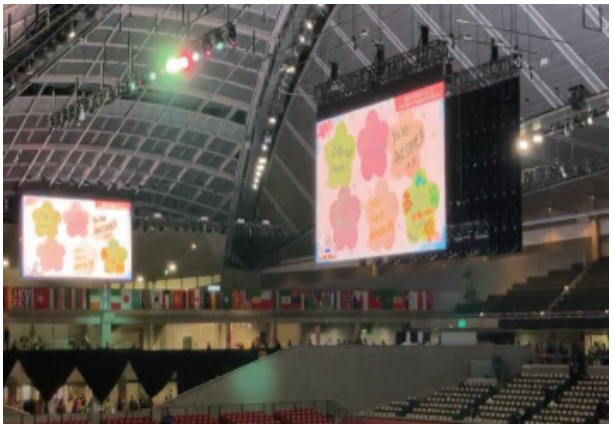
To provide support and encouragement to athletes, messages were collected from visitors at PR booths and momentum-building events, resulting in over 10,000 messages gathered over three years. These messages were displayed at competition venues and the Deaflympics Square, and projected onto large screens immediately before the Opening Ceremony. At certain venues, reply messages from athletes were also collected and displayed at the TMG Building.

Support Message Display Locations

Location
Deaflympics Square
Tokyo Aquatics Centre
KEIO ARENA TOKYO
Nakano City General Gymnasium
Tokyo Metropolitan Gymnasium *Collecting reply messages from athletes
TMG No.1 Building, 2nd Floor North Side *Athlete reply messages also displayed



Display at the competition venue
(Nakano City General Gymnasium)



Projection on the large screens immediately
before the Opening Ceremony (Tokyo Metropolitan Gymnasium)



Reply messages from athletes (Tokyo Metropolitan Gymnasium)

Building momentum through children's participation

In FY2023 and FY2024, workshops were held in which children, regardless of whether they were deaf or not , enjoyed sports together with deaf athletes. These sessions enabled children to experience the joy of physical activity, while also providing an opportunity to reflect on an inclusive society through interaction.

In these initiatives, deaf children and hearing children took part on the same teams, and many were seen devising creative ways to communicate with one another without relying on sound. This hands-on experience fostered learning and awareness, broadening understanding and interest in the Games.

In FY2025, a dedicated children's page was newly added to the special website, featuring interviews with deaf athletes and other deaf people who were active in society .



Children's sports experience class



Special Website Children's Page (2025)

Implemented Events

Date	Event	Venue	Details
Sunday, 25 February 2024	Athlete Exchange Event for KIDS	Tokyo Metropolitan Katsushika School for the Deaf	• Sports activities were conducted with athletes and Tokyo 2025 Deaflympics Ambassadors, including running practice sessions and team relay races. • Guest participants included KAWAMATA Ikumi, ASAHARA Nobuharu, and OKADA Mio, among others.
Sunday, 6 October 2024	Children's Sports Experience Class "Disaster Prevention × Deaflympics"	Tokyo Metropolitan Chuo School for the Deaf	• Activities were conducted to deepen understanding of the challenges faced by deaf people during disasters, including an evacuation drill and disaster-preparedness training. • Guest participant: NAKATA Mio.
Saturday, 14 December 2024	Children's Sports Experience Class "Deaf Football Experience Class with FC Tokyo"	Tokyo Gas Fukagawa Ground	• Sports activities included Deaflympics special lessons. • Guest participants included SAKAMOTO Daiki, SHITARA Takehide, ORIHASHI Masanori, MUNESAWA Rintaro, and TSUCHIYA Yuki, among others.
Sunday, 19 January 2025	Children's Sports Experience Class "Run! Jump! Throw! Track and Field Experience Class"	livedoor URBAN SPORTS PARK Brillia Running Stadium	• Track and field activities were conducted, including demonstrations of the deaf athletics starting lamp and Cheer Signs experience. • Guest participants included ASAHARA Nobuharu, and YAMADA Maki, among others.
Saturday, 1 March 2025	Children's Sports Experience Class "Let's "Ao-Tore" Running Class with the Aoyama Gakuin University Ekiden Team"	Musashino Stadium	• "Ao-Tore!" conditioning and running sessions were conducted • Guest participants included Coach HARA Susumu, the Aoyama Gakuin University Ekiden Team, and OKADA Mio. among others

Efforts to promote understanding of an inclusive society

Let's learn! Deaflympics

In 2023, a learning handbook in manga format, Let's learn! Deaflympics, was created to help students understand the Deaflympics and sign language. On the occasion of 500 days before the Games in July 2024, the handbook was distributed to approximately 340,000 students in grades 4-6 at all elementary schools in municipalities within Tokyo. In addition, through the Japan Sports Agency, information about the handbook was shared with schools nationwide (elementary, junior high, high, and special needs schools), promoting its use not only in physical education lessons but also across various subjects and school activities.

Furthermore, in September 2025, the handbook was re-distributed to approximately 130,000 new 4th graders in Tokyo elementary schools. It was also widely distributed to municipalities, local sign language circles, and organisations such as TFD, ensuring its use extended beyond school settings to community activities and learning and exchange opportunities for stakeholders.



Let's learn! Deaflympics



"Let's learn! Deaflympics" special lesson (2024)

SHUWA SHUWA☆Deaflympics!

A dance song entitled "SHUWA SHUWA☆Deaflympics!" was produced with the aim of providing children with an opportunity to become familiar with sign language vocabulary. In February 2024, a debut event was held at a kindergarten in Tokyo, where Tokyo 2025 Deaflympics Ambassadors were invited to participate.

In addition, to spark interest in sign language and the Games, the dance was performed interactively at events across Tokyo, with participants dancing together. A university cheer dance team also gave a performance. Moreover, videos of various people dancing to the song, including elementary school children as well as well-known figures such as TAMURA Atsushi and the comedy duo GANBARERUYA, were widely disseminated via social media.



SHUWA SHUWA☆Deaflympics!



Dance scenes at events in Tokyo

Cheer Signs

In general, sports cheering relies heavily on voice and sound, which has limited the ways spectators could support athletes in the world of deaf sports, where athletes are deaf people.

To ensure that everyone, regardless of whether they can hear or not, could express their support to deaf athletes, a new visual cheering style, Cheer Signs, was developed together with deaf and deaf athletes and unveiled at the one-year-to-go event in November 2024. Cheer Sign is based on Japanese Sign Language and combines multiple movements, structured around three core elements: Go!, You Can Do It!, and Grab the Medal!

Ahead of its use at the Games, Cheer Signs was trialled at various competitions, including the 2024 Japan Deaf Athletics Championships in November and the Deaf Men's Football Japan National Team exhibition match in April 2025. To raise awareness, video content and leaflets were produced and widely promoted at momentum-building events. At the World Athletics Championships held in September 2025, Discus thrower YUGAMI Masateru, representing Japan in both World Athletics and the Deaflympics, was supported using Cheer Signs. During the Games, cheering squads led by deaf supporters were dispatched for events involving Japanese athletes and medal sessions, helping to boost athlete performance. At other competition venues, many spectators joined in, using Cheer Signs to cheer collectively, spreading the support across the entire venue.



Development of Cheer Signs



Cheering with Cheer Signs at the World Athletics Championships

Linkage with various sports events

At Tokyo Metropolitan sports events, initiatives were implemented to build momentum for the Deaflympics, including the establishment of deaf sports experience booths and the organisation of talk shows by deaf athletes. In addition, by coordinating with initiatives and events conducted by the various bureaus of the TMG, efforts were undertaken on a range of occasions to further raise awareness and enthusiasm for the Games.

*See the Appendix: "List of Linkages with Tokyo Metropolitan Sports Events"

Collaboration with municipalities within Tokyo

In collaboration with municipalities within Tokyo, the Games were promoted through local newsletters and community-based events familiar to residents. In order to enable municipalities to develop their own initiatives, financial support was provided through sports promotion measures at the municipal level, including increasing the subsidy rate for activities aimed at building momentum for the Deaflympics to two-thirds, as well as raising the maximum subsidy amount. As a result, municipalities, taking into account local characteristics and circumstances, proactively implemented a wide range of initiatives in cooperation with relevant organisations and athletes, including events, lectures, school visits, and public viewings.

Through the accumulation of these efforts, based on the respective roles of the TMG and municipalities, momentum was fostered across Tokyo as a whole to support and enhance the Games.



Deaf athlete school visit (Fuchu City)



100 Days To Go! event (Shibuya City)

Events Implemented by Tokyo Municipalities to Build Momentum for the Games

Municipality	Category	Key Initiatives
Chiyoda City	Event	Let's Play! Parasports & e-Sports Chiyoda (10 November 2024 and 8 December 2024; 7 December 2025)
	Event	Citizens' Sports Festival (5 October 2025)
Chuo City	Seminar / Lecture	Sports Instructor Development Seminar – Follow-up Training (15 January 2025 and 30 July 2025; 13 January 2026)
	Event	TOKYO 2025 DEAFLYMPICS Marathon PR Booth (25 November 2025)
Minato City	Exhibition	Cheer on! 2025 MINATO CITY – Learn about the TOKYO 2025 WORLD ATHLETICS CHAMPIONSHIPS and TOKYO 2025 DEAFLYMPICS – Exhibition (13 September–4 December 2024)
	Event	Cheer on! 2025 MINATO CITY – Learn about the TOKYO 2025 WORLD ATHLETICS CHAMPIONSHIPS and TOKYO 2025 DEAFLYMPICS – Sports Experience Day Event (29 September 2024; 16 August 2025)
Shinjuku City	Event	Deaf Football Experience Session (24 November 2024; 7 September 2025)
	Event	Event to build momentum towards TOKYO 2025 WORLD ATHLETICS CHAMPIONSHIPS and TOKYO 2025 DEAFLYMPICS (3 August 2025)
Bunkyo City	Exhibition	TOKYO 2025 WORLD ATHLETICS CHAMPIONSHIPS and TOKYO 2025 DEAFLYMPICS Panel Exhibition (20–25 August 2025)
	Event	Deaf Sports Experience Booth at Bunkyo Sports Park 2025 (13 October 2025)
Taito City	Event	Sports Festival – Taito Sports Festa 2025 (13 October 2025)
	Competition Viewing	Public Viewing to Support Athlete AOYAMA Takuro (17 November 2025 and 25 November 2025)
Sumida City	Event	78th Sumida Citizen's Sports Festival Opening Ceremony (Deaflympics Exchange Event) (7 September 2025)
	Seminar / Lecture	Citizens' Sports & Health Day (Deaf Athlete Talk Show) (13 October 2025)
Koto City	Event	Promotional activities/awareness campaigns including Deaf Sports Experience Event and Panel Exhibitions (November 2024; August 2025–March 2026)
	Event	Deaflympics Spectator Tour (16 November 2025, 19 November 2025 and 23 November 2025)
Shinagawa City	PR	City Dressing (June–November 2025)
	Event	Deaflympics team local exchange event (12-14 November 2025)
Meguro City	Event	Top Athlete Interaction Event (Athletics) (Event to build momentum for the TOKYO 2025 WORLD ATHLETICS CHAMPIONSHIPS and TOKYO 2025 DEAFLYMPICS) (30 August 2025)
	PR	Meguro City Newsletter – Deaflympics Feature(Let's go to DEAFLYMPICS) (1 November 2025)
Ota City	PR	Shopping Street Flag Raising Event (4 October–10 December 2025; Display period varies by street)
	Seminar / Lecture	Deaflympics-related Lectures (4 October 2025, 5 October 2025 and 11 October 2025)
Setagaya City	School Visit	Deployment of Athletes to "Legacy Promotion Schools 2020" (30 September, 6 October, 19 December 2025)
	PR	Posted on the front page of Setagaya City Newsletter (15 October 2025)

Municipality	Category	Key Initiatives
Shibuya City	Event	Milestone Events (One Year to Go: 16 November–9 December 2024;100 Days to Go: 5 August 2025; One Month to Go: 11 October 2025)
	Event	Support the Deaflympics in SHIBUYA (23–24 November 2025)
Nakano City	Event	Event to build momentum for TOKYO 2025 DEAFLYMPICS (9 August 2025)
	Competition Viewing	Taekwondo Experience and Viewing Event (22 November 2025)
Suginami City	Event	The Silent World!? Learn about the DEAFLYMPICS (28 July 2024)
	Event	Support Athletes Shining in a Silent World (19 July 2025)
Toshima City	Event	Toshima Sports Festival 2025 (13 October 2025)
	Event	TOKYO 2025 DEAFLYMPICS PR Van Event (30 October 2025)
Kita City	Event	DEAFLYMPICS Experience Event (100 Days to Go Event) (9 August 2025)
	Competition Viewing	TOKYO 2025 DEAFLYMPICS Public Viewing (Football, Shooting, Table Tennis) (14 November 2025 and other 3 dates)
Arakawa City	Event	TOKYO 2025 DEAFLYMPICS PR Van Visiting Ceremony (28 October 2025)
	Competition Viewing	Public Viewing Programme (23 November 2025)
Itabashi City	Exhibition	DEAFLYMPICS -related Exhibitions (6–12 August 2024)
	Exhibition	Learning about the Deaflympics through everyday life – Itabashi City Original Exhibition (17–28 November 2025)
Nerima City	Seminar / Lecture	Nerima Kobushi Half Marathon 2025 (23 March 2025)
	Seminar / Lecture	Nerima Sports Plaza & Nerima Lantern Night (19 October 2025)
Adachi City	PR	City Dressing around Competition Venues (25 August–26 November 2025)
	School Visit	Outreach Classes by Deaf Athletes at Elementary and Junior High Schools (September–October 2025)
Katsushika City	Event	Deaf Sports Festa in Katsushika (8 June 2025)
	Event	Uni-Spo Carnival in Katsushika (1 November 2025)
Edogawa City	Seminar / Lecture	Athlete Lectures and Experience Event at Schools and Events (25 December 2024 and 7 other dates)
	Event	Edogawa Parasports Experience Event (Lectures, Experiences, PR Booths) (2 August 2025 and 9 November 2025)
Hachioji City	Event	"25th Anniversary Thanksgiving Festival" Sports Festa (20–21 September 2025)
	Event	46th Hachioji Gingko Festival (15 November and 16 November 2025)

Municipality	Category	Key Initiatives
Tachikawa City	School Visit	Deaf Athlete Visit to Local Elementary Schools (September 2025)
	PR	Production and Broadcasting of World Athletics & Deaflympics Momentum-Building Video (15 October–26 November 2025)
Mitaka City	Event	Exchange Programme with the Japan Women's Deaf Volleyball National Team (25 May 2025)
	Competition Viewing	Support Bus Tour for Japan Women's Deaf Volleyball National Team Match (16 November 2025)
Ome City	Event	"Let's All Liven up the Deaflympics" Event (20 October 2024)
	Event	TOKYO 2025 DEAFLYMPICS PR Van Visiting Ceremony (13 November 2025)
Fuchu City	School Visit	Deaf Athlete School Visit Programme (October 2024–March 2026)
	Event	TOKYO 2025 DEAFLYMPICS Milestone Event (One year to go;9 November 2024, 6 months to go; 24 May 2025, One week to go: 9 November 2025)
Akishima City	Seminar / Lecture	How to Enjoy the DEAFLYMPICS Lecture (10 August 2025)
Chofu City	School Visit	TOKYO 2025 DEAFLYMPICS Special Class "Chofu City Deaf Programme" (June 2025–October 2025)
	Event	TOKYO 2025 DEAFLYMPICS Support Project "Bouquet of Cheers Project" (28 June–30 September 2025)
Machida City	PR	Feature Newsletter on Deaf Athletes with Ties to Machida City (February 2025)
	Exhibition	DEAFLYMPICS -related Exhibition at Event Studio (4–8 August 2025)
Koganei City	Event	Disability Awareness Promotion Lecture "Let's Learn About the DEAFLYMPICS " (24 August 2025)
	Event	Disability Week Special Event (6 December 2025)
Kodaira City	Event	Kodaira Sign Language Festival 2024 (8 December 2024)
	Event	Event to build momentum for the DEAFLYMPICS "Athletics Class by Deaf Athletes" (31 May 2025)
Hino City	Event	Hino Citizens' Sports & Recreation Festival (PR Booth) (13 October 2025)
	Competition Viewing	TOKYO 2025 DEAFLYMPICS Public Viewing (Football) (14 November 2025 and 25 November 2025)
Higashimurayama City	Event	TOKYO 2025 DEAFLYMPICS Support Event in Higashimurayama (16 August 2025)
	Event	Guru-Sports Event (13 October 2025)
Kokubunji City	Event	One-Day Sports Class (14 June 2025)
	Event	TOKYO 2025 DEAFLYMPICS PR Van Event (5 November 2025)
Kunitachi City	Event	Kids Sports Day (16 February 2025)
	Seminar / Lecture	Seminar program to build up momentum for the DEAFLYMPICS (22 September 2025)

Municipality	Category	Key Initiatives
Komae City	Seminar / Lecture	FY2024 3rd Komae City Sports Promotion Lecture: Dialogue between Deaf Tennis Player SUZUKI Riko and Senshu University Professor (9 February 2025)
	Event	TOKYO 2025 DEAFLYMPICS PR Van Event (31 October 2025)
Higashiyamato City	PR	Display of DEAFLYMPICS Support Banner /Hanging Banner (10 October – 26 November 2025)
	Event	Deaflympics Full Experience Festival (11 October 2025)
Kiyose City	Exhibition	TOKYO 2025 DEAFLYMPICS Corner at City Hall 1st Floor Lobby (8 September–27 November 2025)
	PR	Games Promotion via City Newsletter and Official Website (City Newsletter: 15 September 2025 and 1 October 2025; Website: Posted in conjunction with the City Newsletter)
Higashikurume City	PR	Articles in City Newsletter and Website (City Newsletter: 1 November, Website: 27 October 2025)
	Exhibition	Deaflympics Exhibitions at City Hall and Sports Centre (4 November–5 December 2025)
Musashimurayama City	PR	Featured on City Newsletter and Official Website (5 November 2025 and other dates)
	Event	TOKYO 2025 DEAFLYMPICS PR Van Event(9 November 2025)
Tama City	PR	Support Project for Decathlon National Team Athlete OKABE Yusuke (September–November 2025)
	Event	Event to build momentum for TOKYO 2025 DEAFLYMPICS (13 October 2025)
Inagi City	Seminar / Lecture	TOKYO 2025 DEAFLYMPICS Send-Off Ceremony (24 September 2025)
	Seminar / Lecture	TOKYO 2025 DEAFLYMPICS Report Session (within Inagi Para Festival) (13 December 2025)
Hamura City	Event	Citizens' Sports Festival (14 October 2024; 13 October 2025)
	PR	Production and Distribution of Leaflets for TOKYO 2025 DEAFLYMPICS National Caravan Activities (October–11 November 2025)
Akiruno City	Event	TOKYO 2025 DEAFLYMPICS National Caravan Activities (12 November 2025)
Nishitokyo City	Event	Pre-Games Event: Send-Off Ceremony for Athlete KINUGAWA Akatsuki (Judo) (4 November 2025)
	Event	TOKYO 2025 DEAFLYMPICS PR Van Departure Ceremony (4 November 2025)
Mizuho Town	Event	Mizuho Town Sports Festival 2025 (12 October 2025)
Oshima Town	Event	Orienteering Experience (October 2024)
	PR	Promotion via Town Newsletter, SNS, LINE, Leaflets, etc. (as needed)
Miyake Village	Event	Projects Contributing to TOKYO 2025 DEAFLYMPICS to build momentum (28 September 2025)

Initiatives to build momentum outside Tokyo

To expand awareness of the Games beyond Tokyo and encourage attendance, promotional activities were implemented in collaboration with nationwide events and other local governments.

In Japan, at the SAGA2024 JAPAN GAMES and the National Sports Festival for People with a Disability, the Tokyo delegation entered the venue carrying a TOKYO 2025 DEAFLYMPICS banner. In addition, opportunities were seized at media hubs and regional events, such as the MBS Headquarters in Osaka, the Tottori Sign Language Festival, and the Toyota Sports Festival, to highlight the appeal of the Games. Promotional tools were also provided to local governments outside Tokyo, including Kanagawa Prefecture, Hokkaido, and Okayama Prefecture, to support the Games promotion.

Furthermore, through the Tokyo Governor's presentation of the Games overview at the National Capital Region Nine Government Summit Council , and by utilising the TMG's Office of the Governor for Policy Planning's regional partnership programme (Coexistence and Co-prosperity), wide-area outreach was conducted. Cooperation for Games promotion was received from Kumamoto, Kagoshima, and Aichi Prefectures in 2023, and from Wakayama Prefecture and four additional prefectures in 2024. Moreover, during the Budapest 2023 World Athletics Championships and the Paris 2024 Olympic Games, the TMG's Office for Sports Promotion, in coordination with the Bureau of Industrial and Labour Affairs, set up on-site booths to promote the appeal of Tokyo while also introducing the Tokyo 2025 Deaflympics. The Office carried out promotional activities by leveraging various opportunities in collaboration with relevant metropolitan bureaus.

Furthermore, in coordination with national government bodies, a countdown board was displayed in the entrance hall of the Ministry of Education, Culture, Sports, Science and Technology, and a Games promotional booth was exhibited at the Osaka Expo, among other initiatives. Posters were also displayed at major stations operated by Central Japan Railway Company and West Japan Railway Company.

Through these initiatives, Games information was delivered not only within Tokyo as the host city, but also across Japan and internationally, helping to raise interest in the Games and encourage attendance.

Initiatives related to disaster recovery support

In addition to promoting the Games, efforts were undertaken through the Games and related activities to support recovery initiatives in Iwate, Miyagi, Fukushima and Ishikawa Prefectures by showcasing the appeal and attractions of each region. Alongside the operation of food trucks featuring ingredients from the three prefectures in the Tohoku region and the distribution of leaflets at milestone events, promotional activities for disaster-stricken areas were implemented, including the provision of regional ingredients and local products at the Chef de Mission Seminar. During the Games period, a disaster-stricken areas promotional booth was set up at the Deaflympics Square, creating opportunities for visitors to experience the attractions of these areas. (Approximate number of visitors to the disaster-stricken areas promotional booth: 7,500)

2 Initiatives to build momentum in Fukushima and Shizuoka Prefectures

Fukushima Prefecture located the Football venue and Shizuoka Prefecture located Cycling (Road and Mountain Bike) have implemented, a wide range of initiatives to build momentum for the Games. These included publicity activities and milestone events prior to the Games, as well as local projects during the Games period.

In Fukushima Prefecture, milestone events were held to count down 2 yaers to go, 1 year to go, 300 days to go, 100 days to go, and finally the very last moment. Furthermore, promotional activities for the Deaflympics were conducted in collaboration with five local professional sport teams utilising various occasions such as home games. The Prefecture also organised the opening event for the men's opening match and presented some stage programmes at the satellite venue of Opening Ceremony in Fukushima. During the Games period, further initiatives were implemented to enhance the excitement and welcome the visitors with hospitality , including the food trucks and promotional booths, as well as shuttle bus services between the Great East Japan Earthquake Memorial Museum and the Football venue. Furthermore, a broad range of initiatives were carried out to contribute to an inclusive society for the future, including Kids Spectator Programme and player escort Kids programmes.

In Shizuoka Prefecture, milestone events were held to count down the one year to go, and 100 days to go to the Games, alongside PR activities were conducted by advertising in cooperation with local sponsors. Also, guidance for the Deaflympics was delivered in advance in conjunction with School Spectator Programme. During the Games, "Nigiwai Event" festival was held at the Japan Cycle Sports Center and many spectators have entertained. Moreover, the Prefecture has implemented a variety of initiatives, such as training sign language supporters among local students, the pilot installation of transparent translation displays at tourist information desks , and lectures and special classes delivered by deaf athletes after the Games. All of these were carried out with the aim of carrying on the legacy.



Fukushima Prefecture's 100 Days
To Go event "Deaf-Spo Fukushima"



Children invited to attend the Games cheering with Cheer Signs



Shizuoka Prefecture's 100 Days To Go event



Athletes competing in the Sprint and scenes from
the School Spectator Programme

3 Initiatives to build momentum in collaboration with stakeholders

As part of momentum-building efforts, a "500" human formation was carried out at a school for the deaf 500 days before the Games. In addition, through coordinated social media postings 500 days before the Games, the TSBC's social media served as a hub in collaboration with the TMG, JFD, sports federations, municipalities, competiton venues, athletes, and other related accounts. As a result, public attention increased and the campaign achieved trending status.

Furthermore, promotional activities were carried out in collaboration with sponsors, including permitting logo use in sponsors' media, products, and services. Collaborative projects were also implemented in connection with sponsors' SDG's events, creating a unified event together with stakeholders and realising an initiative that will serve as a model case for the future.

In addition, in collaboration with various stakeholders including sponsors, competition venues, host municipalities, sports federations, and athletes, Sakura Campaign was conducted in March 2025. The campaign decorated the city in the Games colour of cherry blossom pink and encouraged Tokyo residents, people across Japan, and others to post their thoughts about the Games on social media and participate. For the campaign, the TSBC staff created the cherry blossom visuals and venue decoration designs, enabling promotion through a unified design. In collaboration with sponsors and other related organisations, promotional tools were also produced in-house without outsourcing, including the production of television commercials by sponsors.



Sakura Campaign



Poster

4 Nationwide initiatives to build momentum

In order to increase interest in the Deaflympics and deaf sports, improve public awareness, and build nationwide momentum towards the Games, the following initiatives were implemented.

TOKYO 2025 DEAFLYMPICS Support Team

The TMG formed the "TOKYO 2025 DEAFLYMPICS Support Team", consisting of mascots and characters from municipalities so that many people could support the TOKYO 2025 DEAFLYMPICS and feel closer to the Games. A total of 166 municipalities and others endorsed the activities of the TOKYO 2025 DEAFLYMPICS Support Team, resulting in 176 participating characters. The TOKYO 2025 DEAFLYMPICS Support Team helped build momentum for the Games and supported deaf athletes across Japan, contributing to the promotion of the Games nationwide.



Event at the launch of the Support Team (June 2024)



Greeting event at Deaflympics Square

Deaflympics Festival

JFD implemented the "Deaflympics Festival" in order to increase interest in the Deaflympics and deaf sports, improve public awareness, and build nationwide momentum towards the TOKYO 2025 DEAFLYMPICS. In order to put into practice the realisation of an inclusive society and connections through collaboration between deaf children, the Festival was generally organised either as a joint initiative between local deaf organisations and local governments or related institutions, or as an event hosted by local deaf organisations with the support of local governments. To support these efforts, the Organising Committee provided subsidies to local deaf organisations, covering eligible expenses up to a maximum of 100,000 yen per organisation. (For implementation details, see the Appendix.)



Momentum-building intiative held in Ishikawa Prefecture (1)



Momentum-building intiative held in Ishikawa Prefecture (2)

Future-oriented programme

JFD established a review team comprising deaf arts and cultural organisations and external experts, and held a total of four meetings during FY2023 to develop a draft programme.

In October 2024, JFD formulated the "Programme Connecting to the Future", with the aim of providing opportunities to experience and deepen understanding of deaf sports, the Deaflympics, deafness and sign language, the social activities of deaf people, and Information & Communication Accessibility equipment. The programme was intended to encourage reflection on disability and diversity, promote momentum towards the Tokyo 2025 Deaflympics, and contribute to the realisation of an inclusive society. The programme consisted of an "Educational Workshop Programme" for schools, an "Event Workshop Programme" for municipalities and private companies, and "Content Information", which introduced lecturers and teaching materials for use in each programme. Based on requests from schools and local authorities, the Federation dispatched deaf athletes, sign language instructors, and sign language interpreters. In addition, for educational institutions only, screening data for the film "Deaflympics for All" was provided free of charge and introduced within the Educational Workshop Programme, supporting the promotion of deaf sports and raising awareness of the Deaflympics.

In April 2025, JFD expanded the initiative by positioning the Educational Workshop Programme within the Japan Sports Agency's 2024 Disability Sports Promotion Project, "Parasports Event Hosting Support Programme", which provides experiential learning opportunities for children and students at schools for the deaf and other institutions. The scope was extended to include special needs schools, including schools for the deaf, and JFD also covered part of the costs for lecturer fees and sign language interpretation. This helped create an environment in which more children could take part in the programme.



Scenes from deaf sports experience sessions at schools



Scenes from sign language experience sessions at events

Utilisation Result

	2024	2025	Total
Educational Workshop Programme	7	50	57
Event Workshop-Style Programme	2	13	15
Film Screening: "Everyone's Deaflympics"	36	17	53

Caravan activities

Using the Sports Agency's 2024 Disability Promotion Project "Parasports Event Hosting Support Programme", initiatives were implemented with the aim of raising awareness and promoting publicity nationwide in preparation for the Games, fostering momentum for deaf sports, and contributing to the successful delivery of the Games.

The specific activities comprised the following four components.

1.Event Caravan: hosting events at commercial facilities
2.School Caravan: experiential learning programmes for pupils and students at schools for the deaf and related institutions
3.TOKYO 2025 DEAFLYMPICS PR Van Tour: support for events held in various regions
4.Production of video content: creation of video content to be screened at the Event Caravan, School Caravan, and TOKYO 2025 DEAFLYMPICS PR Van Tour, and used across activities 1),2),3)

1.Event Caravan

An Event Caravan was implemented across all prefectures nationwide, with a total of 87 Deaflympics support events held at commercial facilities and other venues. The breakdown was as follows.

- JFD-organised events: 43 locations
- Participation through booth exhibitions and other involvement in events organised by other organisations: 38 locations
- Cooperation through lending materials and other support for events organised by municipalities and related bodies: 6 locations

Through these initiatives, a significant contribution was made to raising awareness of the Deaflympics in each region. In particular, events held at commercial facilities provided opportunities to reach large numbers of visitors and proved highly effective for public outreach. (For the full list of events, see the Appendix.)

2.School Caravan

The "Educational Workshop-Type Programme" of the Programmes Connecting to the Future was implemented as part of the School Caravan. Based on requests from schools for the deaf and elementary and junior high schools (including special needs schools), deaf athletes, sign language instructors, and sign language interpreters were dispatched. By covering part of the instructors' fees and sign language interpretation costs, JFD enabled a greater number of children to participate and experience the program. Two types of pamphlets were produced for hearing children and deaf children and were distributed to schools conducting the experiential lessons as pre- and post-learning materials.



(Left) Pamphlet for hearing children
(Right) Pamphlet for deaf children

3.TOKYO 2025 DEAFLYMPICS PR Van Tour

Two specially wrapped PR Van were produced to promote the TOKYO 2025 DEAFLYMPICS. Beginning with the National Congress of the Deaf in Iwate held by JFD on 15 June 2025, the vehicles travelled nationwide to raise awareness of the Games.

An arrival ceremony was held at Deaflympics Square for the final leg of the tour.



Akita Prefecture: Exhibition at the event venue



Oita Prefecture: Promoted at the 8th Deaf Beach Volleyball International Friendship Tournament

PR Van A Schedule			PR Van B Schedule		
1	14-15 June 2025	Iwate	1	19-23 June 2025	Oita
2	15-23 June 2025	Akita	2	23-28 June 2025	Miyazaki
3	23 June-2 July 2025	Yamagata	3	28 June-4 July 2025	Kagoshima
4	2-18 July 2025	Hokkaido	4	5-11 July 2025	Okinawa
5	18-25 July 2025	Aomori	5	11-17 July 2025	Kumamoto
6	25-27 July 2025	Iwate	6	17-22 July 2025	Nagasaki
7	27-29 July 2025	Miyagi	7	22-27 July 2025	Saga
8	29 July-4 August 2025	Niigata	8	27 July-1 August 2025	Fukuoka
9	4-13 August 2025	Fukushima	9	1-7 August 2025	Yamaguchi
10	13-23 August 2025	Nagano	10	7-13 August 2025	Shimane
11	23-30 August 2025	Toyama	11	13-19 August 2025	Hiroshima
12	30 August-3 September 2025	Fukui	12	19-25 August 2025	Tottori
13	3-10 September 2025	Ishikawa	13	25-31 August 2025	Okayama
14	10-16 September 2025	Shiga	14	31 August-5 September 2025	Kagawa
15	16-21 September 2025	Aichi	15	5-9 September 2025	Ehime
16	21-27 September 2025	Saitama	16	9-13 September 2025	Kochi
17	27 September-4 October 2025	Gunma	17	13-17 September 2025	Tokushima
18	4-12 October 2025	Tochigi	18	17-23 September 2025	Hyogo
19	12-19 October 2025	Ibaraki	19	23-26 September 2025	Osaka
20	19-26 October 2025	Chiba	20	26 September-1 October 2025	Wakayama
21	26 October-2 November 2025	Kanagawa	21	2-5 October 2025	Nara
22	2-8 November 2025	Yamanashi	22	5-10 October 2025	Kyoto
23	8-14 November 2025	Tokyo	23	10-15 October 2025	Mie
			24	15-21 October 2025	Shizuoka
			25	21-27 October 2025	Gifu
			26	27 October-13 November 2025	Tokyo

4.Production of video content

Video content was produced to raise awareness of and promote understanding of the Deaflympics and deaf sports. These videos were screened at Deaflympics-related events, as well as in municipalities, public facilities, and commercial venues. They were also utilised in experiential learning programmes for elementary and junior high school students, including those at schools for the deaf.

< Videos Produced >

- Information & Communication Accessibility at the Deaflympics
- Introduction to Deaflympics sports (orienteering and handball)
- Introduction to the Manga supporting deaf sports



Information Accessibility at the Deaflympics



the Manga supporting deaf sports

MANGA cheer on deaf sports

With the aim of inspiring people through deaf athletes and increasing the number of fans of deaf sports, JFD, with the cooperation of domestic publishers, implemented a manga-based initiative and produced original exhibition panels, novelty items and videos in collaboration with deaf sports. The various materials produced were utilised at event venues across Japan and at Deaflympics Square to raise awareness among visitors and to convey messages of encouragement and support to deaf athletes.



Manga panels on display

< Project Logo >

The logo, based on the main visual colour of the Tokyo 2025 Deaflympics-pink (cherry blossom)-combines elements of Japanese culture with manga. It is composed in a bold, pop-style typeface, and the background incorporates manga-style speed lines to draw the viewer's eye while visually conveying the dynamic movement and energy of sport.

5 Selection of the Games Emblem

The production of the Games Emblem, which symbolises the TOKYO 2025 DEAFLYMPICS, was intended both to increase public interest in the deaflympics and to serve as a creation process that embodies the inclusive society the Games aspire to realise. The emblem was developed and selected with the active participation of young people and children, who will lead the next generation.

Multiple design proposals for the Games Emblem were created by deaf students at the Tsukuba University of Technology, primarily from the Department of Synthetic Design within the Faculty of Industrial Technology. After hearing directly from the students about their design concepts, junior and high school students across Tokyo, including students from schools for the deaf, exchanged views and subsequently selected the design by TADA Ibuki through a vote.

Participants commented on the selected design, noting that "the continuous single-stroke line is wonderful" and that "it is instantly recognisable as a hand, and the design also seems easy to draw even for young children, such as kindergarten pupils."



Group photograph of Tsukuba University of Technology students who created the design and participating junior and senior high school students

6 Selection of the medal design

In order to enable the younger generation to learn about the Games and the appeal of deaf sports, and to contribute to the realisation of an inclusive society, it was decided that the design of the medal—symbolising athletes' achievements—would be selected through voting by children.

The medal design vote was conducted from 1st September to 14th October 2024, targeting elementary, junior high and high school students nationwide (including those of equivalent ages). A total of 80,543 votes were cast. From three design proposals, (C)Spreading Our Wings , received the highest number of votes through online voting and was selected as the official medal design.

< Number of medal design votes >

1st 40,458 (C) Spreading Our Wings
2nd 21,259 (A) Bridge to the Future
3rd 18,826 (B) Cherry Blossoms Blooming to the Future

The front of the medal features an Origami Paper Crane, symbolising hopes for athletes to spread their wings widely and show their outstanding performances. In addition, traditional Japanese patterns, which are considered auspicious, are used in the design.

On the back side of the medal, a number of intersecting straight lines represents connections with pepole around the world.

Children who participated in the voting commented: "I think the medal with the Origami Paper Crane design is a uniquely Japanese medal that will leave a perpetually impression on athletes from overseas." "The combination of traditional Japanese culture and auspicious patterns will make athletes who receive this medal happy." "I thought the back side, where a number of straight lines intersects to represent connections with people around the world and diversity, is perfectly suited to the Deaflympics."

front | back



Medal Design



Medal design voting



Voting information poster

7 Support for Athletes and Sports Federations

Tokyo Deaflympics challenge programme tryouts

In preparation for the Tokyo 2025 DEAFLYMPICS, the TMG conducted tryouts in June 2024 with the aim of identifying promising athletes in four sports—handball, shooting, taekwondo, and wrestling (freestyle and Greco-Roman). These sports had seen limited progress in athlete identification and development, partly due to the absence of National Deaf Sports Federations (NDFs) .

Of the 43 participants gathered from across Japan, evaluations of athletic aptitude and performance were conducted through physical ability tests and practical assessments. As a result, 21 athletes (22 in total across disciplines) were selected for further training and development by the relevant sports organisations. Among them, ten athletes went on to compete in the Games, achieving the remarkable accomplishment of winning two bronze medals. This marked the first time in history that Japanese athletes competed in these four sports, and as a result, Japan achieved representation across all sports in the Games.



Handball



Shooting



Taekwondo



Wrestling

Support for Tokyo Para Athletes and Tokyo Deaf Athletes

The TMG recognised 99 athletes with ties to Tokyo as "Tokyo Para Athletes and Tokyo Deaf Athletes" between 2022 and 2025, and provided financial support for expenses related to their sporting activities. Of these athletes, 61 competed in the Games and won 18 medals-including seven gold medals-out of the 51 medals earned by the Japanese delegation.

In addition, support was also provided to improve the working environment of Para Sports staff (including sign language interpreters), whose roles are essential for enhancing athletes' performance.

programme to promote deaf sports organisations' activities in Tokyo

In preparation for the TOKYO 2025 DEAFLYMPICS, the TMG provided financial support for training camps and outreach activities conducted in Tokyo by the NDF affiliated with the Japanese Paralympic Committee (JPC), and related organisations. Between 2023 and 2025, support was provided to 21 organisations (48 organisations in total).

< Results in FY2024 >
17 organisations, 63 projects
For example: • Exhibition matches between the national team and corporate teams were opened to the public.
• Sport experience sessions, lectures, and opportunities for interaction between athletes and children were held at elementary schools in Tokyo.

< Results in FY2025 >
19 organisations, 68 projects (as of 31 May 2025)
For example: • Training camps were opened to the public.
• Participants, deaf and hearing people, were given opportunities to experience the sport firsthand.

Tokyo-Associated Deaf Athlete Support Website

In preparation for the Games, the Tokyo-Associated Deaf Athlete Support Website was launched. The website featured information on 84 athletes with ties to Tokyo, including their associated local areas, sporting achievements, and personal messages. In addition to searches by athlete name and sport, the site included a function allowing users to search by local area, helping foster momentum for supporting hometown athletes. The site also provided a competition schedule searchable by event date, athlete name, and sport, as well as interview videos and articles featuring athletes. Links to sport organisations' websites and deaflympics-related pages of Tokyo municipalities were also included.

During the Games period, updates on athletes' results and medal winners were shared regularly through both the website and X.



Chapter 3

Games Operations



MOC (Main Operations Centre)

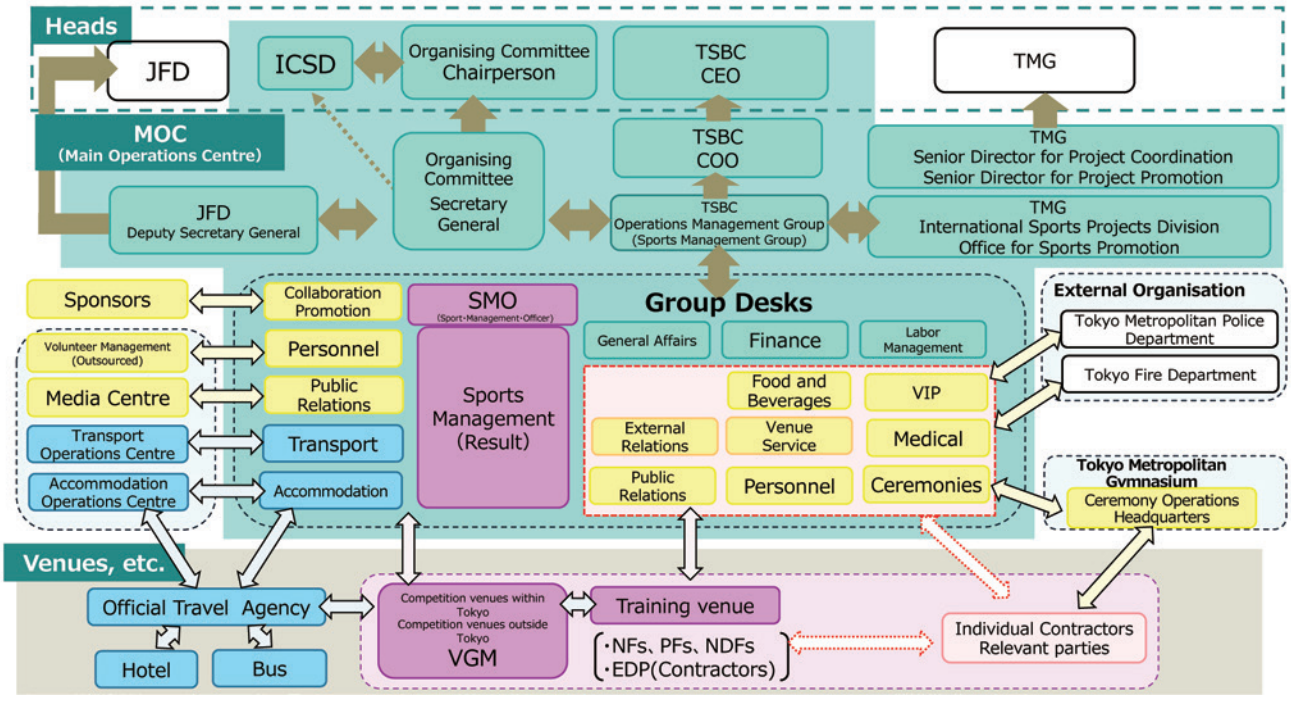
1 Establishment and Operation of the MOC (Main Operations Centre)

Role of the MOC

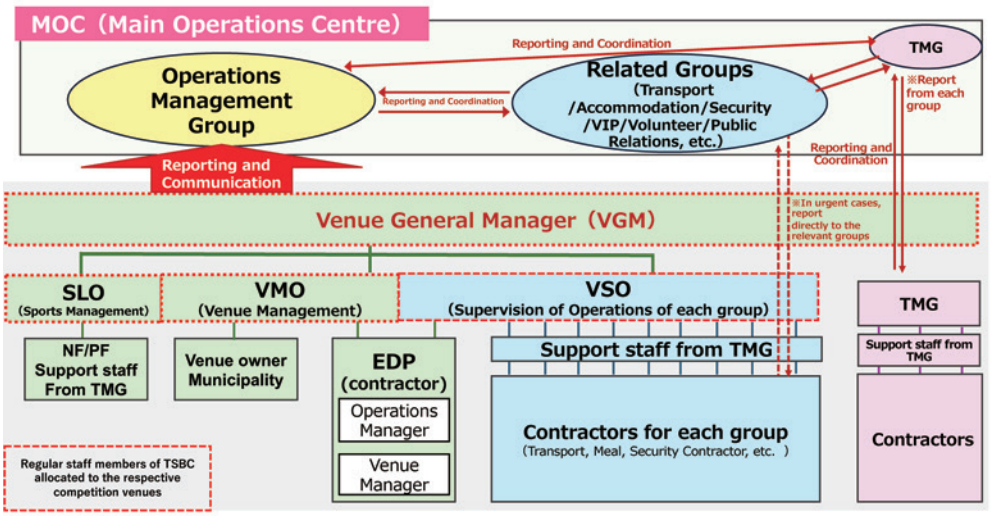
During the Games, the MOC (Main Operations Centre) was established within Deaflympics Square and functioned as the central hub for the comprehensive collection of information related to venue operations, transport, accommodation, and other services for delegations, coordination among relevant stakeholders, and the smooth resolution of issues arising.

In order to resolve issues promptly, the MOC was composed of JFD, the TMG and the TSBC including all the groups of the TSBC. Throughout the Games period, the MOC held meetings twice daily, in the morning and evening. In particular, during the evening meetings, all competition venues were connected online, enabling Games-wide information sharing, including the reporting and confirmation of information and issues arising at the respective venues.

A system was established to ensure that issues and incidents arising at each venue were communicated to the MOC in a timely and appropriate manner. In addition, for incidents that may affect overall Games operations, information was promptly consolidated at the MOC, enabling coordinated decision-making and the implementation of appropriate response measures under the established operational structure.



MOC Overall Organisation Chart (draft version)



Venue Operations Organisation Chart and Chain of Command

Preparations for organisational framework development

In preparation for the establishment of the MOC, various aspects of the operational structure for the Games period were examined in detail. These included overall staffing arrangements during the Games, communication methods between each venue and the MOC, and mechanisms for information sharing with the TMG and JFD. Through close coordination and detailed discussions with all relevant stakeholders, the necessary organisational framework was put in place to ensure that the MOC could fulfil its role in ensuring smooth Games operations and the effective handling of issues and incidents.

Operations during the games period

The MOC operated on a 24-hour basis throughout the Games period and maintained full readiness to respond to incidents occurring during late-night and early-morning hours. Upon receiving notifications of issues or incidents from competition venues, relevant MOC staff promptly shared information internally and coordinated with the parties concerned to ensure appropriate responses and resolution. In addition to incidents that could not be resolved at the venue level, the MOC also received daily reports on information and issues that had already been resolved at venues, thereby ensuring consistent information sharing and record-keeping within the MOC.

Furthermore, the MOC served as a central hub by consolidating the core functions of each operational unit within a single location. This included the establishment of the PCC (Protocol Coordination Centre) to centralise information related to VIPs, as well as the handling of enquiries from delegations through the Athlete Delegation Liaison and Delegation Information Desk (see Section 19(1) for details). Through these arrangements, information related to overall Games operations was centrally managed by the MOC.

Staffing structure

For issues and incidents occurring at each venue, the Operations Management Group functioned as the initial point of contact, receiving reports and ensuring that information was smoothly shared within the MOC. As representatives from all relevant functional units were permanently stationed at the MOC, reports received from respective venues were immediately disseminated, enabling prompt discussion and coordination among the relevant units to facilitate timely resolution.

In addition, to ensure preparedness for potential issues arising during late-night and early-morning hours, such as accommodation-related matters, or enquiries from venues opening early in the morning, a duty framework was established whereby senior manager and manager remained overnight at the National Olympic Memorial Youth Center, where the MOC was located, and one general staff member (from either the Operations Coordination Group or the Sport Operations Group) was assigned to night duty. This arrangement ensured an appropriate level of readiness for incidents occurring during late-night and early-morning hours.


Operations at the MOC

Coordination with competition venues

Notifications of emergency incidents and regular reports from each venue were communicated via smartphone and the chat function of an information-sharing tool. For each sport, dedicated chat groups were established, comprising sport and venue operations staff(VGM,SLO,VMO,VSO) and members of the Operations Management Group. These chat groups enabled timely and continuous communication and were used, as appropriate, for the reporting of incidents and the dissemination of response instructions. In addition to emergency communications, the chat function was also utilised for regular reporting, thereby establishing a system that enabled smooth and concise reporting. Regular reports were received regarding venue opening, the start and end of competitions, venue closure, and congestion conditions.

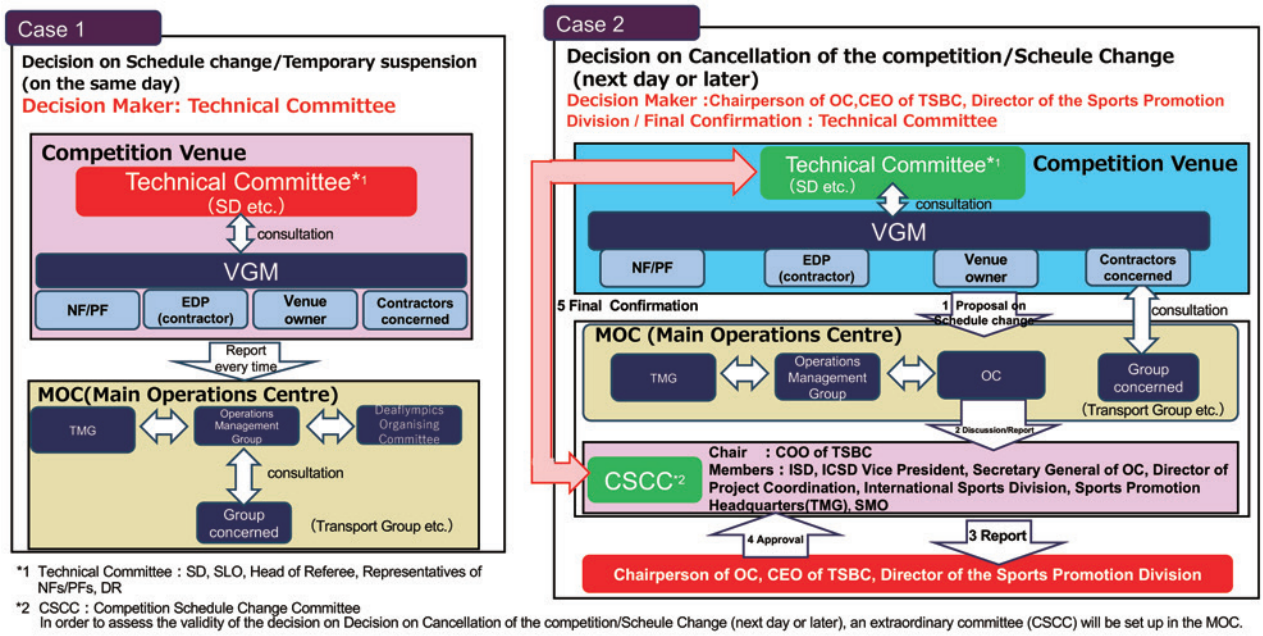
Decision making process for competition schedule change due to bad weather conditions or other factors

In preparation for cases requiring decisions on the cancellation of competitions or changes to competition schedules extending over multiple days due to bad weather conditions or other factors, as well as incidents with wide-ranging impacts, a framework was established to allow the emergency decision-making body, the Competition Schedule Change Committee (hereinafter referred to as "CSCC"), to be convened at any time in order to determine the appropriateness of such decisions.

During the Games period, no incidents occurred that required the convening of the CSCC.

Implementation of regular meetings

From 11 November, four days before the Games when athletes began arriving in Japan, until 27 November, the day after the Closing Ceremony, meetings were held in principle twice daily: the Daily Morning Meeting and the Daily Evening Meeting. On 15 November and 26 November, the days of the Opening and Closing Ceremonies, only the Daily Morning Meeting was held. On 27 November, after the closing of the Games, the final regular meeting was held. At the Daily Morning Meetings, information was shared among hose concerned within the MOC. During the Evening Meetings, the MOC was connected online with all competition venues, allowing information on issues and incidents that occurred during the day and the corresponding response measures to be shared among all the MOC groups and all venues. In addition, an MOC Daily Report was created each day and shared with all members on the same day.



Decision making process for competition schedule change due to bad weather conditions

2 Risk Management

Establishment of basic policies

During the Games, if atypical incidents occurred—or early signs of such incidents were detected—at the Opening and Closing Ceremony venues, competition venues, or other related sites in a manner that could affect competition or venue operations, response measures were determined in principle according to the following “Basic Policies of Risk Management.”

1.Protection of human life

In the event of an incident, the safety and security of all stakeholders are to be given the highest priority in all actions taken.

2.Restoration and continuity of competition and venue operations

With the protection of human life as the overriding priority, efforts are made to restore and continue competition and venue operations in order to carry out the Games as scheduled.

Risk classification

Various types of cases that could affect Games operations were broadly classified into four categories, and responses were implemented according to each category.

With regard to INFORMATION and ISSUE cases, it was the basic principle that they would be addressed and resolved at each venue under the judgement of the Venue General Manager (hereinafter referred to as "VGM").

With regard to INCIDENT and CRISIS cases, it was the basic principle that, in the event of an incident, responses would be carried out through close coordination between each venue and the MOC.

Risk Categories

Various types of cases that may affect Games operations are categorised, and responses are implemented according to their classification.

*MOC : Main Operations Centre

Level	Criteria	Description examples	Action
CRISIS	The cases which ◆cause significant impacts on Game's entire operation ◆cause impacts on National Government/Tokyo Metropolitan Government ◆should be controlled by Government	◆Earthquake (larger than seismic intentity 6 lower) ◆Tsunami ◆Volcano Eruption ◆Terrorism	◆Act in comply with instructions from Disaster Management Headquarters of National Government/Tokyo Metropolitan Government ◆Implementing discussions to lead optimal solutions in the MOC (Tokyo Metropolitan Government, Japanese Federation of the Deaf, 事業団, ICSD and stakeholders) in cooperation with the VGMs.
INCIDENT	The cases which ◆cause impacts on multiple venues ◆should be discussed and dealt with in the MOC ◆coordination and cooperation with National Government/Tokyo Metropolitan Government and any organisation concerned is required ◆cause major competition schedule change ◆should be released to the public	◆Typhoon (incl. Flood) ◆Lightning Strike ◆Food Poisoning (stakeholders) ◆Cyber Attack ◆Crowd Crush ◆Earthquake (smaller than seismic intensity 6 lower with any damage) ◆Warning (Tsunami etc.) issued	◆MOC to be reported from the VGMs collects information from respective groups in the MOC and discuss about countermeasures. ◆MOC to decide the plan in cooperation with respective groups in the MOC. Provide instructions to cancel or change competition schedule deemed necessary
ISSUE	The cases which ◆cause impact just on the specific venue ◆can be dealt with and solved on-site +α (Transport Head Office etc.) ◆cause temporary suspension/partial comp. schedule change	◆Minor Fire/Fire Breakout ◆Traffic accident (while carrying stakeholders) ◆Complaints from neighbours	◆Staff members in the venue to solve the issues in cooperation with organisations concerned/stakeholders ◆MOC to be reported from the VGMs and provide instructions in case that the issue cannot be solved on-site.
INFORMATION	The cases ◆cause impact just on the specific venue ◆can be dealt with and solved on-site	◆Lost child ◆Injured or sick person (mild sickness /minor injuries) ◆Venue property damage	◆Staff members in the venue to solve the issues in cooperation with organisations concerned/stakeholders

Classification of cases

Deaflympics specific risk management

In the event of a disaster or other emergency, in order to ensure that the occurrence of such events and related information could be conveyed promptly and accurately to deaf people, the following measures were thoroughly communicated to staff and other personnel in accordance with the "Basic Policy on Risk Management," thereby ensuring preparedness for the occurrence of such incidents.

Information dissemination and communication centred on visual information

- Simultaneous display of the same information in "text" alongside audio announcements

→ Caption displays on screens and the use of pointing boards and written communication.

- Guidance using placards and signage.
- Use of guidance batons and similar tools to enable information transmission in dark environments.
- Where facilities are available, use of flashlights and other visual devices for information transmission.

Guidance by staff

- Identification markings to enable staff and sign language interpreters to be recognised.
- Evacuation guidance using guidance batons.

Use of insurance

At the TOKYO 2025 DEAFLYMPICS, insurance was utilised as a measure for risk management. Within the constraints of a limited budget, it was necessary to prepare as comprehensively as possible for potential risks. As the Games were the first Deaflympics held in Japan, there were no precedents for insurance contracts specific to the event, and insurance coverage had to be designed from scratch. Based on reference to sports events of a similar or comparable scale, and taking into account the unique characteristics of the Deaflympics as well as the specific features of each sport and venue, risks associated with Games operations and the corresponding need for insurance were carefully assessed. The selected insurance coverage consisted of public liability insurance, comprehensive movable property insurance, and personal accident insurance, structured to provide coverage for foreseeable risks.

At the same time, as the Games extensively utilised publicly owned facilities and were planned without relying on ticket revenue, measures were taken to reduce costs, such as opting not to purchase event cancellation insurance, which generally entails high premiums.

Risk management during the Games period

During the Games period, staff collected various types of information that could affect Games operations. Specifically, weather information and the status of competitions (including competition video streaming) were continuously monitored and displayed on monitors within the MOC, and information was collected and shared accordingly.

Incidents such as injuries or illnesses involving athletes or volunteers, and minor contact accidents involving delegation transport buses, did occur. In all cases, the matters were resolved at the venue level; however, by promptly reporting the details to the MOC, information was consolidated.

Communication with Each Delegations During the Games Period

1 Athlete Delegation Liaison

During the Games preparation period, when information needed to be communicated to delegations, messages were sent to the email addresses of representatives of national delegations, and relevant were uploaded to the Delegations Page.

In addition, as a TOKYO 2025 DEAFLYMPICS-specific initiative to ensure that necessary information was reliably conveyed during the Games, "Athlete Delegation Liaisons" were assigned to accompany each delegation. These Liaisons supported communications with each delegation and responded to enquiries related to the Games, thereby ensuring smooth and reliable communication.

Basic approach

As a general principle, one Liaison post was assigned to each delegation, and the Liaison accompanied the representatives of national delegations, primarily the Chef de Mission. Liaison services were provided in seven languages—English, Spanish, Arabic, French, Chinese, Portuguese and German—and assignments were made in accordance with the preferred language of each delegation.

When information needed to be communicated to each delegation, emails were sent from the MOC to the Chef de Mission and the Liaison. Each Liaison then followed up to ensure that the information was conveyed to the delegation. By assigning a Liaison to all participating countries, information could be communicated comprehensively to all participating countries, while also enabling smooth individual communication with specific countries where necessary. Many enquiries were received via the Liaison. Responses were handled centrally within the MOC, and various Games-related information was provided carefully to each delegation, thereby alleviating concerns and creating an environment in which athletes could focus on their competitions. On the other hand, as the Liaisons received enquiries from each delegation on the frontline, there were instances in which criticism regarding operations was directed towards the Liaisons, particularly when operational issues arose.

- Activity period: 14 November 2025 (the day before the Opening Ceremony) to 26 November 2025(Closing Ceremony)
- Activity hours: 08:00 to 20:00 each day during the activity period

Specific liaison duties

- Support for Transport to the Opening and Closing Ceremony venues and competition venues
- Confirmation of attendance at Chefs de Mission meetings
- Assistance with lost-and-found enquiries
- Collection of information on departure flights
- Guidance on the use of hotels and facilities, including explanations of rules and precautions
- Support regarding delegation transport bus timetables
- Provision of information on Deaflympics Square and initiatives by sponsors
- Provision of information to media accompanying delegations
- Handling enquiries related to Games operations and services

2 Chef de Mission Meetings

Two Chef de Mission Meetings were held for the representatives of national delegations as forums for providing information on Games operations and services, as well as for raising and resolving issues and challenges. To ensure smooth access to information, comprehensive accessibility support was provided, including International Sign and Japanese Sign Language interpretation, Japanese–English spoken interpretation, and the projection of text-based information.

Both meetings were attended by representatives from more than 50 countries. The first meeting lasted approximately two hours, reflecting the high level of engagement. Sufficient time was allocated for questions and answers, enabling close communication with delegations, facilitating smooth information sharing, and ensuring the prompt resolution of issues. As a result, the meetings were highly productive.

・Schedule and Main Agenda Items

First Meeting: 14 November 2025

Main agenda items: Opening Ceremony, transport of each delegation to Competition Venues, and various other services

Following Chef de Mission Meeting, an introduction session was conducted to match Liaisons with eachdelegation.

Second Meeting: 25 November 2025

Main agenda: Closing Ceremony and Departure Transport



Chef de Mission Meeting



Language interpreters

3 Delegation Information Desk

Based on the experience at the Chef de Mission Seminar held one year prior to the Games—where the establishment of a dedicated desk to receive enquiries from delegations proved to be in high demand and was well received—and taking into account challenges encountered during the Games preparation period, particularly when communicating with South American countries in English alone, a multilingual Delegation Information Desk was set up to provide information to delegations during the Games. The Delegation Information Desk was established adjacent to the MOC within Deaflympics Square and staffed to provide services in three languages: English, Spanish, and Portuguese. In addition to these languages, International Sign interpreters and Japanese Sign Language interpreters were stationed on site, and a transparent display was installed to ensure smooth communication with deaf people.

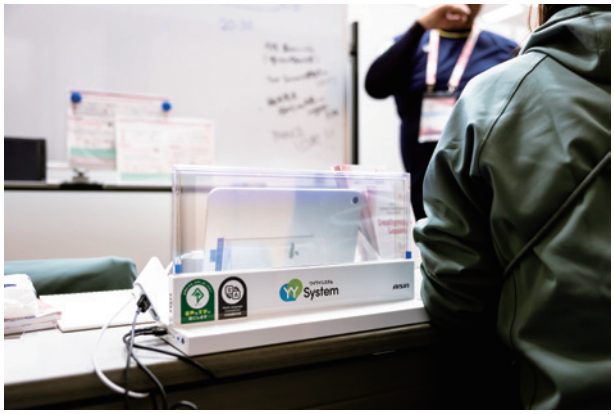
In addition to face-to-face services, a system was established to receive enquiries from national delegations via email, enabling the desk to function as a comprehensive enquiry point capable of handling both in-person and email-based enquiries. Furthermore, as Sport Information Centre (hereinafter reffered to as "SIC") was co-located with the Delegation Information Desk, competition-related information—including schedules and results—could also be provided, allowing a wide range of enquiries to be addressed efficiently.

Enquiries from the general public were handled separately through a dedicated call centre.

- Period of operation: 11 November to 27 November 2025
- Hours of operation: 08:00 to 21:00 each day during the operating period



Delegation Information Desk



Transparent display

Competition and Venue Operations

1 Operational Structure

In establishing the structure for competition and venue operations at the TOKYO 2025 DEAFLYMPICS, it was necessary to address the following challenges:

- National deaf sport federations were required to prioritise the strengthening and dispatch of the Japanese delegation for the Games. Therefore, in order to reinforce the structure for competition operations, it was necessary to seek cooperation from national hearing sport federations.
- In seeking cooperation from national hearing sport federations, it was necessary to obtain their understanding, taking into account that the Deaflympics is not organised by the International Sports Federations (hereinafter referred to as "IFs").
- With regard to venue operations, as numerous athletes, spectators and other stakeholders from around the world were to be welcomed, coordination was required not only with facility managers but also with fire departments, public health centres and other licensing authorities when securing the use of competition venues.
- With regard to venue operations, as numerous athletes and spectators from countries and regions around the world were to be welcomed, coordination was required not only with venue management organisations but also with fire departments, public health centres and other licensing authorities when securing the use of competition venues.
- Competition venues to be used for the Games generally have high utilisation rates. As they were to be leased for extended periods of more than two weeks, including for installation and dismantling, efforts were made to provide information to and obtain understanding from general users.
- In addition, a structure was established to secure the necessary human resources responsible for procuring, transporting, installing and dismantling competition equipment and other items, as well as equipment, machinery and consumables required for venue operations, and for delivering various services at venues during the Games.

To address these challenges and ensure the functional operation of competition and venue operations, a Venue General Manager (hereinafter referred to as "VGM") was assigned at each competition venue to oversee competition and venue operations; a Sport Liaison Officer (hereinafter referred to as "SLO") was assigned to be responsible for competition operations and for coordination and liaison with ICSD SDs and the respective sport federations; a Venue Management Officer (hereinafter referred to as "VMO") was assigned to be responsible for coordination and liaison regarding venue operations with venue management organisations, licensing authorities and EDP, the contractor responsible for venue operations; and a Venue Service Officer (hereinafter referred to as "VSO") was assigned to be responsible for coordinating various services and liaison with relevant departments.

2 Competition Operations

Coordination with sport federations

Roles and responsibilities were determined through consultation with each sport federation responsible for competition operations, and cooperation was secured through the conclusion of agreements with the TSBC.

Technical Regulations were determined with due respect for the views and intentions of ICSD SDs, while also taking into account the regulations and rules of the IFs and advice from the respective sport federations. In order to minimise any divergence in understanding between the SDs and the sport federations, it is desirable that both parties are fully familiar with the regulations and rules of the IFs. Information specific to each sport and venue was compiled in the Team Leaders Guide and published on the dedicated homepage for each delegation to ensure prior information sharing.

To ensure that competitions were conducted fairly and smoothly during the Games period, referees and technical officials were recruited and appointed primarily with the cooperation of national hearing sport federations, and were invited from both within Japan and overseas. The participation of referees and technical officials from hearing sport federations in the operation of deaf sports competitions contributed to a deeper understanding of the information and communication accessibility requirements and the communication methods unique to deaf sports. Consequently, opportunities for accommodating deaf athletes at competitions organised by hearing sport federations in the future were expanded. In addition, to facilitate smooth coordination and communication among SDs, national delegations, and other relevant stakeholders during the Games period, it is recommended that a common communication tool—including use by the OC be adopted.

With regard to honoraria, and in order to ensure transparency in Games operations, payments were made directly by the TSBC to the individuals concerned. The collection of bank account information and preparation of transfer data were outsourced to an external service provider, with payments disbursed to approximately 2,500 individuals. For referees from countries or regions where international bank transfers were not feasible, payments were made in cash.

Technical Meetings

In accordance with the Deaflympics - Regulations (DG23: Authority and Decision-Making Powers for Referees), Technical Meetings, as stipulated in the Deaflympics - Regulations (DG22: Technical Meetings), were convened. These meetings were primarily attended by members of the Technical Committee, including the SDs responsible for each sport, SLOs, Chief Referees, and other relevant officials.

Through these Technical Meetings, roles and responsibilities in competition operations were clearly defined, and matters such as the announcement of competition draws were addressed.



Technical Meetings at the Deaflympics Square



Technical Meetings at the competition venue

Information & Communication Accessibility (Deaf-Specific Measures)

Competitions were conducted in accordance with the same international sport federations rules and regulations applied to hearing people. With regard to Deaflympics-specific measures, visual devices and equipment such as lamps were used to convey information visually. In addition, referees and other officials were given prior instruction, including lectures on sign language vocabulary. Through these initiatives, competition operations were conducted smoothly. In addition, Information & Communication Accessibility equipment used in competitions was featured in the media, enabling the distinctive characteristics and appeal of deaf sport to be conveyed in an easily understood manner, and broadening understanding of the Deaflympics and deaf sport among the public.

Athletics

Start lights were used to signal the start of races through visual cues. For sprint events, ground-based start lights were employed, while stand-type start lights were used for middle- and long-distance events. The lights changed colour according to the start commands: red for "On your marks," yellow for "Set," and blue for "Go." In addition, false start lights were installed to indicate false starts.



Start lights



Stand-type start lights







Badminton

Match progress was displayed on a live results website (Tournament Software). Umpires stationed at the athletes' entrance welcomed atheletes upon arrival, ensuring smooth assembly and entry. On the day prior to competition, overseas deaf referees provided guidance to domestic referees regarding the use of gestures and key sign language terms, ensuring consistent and effective officiating throughout the Games.



Umpires welcomed athletes' entrance



Venue screen



Basketball

LED lights were equipped with the support pole and at the front of the table officials' area to indicate stoppages of play when the referee's whistle was blown, enabling atheletes to recognise interruptions through visual cues. As basketball relies primarily on visual information, curtains were also installed to prevent atheletes from observing play on adjacent courts, thereby minimising distractions and supporting fair competition.



Support pole equipped with LED lights



Partitioning between courts



Beach Volleyball

In cases where athletes continued play without noticing a stoppage, referees provided visual signals by shaking the net by hand. In addition, sign language interpreters were positioned courtside to convey information from referees to athletes, ensuring clear and effective communication during matches.



Referee signalling by shaking the Net

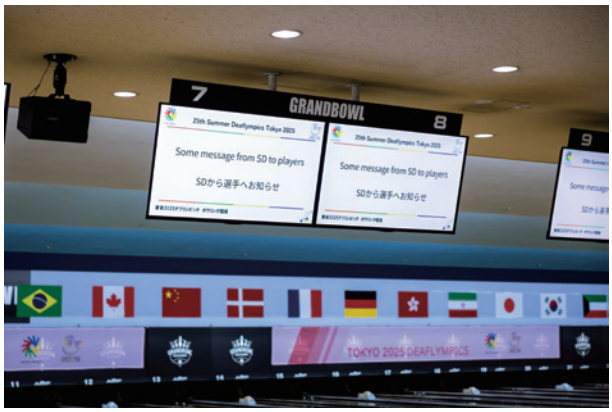


Sign language Interpreter at courtside



Bowling

Overhead monitors installed above the bowling lanes displayed visual information through text-based messages. Referees, known as "flaggers," ran along the approach while waving flags to signal the start and end of matches. When athletes needed to appeal to referees regarding equipment malfunctions, score corrections, or similar issues, communication boards with illustrated examples of common bowling-related situations were used to facilitate clear communication.



Overhead monitor



Flagger



Cycling

Start signals were conveyed using visual methods such as flags and start lights, rather than auditory cues like starter pistols or whistles. Flags were also used during officiating procedures, and lap counts—including the final lap—were indicated using both flags and bells. LED monitors in the team pit area and large screens within the venue displayed information throughout the schedule, including official practice days, ensuring that start lists and venue announcements could always be visually confirmed by athletes and team staff.



Flag signals



Venue monitors



Football

In the deaf football, flags were used in addition to whistles to convey information visually. A competition staff member holding a flag was positioned behind each goal, and flags were used in accordance with the referee's decisions to signal stoppages of play, such as fouls, from multiple directions. This enabled athletes to clearly recognise official decisions.


Referee signalling with a whistle and flag


Signalling the referee's decision from behind the goal



Golf

When play was suspended or resumed due to risks such as lightning, visual signals using flags were employed alongside audible signals. Flags were distributed to each group to indicate suspension (red flag) and resumption (green flag) of play. In addition, sign language interpreters were positioned at tee-off areas to provide interpretation during start call announcements for each group, ensuring clear communication at the commencement of play.



Start call with sign language interpretation



Red flag for suspension



Green flag for resumption



Handball

As in competitions for hearing athletes, matches were conducted using referees' gestures. In cases where athletes continued play without noticing a stoppage, referees moved into the athletes' field of vision and used gestures while making direct eye contact, ensuring appropriate and effective communication.





Referee communicating a decision to athletes



Judo

At previous deaf sport competitions, referees provided visual signals by moving into the athletes' field of vision and using gestures, eye contact, or light shoulder taps. The same methods were adopted at the Tokyo 2025 Deaflympics to ensure that athletes could clearly recognise referees' decisions.



Referee signalling a decision by tapping the shoulder



Match status shown on a monitor



Karate

In kumite, referees normally stop the bout by calling "Yame" when a technique is scored or a violation occurs. As deaf athletes may not hear the referee's voice and could continue attacking, visual measures were implemented to convey referees' signals clearly. Referees were briefed in advance on relevant sign language terms, such as "Shobu Hajime" (start the bout) and "Rei" (bow). Eight LED light bars were installed at the four corners of each court. Red lights signalled "Yame" (stop), while blue lights indicated "Ato shibaraku" (finish shortly).





Ensuring Information and Communication Accessibility through LED light bars



Orienteering

Athletes' starts were signalled visually using illuminated lights alongside time displays on electronic boards. To enable athletes to confirm passage through control points, a system was adopted that emitted light simultaneously with sound. Large monitors were installed within the venue to display streamed video and other information, allowing spectators to visually follow commentary and event updates at all times.



Lamp indicating the start timing



Control point



Shooting

To convey the range officer's commands visually, monitors were positioned in front of the firing points. Protective covers were installed on the monitors during competition to prevent ricochets, in accordance with relevant laws and regulations. Monitors were also used to visually communicate notices and instructions to athletes, while a Universal Chat Board facilitated clear and effective communication between athletes and referees.





Monitor displaying commands



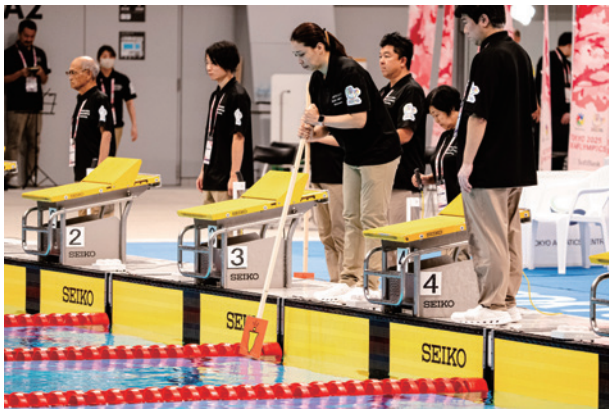
Swimming

To convey start signals visually, strobe lights were installed at the starting positions. In long-distance events such as the 800 m and 1,500m events, referees normally alert athletes to the final lap by ringing a bell at competitions for hearing athletes. At the Tokyo 2025 Deaflympics, however, referees used devices that could be visually confirmed underwater to indicate the final lap.

Monitors displaying real-time call-room and assembly status were installed at various locations, supporting the smooth and efficient call-up of athletes.



Strobe Lights



Officials submerging equipment in the water

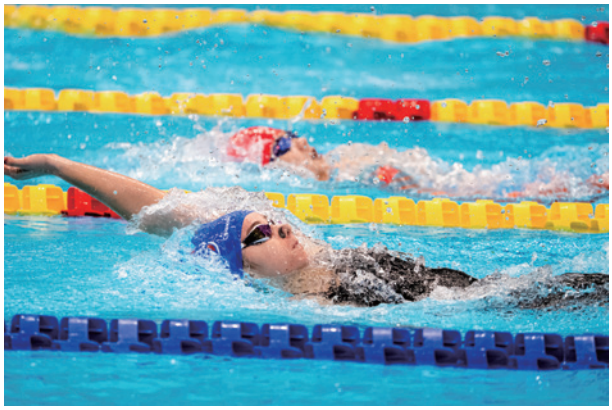


Table Tennis

Match progress was displayed on monitors within the venue to facilitate the smooth assembly and entry of athletes. To support clear communication between referees and athletes, anticipated exchanges were prepared in advance on cards and conveyed visually, enabling mutual understanding through pointing and other visual means.



Monitor displaying match progress



Venue screen



Taekwondo

As referees' verbal signals could not be conveyed to athletes during matches, LED light bars installed around all four sides of the court were illuminated in accordance with referees' movements. Blue lights signalled the start of the match, while red lights indicated referee stoppages and the end of the match. Venue announcements were displayed not only through audio but also as text on monitors installed throughout the venue, enabling athletes and staff to communicate smoothly and remain fully informed.

Tennis

Match progress was displayed on in-venue monitors and other screens to provide timely information to athletes and spectators. To support communication between officials and athletes, "pointing boards" summarising pre-match meeting checklist items were used. Chair umpires also employed referee flags to clearly signal stoppages of play to athletes.



LED light bars installed around the court



Monitor displaying match progress



Venue monitor



Chair umpire using flags to signal decisions





Volleyball

In cases where athletes continued play without noticing a stoppage, referees provided visual signals by shaking the net by hand. When referees blew the whistle to signal the start of a serve, they ensured eye contact with the athletes. Furthermore, as the sport relies heavily on visual cues, curtains were installed to minimise visibility of play on adjacent courts, reducing visual distraction and supporting fair competition.



Referee signalling by shaking the net



Partitions between courts



Wrestling

When stopping a bout, referees provided visual notification by tapping the athletes' bodies and making eye contact. Match progress was displayed on monitors installed in athletes' waiting areas, including warm-up zones, to support smooth assembly and entry. Staffing levels for athlete call-up were strengthened in warm-up areas and call rooms. Athletes were guided visually through the use of national flags and sheets indicating the relevant weight category, ensuring efficient and orderly call-up procedures.



Referee signalling a decision by tapping the body



Monitor displaying match progress



3 Venue Operations

At each competition venue, VMOs and VSOs were appointed to oversee venue operations. Their responsibilities included coordinating and liaising not only with venue management organisations but also among the various departments of the TSBC responsible for delivering on-site services, ensuring integrated and effective venue operations.

Coordination with Event Delivery Partners (EDPs)

To achieve efficient venue operations by location and by sport, enable the participation of a wide range of operators through competitive bidding, and realise cost efficiencies by leveraging economies of scale, a comprehensive review of operational arrangements was conducted. As a result, competition venues were grouped into nine operational areas. Through a competitive tendering process, Event Delivery Partners (EDPs) with extensive experience in sports event operations were selected on an area-by-area basis. Following the conclusion of contracts with the TSBC, these EDPs were entrusted with the practical execution of venue operations.

To ensure the smooth progression of competition operations, close information sharing was maintained with SLOs, and coordination was strengthened through collaborative measures. These included the development of venue operations manuals, role-specific training programmes, competition operation rehearsals, and competition-related announcements, among other initiatives. With regard to the marathon event, as the competition venue was announced in February 2025, the relevant EDP contract was subsequently concluded by designating the marathon as the tenth operational area.

①Koto
- Wakasu Golf Links [Golf]
- Tokyo Aquatics Centre [Swimming]
- Ariake Tennis Park [Tennis]

②Ota
- Ota-City General Gymnasium [Basketball]
- Omori Furusato no Hamabe Park [Beach Volleyball]

③Komazawa Area
- Komazawa Olympic Park General Sports Ground Athletic Field, etc. [Athletics]
- Komazawa Olympic Park General Sports Ground Indoor Ballgames Court [Handball]
- Komazawa Olympic Park General Sports Ground Gymnasium [Volleyball]

*Each sport has an independent training venue located in a district different from the competition venue.
*Includes operation of the Sports Information Centre within Deaflympics Square.

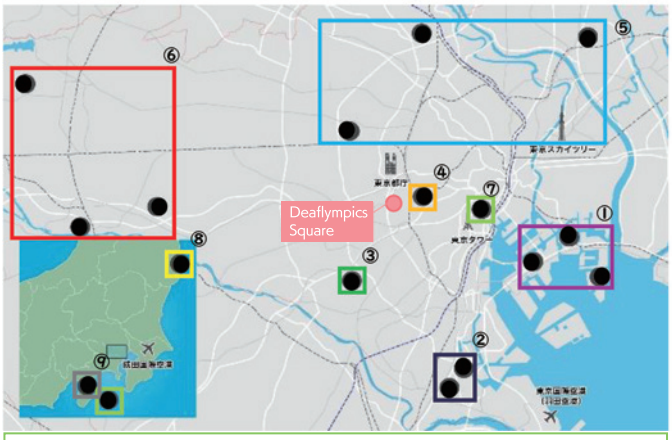
④Shibuya
- Tokyo Metropolitan Gymnasium [Table Tennis]

*The Opening and Closing Ceremonies were held before and after the competition schedule.

⑤ Northern Area (Nakano, Kita, Adachi)
- Nakano City General Gymnasium [Taekwondo]
- AJINOMOTO NATIONAL TRAINING CENTER East [Shooting]
- Tokyo Budokan [Judo/Karate]

⑥ Tama Area (Fuchu, Chofu, Higashiyamato)
- Fuchu Kyodo-no-Mori Gymnasium [Wrestling (Freestyle, Greco-Roman)]
- KEIO ARENA TOKYO [Badminton]
- Higashiyamato Grand Bowl [Bowling]

*⑩ Marathon: Tokyo Express Way and a part of Yaesu Route, Metropolitan Expressway



⑦ Chiyoda & Oshima
- Hibiya Park [Orienteering (Urban)]
- Izu Oshima Island (Ura-Sabaku Desert) [Orienteering (Forest)]

⑧ Fukushima
- J-VILLAGE (Fukushima Pref.) [Football]
- J-VILLAGE (Fukushima Pref.) Stadium [Football]

⑨ Shizuoka
- Japan Cycle Sports Center (Shizuoka Pref.) [Cycling (Cycling Road/Mountain Bike)]

Competition venues and classification of commissioned services (grouping)

Information & Communication Accessibility and Accessible Measures

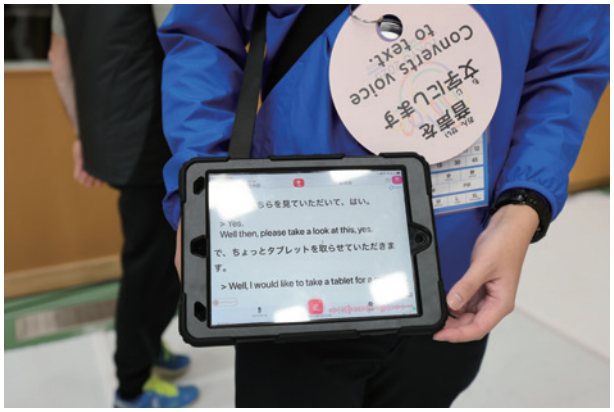
At each competition venue, in addition to the deployment of sign language interpreters, Universal Communication technologies were utilised to convert spoken information into text and visual formats. This enabled effective communication of essential information to athletes and other Games stakeholders. Through the use of Universal Communication technologies, an inclusive spectator environment was created, allowing people to enjoy sport together regardless of disability.

To support digital access, sponsor-provided SIM cards were distributed to all athletes, ensuring connectivity and access to necessary information. Accessible information for each competition venue was included in the Spectator Guide. Furthermore, General Information Desks and Accessible Service Counters were installed near venue entrances. At the General Information Desks, comprehensive services such as venue guidance and lost-and-found support were provided. At the Accessible Service Counters, accessibility-focused support was provided through the use of transparent displays presenting audio information in multiple languages, tablet-based assistance, and wheelchair lending services.

In addition, to ensure that all individuals—including deaf people and overseas participants—could evacuate safely in the event of a disaster, venue-specific evacuation guidance plans were developed. These plans primarily relied on visual information dissemination, such as monitors and lighting signals, complemented by human-led guidance, ensuring rapid and safe evacuation under various conditions.



Information desk for spectators



Guidance provided via tablet devices

Establishment of SID and SIC

A Sport Information Desk (Sport Information Desk. Hereinafter referred to as "SID") was established at each competition venue to provide athletes and stakeholders with necessary information, including competition draws, competition results, training times, and transport service timetables. In addition, SIC was established at Deaflympics Square to consolidate information such as competition schedules and results from each competition venues and to provide such information to each delegation and other stakeholders.



SID



SIC

Information provision for spectators and crowd management within venues

As overall awareness of the Games increased, spectator-related information was progressively disseminated in advance to encourage attendance across competition venues. At the end of July 2025, details such as venue opening hours, expected spectator capacity, and access information for each venue were released. In October, Spectator Guide was published, providing detailed information on competition viewing and related services.

During the Games, several venues experienced spectator numbers exceeding initial expectations. In cases of congestion or where entry restrictions were necessary, information was promptly shared via the Games website. On-site, announcements were made as needed, and measures such as temporary adjustments to seating allocations for Games stakeholders were implemented to ensure safe and smooth venue operations.



Games Website displaying congestion

In addition, at each competition venue, "TOKYO 2025 DEAFLYMPICS Original Limited Wristbands", featuring a cherry blossom petal motif from the Games emblem, were distributed to spectators. The wristbands served as a tool for counting visitor numbers, and a two-dimensional code linking to the Spectator Guide was included to provide real-time guidance. Different colour variations were prepared for each venue, fostering a sense of connection and unity across all venues.



Scenes during peak congestion



Entrance procedures



Sport-specific wristbands

4 Competition Results Management

Regarding the management of competition results, the development and implementation of a unified Games-wide results system was considered but deemed to involve substantial costs. Accordingly, existing results systems maintained by each sport federation were utilised. Based on guidance and advice from the respective federations, the results systems typically employed at competitions for each sport were procured and operated on a sport-by-sport basis.

In addition to providing results at each venue through the SID, the SIC collected information such as draws and competition results from all venues via the SIDs, consolidated this data, and distributed it to relevant departments, ensuring accurate and timely results management throughout the Games.

5 Sports Presentation

Sports presentation was conducted to enhance spectators' enjoyment of competitions, promote understanding of each sport, and foster a sense of unity within the venue, thereby creating an environment in which athletes could perform at their highest level. In implementing sport presentation, priority was given to the effective use of existing venue infrastructure. Leveraging the expertise and experience of the Event Delivery Partners (EDPs), presentation elements—including medal ceremonies, announcements, sound, lighting, video, and other performance components—were tailored to each sport to ensure engaging and well-coordinated delivery throughout the Games.



Table Tennis



Karate



Taekwondo

Production of the Opening and Closing Ceremonies

1 Opening and Closing Ceremonies Production

Selection of the Directors

In November 2024, in preparation for planning the Opening and Closing Ceremonies, the OC, the TMG, and the TSBC jointly established the Tokyo 2025 Deaflympics Opening and Closing Ceremonies Review Committee. The purpose of this Committee was to develop ceremonial concepts and production plans-incorporating expert opinions—that would place deaf people at the centre while ensuring that the ceremonies could be enjoyed by all. Through this committee, the aim was to create ceremonies that would resonate with all audiences, including deaf people, and hearing people. Accordingly, two directors—one deaf and one hearing—were selected to lead discussions on ceremonial content and information and communication accessibility measures.

[Directors]

OHASHI Hiroe (deaf)



<Profile>
- Performed the role of Sarah—the first deaf leading role in Japan—in Children of a Lesser God, produced by the Haiyuza Theatre, and received the 7th Yomiuri Theatre Awards for Outstanding Actress. Studied theatre and dance in the United States.
- Upon returning to Japan, founded the theatre company Sign Art Project. AZN and served as both producer and director.
- Engaged in a wide range of theatrical activities through sign language—including musicals, straight plays, and readings—with both deaf and hearing performers.
- Contributed to stage productions not only in Japan but also in Great Britain and Bangladesh.
- Author of "Finding Myself in Silence"

KONDO Ryohei (Hearing)



©MIYAKAWA Maiko

<Profile>
- Founder and director of Dance Company CONDORS, serving as choreographer and artistic director. The company has performed in approximately 30 countries worldwide and across Japan, receiving acclaim from The New York Times and selling out NHK Hall performances on the day of release. Recipient of numerous awards, including the 67th Minister of Education, Culture, Sports, Science and Technology's Art Encouragement Prize and Medal with Purple Ribbon (Spring 2025). Currently Professor at Tama Art University and Artistic Director of SAITAMA ARTS THEATER. Actively involved in diverse creative fields including a series of NHK Educational programms films, and television commercials.
- Engages in social contribution through dance, including choreography and direction for the inclusive dance team Handles.

Production concept

Based on the Games Vision and the Basic Hosting Plan, the Opening and Closing Ceremonies aimed to communicate the appeal and value of the Deaflympics from Tokyo to audiences around the world. The core concept of the ceremonies was "Let's Enjoy Communication." The ceremonies were created to share deaf culture, highlight the distinctiveness of Tokyo and Japan, and contribute to the realisation of an inclusive society. These guiding ideas shaped the overall creative direction and production, ensuring that the ceremonies reflected both the unique characteristics of the Deaflympics and the inclusive spirit of the Games.

Implementation of performer auditions

For the Artistic Programme of the Opening and Closing Ceremonies, performer auditions were held to create performances—together with the directors—that would transcend boundaries between deaf people and hearing people, celebrate communication, share deaf culture, and convey the appeal of Tokyo and Japan to audiences worldwide.

In addition to professional dancers, applications were accepted for Stage Performers, who played a central role on stage and helped energise the entire venue, and Seating Area Performers, who performed coordinated movements in response to on-stage activities within the spectator seating areas, fostering a sense of unity throughout the venue.

- Application Period
  From 8 May to 31 May 2025

- Audition Results
  Stage Performers: 271 applicants / 50 selected
  Seating Area Performers: 166 applicants / 79 selected
  Total: 437 applicants / 129 selected

- Rehearsal Periods
  Stage Performers: From 11 August to 25 November
  Seating Area Performers: From 4 October to 25 November







Rehearsal scenes

2 Information & Communication Accessibility at the Opening and Closing Ceremonies

At the Opening and Closing Ceremonies, comprehensive Information and Communication Accessibility measures were implemented to ensure that all participants and spectators, including deaf people, could fully enjoy the ceremonies.

Information & Communication Accessibility in the general spectator application process

In recruiting general spectators to attend the ceremonies, the needs of diverse users, including deaf people, were carefully considered. The following initiatives were implemented on the dedicated section of the Games website:

- Sign language videos explaining the general spectator application process.
- Online streaming and archived videos of ticket application briefing sessions.
- Detailed manuals providing step-by-step explanations of ticket application procedures.

Information & Communication Accessibility on the day of the ceremonies

For spectators and other visitors, the following information and communication accessibility measures were implemented within the venue:

- To ensure visibility and accessibility from all directions, temporary large screens were installed on the north and south sides of the venue, supplementing the existing screens on the east and west sides. Ribbon screens were also installed along the second-tier stands and around the arena floor.
- Two hosts were appointed to support ceremony progression: one using International Sign (KAWAMATA Ikumi) and the other using Japanese Sign Language (SHIMIZU Aika).
- During Parade of the Participants, in addition to audio and text displays, national flags were shown on the screens, and country and region names were introduced using International Sign.
- During speech segments, including speeches and the Opening and Closing Declarations, International Sign and Japanese Sign Language were simultaneously displayed on the large screens according to the language used by the speaker. For example, when the Governor of Tokyo delivered greetings in spoken Japanese, International Sign was shown on the left side of the screen and Japanese Sign Language on the right. Text information in Japanese and English was also displayed on the ribbon screens.
- Transparent displays converting spoken information into multilingual text were installed at Accessibility Desk (General Information Desk).
- Staff and volunteers capable of communicating in sign language or English were provided with dedicated stickers for easy identification.
- Venue information staff were equipped with tablets featuring writing-based communication applications and speech-to-text applications in multiple languages, enabling smooth communication with a wide range of visitors.



Screen display during parade of the participants


Screen display during the speech
by the Governor of Tokyo, KOIKE Yuriko

3 Participation of Children and Other Diverse Groups

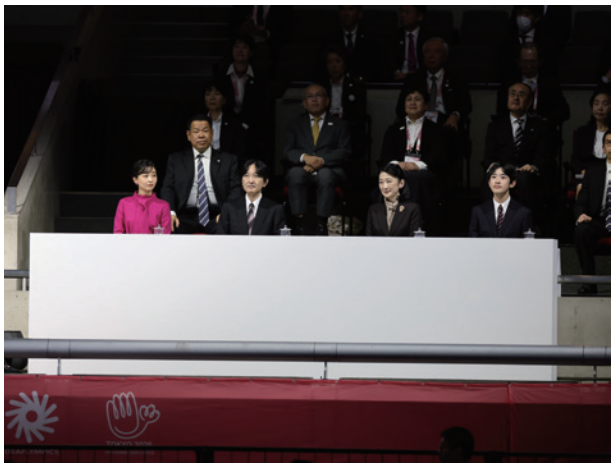
At the Tokyo 2025 Deaflympics, a diverse range of participants, including children and wheelchair users, were actively involved in the Games. Children and wheelchair users participated as Stage Performers and Seating Area Performers in the Artistic Programme. In addition, students—primarily from Tokyo Metropolitan Chuo School for the Deaf and HarajukuGaien Junior High School—served as placard bearers during Parade of the Participants at the athletes' entrance. Furthermore, students from Meisei Gakuen School for the Deaf, Shibuya Boys and girls fire club, and Harajuku Boys And Girls for Safety participated as flag bearers at the Opening Ceremony. At the Closing Ceremony, volunteers also took part in the Artistic Programme and other segments, playing an active role in energising the venue and enhancing the overall atmosphere of the ceremonies.

4 General Spectator Recruitment

As with the competition venues, admission to the Opening and Closing Ceremonies was free of charge, with attendance managed through an advance online application and lottery system. In addition to general seating, priority seating was provided for families with at least one child, as well as wheelchair-accessible seating. As a result, applications were received from both domestic and international audiences, with approximately 13,000 applicants for around 1,500 seats at the Opening Ceremony, and approximately 5,300 applicants for around 2,500 seats at the Closing Ceremony.

5 Opening Ceremony

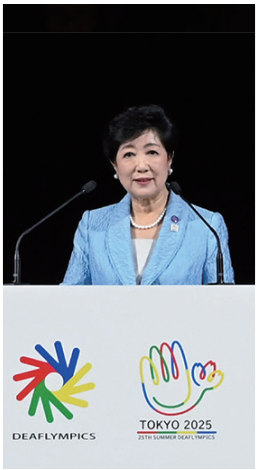
The Opening Ceremony was held at the Tokyo Metropolitan Gymnasium from 16:30 to 19:00 on 15 November 2025, in the presence of Their Imperial Highnesses Crown Prince Akishino and Crown Princess Akishino, Her Imperial Highness Princess Kako, and His Imperial Highness Prince Hisahito. Approximately 6,100 people attended, including around 3,500 athletes, Games officials, general spectators, and invited guests.



(From left to right) Her Imperial Highness Princess Kako; Their Imperial Highnesses Crown Prince and Crown Princess Akishino; and His Imperial Highness Prince Hisahito.



ISHIBASHI Daigo, President, Japanese Federation of the Deaf



KOIKE Yuriko, Governor of Tokyo



TAKAICHI Sanae, Prime Minister of Japan



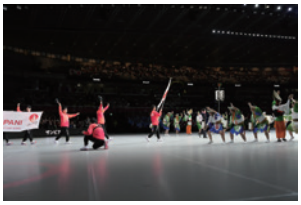
His Imperial Highness Crown Prince Akishino



Adam KOSA, President, International Committee of Sports for the Deaf (ICSD)

Programme

The opening ceremony program was structured as follows, in accordance with ICSD Protocol Regulations.

Programme	Details	Time
Opening	Opening video: "A Century of Blue Skies, Cherry Blossoms for the Future" Performer: IKEDA Noa	16:30～
Parade of the Participants	Deligations Supporter: Daikon-ren (Awa Odori) Placard Bearers: Tokyo Metropolitan Chuo School for the Deaf; HarajukuGaien Junior High School 	16:35～
Speeches / Declaring the Deaflympics open	Speeches: ISHIBASHI Daigo, President, Japanese Federation of the Deaf: KOIKE Yuriko, Governor of Tokyo: TAKAICHI Sanae, Prime Minister of Japan: His Imperial Highness Crown Prince Akishino Declaring the Deaflympics open: Adam KOSA, President, ICSD	
The Deaflympics flag	Flag Bearers: Meisei Gakuen School for the Deaf; Shibuya Boys and girls fire club Flag Hoister: Japan Self-Defense Forces	
Relay of Light – "Our Hopes and Dreams Embodied in the Light"	Starting Runners: TAKAHATA Miyuji; ASARI Yoshihiro; IKUSHIMA Masayuki; FUJINOBU Miki; KOJIMA Katsuhito; KIYOTA Hiroshi; TOBA Shinichi; TAKESHIMA Harumi; SHIMAJIRI Hirotoshi Middle Runners: SUZUKI Riwoko; FUSHIMI Keiko; TANI Mami Final Runners: IBARA Ryutaro (athlete); KAMEZAWA Riho (athlete)	17:35～
Oaths (Competitor & Official)	Competitors' Oath: YAMADA Maki; HOSHINO Moe Officials' Oath: KANEKO Mami	
National flag of the host country / National anthem of the host country	Flag Bearers: Meisei Gakuen school for the Deaf ; Harajuku Boys And Girls for Safety Flag Hoister: Japan Self-Defense Forces National anthem of the host country Japanese Sign Language: EZOE Satoshi Singer: HITOTO Yo  	
Artistic Programme	"One Day in 100 Years"	18:20～

Note: Performances by Heaven Artists were presented as a pre-ceremony programme.

Ceremony Content

Relay of Light – Our Hopes and Dreams Embodied in the Light

The traditional torch relay was reimagined through the motif of light. To commemorate the 100th anniversary of the Tokyo Games, the enthusiasm and aspirations shared by communities across Japan were symbolically expressed as "light," which then brought the Games' emblematic cherry blossoms into bloom. The relay team, composed primarily of former deaf athletes—including nine Starting runners, three Middle runners, and two final runners—gradually united individual lights into a single beam. When the final runners, who were active deaf athletes, performed a symbolic torch kiss, a towering tree of light rose from the stage, and cherry blossoms burst into full bloom throughout the venue.

LED floor panels projected graphics of the cherry tree's roots and trunk, with the runners visually progressing from the roots toward the trunk. Through this visual progression and the torch kiss, the light was woven together, creating a powerful and poetic expression of continuity, connection, and growth.



Relay of Light



Towering tree of light

Artistic Programme – One Day in 100 Years

An artistic programme was presented based on three core pillars: deaf culture, the uniqueness of Tokyo, and the promotion of an inclusive society.

< Theme: One Day in 100 Years >

> The Deaflympics, with its 100-year history, has nurtured the dreams of deaf athletes and built international solidarity. This milestone celebrates the past and connects hope to the future.
>
> The title "One Day in 100 Years" condenses this moment and conveys it as a symbol.

< Programme Structure >

[Scene 1] "A Century of Deaf History – The Past"

Expressing deaf pride and deaf identity

[Scene 2] "Tokyo 2025 – The Present"

Expressing mutual understanding

[Scene 3] "An Inclusive Society – Toward the Future"

Expressing a future-oriented inclusive society



Artistic Programme

Participation of sponsors

The power supply for the torch used in Relay of Light and the C+walk mobility devices utilised in the Artistic Programme were provided through the cooperation of TOYOTA MOTOR CORPORATION.

Fukushima venue

For athletes and officials participating in the football competition, a live broadcast of the Opening Ceremony was held at the all-weather stadium of J-VILLAGE in Fukushima Prefecture, with approximately 600 participants in attendance. In addition, to commemorate the opening of the Tokyo 2025 Deaflympics, an exhibition flight was conducted over J-VILLAGE—the football competition venue—by the Japan Air Self-Defense Force's aerobatic team, Blue Impulse.

Programme contents

- Taiko drum performance
- Greetings from distinguished guests
  KITAZAWA Tsuyoshi (Special Supporter for Deaflympics Football)
  YOSHIDA Masakatsu (Chairperson, Fukushima Prefecture Association of the Deaf)
- Hula dance performance and sign language performance by high school students
- Hula dance performance
- Live broadcast of the Opening Ceremony (Tokyo Metropolitan Gymnasium)



Blue Impulse aerobatic display



Hula dance performance

6 Closing Ceremony

The Closing Ceremony was held at Tokyo Metropolitan Gymnasium from 16:30 to 17:50 on 26 November 2025, with the gracious attendance of Her Imperial Highness Princess Kako.

Approximately 6,000 participants—including around 2,600 athletes—comprising athletes, officials, general spectators, and invited guests attended the ceremony.



Her Imperial Highness Princess Kako



Adam KOSA, President, International Committee of Sports for the Deaf (ICSD)



ISHIBASHI Daigo, President, Japanese Federation of the Deaf



KOIKE Yuriko, Governor of Tokyo

Programme

In accordance with International Committee of Sports for the Deaf (ICSD) regulations, the Closing Ceremony programme was structured as follows:

Programme	Details	Time
Opening	Games highlight video Supporter ・Sign Mime: "The Pride of Deaf Athletes" IZAKI Tetsuya, MORITA Akira, OTAKE Anna ・Sign-language Kyogen: SUNADA Atom, MIYAKE Chikanari ・Sign-language Kabuki: HONDOU Sentaro, HONDOU Reishu	16:30～
Parade of the Participants	One to two flag bearers per team Placard Bearers : Tokyo Metropolitan Chuo School for the Deaf ; HarajukuGaien Junior High School	
Speeches / Declaring the Deaflympics closed	Speeches: ISHIBASHI Daigo President, Japanese Federation of the Deaf KOIKE Yuriko Governor of Tokyo Declaring the Deaflympics closed Adam KOSA President, ICSD	16:35～
Deaflympics flag hand over	Deaflympics flag hand over Flag Hoister : Japan Self-Defense Forces	
Artistic Programme	"Bon Mirai!"	17:30～



Note: Performances by Heaven Artists were presented as a pre-ceremony programme.

Ceremony details

Speeches and Presentation of a Plaque of Appreciation

ICSD President Adam KOSA presented a plaque of appreciation to Tokyo Governor KOIKE Yuriko in recognition of her contributions to the Games.



Presentation Ceremony



Plaque of Appreciation

Deaflympics flag hand over

The Deaflympics flag was lowered by the Japan Self-Defense Forces, after which HISAMATSU Mitsuji, Chairperson of the Organising Committee, formally returned the flag to ICSD President Adam KOSA.



Flag hand over

Artistic Programme – "Bon Mirai!"

An original Bon-odori–inspired choreography, devised by the Artistic Director, was performed, with athletes and spectators dancing together as one. As in the Opening Ceremony, performers selected through the official audition process took on the role of dancers. As the programme reached its finale, the official mascot Yuriito appeared on stage and joined the dancers.

The ceremony concluded with messages delivered by the two hosts, expressing admiration for the deaf athletes who had competed with passion and determination, gratitude to the volunteers who supported the Games, and hopes and aspirations for the next 100 years of the Deaflympics, bringing the TOKYO 2025 DEAFLYMPICS to a close.



"Bon Mirai!"



TOKYO 2025 DEAFLYMPICS OFFICIAL MASCOT, Yuriito

Medal Ceremonies

Medal ceremonies are among the most symbolic and significant moments of the Games. They honour the achievements of athletes, recognise the dedication and effort that led to those achievements, and share the emotion of success with spectators and audiences. In particular, the medal—awarded only to those who reach the pinnacle of competition—carries special meaning. To ensure that the medals embodied the collective hopes and aspirations of society, the medal design was selected through a vote by children, who represent the future.

In addition, the production of award items—including medals, medal ribbons, and medal cases—utilised Tokyo-based craftsmanship, reflecting the character of Tokyo and Japan.

1 Award Items

Medals and medal ribbon

The designs for both the medals and the medal ribbons were selected by elementary, junior high, and high school students nationwide. Leveraging the skills of Tokyo's artisans, the designs were realised with a high level of precision and refinement.



Medals

The medals were manufactured by pressing molten metal into moulds at high temperatures, creating intricate reliefs and an elegant surface finish.

Each stage—from mould design to polishing—was meticulously carried out by skilled Tokyo-based artisans, including traditional craftsmen.



Medal moulding (Front)



Medal moulding (Back)

Medal ribbons were created in "Indigo Iron colour", dark blue including green—a colour favoured during the Edo period that reflects the foundations of modern Tokyo and Japan. The design incorporates traditional Japanese patterns and was meticulously produced using Tokyo kumihimo, a traditional braiding technique that weaves threads into complex and precise forms.



Medal Ribbon

Medal cases

The medal cases was made of "Tokyo Trees" grown in the Tama region of Tokyo with a rich environment. The exterior features an illustration of a traditional origami crane, symbolising hopes for the athletes' success. When opened, the case reveals a message conveying the spirit of Tokyo and Japan, adding a thoughtful and memorable touch for the medalists.



Medal case (Exterior)



Medal case with medal Inside



Medal presentation at the competition ven

Behind-the-Scenes production videos

To highlight the dedication and passion of the artisans supporting Japan's traditional craftsmanship, a behind-the-scenes production videos titled "Passion Behind the Medals – Edo and Tokyo: The Artistry of Master Craftsmen" was created. The production team closely followed the creators of the medals, medal ribbons, and medal cases, conducting interviews and incorporating narration to showcase Japan's world-class manufacturing techniques. The video documents a unique production process shaped by expert skill and meticulous handwork, while also communicating the importance of preserving and passing on traditional craftsmanship.

Multiple versions were produced to suit different media characteristics and audiences. The videos were released on YouTube, X (formerly Twitter), and Instagram, ensuring clear and effective communication tailored to each platform.



Ofiicial YouTube (15 / 3 mins)



Ofiicial X and Instagram (90sec, 30sec)

Commemorative gifts

As commemorative gifts at the medal ceremonies, medalists received a plush toy of "Yuriito", the official mascot of the Tokyo 2025 Deaflympics, following the presentation of their medals. The plush toys were made from recycled PET fabric, an environmentally friendly material, reflecting a commitment to ethical and sustainable consumption.



Commemorative gifts

Podium and trays

The podium design was inspired by cherry blossom trees, incorporating imagery of cherry blossom-lined paths to harmonise with the overall venue décor and enhance the atmosphere of the medal ceremony space. The tray combined cherry blossom petals with the traditional Japanese "Kozakura" pattern, creating an elegant and distinctly Japanese aesthetic that complemented the venue design and added a celebratory flourish appropriate for honouring athletes' achievements.

Both the podiums and trays were manufactured from 100% recyclable cardboard, reflecting a commitment to sustainability.



Podium



Tray



Diplomas and participation prizes

Diplomas were prepared for athletes placing 1st through 8th in each event and were distributed collectively to national delegations at Deaflympics Square from the day following each medal ceremony. Participation prizes were provided to all team members—including athletes and staff—as a gesture of welcome and appreciation for their involvement in the Games. These awards included a commemorative medal for each delegation, also distributed at Deaflympics Square. The paper used for both dioplomas and participation prizes was made from cherry blossom wood paper, reinforcing the Tokyo and Japanese identity throughout the awards programme.



Dioploma



Participation prize

2 Medal Ceremony Operations

Medal ceremonies were held at each competition venue for every sport and event. During each ceremony, gold, silver, and bronze medals were presented, followed by the raising of the national flag and the playback of the national anthem of the gold medallist's country or region. Presenters included ICSD officials and heads of local governments from the host municipalities. Volunteers and children also played an essential role as tray bearers, supporting the smooth and dignified conduct of the ceremonies.



Medal presentation



Tray bearer



Digital flag display

Medal ceremony operational procedures

As the TOKYO 2025 DEAFLYMPICS is an international multi-sport event for deaf athletes, ensuring information and communication accessibility through sign language was a top priority.

In the medal ceremony waiting areas, instructional videos were produced and displayed on monitors to explain the ceremony flow to medalists and volunteers. These videos incorporated International Sign, Japanese Sign Language, and Japanese–English subtitles. They were designed with high visibility so that viewers could understand the entire ceremony process simply by watching. To respond to individual questions from medalists and others, multiple tablets were provided, enabling smooth communication through automatic speech recognition and other applications.

During the medal ceremonies themselves, proceedings were led by a Sport Director serving as master of ceremonies using International Sign, supported by Japanese Sign Language interpreters and Japanese–English spoken announcements. The sign language interpretation was filmed and displayed on venue monitors alongside Japanese–English subtitles, ensuring clear information delivery to medalists and spectators alike. For the raising of national flags, digital national flags were projected on monitors at most venues. To make it easier for athletes to recognize when the national anthem was being played, blinking subtitles were added as a visual cue.

Number of medal ceremonies

A total of 209 medal ceremonies were conducted across all events, held daily from 15 to 25 November 2025.

Participation of children

In selected sports—including Athletics, Judo, Karate, and Swimming—junior high and high school students from schools for the deaf in Tokyo participated as tray bearers, carrying commemorative gifts on trays during the ceremonies.



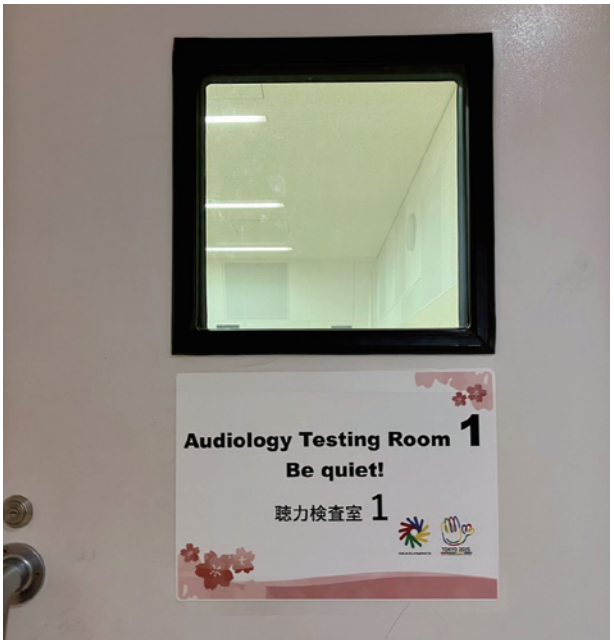
Ceremony Waiting Area

Audiology Testing

1 Overview of Initiatives

In accordance with the ICSD Regulations on Audiograms, to confirm whether the athlete has a hearing loss of at least 55dB pure tone average (PTA) in the better ear (three-tone pure tone average at 500, 1000 and 2000 Hertz, air conduction), coordination was conducted with ICSD prior to the Games, and audiology testing were conducted to athletes determined by ICSD during the Games. The 2025 Deaflympics Support Working Group—jointly established by the Japanese Society of Otorhinolaryngology-Head and Neck Surgery and the Japan Otorhinolaryngologists Association—provided cooperation for the implementation framework and offered advice throughout the Games period.

Audiology testing rooms were located at Deaflympics Square (Tokyo), J-VILLAGE (Fukushima Prefecture), and Hotel Sunvalley Izu-Nagaoka (Shizuoka Prefecture), all within walking distance of the ID Card issuing Centre. Testing equipment was procured following instructions from ICSD audiologists, and examiners were recruited with the support of the Japanese Association of Speech-Language-Hearing Therapists, the Tokyo Speech-Language-Hearing Therapists Association, the Fukushima Speech-Language-hearing Therapists Association, and the Shizuoka Association of Speech-Language-Hearing Therapists.. Through these collaborations, the audiology testing were successfully conducted.



Entrance of audiology testing room

2 Information & Communication Accessibility during Testing

When conducting audiology testing, various information accessibility measures were implemented to ensure smooth communication with athletes. These included the provision of writing boards, pointing boards, communication boards, and multilingual translation devices. In addition, Japanese–English spoken-language interpreter accompanied ICSD audiologist during the audiology testing. Furthermore, as a first-time initiative at these Games, illustrated guides were used to explain the test procedures, enabling athletes who were unfamiliar with audiology testing to undergo the test smoothly.



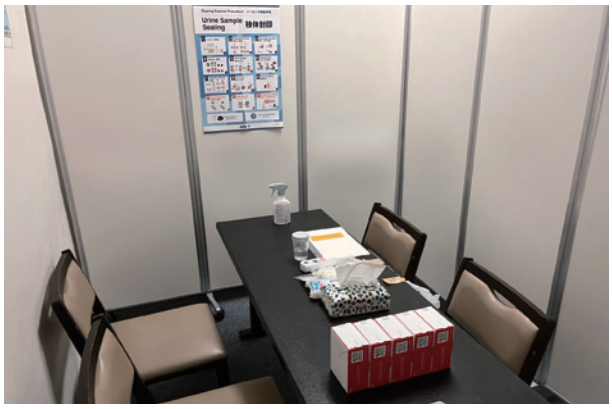
Example of an illustration used at the audiology testing

Anti-Doping

1 Initiatives

Prior to the Games, coordination was conducted with the ICSD in accordance with ICSD Anti-Doping Rules. Anti-doping activities were implemented in collaboration with the Japan Sports Agency, the Japan Sport Fairness Commission (J-Fairness), and the Japan Anti- Doping Agency (JADA).

With ICSD approval, Doping Control Station (DCS) and doping control vehicles (JADA Car) were installed at each competition venue and other relevant locations.



Doping Control Station

2 Information & Communication Accessibility during Doping Control

To facilitate clear communication between athletes and Doping Control Officer (DCO), sign language interpreters were made available as needed, and translation devices were provided. JADA also used tablets with multilingual support during testing to ensure procedures were conducted smoothly.

Prior to the Games, JADA conducted training for DCO assigned to each venue via online sessions and preparatory materials. The training focused on key points for effective "Communication with deaf athletes during doping control procedures". Volunteers served as doping control assistants (chaperones) to support athletes throughout the process.

3 Anti-Doping Education and Outreach

In accordance with ICSD policy, education and outreach activities were conducted to promote clean sport. The Games Service Guide and the athletes' dedicated website included information on the "Anti-Doping Rules and Procedures Applicable During the Games Period," as well as the ICSD-prepared "Doping Control Procedures." Guidebooks were made available in the waiting areas of each DCS to understand anti-doping rules and take actions toward clean sport. Posters and leaflets were displayed and distributed at Deaflympics Square to raise awareness and understanding of clean sport among athletes and support staff.



Posters displayed to promote clean sport

ID Cards

1 Overview

ID cards were issued to all Games participants, serving to identify each individual and grant access within competition venues according to their role. A total of approximately 30,000 ID cards were issued (see table below for the breakdown by category of eligible recipients).

These ID cards were required for entry into competition areas and other accredited zones at each venue, as well as for boarding transport services provided by the TSBC, playing a crucial role in controlling access for accredited personnel.

2 Eligible Recipients and Issuance Conditions

ID cards were issued to delegations, Organising Committee personnel, referees, competition staff, and other accredited participants. Day passes were issued at each competition venue for those requiring temporary access.

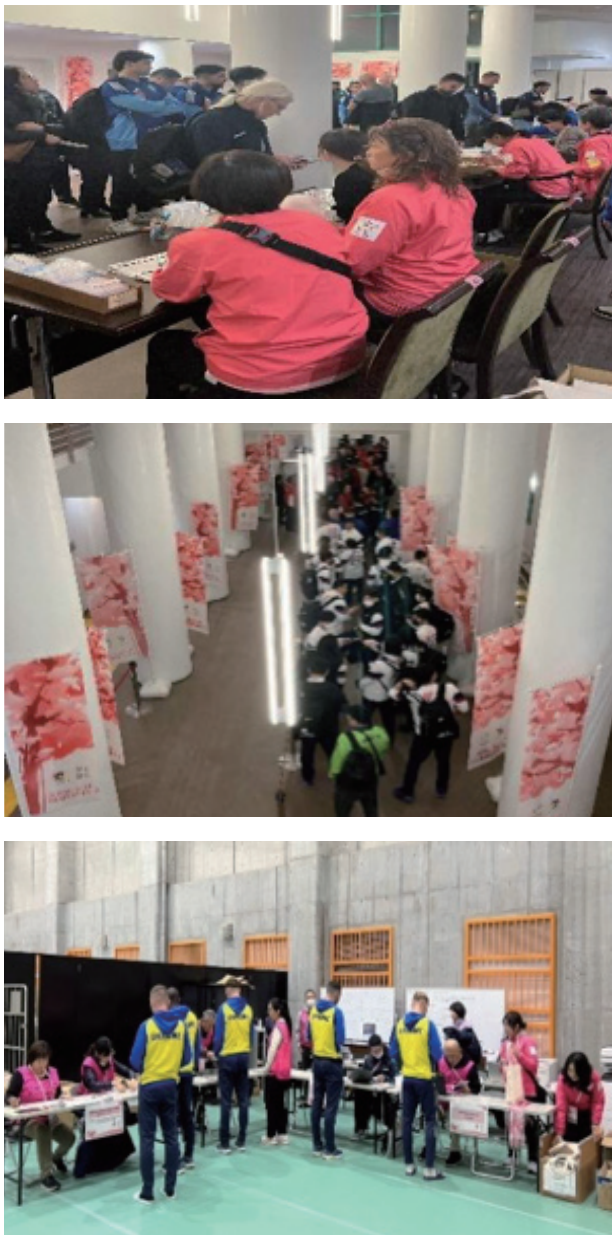
For delegations, ID card data were collected via the OMS (Online Management System), and cards were issued based on this information. Identity verification was conducted using passports, and issuance was conditional upon confirmation of payment of participation fees; for athletes, completion of the audiology testing was also required. The number of ID cards issued by category of eligible recipients is shown in the table below.

【Number of ID Cards Issued by Stakeholder Category】

Stakeholder Category	Number of ID Cards Issued
Delegations	Approx. 5,200
Games Organisers Organising Committee Personnel	Approx. 1,500
Referees and Competition Staff	Approx. 3,300
Operations Staff	Approx. 11,000
Interpreters	Approx. 250
Support Staff	Approx. 700
Volunteers	Approx. 3,000
Media	Approx. 1,950
Others	Approx. 3,100
Total	**Approx. 30,000**

3 Issuance Locations

ID issuance centres were established at three locations: Deaflympics Square (Tokyo), J-VILLAGE (Fukushima Prefecture), and Hotel Sunvalley Izu-Nagaoka (Shizuoka Prefecture). New issuance and reissuance were conducted from 11 to 25 November 2025. During peak arrival periods, the ID Card Issuance Centre remained open late to accommodate late-night arrivals of delegations at Haneda Airport, which operates 24 hours a day, in order to ease the burden on the athletes.



ID Card Issuance

4 Types and Design of ID Cards

Three types of ID cards were produced: (i) cards with a photograph, printed name, and other details; (ii) cards without a photograph but with printed name and other details; and (iii) handwritten cards. The ID card and lanyard were designed by the TSBC staff. In addition, a custom-made two-pocket card holder was produced to accommodate not only the ID card but also an Emergency Medical Information Card and a Universal Chat Board. The design was intended to ensure ease of use while preventing damage to the ID card.



Design with photograph and printed personal details



Lanyard design

5 Zone Access

Zone access was visually indicated using three colours according to each individual's assigned role: white (general areas only), red (general areas and operational areas), and blue (general areas, operations areas, and competition areas). In addition, areas restricted to specific personnel were designated by numbers: Athletes' Area (2), Referees' Area (3), Media Area (4), and VIP Area (5).

Zone	Access	Accessible Areas
BLUE	Competition Area	FOP (Field of Play)
RED	Operations Area	MOC, Operations Offices, Medal Ceremony Rooms, Volunteer Break Area, Weigh-in Room
WHITE	General Area	(Access is the same as general spectators; however, carrying an ID card visually identifies the holder as Games-related personnel and distinguishes them from the general public.)
2	Athlete Area	Training Area, Athlete Warm-up Area, Athlete Changing Rooms, First-aid Station Doping Control Room, Mixed Zone (Athlete Side), Athlete Seating
3	Referee Area	Referee Changing Room (Seating), Sport Operation Centre, Sport Equipment Storage
4	Media Area	Media Mixed Zone (Media Side), Media Working Space, Photo Positions within the FOP, Media Seating
5	VIP Area	VIP Room, VIP Seating

6 Operations During the Games

The locations of the ID Card Issuance Centres were determined based on the accommodation arrangements for delegations and the transport plan, and were positioned close to bus pick-up/drop-off areas in order to minimise the burden on delegations. As delegations stayed for extended periods and often arrived with multiple large suitcases, careful consideration was given to circulation routes to the ID Card Issuance Centre, luggage storage areas, and associated signage.

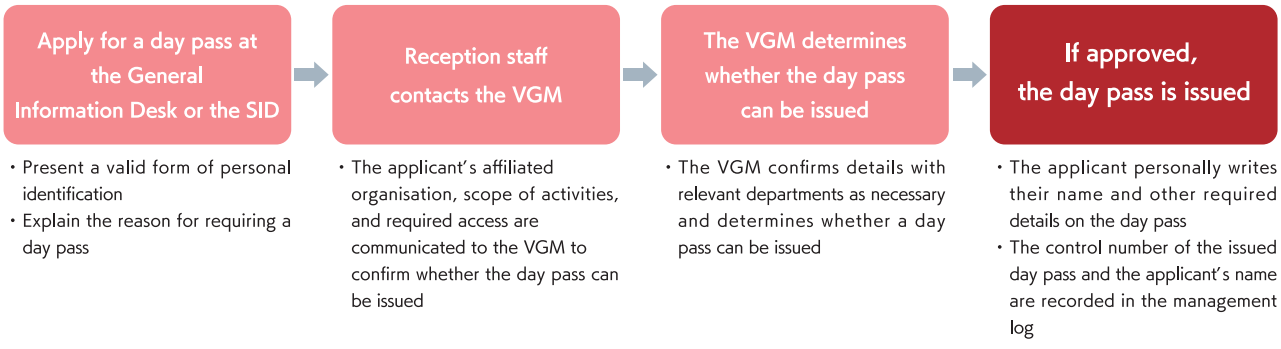
As conditions for ID card issuance, confirmation of payment of the ICSD Participation Fee and OC Participation Fee was required, as well as completion of the audiology testing for certain athletes. Although it was initially assumed that delegations would enter Japan as groups, in practice arrival timings often varied, which in some cases made these confirmations time-consuming. In particular, as the audiology testing venues were located separately from the ID Card Issuance Centres, volunteers assisted by guiding and directing athletes to the audiology testing locations.

In addition, the ID issuance Centres was located adjacent to international conference rooms where light meals were provided, ensuring that delegations were not left idle during the ID issuance process. However, many enquiries were received concerning not only ID cards but also transport and overall Games operations. Accordingly, coordination was carried out with the MOC, and sign language interpreters and English interpreters were arranged at short notice to respond to these needs.

Furthermore, as items such as water bottles, Welcome Suica cards, and SIM cards were distributed together with the ID cards, tote bags bearing the Games emblem were produced to enable recipients to carry all items together conveniently.

7 Use of Day Passes at Venues

When temporary access to a venue was required for operational purposes, a day pass valid only on the day of issue was provided. The decision to issue a day pass was made by the VGM at each venue, based on the applicant's scope of activities.



Operational Flow from Day Pass Application to Issuance

Deaflympics Square

1 What's Deaflympics Square?

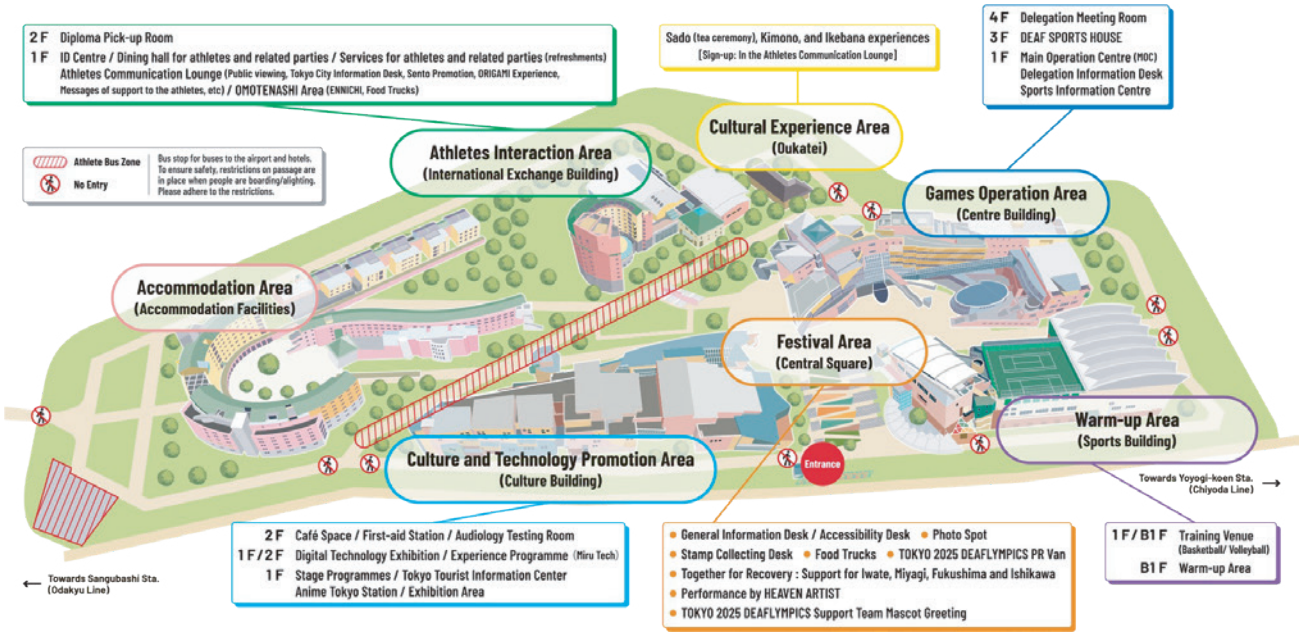
Deaflympics Square was established at the National Olympics Memorial Youth Center as a Games operations base with functions including the MOC, the Transport Headquarters and the Media Centre. It also served as a Cultural dissemination hub, implementing initiatives to deepen understanding of deaf culture and to provide opportunities to experience the appeal of Tokyo. The venue generated interaction not only among athletes but also between athletes and the general public. It attracted a large number of visitors and became a place where everyone could enjoy and interact, regardless of being deaf or nationality, reflecting the Games' principle of an inclusive society.

Period: 15–26 November 2025
(Some functions, including ID Card issuance, commenced from 11 November)
Opening hours: 09:00–20:00
(The MOC and Transport Headquarters operated 24 hours)
Venue: National Olympics Memorial Youth Center
3-1 Yoyogi-Kamizono-cho, Shibuya-ku, Tokyo
Total number of visitors: 57,168
Admission: Free
Functions
1) Games operations function:

The Deaflympics Square operated as a Games operations base with functions including the MOC, Transport Headquarters, Media Centre and training venues, supporting the delivery of the Games so that deaf athletes could perform at their best.

2) Cultural dissemination function:

A wide range of programmes was delivered, including content to deepen understanding of deaf sports and deaf culture, as well as opportunities to experience Universal Communication technologies and Tokyo's arts and culture, enabling people from diverse backgrounds to participate together.



Deaflympics Square Venue Map



Entrance to Deaflympics Square



Deaflympics Square gate


Athletes relaxing

2 Advance Coordination with the Host Facility

In establishing Deaflympics Square, various coordination arrangements were undertaken with the National Olympics Memorial Youth Center, which served as the host facility.

On the use of facilities

Deaflympics Square required the securing of many rooms, including the MOC and press conference room, meeting rooms for delegations and other groups, halls for delivering a range of content, and large-scale venues where meals could be provided. In addition to these rooms, for Deaflympics Square to function it was essential to secure, to a certain extent, priority use of spaces such as the Central Square for booths and other exhibits, and internal roads required for bus boarding and alighting. As these spaces are not normally rented out by the National Olympics Memorial Youth Center, it was necessary to coordinate arrangements to enable the use of the relevant spaces.

Accordingly, rather than using the relevant spaces on an exclusive basis, permission was obtained by presenting specific usage arrangements on the premise that members of the public and vehicles associated with the Center would be able to enter and exit.

Conclusion of a cooperation agreement

To ensure the smooth establishment of Deaflympics Square and its safe, efficient and effective operation, the TSBC concluded a cooperation agreement with the National Institution For Youth Education, which operates the National Olympics Memorial Youth Center, thereby strengthening collaboration.

As the "Cooperation Agreement for the Establishment and Operation of Deaflympics Square for the 25th Summer Deaflympics Tokyo 2025", both Presidents signed the agreement on 24 April 2025, it entered into force, and thereafter it was possible to carry out further coordination more smoothly.

The main contents of the agreement are as follows.

- Facility use and procedures
- Establishment, operation and public relations of the Deaflympics Square
- Responses in emergencies, including fires, earthquakes, lightning strikes and accidents

*Including confidentiality and the handling of personal information.



From left: SHIOMI Kiyohito, President, TSBC
FURUKAWA Kazu, President, National Institution For Youth Education (Incorporated Administrative Agency)



Ribbon-cutting at the opening event

3 Opening Event

To commemorate the opening of Deaflympics Square, an opening event for media and stakeholders was held at the Small Hall of the Culture and Technology Promotion Area (Culture Building). The MC of the event was Tokyo 2025 Deaflympics Ambassador KAWAMATA Ikumi. In addition to remarks by ICSD President Adam KOSA and Organising Committee of 2025 Summer Deaflympics Chairperson HISAMATSU Mitsuji, representatives of sponsors—ASICS, TOYOTA MOTOR CORPORATION and SoftBank Corp.—also participated, and a ribbon-cutting ceremony was conducted to commemorate the opening of Deaflympics Square.

Date and time: 14 November 2025, 13:00–13:30
Venue: Deaflympics Square, Culture and Technology Promotion Area (Culture Building), Small Hall
MC: Tokyo 2025 Deaflympics Ambassador, KAWAMATA Ikumi
Speakers: Adam KOSA, President, ICSD
ISHIBASHI Daigo, President, JFD
SHIOMI Kiyohito, President, TSBC
UMEMURA Mika, Senior Director, International Sports Projects Division, TMG's Office for Sports Promotion
HIROTA Yasuhito, Chairman and CEO, ASICS
HASHIMOTO Masao, General Manager, TOYOTA Sports Promotion Division, TOYOTA MOTOR CORPORATION
KASHIWAGI Michiteru, Head of Public Sector Promotion Division, Enterprise Unit, SoftBank Corp.
Media attendance: 50 organisations, 109 participants



KAWAMATA Ikumi as the MC

4 Overview of Each Area

Games Operation Area (Centre Building)

In the Games Operation Area (Centre Building), the MOC, the SIC and the Media Centre were established, and the respective operating bodies—ICSD, JFD, the TMG and the TSBC operated from this area as their base for Games operations. In addition, for each delegation, Deligation Information Desk was established, and meeting rooms were provided to enable tactical meetings and information-sharing ahead of competitions, thereby establishing an environment to support athletes in being fully prepared for competition.



MOC



Media Centre (Press Conference Room)

DEAF SPORTS HOUSE

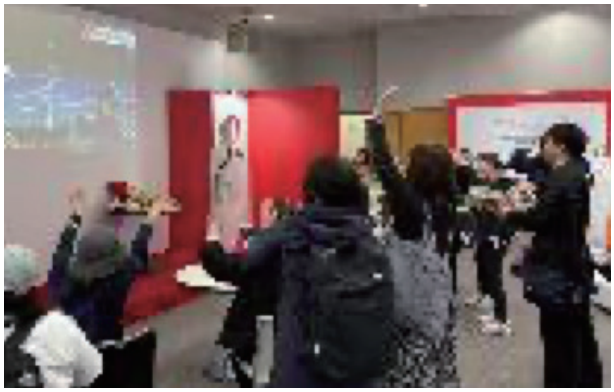
"DEAF SPORTS HOUSE" was established as a place where members of the public including children, and deaf athletes could deepen their understanding of deaf sports, the Deaflympics and deaf culture, and where they could cheer on athletes through interaction. Pamphlets and novelty items including sports supporting Manga stickers were distributed to visitors, and the number of visitors during the Games period reached 8,936.

In exhibits relating to deaf sports and the Deaflympics, the 100-year history of the Deaflympics, Manga cheer on Deaf Sports and Nationwide Deaflympics Caravan Tour were introduced through panels and videos, and medals from the current Games and past Games, Samsun 2017 and Taipei 2009, were displayed.

In addition, as a deaf cultural experience, works by two deaf artists (six works in total) were exhibited, and a support message board and an interaction space were established. In the interaction space, competition broadcasts were also screened, creating opportunities for visitors and athletes from each country to support athletes while interacting.



DEAF SPORTS HOUSE (Entrance)



Interaction space

Festival Area (Central Square)

A "Photo Spot" modelled on the Games Emblem, a "Stamp Collecting" in which participants searched for and collected stamps installed within Deaflympics Square, "Exhibition Area" showcasing sponsors' initiatives and the appeal of disaster-stricken areas (Iwate, Miyagi, Fukushima and Ishikawa), and "Food Trucks" were implemented. In addition, on weekends and public holidays, when there were many general visitors, performances by HEAVEN ARTISTS and TOKYO 2025 DEAFLYMPICS Support Team Mascot Greeting were held, creating a space in which visitors could experience the excitement of the Games.



Photo Spot



Central Square crowded with many visitors



Sign language experience at a booth



Disaster-stricken areas promotional booth


Central Square crowded with many visitors


TOKYO 2025 DEAFLYMPICS Support Team Mascot greeting

Photo Spot

In order to provide a space for visitors to Deaflympics Square to create memories, a Photo Spot modelled on the Games Emblem was installed. In addition, a scheme was implemented in which those who took photos and posted them on social media were given an original pin badge. This contributed to disseminating the excitement of the Games and the appeal of Deaflympics Square and provided an opportunity for more people to learn about the Deaflympics.



Original pin badge

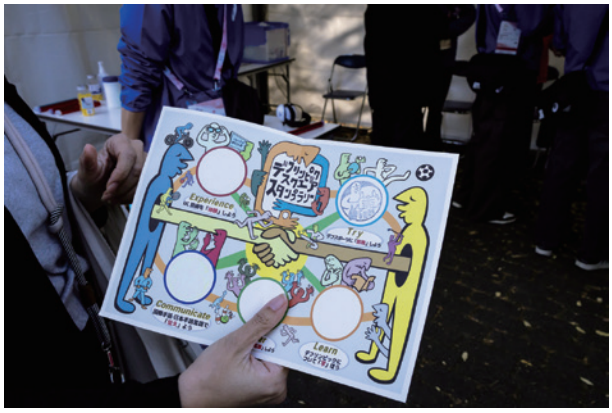
Stamp collecting

A stamp collecting was implemented by establishing the following five points within Deaflympics Square. A scheme was operated under which those who collected all stamps received an original pin badge, and 6,945 people completed the stamp collecting.

1) "Communicate" in International Sign and Japanese Sign Language (Sign language workshop)
2) "Try" deaf sports (Baton passing in deaf sports)
3) "Learn" about the Deaflympics (DEAF SPORTS HOUSE)
4) "Experience" Universal Communication technologies (Miru Tech)
5) "Cheer" for the athletes (Cheer Signs)



Stamp collecting participants



Stamp sheets

Culture and Technology Promotion Area (Culture Building)

In the Culture and Technology Promotion Area, "Stage Programmes", including dissemination of deaf culture and Japanese traditional performing arts, and "Miru Tech", an exhibition and hands-on programme using digital technologies that anyone could enjoy casually and use for interaction, were delivered. In addition, a "Café space" as a place for interaction a "Tokyo tourist information booth" (Tokyo Tourist Information Center), and "Anime exhibits" (Anime Tokyo Station) were also installed, making this an area visited by many people, including both athletes' related personnel and members of the general public.

Stage programmes (Small Hall)



*In addition to the above, for overseas athletes and related parties, Calligraphy Performances, Taiko Drum Performances and Awa Odori Performances provided by the Tokyo Convention & Visitors Bureau were presented, and public viewing of competitions and other activities were implemented.



Live Painting Show



Sign-Language Kyōgen



Mai Kyo Shi "Pastoral"

Information & Communication Accessibility for stage programmes

International Sign interpreter and Japanese Sign Language interpreter were provided, and information accessibility was ensured through measures such as the display of Japanese and English subtitles using projectors.



Information & Communication Accessibility
for Adam KOSA, President, the ICSD

Miru Tech

In collaboration with 25 organisations including start-ups, "Miru Tech" was held to enable visitors to experience a wide range of digital technologies, including Universal Communication technologies. Visitors were able to try diverse advanced technologies first-hand, such as tools that convert and display sign language and speech as text, VR experiences that allow anyone to easily become an avatar and enjoy a virtual world, and AR technology that overlays remote sign language interpreting video onto the real environment. During the event period, the venue remained lively throughout, attracting not only members of the public but also athletes and related parties from many countries. (Visitors: 36,136)



Miru Tech information desk



Universal Communication technology hands-on experience

Café Space

A "Café space" was set up where athletes and related parites as well as general visitors could socialise over coffee. Starbucks Coffee Company, a sponsor, kindly provided coffee free of charge. Booths for "Miru Tech" and the Athlete Nail Association were also exhibited within the same space.

As visitors could both experience a range of content and stay while enjoying coffee, many scenes were observed in which deaf and hearing people—regardless of nationality or age—enjoyed communicating together in the same space, making this an initiative that embodied progress towards an inclusive society.



Café space

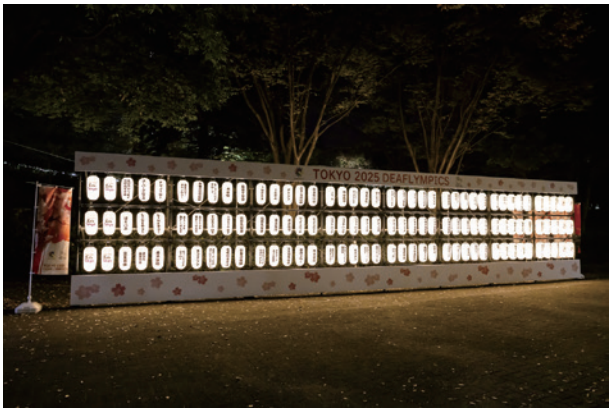


Support messages to athletes

Lantern Recognition Installation

To help overseas athletes and related parties experience a distinctly Japanese atmosphere, and to express gratitude to sponsors, a "Lantern Recognition Installation" display was installed featuring the "Edo Tokyo" logo and the names of sponsoring organisations. It provided an opportunity for athletes, related parties and general visitors to appreciate the commitment of companies that supported the Deaflympics in sympathy with its principles.





Lantern Recognition

Cultural Experience Area (Oukatei)

Arts & Culture experiences

As an initiative to allow athletes and related parties to experience Edo–Tokyo arts and culture, tea ceremony, kimono dressing, and Ikebana (flower arrangement) programmes were offered from 16 to 25 November. Kimono dressing was provided during the first half,16–20 November while ikebana was offered during the second half,21–25 November. Over the period, 222 people participated in tea ceremony, 110 in kimono dressing, and 73 in ikebana. To ensure Information & Communication Accessibility, International Sign interpreter was arranged, and multilingual speech-to-text displays and tablets were utilised.



Tea Ceremony Experience



Kimono Dressing Experience



Ikebana (Flower Arrangement), Experience

Athletes Interaction Area (International Exchange Building)

In addition to providing services for athletes and related parties—such as ID Card issuance and transport support—an "Athletes Communication Lounge" was created where athletes could socialise through public viewing and hands-on experiences of traditional Japanese games. An "OMOTENASHI Area" was also set up to enable athletes to experience Japanese culture. Within the Athletes Communication Lounge, a variety of content was offered, including a "Sento (public bath) PR booth"-one aspect of Tokyo culture dating back to the Edo period- "Tokyo City Information Desk," "Origami Experience", and "Messages of support to the athletes."



Scenes from the lounge



Athletes enjoying the lounge



OMOTENASHI Area (ENNICHI)



Sento (public bath) PR booth



Messages of support to the athletes



Tokyo City Information Desk

Warm-up Area (Sports Building)

Training venue / Warm-up Area (Closed to the public)

A warm-up area that all athletes could use freely at any time was established, together with training venue for volleyball and basketball, providing an environment in which athletes could compete in optimal condition. For operations, nurses were stationed at all times and an emergency-response structure was put in place, creating a safe environment where athletes could practise and warm up with confidence.



Training venue (Basketball)



Warm-up Area

Deaf Sports / Communication experiences

To create opportunities for visitors to engage with deaf sports, learn about deaf culture and reflect on an inclusive society, deaf sports and communication experience programmes were provided for members of the general public. Through these experiences, participants deepened their understanding of deaf sports and deaf culture, enabling them to enjoy the Games even more.

- Dates: 15–16 November, 22–24 November
- Content: Deaf football experience; deaf table tennis experience; Sign Language Workshop
- Participants: 788



Deaf football experience



Deaf table tennis experience

Public Relations

1 Public Relations Activities

Games website

To prepare for the Games, the "TOKYO 2025 DEAFLYMPICS Information Website" was launched in FY2023 to provide updates on the TSBC's preparations for the Games and information related to organisational governance. Content was managed by categorising it into six sections—"Let's watch the Games!", "Daeflympics Information", "Deaflympics Brand", "Donations and Sponsorship", "Organization Information" and "News"— with top priority given to "ease of viewing", "clarity" and "ease of navigation" from the user's perspective.

In addition, there were two separate sites: the portal site created by JFD and the TSBC's information site. Leveraging existing content, a consolidated "Official Website of TOKYO 2025 DEAFLYMPICS" was built in May 2025 to provide clearer communication for users.

During the Games, a dedicated special site was created on the Games website. Featuring spectator-focused information such as the Spectator Guide, competition schedules, venue congestion status, match-ups and results, and competition video streaming, a belt banner was developed and organised so that users could quickly find what they needed by purpose.

Use of social media, etc.

With the aim of disseminating information about the Games, deaf sports, and content that promotes understanding of deaf culture and contributes to an inclusive society, accounts were operated on X, Instagram, and YouTube. Information about venues, competitions, deaf culture, athletes, events, and preparation status was shared systematically and strategically. A cross-departmental project team was also formed to enhance content. Posts were delivered not only in Japanese and Japanese Sign Language but also in English and International Sign.

During the Games period, three types of posts were published daily on X and Instagram:

- The night before: the following day's competition schedule (date, time and sport)
- Midday on the day: a reminder of YouTube livestreams
- The following morning: the medal standings by country as of 19:00 on the previous day

In the event of urgent updates, such as changes to the competition schedule, the latest information was promptly posted on X, Instagram and YouTube.

Deliverables

Spectator Guide

To encourage spectators to attend competitions at venues and to help visitors enjoy watching more, a Spectator Guide was produced compiling essential information about the Games. It included the significance and appeal of the Games, schedules and venues for each sport, basic rules, and highlights unique to the Deaflympics. Accessibility-related information was also included (e.g., via venue maps) to make it easier for a wide range of visitors to attend. Rather than distributing printed booklets at venues, convenience was improved by allowing spectators to access a digital version via a 2d barcode printed on wristbands handed out to entrants.

Official poster

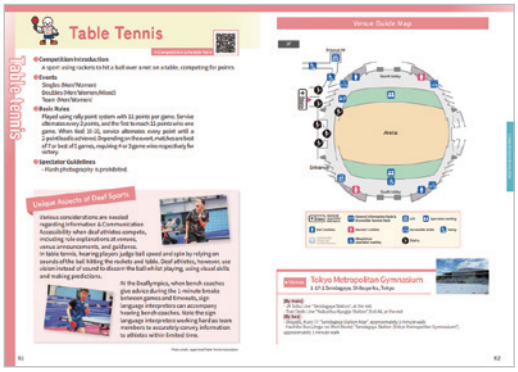
The official poster placed the Games Emblem prominently to express the milestone of the Deaflympics' 100th anniversary. The overall colour scheme was based on the Games' main colour, Sakura pink. The poster was displayed during the Games period at Deaflympics Square and at each competition venue.

Cooperation agreements for publicity and communications

As domestic awareness of the Deaflympics remains lower than that of other international events such as the Olympic Games, more effective television coverage and media reporting were required. Accordingly, in January 2025, a public call for proposals was launched for broadcasting, reporting, programming, streaming and promotional activities aimed at raising awareness and building momentum for the Games.

As a result, cooperation agreements for publicity activities such as broadcasting and reporting were concluded with five organisations. Through exchanges of views with these partners on media operations and broadcasting, smoother media operations and coverage during the Games were achieved.





Spectator Guide



Official poster

2 Media

Media briefings (Press seminars)

To help a broad range of media outlets and journalists correctly understand the Deaflympics-its outline and characteristics, the purpose of hosting in Tokyo, and related initiatives-and to raise interest, priority, and expectations leading to sustained planning, coverage, and reporting through the Games, press seminars were held twice: in November 2024 (one year prior to the Games) and in June 2025.

At the November 2024 seminar, explanations were provided on the significance of hosting in Tokyo, the overall picture of "what we aim to achieve through the Games" as stated in the basic hosting plan, and preparation status, so that participants could learn the Deaflympics from the fundamentals and use it as a starting point for future coverage and planning.

At the June 2025 press seminar, explanations were provided on the Nationwide Deaflympics Caravan Tour, use of Universal Communication technologies at Competition Venues and Deaflympics Square, competition schedule, and preparation status for Deaflympics Square and volunteers. In addition, procedures for media support during the Games and applications related to coverage (Media ID Card application, broadcast applications, and applications for provision of video materials) were explained, and applications began on 18 June.

On 29 July, a press briefing was held in conjunction with the draw for team-sport brackets and a sponsor/organisation networking event, covering preparation for competition viewing and Opening and Closing Ceremonies attendance, as well as the latest sponsorship status.

At the press seminar on 5 November just before the Games, concrete operational details were explained, including delegation entry status, athlete services, and details of Deaflympics Square, along with information channels such as the Games website and the Spectator Guide, and methods of providing information to media including press conferences during the Games.

Media Guide

A Media Guide was created to enable smooth reporting activities at key reporting hubs such as Deaflympics Square and each competition venue. It included information on filming positions, interview areas, and media working Spaces for each sport and venue, as well as guidance on considerations when interviewing deaf athletes. In addition, it introduced story leads such as initiatives by venue municipalities, Universal Communication technologies that facilitate communication, and new cheering methods developed for these Games, contributing to increased coverage and momentum for the Games.

Media Page

In June 2025, a Media Page was created on the Games website to post coverage guidance and the Media Guide for outlets wishing to report during the Games. It included notices for media, application documents, the Media Guide, and the Interview booth reservation system.

During the Games, in addition to frequently asked items, timely information was provided on operational points such as aerial filming at the marathon venue, issuance of ID Card, and strict compliance with wearing bibs.



Media Page

Applications related to media coverage

For the Games, applications for Media ID Card application, Broadcast Application, and Application for the Use of Video Materials were accepted starting 18 June 2025. Because the Deaflympics Regulations (DG16: Media Control and Particulars, item 3) require submission to ICSD three months before the Games, the deadline was set as 22 July.

At past Games, ICSD accepted Media ID Card application and charged a fee. For the TOKYO 2025 DEAFLYMPICS, in order to encourage broader coverage and increase awareness and momentum, arrangements were made with ICSD so that the fee for domestic Media ID Card application would be free of charge, and the TSBC accepted the applications and handled issuance. For overseas media, the ID Card application fee remained chargeable as before, and applications were submitted directly to ICSD.

(Number of applications)

- Distribution of Media ID Card
  Domestic media: 167 organisations / 1,878 people
  Overseas media: 16 organisations / 54 people
- Applications related to broadcasting (competition video): 14 organisations
- Applications for the Use of Video Materials: 54 organisations

Media Centre

A Media Centre was set up within Deaflympics Square as a hub for disseminating Games information and providing services to media. It hosted press conferences and press briefings, provided interview booths, and issued Media ID Card.

Media conferences and press briefings were held four times—14, 17, 20, and 26 November 2025—to explain operational status such as competition schedules and results, and to feature presentations by participants involved in the Games.

Interview booths operated by reservation, with arrangements made so that interviews could be conducted in line with media and athlete schedules. For Media ID Card, a pickup counter was established and distribution took place from 11 to 26 November 2025.

【Details of the Media Conference and Press Briefing】

First Media Conference

- Date and Time　Friday 14 November 2025, 13:30–14:30
- Venue

  Deaflympics Square, Culture and Technology Promotion Area (Culture Building), Small Hall
- Media Attendance

  50 media organisations, 104 participants
- Programme

  Opening Remarks by Organisers

  Speaker: Adam KOSA, President, ICSD
  HISAMATSU Mitsuji, Chairperson
  Organising Committee of 2025 Summer Deaflympics
  Japanese Federation of the Deaf
  KITAJIMA Takashi, Chief Operating Officer
  ITAKURA Hiroyasu, Senior Manager, General Affairs Department
  Tokyo Sport Benefits Corporation
  Deaflympics Preparation and Operation Office

  Presentations by Sponsors: ASICS
  TOYOTA MOTOR CORPORATION
  SoftBank Corp.

Press Briefing

- Date and Time　Monday 17 November 2025, 10:30–12:00
- Venue

  Deaflympics Square, Games Operations Area (Centre Building), Press Conference Room
- Media Attendance

  11 media organisations, 17 participants
- Programme

  Games Operations

  Speaker: KITAJIMA Takashi, Chief Operating Officer
  ITAKURA Hiroyasu, Senior Manager, General Affairs Department
  Tokyo Sport Benefits Corporation
  Deaflympics Preparation and Operation Office

  Deaf Culture

  Speaker: KURANO Naoki, Secretary General
  Japanese Federation of the Deaf
  Deaflympics Organising Committee

  Presentation by Tsukuba University of Technology

  Guest Speaker: ISHIHARA Yasushi, President
  NAKAJIMA Yukinori, Professor
  National University Corporation Tsukuba University of Technology

Second Media Conference

- Date and Time

  Thursday 20 November 2025, 10:30–12:00
- Venue

  Deaflympics Square, Games Operations Area (Centre Building), Press Conference Room
- Media Attendance

  11 media organisations, 15 participants
- Programme

  Games Operations (Mid-term Review)

  Speakers: OSUGI Yutaka, Vice President, ICSD
  Juergen ENDRES, International Sport Director
  HISAMATSU Mitsuji, Chairperson
  Organising Committee of 2025 Summer Deaflympics
  Japanese Federation of the Deaf
  KITAJIMA Takashi, Chief Operating Officer
  ITAKURA Hiroyasu, Senior Manager, General Affairs Department
  Tokyo Sport Benefits Corporation
  Deaflympics Preparation and Operation Office

  Activities of Ambassadors

  Guest Speaker: Tokyo 2025 Deaflympics Ambassadors
  KAWAMATA Ikumi

Third Media Conference

- Date and Time

  Wednesday 26 November 2025, 11:00–12:30
- Venue

  Deaflympics Square, Games Operations Area (Centre Building), Press Conference Room
- Media Attendance

  23 media organisations, 50 participants
- Programme

  Overall Review of the Games and Closing Ceremony

  Speaker: Adam KOSA, President, ICSD
  HISAMATSU Mitsuji, Chairperson
  Organising Committee of 2025 Summer Deaflympics
  Japanese Federation of the Deaf
  KITAJIMA Takashi, Chief Operating Officer
  ITAKURA Hiroyasu, Senior Manager, General Affairs Department
  Tokyo Sport Benefits Corporation
  Deaflympics Preparation and Operation Office



Press Conference Room

Each Venue

To enable media to report smoothly at each venue, media working spaces were set up where journalists could work on-site. Seats for media were also allocated within spectator stands so that reporters could write while watching matches. In addition, filming permissions areas were prepared and Interview Space were set up to support smooth interviews with athletes after competitions. To allow deaf athletes to respond in their preferred language, sign language interpreters and tablets were arranged in Interview Space, facilitating smooth coverage. Furthermore, results were provided at each venue so that media could confirm competition results immediately, supporting timely reporting.



Interview space

3 Broadcasting, Competition Video Streaming

Broadcasting

To increase broadcasting opportunities, broadcast rights fees were set to zero. The TSBC also served as host broadcaster and designed a system to provide competition video materials to media outlets, enabling them to broadcast and report using those materials.

Based on the broadcast applications from media organisations, approval was granted to 13 domestic media organisations and one overseas media organisation.



Live Streaming of Media Conferences

Competition video streaming

To widely share the appeal of the Deaflympics domestically and internationally and encourage viewing, competition footage was filmed and livestreamed on the "25th Summer Deaflympics Tokyo 2025 Official YouTube Channel" (hereafter, the "Official Games YouTube"). As of 15:00 on 27 November 2025, total video views reached 3,245,533. Viewership was approximately 42% domestic and 58% overseas, demonstrating broad global viewing.

For Final in each sport, competition commentary was provided by deaf sign language commentators ("Sign language commentators") and hearing commentators, with Information & Communication Accessibility including International Sign and English subtitles, as well as Japanese Sign Language and Japanese subtitles. To deliver effective streaming within a limited budget, Preliminary were primarily filmed and streamed using fixed cameras; on days when Final were held, the number of cameras was increased to provide richer coverage.

Among events other than Final, Preliminary for five sports—Badminton, Handball, Table Tennis, Wrestling, and Karate—where participation by deaf athletes with ties to Tokyo and strong performances by Japanese athletes were particularly expected, were covered as part of a Tokyo initiative via the TOKYO Para Sports Channel. For each of these sports, one competition day was broadcast with play-by-play, commentary, and sign language interpreting on cable TV (CATV) and YouTube. For badminton, streaming included commentary by a sign language commentator.

For some sports where athletes move over wide areas, filming methods were tailored to the sport's characteristics to capture dynamic footage. In particular, for Orienteering, because the filming area at the Izu Oshima Island (Ura-Sabaku Desert) venue was limited, aerial drone filming was conducted in coordination with the Ministry of Land, Infrastructure, Transport and Tourism to effectively convey competition scenes across the entire venue.

In addition, daily highlights focused on Final and a comprehensive Games highlight compiling footage from the entire period were produced and distributed on the Official Games YouTube. Filmed footage and produced highlight videos were stored and archived in online storage services, enabling media to use the materials through an application process.

Sign language commentary in competition broadcasts

Sign language commentators provided commentary in Japanese Sign Language for Final in 18 sports. A total of 22 Japanese Sign Language commentators and 40 Japanese Sign Language interpreters (who rendered content into spoken Japanese) trained by JFD for the TOKYO 2025 DEAFLYMPICS were engaged. In principle, two Japanese Sign Language interpreters were assigned to each sign language commentator.

This was the first attempt in Japan to provide sports competition commentary on such a large scale in Japanese Sign Language, and it was truly a collaborative effort between deaf and hearing people, developed while exploring and refining the filming environment.

4 Public Viewing

By leveraging livestreams on the Official Games YouTube channel and the TOKYO Parasports Channel YouTube channel, various municipalities organised public viewing events. This allowed people to experience the atmosphere of the Games and a sense of unity with the venues, while creating opportunities for wider engagement with the Games. In addition, on 23 November, Tokyo conducted a live broadcast of the women's and men's Athletics 200 m Final at the Tokyo Metropolitan Kita Special Needs School. Approximately 90 people attended in total, contributing to the excitement and momentum of the Games.



Men's 200 m Final (Athletics)



Participants cheering using "Cheer Signs"

5 Games Record Video

To achieve the "Future Tokyo" strategy's goals of leveraging the Deaflympics as an opportunity for communication and enhancing Tokyo's presence, it was important to preserve the success of the Games as "videos" that could be utilised through various channels such as websites and social media, and to disseminate it domestically and internationally by seizing every opportunity.

In addition, to pass on the Games legacy, "Games record videos" were produced to capture information that is difficult to convey through text alone—such as how athletes, spectators, staff, and others (regardless of disability) came together to create the Games, the vibrancy and emotion of the event, and the know-how gained through hosting an international sports event.

Long version (approx. 60 minutes)

The content was designed to convey the Games' momentum by covering a wide range of initiatives and scenes: preparation efforts, momentum-building activities, Opening and Closing Ceremonies, competition scenes that capture the characteristics of deaf sports while revealing diverse emotions, spectators uniting in support through "Cheer Signs", staff supporting operations such as sign language interpreters and volunteers, and the atmosphere of Deaflympics Square. In addition, interviews with individuals involved in the Games were incorporated to convey their aspirations and innovations in the lead-up to the event, creating a structure that communicates the atmosphere and energy of the Games.

Short version (approx. 3 minutes)

To provide a trigger for both those who were involved and those who were not to learn what the TOKYO 2025 DEAFLYMPICS was like, the video incorporated many symbolic and memorable moments from the Games.

Closing Ceremony opening video (4 minutes)

As a highlight video opening the Closing Ceremony, it was designed so that athletes, spectators, staff, and others involved could praise one another's achievements, express gratitude, and acknowledge each other's efforts while looking back over the Games from beginning to end.

Transport

1 Basic Policy

No athletes' village was established for the Games; instead, existing accommodation facilities were utilised. On this basis, the following basic policies were formulated to establish a transport system that would enable delegations to focus on competition.

Selection of the official travel agency

For delegations to focus on competition, it is essential not only to provide appropriate and comfortable accommodation but also ensure smooth and safe transport. To achieve this, planning needed to integrate accommodation and transport. Therefore, in order to improve operational efficiency and reduce costs, both accommodation and transport services were outsourced to an official travel agency.

Transport service coverage

Facilities covered by transport arranged by the TSBC included: airports (Haneda and Narita), competition venues, independent training venues, transport hub, and Designated Boarding and Alighting Points.

Transport time

To reduce the transport burden on delegations, transport was planned to ensure that travel from the Designated Boarding and Alighting Points to competition venues would be completed within approximately one hour.

Transport service period

The service period was set to 18 days (each sport's practice start date + 12 competition days + 2 days after the closing ceremony), from 11 to 28 November.

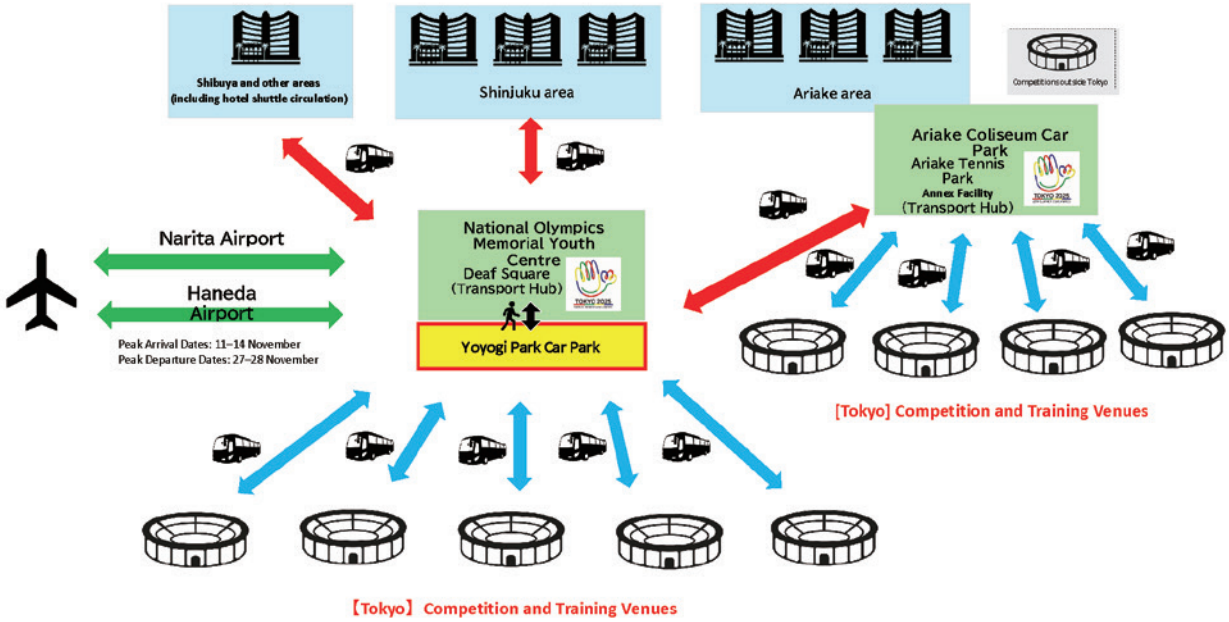
Transport vehicles

- Delegations were mainly transported by large buses. For team sports such as Football and Volleyball, a dedicated bus was assigned to each team.
- For ICSD officials, SDs, and overseas referees, general vehicles such as hired cars and taxis were used. Vehicle allocation was conducted in accordance with the Deaflympics Regulations (DG27: Transport).
- In principle, no attendant was assigned to each vehicle; operations were handled by drivers only.

Operation of Transport Hub

As the National Olympics Memorial Youth Center is equipped with accommodation facilities, a large parking area, and training rooms, it was utilised as a transport hub. Delegations were first consolidated at the transport hub from Designated Boarding and Alighting Points and then transported to each competition venue using a hub-and-spoke system.

The Transport Framework utilising the transport hub is shown in the diagram below.



2 Securing the Transport Hub and Designated Boarding and Alighting Points

Establishment of Transport Hub

National Olympics Memorial Youth Center and Yoyogi Park Parking Area

Initially, the plan assumed operating only with the large-vehicle parking area of the National Olympics Memorial Youth Center; however, the space was found to be insufficient as a transport hub. Therefore, internal roads of the Olympic Center and the Yoyogi Park parking area were also utilised. Although the initial plan was to use only half of the Yoyogi Park parking area, the entire area was ultimately used, which improved transport efficiency and reduced the number of buses required.

Ariake Coliseum

Because many athletes were accommodated not only in the Shinjuku/Shibuya area but also in the Ariake area, it became necessary to establish a transport hub in Ariake as well, and Ariake Coliseum was utilised for this purpose.

Securing designated Boarding and Alighting Points

Securing designated Boarding and Alighting Points

In the Shinjuku area, many accommodations did not have Athlete Bus Parking, making it difficult to set bus pick-up/drop-off areas. Therefore, TMG Building's Athlete Bus Parking, reachable on foot from hotels in Nishi-Shinjuku, was used. In the Ariake area, participants were to walk from their accommodations and gather at Ariake Coliseum.

Securing deadhead / Layover locations

To secure rest areas for bus drivers, Athlete Bus Parking near competition venues were needed. However, such parking areas and available spaces in Tokyo are limited, so candidate sites were selected and negotiations and coordination with municipalities and private companies were conducted over an extended period.

3 Athlete Delegation Transport Operations

Transport to competition venues

Hub-and-Spoke operation

By establishing two transport hubs—National Olympics Memorial Youth Center (including Yoyogi Park parking) and Ariake Coliseum—the system avoided circulating routes that required visiting multiple facilities. Instead, direct transport from each transport hub to competition venues reduced travel time and the number of buses required.

Operation aligned with session schedules

While session schedules were not taken into account at some previous Games, the Games reduced the burden on delegations by developing detailed bus timetables aligned with the session schedules.

Bus capacity settings

The transport plan was based on an assumed bus occupancy rate of approximately 70 per cent, ensuring that each delegation could travel to competition venues comfortably without crowding.

Airport transport

Official airports

The following were designated as official airports:

- Tokyo International Airport (Haneda Airport) : Terminal 2 (international flights) and Terminal 3
- Narita International Airport (Narita Airport) : Terminal 1 and Terminal 2

Arrival operations

1. After entering Japan, delegations were transported directly by bus from official airports to an ID Card Issuance Centre (Deaflympics Square, Fukushima, or Izu).
2. After receiving ID Card, they were transported by bus to Designated Boarding and Alighting Points and then checked in at their accommodations.

Departure operations

For departures, delegations were transported by bus from Designated Boarding and Alighting Points to official airports.

Bus operations in line with flight schedules

Before the Games, participating countries were requested to submit their flight schedules; however, these were not obtained from all delegations, resulting in waiting times for buses at the airports. In such cases, standby buses and VIK (Value In Kind, hereafter referred to as "VIK") vehicles were deployed to minimise waiting times.

For departures, flight schedules were collected via liaisons, enabling all delegations to depart without confusion.

*VIK refers to the use of resources provided by companies, etc., such as goods or services.

Transport for the Opening and Closing Ceremonies

Adjusting delegation pick-up/drop-off areas

Although the Meiji Memorial Picture Gallery parking area is located near Tokyo Metropolitan Gymnasium, it is some distance from the venue and poorly lit at night. From the perspective of ensuring the safety of delegations, vehicles were temporarily stopped on Gaien Nishi-dori, which offers a shorter route for delegations, rather than using the parking area for boarding and alighting. Long-term coordination was undertaken with the Tokyo Metropolitan Police Department and other relevant authorities.

Opening Ceremony transport

Because venue capacity required controlling entry timing, transport between Designated Boarding and Alighting Points (Transport hub) and the venue was staggered by accommodation area. At ID Card issuance, business-card-sized colour-coded cards were distributed to all ceremony participants by accommodation area (to be carried with the ID Card) so that both delegations and pick-up/drop-off area staff could confirm and prevent boarding the wrong bus. Although there was some congestion at entry, all participants entered by the scheduled time. At exit, more delegations than expected returned via public transport.

Closing Ceremony transport

Transport by accommodation areas (using the colour-coded cards) continued for the Closing Ceremony, and entry proceeded smoothly as with the Opening Ceremony. For exit, the Opening Ceremony operation was revised: delegations and parties returning via public transport were allowed to leave first, and guidance clearly separated them from those using transport buses. In addition, more liaisons and staff were assigned to the space where delegations were sorted by accommodation area, enabling timely coordination with pick-up/drop-off area. As a result, all participants returned to accommodations on the planned dispatch schedule.

Maritime transport (Izu Ōshima route)

For maritime transport, high-speed jet ferries were considered to enable short travel time; however, because sailings can be cancelled in severe weather and changing session schedules is difficult, plans were made while also considering an overnight large passenger ship as backup. On the athletes' travel day, operations were conditional due to poor weather, but the jet ferry ran and delegations and related parties arrived safely on Izu Oshima Island (Ura-Sabaku Desert).

Transport of competition equipment

Competition bicycles for Cycling competitions

For competition bicycles that were difficult to transport by bus, transport between the airport and the competition venues was carried out by truck. Transport between the competition venues and accommodation facilities was provided by truck only for athletes who wished to store their bicycles at their accommodation, with the costs borne by the respective delegations or athletes.

Transport of shooting firearms and ammunition (explosives) by bus

Firearms and ammunition (explosives) are subject to many legal restrictions, including requirements to transport them together with athletes. In particular, prioritising harm prevention, operations transported firearms from airports to venues for secure storage, and separate outsourcing was arranged to expedite inspections at entry and exit. Through coordination with customs and relevant ministries and agencies, safe and smooth transport was achieved.

Bowling balls

In bowling, each athlete typically brings about three balls on average. Because the venue's bus pick-up/drop-off area was within the Higashi-Yamato Station bus rotary, making it difficult to load/unload many ball cases at once, balls were transported by truck.

Pole of pole vault for athletics

At entry and exit, poles were placed in bus aisles and transported with athletes. Because accommodations had difficulty storing them, poles were temporarily stored at transport hub and then transported by bus with athletes to venues on competition days.

Transport for delegations not staying at official accommodations

Even delegations staying at self-arranged accommodations without booking via the official travel agency were allowed to use the transport service departing from/arriving at Designated Boarding and Alighting Points or transport hub. In that case, delegations were required to come to the Designated Boarding and Alighting Points, and transport means to reach those points were arranged at the delegation's expense.

Operational arrangements During the Games

Coordination with the Tokyo Metropolitan Bureau of Transportation

For transport to competition venues and for Opening and Closing Ceremonies Transportation, coordination was carried out with the Bureau of Transport by borrowing its buses (including environmentally friendly hydrogen fuel-cell buses) and using wrapped Toei buses.

Changes to bus timetables

Bus timetables were developed carefully by conducting numerous hearings with sport managers over several years prior to the Games, tailoring schedules to each sport's characteristics. For team sports, transport timetables could not be finalised until the following day's match-ups had been confirmed. As a result, timetables were often provided to each delegation late at night on the previous day.

Information & Communication Accessibility in Transport

For enquiries about transport—such as pick-up/drop-off area and timetable confirmations—communication was ensured through sign language interpreters, spoken Japanese-English interpreters, and liaisons assigned during the Games. When such personnel were unavailable, translation tools were used to maintain communication with delegations.

Transport for team sports

For team sports, one bus per team was assigned, preventing teams from being split across multiple buses and enabling transport without disrupting competition operations. Team buses were dispatched to the hotels where teams stayed so they could arrive in time for competition and practice. However, as buses could not remain at the pick-up/drop-off area for extended periods, it was necessary for the entire team to assemble on time. Therefore, one transport staff member was assigned to each team's hotel to guide boarding and confirm whether the team arrived at the pick-up/drop-off area on time and whether all members were present, coordinating with the hotel and transport headquaters. As a result, pick-up/drop-off area troubles were prevented and teams were reliably transported to venues.

Long-distance transport

For buses travelling long distances to Fukushima Prefecture or Shizuoka Prefecture, onboard operations management staff were assigned to enable smooth transport, including making announcements during breaks and communicating operating status. These staff were English-speaking and carried translation tools to communicate with delegations. During the Games, they collected necessary information such as traffic conditions and handled delegation's enquiries, contributing to accurate awareness of vehicle status, resolving dissatisfaction, and ensuring safe and appropriate transport.

Operation of "Tokyo Support Buses"

For delegations in Football and Cycling, a "Tokyo Support Bus" service was operated once round-trip per day from 19 to 25 November, connecting Fukushima Prefecture and Deaflympics Square, and Shizuoka Prefecture and Deaflympics Square, enabling them to go cheer at competitions held in Tokyo on days without their own competition or practice.

4 VIK Vehicle Operations

Background to introducing VIK vehicles

Transport for ICSD officials, SDs, and overseas referees was initially planned using chauffeur or taxis. Later, sponsorship from TOYOTA MOTOR CORPORATION was confirmed and the loan of VIK vehicles was decided. After TOYOTA MOTOR CORPORATION confirmed sponsorship, VIK vehicles were loaned for use.

. Planning then proceeded to maximise use of those vehicles not only as dedicated/shared cars for ICSD officials, but also for athlete transport in Beach Volleyball, airport transport for small delegations entering/leaving, emergency responses for athletes who missed buses, mobility at regional venues, and many other use cases.

Operation of VIK vehicles

To operate the VIK vehicles provided by TOYOTA MOTOR CORPORATION, operations managers and drivers were contracted through vehicle operators and limousine companies, and a centre was established within Deaflympics Square to manage VIK vehicles and drivers.

The initial plan was to create an operation plan in advance and run vehicles according to that plan. However, during the Games, schedules of ICSD officials and others changed, creating repeated situations where operation could not follow the pre-set plan. Change instructions frequently occurred the day before and on the day, and the management centre was overwhelmed with responses. Managing vehicles and drivers required not only careful advance planning but also building a system capable of responding to unforeseen situations during Games-time operations.

VIK vehicle operations were effective for transport involving small numbers of people and enabled flexible same-day responses in emergencies. In addition, compared with buses, general vehicles are more manoeuvrable, shortening travel time and contributing to reductions in bus fleets, demonstrating very high demand and effectiveness for general vehicles during the Games.

5 Vehicle Identification Methods

Bus identification

All buses arranged and dispatched under the transport plan displayed identification signage on the vehicle body with unique numbers and symbols/names/numbers indicating service type, etc. Because the displayed content changed daily, it was sent to bus companies in advance and bus clerks handled posting and replacement. Operations management staff confirmed bus IDs at each assigned location and cross-checked lists to issue operating instructions.

"Vehicle Access and Parking Permits" and "Vehicle Access Permit" Pass

For vehicles of stakeholders other than delegation transport buses, to ensure safety and proper parking management, "Vehicle Access and Parking Permits" and "Vehicle Access Permit" with a high-visibility common design were issued for all venues at each competition venue and Deaflympics Square. The issuance process was formalised from a safety perspective, and required permits were organised by venues. For permits allowing parking/access across all venues, the Operations Management Group issued them in limited numbers and centrally managed them via the MOC, ensuring higher safety and convenience.



Vehicle Permit



Date-specific Vehicle Permit



Vehicle Access Permit

Accommodation

1 Accommodation Allocation Plan

Background to selecting the official travel agency

To provide an accommodation environment that allows delegations from around the world to focus on competition, an official travel agency was selected in accordance with the Deaflympics Regulations (DG4: Organising Committee). For delegations to concentrate on competition, it is essential to provide appropriate and comfortable accommodation and to build smooth and safe transport. To achieve this, planning needed to integrate accommodation and transport; therefore, both tasks were outsourced to the official travel agency.

In addition, to provide accommodation to delegations at reasonable prices, the official travel agency was selected and accommodations were secured two years before the Games. Thereafter, the accommodation allocation plan was refined each fiscal year.

Individuals covered by accommodation reservations

The primary individuals for whom accommodation reservations were arranged by the official travel agent were the following, whose accommodation costs were borne by the TSBC:

- ICSD officials
- SDs
- Referees
- Competition staff

Accommodation period

Accommodation for delegations was provided from 11 November 2025 through checkout on 28 November. Delegations made reservations according to the schedules of their sports. Reservations for covered stakeholders other than delegations were made for the necessary periods depending on their roles.

2 Accommodation Reservations

Accommodation reservation schedule

Accommodation reservations from delegations were accepted according to the following schedule:

- First application period: from Thursday 25 April 2024 to Monday 30 September 2024
- Second application period: from Thursday 5 December 2024 to Friday 31 January 2025
- Thereafter, reservations were handled on a case-by-case basis in response to accommodation requests.

Initially, it was considered to accept reservations only during the first period, but applications were few. Reasons included that competition schedules had not yet been published and many countries were unable to foresee securing accommodation budgets. Therefore, a second application period was newly established to accept reservations from more countries.

In addition, considering each country's circumstances, coordination was carried out with the official travel agency so that reservations could be accepted as much as possible even outside the official application periods.

In particular, for many countries in South America and Africa, securing national budgets often occurred close to the Games, and some countries still requested reservations even after entering November 2025. Countries for which the official travel agency could not handle reservations booked accommodations themselves and also arranged their own transport to competition venues.

Reservation method

Delegations made accommodation reservations via the official travel agency's reservation system. By using this system, processes such as application, follow-up enquiries, sending accommodation contracts, and confirming payments could be handled smoothly.

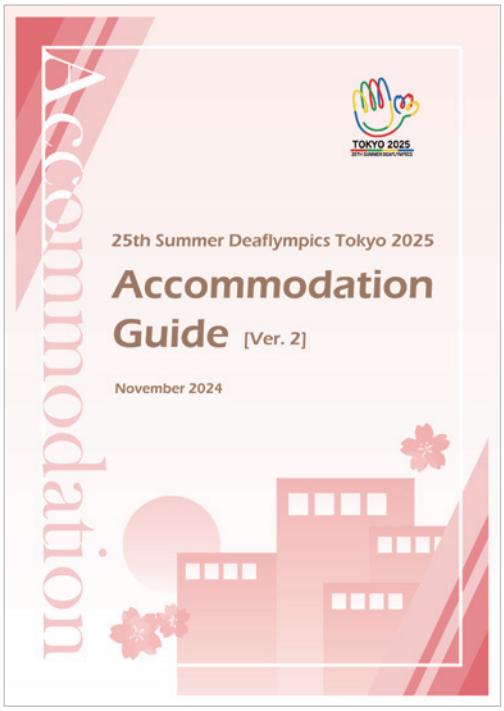
Accommodation Guide

An Accommodation Guide was issued to show conditions and other information for delegations making reservations. The guide was issued twice in line with the reservation schedule above.

For accommodations, four price categories were set according to room rates per person per night, and information such as location and services for each facility was provided. Each delegation made reservations based on that information, considering budget, delegation size, whether meeting rooms were needed, and convenience.

The guide also stated that, due to rising domestic travel demand and inbound tourism, it had become extremely difficult to secure rooms, particularly in Tokyo; that accommodation rates could become high if applications were not made by the deadline; and that rooms might no longer be available—thereby encouraging early reservations.

In practice, there were large accommodation requests (100+ people) close to the Games, but the official travel agency could not secure rooms, and in some cases each delegation had to arrange accommodation themselves.



Accommodation Guide (Second Edition)

Accommodation allocation for delegations

In allocating accommodations for delegations, the following considerations were made:

- Initially, allocation by sport was the basic policy, but once reservation requests began, it became clear that each delegation preferred allocation by country. Therefore, the basic policy shifted to allocation by country, with allocation by sport retained only for some sports.
- Although allocation was centred on the Shinjuku area, accommodations in price categories most desired by delegations were not available there. Therefore, the Ariake area—where many accommodations in those categories exist—was set as the second main allocation base after Shinjuku.
- Because the Ariake area is relatively close to venues for Tennis, Golf, Swimming, and Beach Volleyball, delegations requesting country-based accommodation with many participants in these sports were informed of the transport advantages, and allocation to Ariake area was encouraged.
- For Bowling, Wrestling, and Badminton held in the Tama area, travel time from central Tokyo is long; therefore, sport-based allocation was recommended. In particular, delegations that preferred country-based allocation to Ariake area were guided toward accommodations closer to competition venues.
- For Cycling, delegations were consolidated into a single accommodation facility, considering the scale of participation and transport efficiency.

Delegation support

When coordination was required in relation to accommodation applications from delegations, responses were provided to each delegation through the enquiry function of the accommodation reservation system.

Main Enquiries from Athlete Delegations and Response Examples

Enquiry	Response
Confirmation of deadlines for accommodation applications and payments	Provided information as described in the Accommodation Guide.
Inability to meet the specified accommodation application deadline	Individual circumstances were reviewed, and requests were generally handled within the application period. However, where possible, support was also provided after the deadline.
Requests for meal provision	Breakfast was included in the accommodation fee. Dinner was included in the accommodation fee at facilities in Shizuoka Prefecture, Fukushima Prefecture, and Izu Oshima Island, while at other locations it was arranged separately upon request. Lunch information were provided separately due to competition schedules.
Requests for laundry services	Delegations were informed that laundry services would be provided free of charge to a certain extent. Details were announced later on the Delegations Page once finalised
Inability to make accommodation reservations due to unclear competition schedules	Delegations were informed that the competition schedules were still being finalised and were advised to check the Delegations Page following the announcement in November 2024.

In response to requests from athlete delegations, accommodation-related communications were also conducted using International Sign. The record of support provided in International Sign is shown below. At the Chef de Mission Seminar, interpretation using remote International Sign interpreter was implemented as a test in preparation for the Games period.

Period	Action Taken
November 2024 (Chef de Mission Seminar)	Consultations were conducted with 22 countries among those that participated in the Chef de Mission Seminar.
January 2025 (Online Meetings)	Consultations were conducted with 11 countries that had made advance consultation requests. Consideration was given to time differences by scheduling meetings in the early morning and late evening, ensuring ease of participation for each country.
March 2025 (Online Meetings)	Consultations were conducted with 12 countries that had made advance consultation requests. As with previous meetings, time zone differences were taken into account by arranging meetings in the early morning and late evening to facilitate participation.

Training sessions for accommodation facilities

The official travel agency conducted two training sessions for the accommodation facilities arranged for the delegations, covering hospitality for deaf people and basic International Sign.

3 Services Provided at Accommodation Facilities

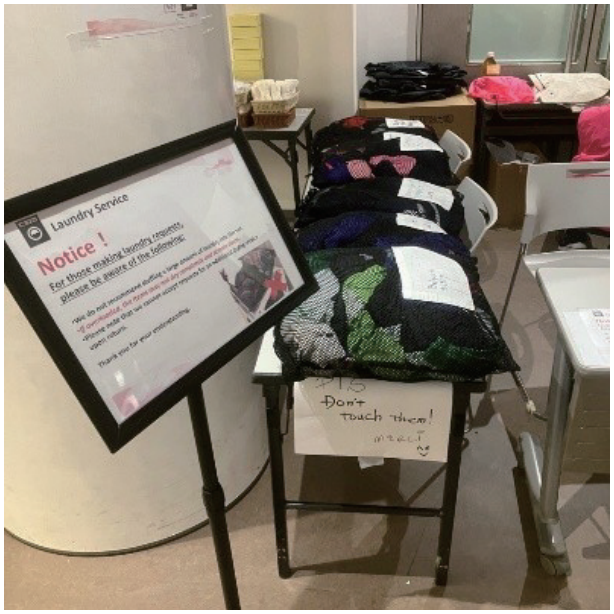
Laundry service

Free laundry service was provided to delegations that booked accommodations via the official travel agency. Delegations staying in self-arranged accommodations were offered laundry service for a fee.

Delegation service desk

For accommodation facilities arranged by the official travel agency for delegations, service desks were set up during the Games period to support delegation's enquiries. The desks provided support for check-in/check-out, guidance on meals, and laundry service, etc.

To facilitate smooth communication with delegations from different countries, tools that display spoken information in multiple languages and communication boards designed for pointing to convey needs were prepared. In addition, digital signage was installed to provide information such as official transport bus timetables and facility information.



Laundry Service

4 Arrangements During the Games

Communication and coordination with accommodation facilities

Communication between the TSBC body and accommodation facilities arranged by the official travel agency was always conducted through the agency. In principle, for matters requiring coordination between facilities and the agency, the TSBC received reports after coordination was completed. However, for important matters, the TSBC received advance reports, discussed response methods, and the agency then contacted the facilities.

During the Games, coordination with facilities covered items such as:

- Changes to guest information (changes in guests, no-show notifications, etc.)
- Handling incidents (soiling or damage to facilities' equipment, smoking in non-smoking areas, non-payment of accommodation fees, etc.)

Delegation support

Delegation support during the Games was carried out while ensuring communication through assigned sign language interpreters, spoken Japanese-English interpreters, and liaisons. When such personnel were unavailable, translation tools were used to communicate with delegations.

The main enquiries received from delegations were as follows.

- Requests for additional accommodation reservations
- Confirmation and change requests regarding meal service times, etc.
- Requests to use laundry services
- Requests for taxi dispatch



Delegation service desk

Entry/Exit Support Plan

1 Entry/Exit Support Plan (Overview)

arrival/departure

During the Games period, a transport headquarters was established to provide entry/exit support within airports, coordinating with the MOC and relevant departments.

A system was also built to ensure reliable communication with delegations and ICSD executive officials, respond flexibly to enquiries and requests from delegations and others, and provide appropriate responses in coordination with relevant departments. Airport support systems were scaled according to expected peak arrival/departure periods.

Official airports and transport aligned to arrivals/departures

For arrivals, delegations and others were guided smoothly, safely, and reliably from the immigration gates to pick-up/drop-off area, using only public spaces. In principle, for departures, support consisted of escorting to pick-up/drop-off area. Support hours were 24 hours during peak entry/exit periods (assumed to be 6 days: 4 days before the opening ceremony + 2 days after the closing ceremony) and 8 hours outside peak periods.

However, systems—including staffing—were flexibly adjusted as needed according to flight schedules.

Coordination with relevant organisations (Airports and Government Agencies)

Considering the track record and experience of international events at Narita and Haneda airports, coordination was conducted with airport operators regarding delegation routes and space, and arrival guidance routes within airports were secured for peak periods.

With regard to the entry into Japan of athletes and Games-related personnel, coordination with the relevant ministries and agencies was undertaken from the pre-travel preparation stage, ensuring smooth immigration and departure procedures.



Arrival at Haneda Airport Terminal 2


Arrival at Haneda Airport Terminal 3


Boarding the Bus after Arrival (Haneda Airport Terminal 3)

Food and Beverage and Value-In-Kind Sponsorships

1 Food and Beverage Plan

Basic Policy

As a general rule, food and beverage arrangements related to the Games were to be made by the delegations themselves. However, in order to create an environment in which delegations and competition staff gathering from around the world could focus on competition, a detailed food and beverage plan was developed. This plan addressed allergy requirements as well as diverse food cultures, particularly Muslim-friendly options such as pork-free and alcohol-free meals, and vegetarian options. The plan was tailored to the characteristics of each of the 21 competition venues, including regional venues.

Providing food for delegations

As delegations with diverse food cultures from around the world gathered for the Games, ingredient labelling (in English and using pictograms) was made mandatory for all food and beverages provided, enabling appropriate accommodation for allergies, Muslim-friendly requirements, and vegetarian needs. Breakfast, lunch, and dinner were provided as described below.

Breakfast

In principle, breakfast was included in the accommodation fees and provided at the accommodation facilities. For certain sports, as competition start times were too early for the accommodation facilities to accommodate breakfast service, spaces for food provision were secured at Deaflympics Square and Ariake Coliseum, and breakfast was provided via catering from Wednesday 13 November to Tuesday 25 November 2025. In addition, as it is customary in wrestling to eat breakfast after weigh-in, breakfast was provided by catering at the competition venue.



Catering breakfast service at the Wrestling venue

Breakfast Catering Menu (Rotation List)

Category	day1	day2	day3	day4	day5
	Menu	Menu	Menu	Menu	Menu
Pasta	Tomato sauce	Basil	Japanese-style (soy sauce-based)	Penne arrabbiata	White sauce
Egg dish	Scrambled eggs	Boiled eggs	Japanese rolled omelette	Stir-fried spinach and egg	Omelette
Vegetables	Steamed vegetables	Mashed potatoes	Ratatouille	Stir-fried vegetables	Chili con carne (vegetable-based)
Meat	Grilled chicken (sauce served separately)	Chicken breast (sauce served separately)	Grilled chicken (sauce served separately)	Chicken breast (sauce served separately)	Grilled chicken (sauce served separately)
Bread	Sliced bread, rolls	Baguette, pancakes	Sliced bread, pancakes	Rolls, baguette	Sliced bread, baguette
Rice	Steamed rice	Steamed rice	Steamed rice	Steamed rice	Steamed rice
Soup	Consommé soup	Corn soup	Miso soup	Egg soup	Chinese-style soup
Other items	Cereal, yoghurt, bananas, etc.				

Lunch

In principle, lunch was arranged by each delegation. However, in Fukushima Prefecture and Izu Oshima Island (Ura-Sabaku Desert), dining facilities capable of accommodating large numbers simultaneously were limited. Therefore, delegations concerned were encouraged in advance to reserve lunch, and arrangements were made to provide appropriate meals near the Competition Venues.

At other venues where nearby dining facilities were unavailable, food trucks were arranged to ensure an environment where meals could be taken.

For the arranged food trucks, menus were required to include both Japanese and English, indicate allergens using pictograms, and provide at least one Muslim-friendly and one vegetarian option each day.

As measures relating to allergies, Muslim-friendly meals and vegetarian options had been addressed in advance, no particular requests or concerns regarding Muslim-friendly or vegetarian meals were raised during the Games period.

In addition, 2D barcodes were posted on the Games website and other platforms so that each delegation could quickly access information and maps for dining facilities and convenience stores using mobile devices.

Food Truck Operations



Komazawa Olympic Park General Sports Ground



KEIO ARENA TOKYO



Japan Cycle Sports Center (Shizuoka Pref.)



J-VILLAGE (Fukushima Pref.)



Tokyo Aquatics Centre

Food Truck Meal Counts

Location	Dates	Total number of trucks	Total meals served
Komazawa Olympic Park General Sports Ground	17–19, 21 November	12 trucks	Approx. 2,400 meals
KEIO ARENA TOKYO	16–21, 23-25 November	26 trucks	Approx. 2,000 meals
Japan Cycle Sports Center (Shizuoka Pref.)	16–21, 23, 25 November	21 trucks	Approx. 1,100 meals
J-VILLAGE (Fukushima Pref.)	12–25 November	41 trucks	Approx. 3,800 meals
Tokyo Aquatics Centre	20–25 November	18 trucks	Approx. 1,600 meals

Dinner

In principle, dinner was arranged by each delegation. However, where necessary, advance reservations for dinner at accommodation facilities or nearby restaurants were accepted through the official travel agent. In addition, paid dinner catering with same-day payment was provided at Deaflympics Square and Ariake Coliseum.

Dinner catering was provided from Thursday 13 November to Tuesday 25 November 2025. The total number of meals served was approximately 1,950, with a daily average of around 130 meals.



Dinner catering at Deaflympics Square

Dinner Catering Menu (Rotation List)

Category	day1	day2	day3	day4
	Menu	Menu	Menu	Menu
Meat dish	Grilled chicken (sauce served separately)	Chicken breast (sauce served separately)	Grilled chicken (sauce served separately)	Chicken breast (sauce served separately)
Fish dish	Salmon	Mackerel	White fish	Salmon
Noodles or rice topping	Curry	Pasta (sauce served separately)	Keema curry	Pasta (sauce served separately)
Vegetables	Sautéed asparagus and corn	Caponata	Potato salad	Glass noodle and cucumber salad
Salad bar	Greens and toppings	Greens and toppings	Greens and toppings	Greens and toppings
Bread items	Sliced bread, pancakes, etc.	Rolls, baguette, etc.	Baguette, pancakes, etc.	Sliced bread, rolls, etc.
Rice	Steamed rice	Steamed rice	Steamed rice	Steamed rice
Soup	Miso soup	Tomato soup	Wakame seaweed soup	Chinese-style soup
Other items	Cereal, yoghurt, bananas, etc.			

Provision of drinks and refreshment for delegations

To create an environment in which athletes and delegations could focus on competition, drinks and refreshment were provided. These services were outsourced together with the provision of boxed meals for competition staff described later, and a contractor was selected accordingly.

From the training days onwards, the following beverages and refreshment were provided at competition venues. Although demand exceeded initial projections, close coordination with venue representatives and contracted service providers, based on continuous monitoring of on-site conditions, enabled the appropriate provision of beverages and refreshment through to the final day of competition. The quantities provided are set out below.

Type (Provided at Competition Venues)	Total quantity provided
Prepared bread rolls (five varieties per day)	approx. 36,000 items
Energy bars (5 varieties)	approx. 63,000 bars
Fruit (bananas)	approx. 42,000 units
Plastic bottles	approx. 170,000 bottles

*Totals include items provided by sponsors.

At Deaflympics Square, beverages and light refreshments were provided to delegations and others from the start date of ID card issuance. Multiple varieties of cup noodles and cup soups were prepared, with consideration given to ensuring Muslim-friendly options. These provisions were positioned as the first form of hospitality for delegations arriving from around the world.

In the International Conference Room within the International Exchange Building, which served as the distribution venue, delegations were seen interacting across national boundaries while enjoying refreshments, as well as engaging actively with staff and volunteers. The space came to embody the spirit of an inclusive society.

Across all types of light refreshments provided, questions were frequently raised regarding the use of pork. However, as pork-free items had been prepared as part of the Muslim-friendly measures, smooth responses were ensured through pictogram displays and direct explanations, without confusion. In particular, cup noodles with Japanese soba, seafood-based cup soups and cup udon were especially popular. Curry-flavoured cup noodles also attracted strong interest, with many delegations requesting them repeatedly throughout the Games.

The disposal of residual liquid and other waste from cup noodles and similar items was identified as a challenge. However, by entering into an agreement with food service facilities within the same site and utilising existing equipment, this was addressed in an environmentally responsible manner.

From the mid-point of the Games, in coordination with the transport team, surplus refreshment from the competition venues was consolidated at Deaflympics Square. This enabled appropriate provision within the use-by dates, minimised food waste as far as possible, and increased the range of refreshment available at Deaflympics Square. As a result, it was well received by delegations.The quantities provided were as follows.

Type (provided at Deaflympics Square and related locations)	Total quantity provided
Cup noodles (5 varieties)	approx. 7,200 units
Cup soups (4 varieties)	approx. 3,600 units
Mixed nuts	approx. 9,600 packs
Instant coffee	approx. 6,900 cups

*The total quantities include items provided by sponsors.

In addition, a large quantity of beverages and refreshment was provided by sponsors. All items were very well received, with many delegations reaching for them as soon as they were displayed.

Company Name	Items Provided or Contributed
Amazon Japan G.K.	Bottled water Bottled green tea
Otsuka Pharmaceutical Co., Ltd.	Sports drinks
SUPER ALPS CO.,LTD.	Bottled green tea
water＊net corporation	Water dispensers
Lions Clubs International Dist.330-A	Energy bars
NADAI FUJISOBA	Cup noodles
Yamazaki Baking Co., Ltd	Prepared bread products
Ebisuya Souvenir Shop(IZU-OSHIMA)	Japanese sweets from Izu Oshima
KOGETSU Co., Ltd.	Sports yokan Japanese sweets
Granver Tokyo Rusk Co., Ltd.	Baked confectionery

Provision of boxed meals at competition venues and related locations

Boxed meals were provided to domestic and overseas referee, competition staff, and first aid staff. This service was outsourced together with the provision of drinks and refreshment.

With regard to determining quantities, individual consultations were conducted with competition representative, and multiple surveys of required meal numbers were carried out. Orders were placed in accordance with the needs of each venue, with maximum consideration given to reducing food waste.

For overseas referees, Muslim-friendly and vegetarian options were provided, and bread-based meal options was expanded. As a general rule, a rotation of four menu types over five meals was adopted, including Muslim-friendly and vegetarian options, enabling a varied selection at each meal.

Empty meal containers were collected as part of the outsourced services.

In addition, paid boxed meals were arranged for staff members and contracted service providers.The quantities of boxed meals provided were as follows.

Type		Total	Daily Average
Meals for referees and others	Lunch	approx. 14,000 meals	approx. 760 per day
	Dinner	approx. 2,400 meals	approx. 130 per day
Paid arranged boxed meals	Lunch	approx. 8,500 meals	approx. 450 per day
	Dinner	approx. 3,800 meals	approx. 200 per day



Providing boxed meals for referees and officials



Meal provision at competition venues



Scenes of Meal Provision at Competition Venues



Scenes of Meal Provision at Deaflympics Square



Water dispensers installed at each competition venue

2 Providing Food and Beverage at Each Venue

Competition venue operations

Advance preparations (Confirmation of storage and review of Block Plan)

At each competition venue, detailed consultations were held with the Event Delivery Partner and venue staff, and during on-site inspections, a shared understanding was established regarding circulation routes from loading areas to storage, as well as the locations for distributing boxed meals and refreshment. These details were incorporated into Block Plan, and consistency was confirmed. Where revisions or changes arose in the process of operational planning, prompt corrections were made and information was shared with the contracted service providers, ensuring consistency between both parties' manuals.

In addition, multiple surveys of required meal quantities were conducted to refine the necessary numbers at each venue. Information was shared with contractors on an ongoing basis to enable accurate and timely monitoring of quantities.

Venue operations During the Games

Operational and communication frameworks were established to ensure smooth responses throughout the Games. Close coordination was maintained between venue staff and food service staff, and between food service staff and contractors, enabling prompt responses to unforeseen situations such as demand for refreshment far exceeding expectations or sudden changes in boxed meal quantities due to fluctuations in the number of competition staff.However, it was difficult to provide finely tuned responses tailored to competition-specific characteristics under uniform conditions. By having Event Delivery Partner at each venue also handle food service coordination, competition operations were considered to have been conducted more smoothly.

Deaflympics Square

Advance preparations (Confirmation of storage and review of Block Plan)

Meetings were held with the contracted venue operations provider, and during on-site inspections, a shared understanding was established regarding circulation routes from loading areas to parking facilities, storage areas, and individual venues, as well as distribution points for boxed meals at training venues and Refreshment in the International Conference Room, and catering venues. In addition, close coordination was undertaken with facility managers and catering providers to ensure adequate preparedness.

Operations During the Games (provision of beverages and refreshment in the international conference room and catering in the reception hall)

Operational and communication frameworks were established to ensure smooth responses during the Games. Through close coordination between food service staff and contractors, unforeseen situations such as demand for refreshment far exceeding expectations were addressed promptly.

Furthermore, by asking volunteers working in the International Exchange Building to respond flexibly, including in terms of assigned locations and shifts, it was possible to smoothly accommodate unexpectedly high demand for refreshment in the international conference room, while also encouraging active interaction with delegations.

However, due to limitations in power supply capacity and the frequency of water heating in the international conference room, inconvenience was caused to related facilities, highlighting the need for more detailed assumptions regarding expected usage volumes and types of supplementary food to be prepared. As warm food and beverages were particularly popular with delegations, consideration should also have been given to providing warm items through alternative means.

With regard to catering in the Reception Hall, clear indication of circulation routes and signage enabled reception to proceed smoothly without confusion, particularly concerning whether advance payment for dinner was required.

Transport hub

Advance preparation (Confirmation of storage and review of Block Plan)

Meetings were held with the contracted venue operations provider, and during on-site inspections, confirmation was conducted regarding circulation routes from delivery entrances and locations for the distribution of refreshment. In addition, close coordination was carried out with facility managers and catering operators to ensure that no shortages occurred.

Operations During the Games

An operational structure and communication framework were established to ensure smooth progress during the Games period, and through close communication between responsible staff and contracted operators, it was possible to respond promptly to unforeseen situations.



Meals at Ariake Coliseum

3 Cargo Transport Operations for Sponsored Items

In addition to the beverages and refreshment described above, sponsors also provided service-related items as outlined below.

In addition to these sponsored items, items distributed by the TMG to delegations and volunteers, as well as items used and distributed by each team at competition venues and other locations, were transported from the TSBC office to the respective competition venues. For this purpose, cargo transport operations were outsourced (hereinafter referred to as "Outbound Logistics").

List of Major Items Provided by Sponsors (Excluding beverages and refreshment provided to delegations)

Company name	Items provided
ASICS	Staff uniforms, etc.
TOYOTA MOTOR CORPORATION	Vehicles
SoftBank Corp.	SIM cards for delegations and other communication equipment
TB GROUP INC.	Large LED vision displays
ADESSO CORPORATION	Vibration clocks
TOWA Co., Ltd.	LED electronic display boards

Number of Cargo Items Transported (Outbound Logistics)

Type of Cargo Transport	Quantity
Items sent from the Deaflympics Preparation and Operations Headquarters	Approximately 1,200 boxes
Plastic bottles	Approximately 4,500 cases

Use of Sponsored Items During the Games



Volunteers wearing uniform



Spectators viewing content on large screens



Vehicles used for delegation transport



Information displayed on LED boards



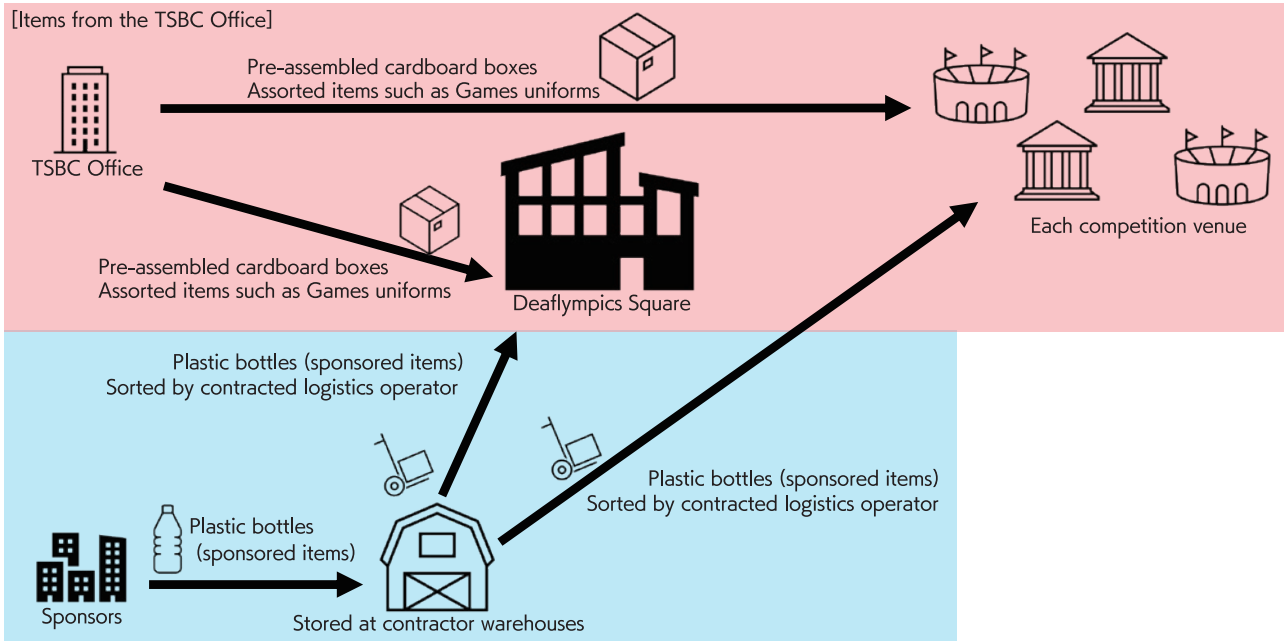
SIM cards distributed to delegations



Alarm clocks using vibration rather than sound

Approach to Cargo Transport

Scope of outsourced Outbound Logistics

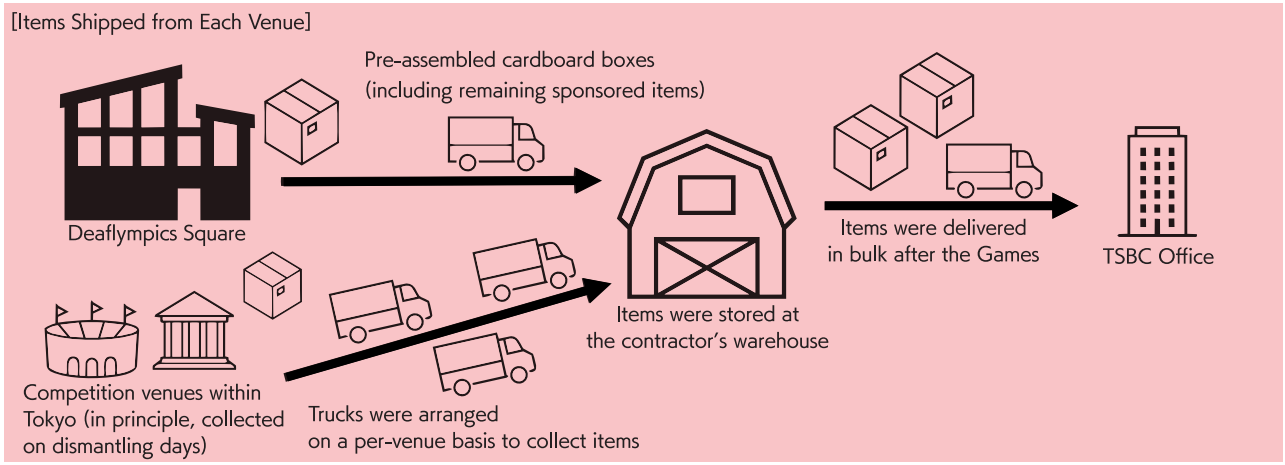


In addition, of the sponsored items transported to the competition venues and other locations under Outbound Logistics, any remaining items that could not be disposed of at each venue after the Games were required to be returned to the TSBC office. Accordingly, cargo transport operations after the Games were also outsourced (hereinafter referred to as "Return Logistics").

In outsourcing the Return Logistics operations, detailed planning was undertaken, including advance surveys of each venue to ascertain expected cargo volumes. After the Games, items were collected from each venue on the respective competition end dates or venue dismantling days, consolidated at a single location, and then transported in bulk to the TSBC office. Upon arrival, they were sorted by sport within designated storage areas to facilitate identification. The total volume of Return Logistics amounted to approximately 1,300 boxes.

Cargo Transport Plan

Scope of outsourced Return Logistics



For regional venues, logistics were in principle completed on site
Additional arrangements were made at the venue where necessary

Medical and First Aid Services

1 Basic Policy for Medical and First Aid Services

As the basic policy for medical and first aid services at the Games, a medical and first aid system was established to enable prompt response to injuries and illnesses affecting athletes, Games-related personnel, and spectators, with the cooperation of relevant organisations, including the provision of first aid and transport to medical institutions.

Based on the "Guidelines for Formulating Medical and First Aid Plans for Large-Scale Events" (March 2019, TMG's Bureau of Social Welfare and Public Health), the approach to establishing the medical and first aid system was organised as follows.

1. Sufficient advance coordination was conducted with fire and emergency services, medical institutions, and other relevant bodies to establish a medical and first aid system under close cooperation.
2. While maintaining an athlete-first perspective, the preservation of life for all persons involved in the Games was given top priority. Ensuring the life and safety of injured or ill persons was paramount, with first aid provided at first aid station and transport to medical institutions arranged as necessary.
3. Full consideration was also given to communication in first aid settings for all deaf people present at the venues.
4. Costs were carefully reviewed from a cost-effectiveness perspective, taking into account the characteristics of each sport and the number of participants.
5. A medical and first aid system appropriate to the scale of the Games was established so as not to impose excessive burdens on local medical services.

2 Development of Venue-Specific Medical and First Aid Plans

Based on the basic policy for medical and first aid services, venue-specific medical and first aid plans were developed for each venue, covering the placement of first aid stations, the number of first aid staff, and coordination methods with medical institutions and fire and emergency services, A total of 24 plans were formulated, covering 22 venues. As the Games were large-scale and conducted simultaneously across multiple venues, an operational framework was established to manage all venues in a cross-cutting manner, enabling differences in venue conditions and operations to be absorbed while maintaining a consistent standard of first aid services overall.

3 Establishment of Systems in Preparation for the Games

Appointment of a Medical Advisor

For the TOKYO 2025 DEAFLYMPICS, Dr TATEISHI Tomohiko of the Medical and Scientific Committee of the Sports Committee of JFD was appointed as Medical Advisor. Dr TATEISHI had prior experience accompanying Deaflympics delegations and provided expert advice on the formulation of medical and first aid plans for all venues, medical risk assessments tailored to the characteristics of each sport, and first aid responses reflecting the characteristics of deaf athletes.

Securing first aid staff

For the Opening and Closing Ceremonies venues, cooperation was provided by the Tokyo Medical Association, while for competition venues, cooperation was obtained from the Tokyo Sports Association and respective sports federations. In addition, staff were dispatched by contractors responsible for first aid station operations, resulting in the deployment of a total of 828 posts (261 individuals), comprising 188 doctor posts (82 individuals), 344 nurse posts (89 individuals), 193 emergency medical technician posts (54 individuals), and 103 posts for athletic trainers and judo therapists, among others (36 individuals). These first aid staff were responsible for observation at first aid stations, provision of first aid, and decisions regarding emergency transport.

In addition, First Aid Stations at competition venues were equipped with necessary medical supplies in accordance with the characteristics of each sport.

Establishment of the medical and first aid operational framework

As the Games were conducted simultaneously across multiple venues, a system was required that enabled the overall situation at all venues to be monitored while facilitating smooth and timely coordination as needed.

Accordingly, a coordinated framework was established linking the medical liaisons at each venue, the overall manager of first aid station operations assigned to the MOC, and the Medical Group within the MOC.

One to two medical liaisons were assigned to each venue. Acting as coordinators familiar with the venue-specific medical and first aid plans, they handled consultations from first aid staff, coordination with Venue Operation Centre staff, and initial communications in the event of medical incidents.Although medical liaisons did not make clinical decisions, their ability to immediately explain operational procedures based on the medical and first aid plans contributed to the smooth operation of on-site activities.

Cases that were difficult for medical liaisons to handle were addressed by the overall manager of first aid station operations, who, where necessary, consulted with Medical Group staff to determine appropriate response policies.

Instructions from the Medical Group were communicated to on-site first aid staff via the overall manager of first aid station operations and medical liaisons, ensuring thorough dissemination. Through this framework, uninterrupted information sharing between each venue and the MOC was ensured, enabling responses to be carried out under a unified policy even when incidents occurred.

Coordination with designated medical institutions

One to two designated medical institutions were assigned to each venue, and admission arrangements were coordinated in advance. For venues within Tokyo, coordination was undertaken with the Tokyo Metropolitan Hospital Organization and The Jikei University School of Medicine Hospital, and Tokyo Metropolitan hospital and the affiliated hospitals were designated. For the Izu Oshima Island (Ura-Sabaku Desert), Oshima Medical Clinic was designated. For the Fukushima venue, the JFA Medical Center Orthopedic Clinic and Futaba Medical Center Hospital were designated. For the Shizuoka venue, Juntendo University Shizuoka Hospital was designated. In addition, information was shared with nearby emergency-designated medical institutions, and a system was established to ensure that ambulance transfers could be accepted without disruption.

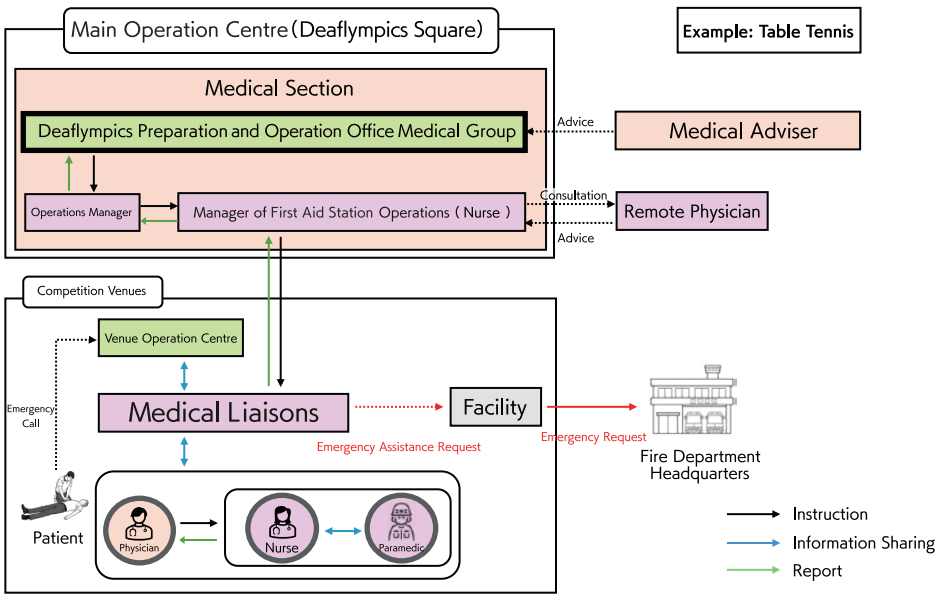
Coordination with Fire Authorities and Other Relevant Agencies

With regard to emergency transport arrangements, advance coordination was conducted with the Tokyo Fire Department, Oshima Fire Department, Futaba Fire Department, and Sunto-Izu Fire Department. Based on the scale of the Games and the characteristics of each sport, necessary alert systems and the deployment of ambulances and other emergency vehicles were examined and established.

As a result of these arrangements, a smooth emergency transport system was secured across all venues.

At the same time, in order to minimise the burden on local fire and emergency services, private ambulances were stationed during the Games period at venues in Fukushima Prefecture and Shizuoka Prefecture, supplementing transport capacity in coordination with local fire and emergency services.

Command and Control Structure



(Example of the Command and Control Structure Diagram)

Information & Communication Accessibility

Prior to the Games, hearings were conducted with the Medical Committee of JFD which includes deaf athletes with previous Deaflympics participation experience and physicians with experience accompanying the Japanese delegation. These hearings identified the psychological burdens and necessary considerations faced by deaf people in first aid and emergency settings. Based on these insights, Information & Communication Accessibility tools appropriate for first aid at the Games were developed. Based on the outcomes of these hearings, the fundamental approach for the Games was not to rely on a single method of Information & Communication Accessibility, but rather to utilise multiple tools flexibly according to the situation.

At the first aid station at each venue, writing boards, pointing boards, and Deaflympics-specific communication boards were provided.With regard to the Deaflympics-specific communication boards placed at each venue, requests were collected from first aid staff of each sport through medical meetings described later. The content was reviewed and developed by the TSBC and then distributed to each first aid stations.

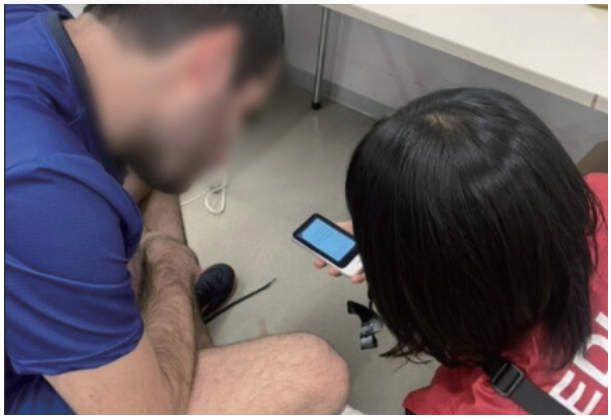
In addition, translation devices supporting approximately 90 languages were provided to each member of the first aid staff, enabling responses in a wide range of languages.When responding to deaf people, translation devices were used as necessary, sometimes in conjunction with accompanying persons, to ensure smooth communication. Many evaluations were received from first aid staff indicating that these Information & Communication Accessibility tools contributed to reducing anxiety in medical situations and facilitating prompt response. Operational arrangements were also made to allow sign language interpreters stationed at each venue to be summoned when deemed necessary by physicians or other first aid staff.

Although it was not feasible to assign sign language interpreters dedicated exclusively to medical services, a system was established that ensured appropriate communication support for deaf people through the use of pre-prepared Information & Communication Accessibility tools in coordination with sign language interpreters stationed at the venues.

Furthermore, as a new initiative for Information & Communication Accessibility, an Emergency Medical Information Card was prepared so that first aid staff could utilise it in emergency situations. The card was distributed at the time of ID card issuance, and completion was voluntary.

On the front side, recipients were asked to provide their name, date of birth, pre-existing medical conditions, prescribed medication, allergies, health insurance status, vaccination history and other relevant information. The target recipients were delegations and related persons.

On the reverse side, an illustrated pointing board was included for use in situations such as medical consultations or when communicating symptoms to others. The system was designed for use in circumstances where no accompanying person was present or where the individual had impaired consciousness, enabling emergency services personnel and first aid staff to ascertain the minimum necessary medical information and hand it over smoothly to medical institutions. As a result, an effective mechanism was established as a supplementary means of information transmission in emergency situations.



Example of translation device use



Example of Communication Board use



Emergency Medical Information Card (Front)



Emergency Medical Information Card (Back)

Medical meetings

Prior to the Games, medical meetings were conducted online for each sport. At these meetings, the overall medical and first aid system and basic policies for the Games were confirmed, and thorough briefings were provided on first aid response procedures based on venue characteristics of each sport, transport routes, handover procedures to emergency services, and role assignments of first aid staff.

Materials reflecting the findings from hearings conducted with the Medical Committee of JFD were prepared, and emphasis was placed on response approaches based on the characteristics and perspectives of deaf athletes, basic Japanese Sign Language and International Sign used in first aid settings, and Information & Communication Accessibility. Communication methods with deaf athletes were thoroughly explained to first aid staff.

In addition, question-and-answer sessions and exchanges of views were held to address staff concerns and to establish a system that would enable prompt and reliable responses during the Games.

Operation of emergency and medical consultation desk

During the Games, a 24-hour, multilingual (23 languages) medical consultation desk was established for delegations and related persons and was duly publicised. To ensure accessibility for deaf people, consultations were accepted not only by telephone but also via email and fax, and guidance on medical institutions and advice on whether to seek medical attention were provided. A total of 22 consultations were handled (16 by telephone and 6 by email).

The breakdown consisted of 15 enquiries regarding medical institution guidance, 4 enquiries related to medical waste, Anti-Doping and other matters, and 3 cases where details were unclear due to call disconnection during situation assessment. In addition, when athletes or others made enquiries at venue first aid stations regarding medical institutions, they were guided to this consultation desk. As a result, 8 consultations were handled through this route. This contributed to reducing the burden on on-site first aid staff and enabled smooth handovers from first aid stations to the consultation desk.

Emergency life-saving training

In order to enable staff of the Deaflympics Preparation and Operation Office acquired basic first aid knowledge and skills, life-saving training covering CPR, the use of AED and related topics was conducted in May 2025 with the cooperation of the Tokyo Disaster Prevention & Emergency Medical Service Association. Staff who attended the training acquired the fundamental knowledge necessary for initial response in the event of injuries or illness during the Games. As a result, emergency response capabilities were secured not only among first aid staff but also within the Main Operations Centre (MOC).

Infectious disease prevention and control

In order to prevent the spread of infectious diseases among delegations during the Games period, advance coordination was conducted with the Infectious Disease Prevention Section, Infectious Disease Control Division, TMG's Bureau of Public Health ; the Infectious Disease Control Division,Social Health and Welfare Department, Fukushima Prefectural Government; and the Infectious Disease Control Division, Medical Bureau, Health and Welfare Department, Shizuoka Prefecture.

Necessary information regarding the Games was provided to metropolitan public health centres through the Tokyo Conference of Public Health Centre Directors, the Conference of Directors in Charge of Public Health and Sanitation in Special Wards, the Conference of Preventive Health Division Chiefs in Special Wards, and related health policy meetings. Similarly, information related to the Games was shared with the Oshima Branch Office of Tokyo Island Public Health Centre, Soso Health and Welfare Office, Fukushima Prefectural Government, Iwaki City Public Health Centre, and Shizuoka Prefectural Toubu Public Health Centre.

Through these arrangements, municipalities and public health centres were able to maintain their routine operations while securing communication channels with the MOC and establishing systems capable of promptly responding to investigations of notifiable diseases requiring comprehensive monitoring.

In addition, information on infectious disease trends in Japan was provided to delegations via the Games Service Guide and the delegation-only website, together with guidance on basic infection prevention measures, reporting procedures in the event of infection, and recommended vaccinations.

4 First Aid Response Results

During the Games period, a total of 646 first aid cases were handled by first aid staff.

Of these, 23 cases required transport to medical institutions, including 16 cases by public ambulance and 7 cases by private ambulance. Details of the number of first aid cases and transports by venue are shown in the table on the right.

Notes

Note 1: "Non-athletes" in this table include Games-related personnel (staff, officials, referees, volunteers, etc.) and spectators, regardless of position or status.

Note 2: "Injury" refers to damage caused by external force. Conditions and responses not involving external force—such as muscle cramps, chronic pain, icing for fatigue recovery, and taping without a traumatic episode—were classified as illnesses.

Note 3: "On-site response, etc." refers to cases handled by first aid staff that did not result in transport by public or private ambulance. This includes cases that did not involve medical treatment, such as cases involving only medical guidance, the provision of ice, bandages, cooling materials or taping supplies, or consultations, as determined by first aid staff.

Note 4: On-site cases classified as "unknown" refer to cases where the individual did not present in person and only medical supplies were provided, or cases where sufficient information was not available to determine whether the condition was an injury or illness.

Note 5: The figures in this table represent cumulative cases based on medical records. Even if the same individual visited multiple times, each visit was counted as a separate case.

Note 6: "Emergency transport" refers to cases transported by fire department emergency services following a 119 call. "Private ambulance transport" refers to cases transported by private ambulance when first aid staff determined that medical consultation was required.

Venue	Athletes						Non-athletes					Total
	Injury			Illness		Unknown	Injury		Illness		Unknown	
	On-site response, etc.	Emergency transport	Private ambulance transport	On-site response, etc.	Emergency transport	On-site response, etc.	On-site response, etc.	Emergency transport	On-site response, etc.	Emergency transport	On-site response, etc.	
Athletics (Track and Field)	23	1		20		1	20		1	2	1	69
Athletics (Hammer Throw / Training)						2	2	1			1	6
Athletics (Marathon)	3			6								9
Badminton	17			4		1			3		1	26
Basketball	14	3		8		2	1	2	10			40
Beach Volleyball	16			3		2	6				1	28
Bowling	1						1		5			7
Cycling (Road • Mountain Bike)	8	2		3			1		1			15
Football	6		7	12		2			3		1	31
Golf	1						6		2			9
Handball	3			1		1	5		5			15
Judo	33						2		1			36
Karate	50			4			4		1			59
Orienteering (Middle Distance, etc.)	26			1		1	2					30
Orienteering (Sprint Distance, etc.)	2								1			3
Shooting				1					2	1		4
Swimming	3			12			2		5			22
Table Tennis	9			12		5	2		7			35
Taekwondo	13			4			6		5			28
Tennis	7			7			1		2			17
Volleyball	9			6			2					17
Wrestling (Freestyle • Greco-Roman)	60	1		29	1	10	3		6		1	111
Opening and Closing Ceremonies	3			2				1	3		1	10
Deaflympics Square (Training)	2			1		1	5	1	7		2	19
Total	309	7	7	136	1	28	71	5	70	3	9	646

Security

1 Formulation of the Security Plan

In order to prevent incidents and accidents at competition venues and to respond appropriately in the event of an occurrence, and to ensure the safety of athletes and spectators, a self-managed security plan was formulated through repeated consultations with the Metropolitan Police Department and the prefectural police of Shizuoka and Fukushima.

2 Security Framework and Measures

Opening and Closing Ceremonies

Access control was implemented through visual verification of ID (identification card) Card, and patrol security was conducted to enable early detection of suspicious persons or objects and to prevent incidents. In addition, a rapid response system was established through the deployment of standby and mobile personnel.In addition, baggage inspections and body checks using metal detectors were conducted for visitors, and various access restrictions were imposed in rooms and circulation routes to ensure the safety of members of the Imperial Family and other protected persons.

Competition venues

Standard security

On competition days, Access Control was conducted through visual verification of ID Card, patrol security was implemented to enable early detection of suspicious persons or objects, and measures were taken to prevent incidents. A rapid response system using standby and mobile personnel was also established.

Special security

When members of the Imperial Family or other protected persons attended, in addition to the standard security measures described above, baggage inspections and body checks using metal detectors were conducted for visitors, and various restrictions were implemented in rooms and along movement routes to ensure their safety.

*Special security dates and venues are listed in the reference section "List of Competition Viewing and Official Inspections."

Deaflympics Square

Standard security

In line with the arrival and departure of athletes, patrol security was conducted from 11 to 28 November to enable early detection of suspicious persons or objects and to prevent incidents, while a rapid response system using standby and mobile personnel was established.

Special security

When Her Imperial Highness the Crown Princess Akishino attended, in addition to the standard security measures described above, baggage inspections and body checks using metal detectors were conducted for visitors, and various restrictions were implemented in rooms and along movement routes to ensure her safety.

3 Coordination with Public Security Authorities

Through the secondment of personnel from public security authorities, coordination was established prior to the Games and comprehensive security arrangements were ensured during the Games period. In addition, at the Taekwondo venue, Nakano City General Gymnasium, joint training was conducted in advance with Nogata Police Station, the police authority responsible for the venue, to strengthen coordination for emergency response during the Games.







Access Control



Joint training with Nogata Police Station



Body checks using metal detectors

Venue Decoration

1 Concept

The basic concept for venue decoration was as follows.

- A unified design based on the Games' main colour, Sakura pink, is used to enhance the overall atmosphere of the Games.
- Games logo banners are installed around the FOP to create an environment that supports high athletic performance and fosters a sense of excitement. In consideration of the visual nature of the Deaflympics, the design in kept simple so as not to interfere with competition.
- Near venue entrances, banners featuring cherry blossom-themed designs are installed to welcome athletes and spectators with the visual impression of a cherry blossom-lined approach.
- These decorations also serve as photo spots for athletes and spectators, while taking media exposure into account to further enhance the visual impact of the Games.

In addition, photo spots tailored to the characteristics of each venue were installed so that athletes and spectators could clearly feel they were attending the Games. This created an environment in which visitors could share their experiences on social media, allowing the appeal of the Deaflympics to reach audiences around the world.

2 List of Decorations





Banners



Photo Spots



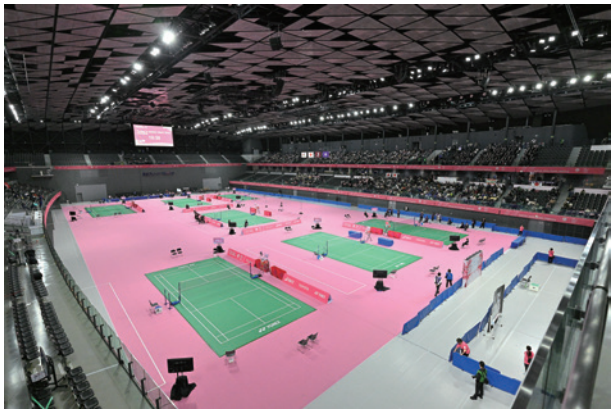
KEIO ARENA TOKYO (Badminton)



A-Type board



Tokyo Budokan (Judo, Karate)



KEIO ARENA TOKYO (Badminton)



Photo Spots



Komazawa Olympic Park General Sports Ground Gymnasium (Volleyball)

Sustainability

In planning and operating the Games, initiatives were implemented with due consideration given to sustainability across a wide range of areas.

1 Promotion of the 3Rs (Reuse, Reduce, Recycle)

In procuring equipment and supplies, leasing and rental were used wherever possible, and the majority of furniture and fixtures for the TSBC office, Deaflympics Square and competition venues were procured through leasing arrangements. Specialised competition equipment, such as Taraflex flooring, was also sourced through rental from relevant sports federations in order to avoid direct purchase.

In addition, podiums and trays used for Medal Ceremonies were made from recyclable materials and were procured through purchase. Competition equipment was also donated to sports federations and venues, promoting recycling and reuse.

2 Reduction of Plastics

At the Chef de Mission Seminar held in November 2024, water was distributed to each delegation in recyclable paper cartons instead of plastic bottles, and this initiative was promoted. During the Games, water dispensers were installed in various rooms at Deaflympics Square and at each competition venues, and reusable bottles were distributed to athletes and volunteers. In addition, instead of providing boxed meals in disposable containers to volunteers, digital gift vouchers equivalent to meal costs were provided, and efforts were made to reduce plastic use and prevent food waste.



Water in paper cartons



Water dispensers installed at venues

3 Energy Conservation and Renewable Energy

At some competition venues, solar power generation systems, solar thermal systems and geothermal systems were already in place. In addition, energy conservation was promoted at all venues through appropriate management of air conditioning and lighting.

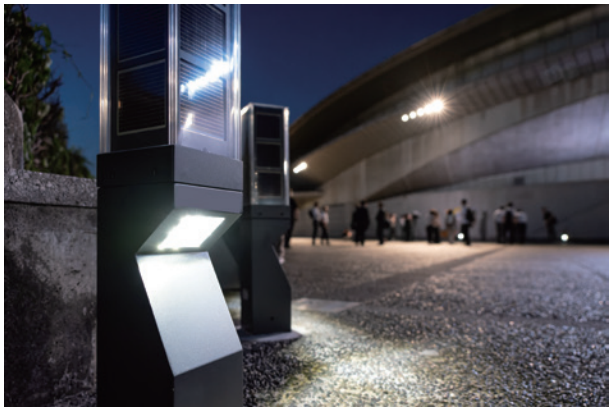
Furthermore, as part of a demonstration project by TMG's Bureau of Environment, Air Solar-equipped garden lights (Air solar is a thin, lightweight, and flexible next-generation solar cells born in Japan) were installed around Tokyo Metropolitan Gymnasium, which served as the venue for Table Tennis and the Opening and Closing Ceremonies. In addition, at Deaflympics Square, electricity generated by Air Solar was used to illuminate lanterns in the Athletes Interaction Area, thereby promoting Air Solar as a renewable energy initiative. In addition, for certain athlete transport operations, fuel cell buses were used in cooperation with TMG's Bureau of Transportation as an environmentally conscious measure.



Air Solar display (Deaflympics Square)



Lanterns illuminated using electricity generated by Air Solar


Garden lights installed at Tokyo Metropolitan Gymnasium

Public Relations Activities Conducted Throughout the Games

Through collaboration with local municipalities in Tokyo, Shizuoka Prefecture, Fukushima Prefecture and other host areas, as well as with sponsors and many supporting organisations, the Games helped to expand the Deaflympics Movement and foster connections and interaction between deaf people and hearing people.

1 Booth Exhibitions

During the Games period, PR booths showcasing initiatives by sponsors, JFD, the TSBC, the TMG and local municipalities were set up at the Opening and Closing Ceremonies venues, competition venues, and Deaflympics Square.


Komazawa Olympic Park General Sports Ground


Deaflympics Square

Exhibition Record

No.	Venue	Sport Name	Total Number of Exhibitors	Exhibiting Organizations
1	Tokyo Metropolitan Gymnasium	Opening Ceremony	12	Sponsors, JFD, TMG, Shibuya City
2	Tokyo Metropolitan Gymnasium	Closing Ceremony	11	Sponsors, JFD, TMG, Shibuya City
3	Tokyo Metropolitan Gymnasium	Table Tennis	17	Sponsors, JFD, TMG, Shibuya City
4	Komazawa Olympic Park General Sports Ground Indoor Ballgames Court	Athletics	12	Sponsors, TMG
5	Komazawa Olympic Park General Sports Ground Indoor Ballgames Court	Handball	3	Sponsors, TMG
6	Komazawa Olympic Park General Sports Ground Gymnasium	Volleyball	9	Sponsors, TMG
7	Oi Central Seaside Park Track and Field Facilities	Athletics (Hammer Throw)	3	Sponsors, TMG, Shinagawa City
8	Tokyo Express Way and a part of Yaesu Route, Metropolitan Expressway	Athletics (Marathon)	3	Sponsors, TMG, Chuo City
9	Ota-City General Gymnasium	Basketball	6	Sponsors, TMG
10	Omori Furusato no Hamabe Park	Beach Volleyball	2	TMG, Sport Federations
11	Hibiya Park • Hibiya Area	Orienteering	1	TMG
12	Ariake Tennis Park	Tennis	3	Sponsors, TMG
13	Tokyo Aquatics Centre	Swimming	8	Sponsors, TMG, Koto City, Aichi Prefecture
14	Wakasu Golf Links	Golf	1	TMG
15	Tokyo Budokan	Judo	3	Sponsors, TMG, Adachi City
16	Tokyo Budokan	Karate	4	Sponsors, TMG, Adachi City
17	Nakano City General Gymnasium	Taekwondo	3	Sponsors, TMG, Nakano City
18	KEIO ARENA TOKYO	Badminton	6	Sponsors, TMG, Fuchu City, Chofu City, Tokyo Legal Affairs Bureau
19	Fuchu Kyodo-no-Mori Gymnasium	Wrestling	4	Sponsors, TMG Fuchu City, Tokyo Legal Affairs Bureau
20	Higashiyamato Grandbowl	Bowling	2	TMG
21	Izu Oshima Island (Ura-Sabaku Desert)	Orienteering	1	TMG
22	Japan Cycle Sports Center (Shizuoka Pref.)	Cycling	6	Sponsors, JFD, TMG, Shizuoka Prefecture, Sport Federations
23	J-VILLAGE (Fukushima Pref.)	Football	5	TMG, Fukushima Prefecture
24	National Olympics Memorial Youth Center	Deaflympics Square	45	Sponsors (including MIRU Tech), JFD, TMG, TSBC, Tsukuba University of Technology, Tokyo Fire Department

*Note: No PR booths were exhibited at the AJINOMOTO NATIONAL TRAINING CENTER East, as access to the facility is restricted and security management requirements are stringent.

2 Initiatives by the TMG

Tokyo tourism promotion

Taking the opportunity presented by the TOKYO 2025 DEAFLYMPICS, which attracted significant global attention, designs (Look) combining the Games with tourism promotion were developed and displayed at railway stations and airports near competition venues, thereby further strengthening the global appeal of Tokyo.

In addition, to actively leverage the TOKYO 2025 DEAFLYMPICS to enhance recognition of the Tokyo brand worldwide and promote travel to Tokyo, stainless steel bottles featuring the "Tokyo Tokyo" logo were presented to approximately 6,000 Deaflympics athletes and related personnel.

At Deaflympics Square, a Tokyo tourist information booth was set up in the foyer in front of the Small Hall. As part of promoting anime culture, Anime Tokyo Station was provided and an exhibition of the popular work Mobile Suit Gundam GQuuuuuuX -Beginning- was held. In addition, overseas athletes and other Games-related personnel were given opportunities to experience Japanese culture through Calligraphy performances (Small Hall), Taiko Drum performances (Small Hall), and Awa Odori performances (Small Hall and Refreshment Room). Furthermore, sightseeing bus tours visiting major attractions in Tokyo, departing from and returning to Deaflympics Square, were conducted from 20 November to 25 November. A total of 261 participants joined the tours over six days.

During the tour, Information & Communication Accessibility measures were implemented, including the use of a multilingual speech-to-text application to support the guide's explanations.



Design (Look) combining the Games and tourism promotion



Bottle distributed to athletes and Games-related personnel



Tokyo Tourist Information booth and Anime exhibition
© SOTSU • SUNRISE



Sightseeing bus tour



Calligraphy performance (Small Hall)



Taiko Drum performance (Small Hall)



Awa Odori performance (refreshment room)

Arts and Cultural programmes

At the Deaflympics Square Small Hall (four performances over two days) and the Festival Area (Central Square) on weekends and public holidays, HEAVEN ARTISTs presented performances.

On 23 November, a performance of Mai Kyo Shi “Pastoral” – Dance, Beat, Sign was held. The work was created through the participation of children who had joined beforehand workshops, together with artists from a wide range of disciplines who are active regardless of disability.

In addition, ikebana (flower arrangement) exhibitions were presented by Tokyo Metropolitan Tea Ceremony / Flower Arrangement Federation at the Games Operation Area (Centre Building) and the Culture and Technology Promotion Area (Culture Building).

As part of the Deaflympics cultural programme, two art projects were implemented.

From 26 to 30 November, the stage production "TRAIN TRAIN TRAIN" was performed at the Tokyo Metropolitan Theatre Playhouse. The work brought together artists including Kaiji Moriyama and Yui Wago, who played central roles in the Tokyo 2020 Paralympic Games Opening Ceremony. The production was created with the aim of enabling anyone, regardless of disability, to experience and enjoy it as they are. A total of 2,879 people attended the performances.

On 29 November, the stage production of the deaf and the hearing encounter each other in “Breathe Move Don't Be Silent” was performed at the Tokyo Bunka Kaikan Main Hall. The work was created with the aims of raising social awareness of deaf people and deaf culture, and fostering mutual understanding between deaf and hearing people. A total of 1,603 people attended the performance. The creative process was also documented and shared.

Through arts and culture, the Games were further energised while advancing efforts towards the realisation of an inclusive society.



Performance by HEAVEN ARTIST (Small Hall)



Performance by HEAVEN ARTIST (Festival Area)



"Breathe Move Don't Be Silent"
(Photos: KATO Hajime, KAWASHIMA Ayami)



Mai Kyo Shi "Pastoral"



TRAIN TRAIN TRAIN
(Photo: MIYAGAWA Maiko)



Ikebana (flower arrangement) exhibition

Ethical Consumption PR

In order to incorporate ethical elements into the Deaflympics, an international sporting event, and to promote Tokyo as a sustainable city, ethically produced goods made from environmentally friendly materials were distributed. These included reusable bottles and bottle holders for volunteers, and neck straps and ID holders for participants in the children's spectator programs.

In addition, from 22 November to 24 November 2025, during the Games, the TOKYO Ethical Marche was held at the Central Plaza of Komazawa Olympic Park alongside the SPORTS FUN PARK and Sports Festa. Through this initiative, Tokyo was promoted as a sustainable city, and it contributed to enhancing the momentum.



Bottle holder


Reusable bottle



Neck strap

Sento (public bath) PR

By proactively leveraging the hosting of the TOKYO 2025 DEAFLYMPICS, the appeal of Tokyo's diverse Sento (public bath) was promoted by distributing tenugui towels wrapped with Noshi paper printed with information on the history of Sento and bathing etiquette, along with complimentary bathing tickets, to all athletes, officials, and volunteers.

In addition, as part of promoting Edo–Tokyo culture, a booth introducing Sento was set up at Deaflympics Square, where promotional activities such as PR videos about Sento were conducted, and leaflets with discounted bathing tickets were distributed at competition venues and other locations.



Introduction of Sento
(Sento (public bath) PR booth)



Tenugui towel with complimentary admission ticket

Exhibition of the "Tsunaguruma"

On November 26, 2025, the day of the Closing Ceremony, the "Tsunaguruma" was exhibited at the West Plaza of Tokyo Metropolitan Gymnasium.The Tsunaguruma is a "future float," created based on the concept of carrying forward Japanese traditional techniques and culture into the future by combining them with cutting-edge technology. It features a body inspired by the turtle motif and a traditional tower structure made with Hinohara-grown cedar, and is equipped with environmentally conscious EV-assist system. In addition, it was fitted with lanterns bearing the names of all wards, cities, towns, and villages of Tokyo, as well as LED panels, which screened a digest video of the Games on the day of the Closing Ceremony.

Many athletes and spectators stopped in front of the Tsunaguruma to take commemorative photos, contributing to the festive atmosphere of the Closing Ceremony.Positive feedback was received from visitors, including comments such as "I think this is a wonderful initiative. I was deeply moved," and "I look forward to future activities."





Exhibition of the Tsunaguruma
at the Closing Ceremony

Chapter 4

Games Staff and Volunteers



Games Staff

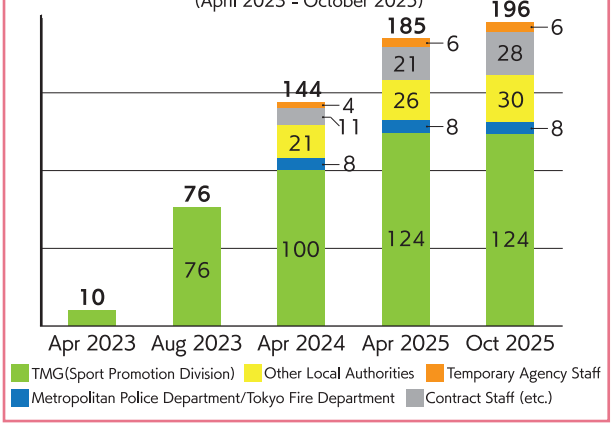
1 Securing Games Staff

In accordance with the division of responsibilities set out in the agreement concluded between JFD and the TMG, the TSBC, a policy - linked organisation of the TMG, was tasked to undertake the operational functions central to the operation of the Games, such as competition and venue operations. In terms of staffing, when the DEAFLYMPICS Preparation and Operation Office was established within the Tokyo Sport Benefits Corporation in April 2023, it commenced operations with a team of 10 staff members. Thereafter, the organisational structure was progressively expanded in preparation for the Games, and by October 2025, the number of staff had increased to 196.

Of these 196 staff members, approximately 120 were secondees from the TMG's Office for Sports Promotion including individuals with experience of the Tokyo 2020 Games. In addition, around 30 staff members were accepted from municipalities both within and outside Tokyo, including 19 wards and cities within Tokyo and four municipalities located outside Tokyo. Furthermore, approximately 30 contract staff with expertise in the operation of international sport events, as well as proficiency in Japanese Sign Language and International Sign, were directly employed by the TSBC. No staff were seconded from private-sector companies; instead, a diverse workforce with a wide range of professional backgrounds was secured and appropriately assigned according to their respective skills and areas of expertise.

In addition, from the period immediately preceding the Games through to Games-time operations, approximately 600 additional support staff were mobilised from the TMG and other relevant bodies. This enabled the establishment of an operational structure capable of supporting not only the delivery of the Games themselves, but also related TMG initiatives implemented in conjunction with the event.

Staffing Levels of the DEAFLYMPICS Preparation and Operation Office
(April 2023 - October 2025)



*Support staff were brought in on a phased basis, including personnel who joined the TSBC approximately one month prior to the Games, those who joined approximately one week prior, and those who provided operational support solely during the Games period for around five days.

2 Training and Related Initiatives

With the aim of ensuring an appropriate governance framework and fostering an organisation that upholds the principles of fairness in sport, continuous compliance education was provided. In addition, to equip staff with the knowledge and skills required for Games operations, the TSBC and the TMG delivered practical training programmes, including sign language training.

Compliance training

In the TSBC, to strengthen basic compliance awareness, training was provided to reinforce understanding of governance assurance and compliance requirements. Furthermore, this included guidance on standards of conduct, conflicts of interest management, information handling, key considerations in contracting and procurement, and personal data protection. Through these initiatives, compliance awareness within the TSBC was further enhanced, contributing to the development of an organisational culture grounded in integrity and accountability.

Sign language training

Within the TSBC, Japanese Sign Language training was delivered with the aim of enhancing staff communication with relevant organisations and supporting the smooth advancement of Games preparations. External instructors were invited to conduct a total of 18 sessions in FY2024 and 14 sessions in FY2025. In addition, sign language study sessions were organised within individual departments by staff members holding sign language interpreter qualifications. These sessions attracted broad participation, reflecting a strong voluntary commitment among staff to improving their sign language proficiency.

Disability awareness training

The TSBC conducted disability awareness training to foster understanding of the perspectives and lived experiences of people with disabilities, and to develop appropriate support methods and attitudes for on-site operations.

Covering topics ranging from relevant legislation to practical responses when interacting with deaf people, these sessions were delivered by external instructors and included hands-on components. Training was conducted once each in FY2024 and FY2025. In addition, opportunities were provided by a deaf personnel from JFD to deliver lectures on deaf culture. Participation in training organised by the TMG on promoting understanding of deaf culture and sign language further deepened staff understanding of the daily lives, communication methods, and cultural background of deaf people.

Training to promote understanding of deaf culture and sign language

From FY2023 onward, training was implemented to enable the TMG staff to deepen their understanding of deaf culture and sign language. These initiatives contributed not only to smoother preparation for the Games, but also to the advancement of an inclusive society by strengthening staff capacity for resident engagement and policy planning that respects diversity.

In FY2023, HISAMATSU Mitsuji, General Secretary of JFD, was invited to deliver a lecture, alongside practical sign language training.

In FY2024, KAMEZAWA Riho, a deaf athlete, delivered a lecture followed by practical training. The programme was expanded to include not only Japanese Sign Language but also International Sign.

In FY2025, the programme was further enhanced through a talk session featuring deaf athlete HASEYAMA Yumi, coach KAWAKITA Miyuki, and International Sign interpreter and TOKYO 2025 Deaflympics Support Ambassador KAWAMATA Ikumi. Practical training was also expanded to include more advanced Japanese Sign Language and International Sign.

In FY2023, the training was offered exclusively to officials of the Bureau of Citizens, Culture and Sports. Participation was broadened in FY2024 to include officials from other metropolitan Bureauxs, and in FY2025, these additional participants were also able to take part in hands-on practical sign language training.

Participation numbers were as follows: in FY2023, 80 participants attended lectures and 110 took part in practical training; in FY2024, 341 attended lectures and 179 participated in practical training; and in FY2025, 333 joined talk sessions and 163 took part in practical training.

Through these initiatives, participants were able to learn directly from individuals with diverse experiences, deepening their understanding of the social environment surrounding deaf people. Practical sign language training also fostered awareness of key communication considerations and generated new insights. Collectively, these efforts contributed to raising awareness among the TMG officials and supported progress towards building a more inclusive and accessible Tokyo.



The 2025 talk session. From left: Support Ambassador and International Sign interpreter KAWAMATA Ikumi, deaf athlete HASEYAMA Yumi, and coach KAWAKITA Miyuki



The 2025 talk session



Practical sign language training



Practical sign language training



Disability awareness training

Volunteers

People from diverse backgrounds participated as volunteers in the Games, regardless of disability, age, or nationality, playing an active role as the "face of the Games" and contributing to the promotion of an inclusive society. During the Games period, volunteers carried out a wide range of activities, including providing guidance and directions at competition venues, assisting with doping control, supporting Medal Ceremony operations, and offering public relations and media support. Responsibilities were allocated as follows: the TMG managed volunteer recruitment and selection; the TSBC oversaw volunteer placement, training, and on-site operations; and JFD supported the delivery of volunteer training.

1 Volunteer Recruitment

Volunteers were recruited from 15 November 2024 to 31 January 2025 through collaboration between the TMG, JFD, and the TSBC, leveraging the Metropolitan Government's diverse recruitment channels and networks. In line with the Vision of the Games, recruitment aimed to encourage participation from a wide range of individuals, with or without disabilities and regardless of nationality, in order to ensure Games operations founded on collaboration among all people.

Publicity activities included promotion through social media, digital signage at railway stations, and large stadium screens at FC Tokyo matches. Additional information was disseminated via the TMG's official volunteer portal, the "Tokyo Volunteer Legacy Network" (VLN), as well as the disability sports volunteer information portal, "TOKYO Parasports & Support" (S&S). Further outreach was conducted through the distribution of flyers via organisations such as JFD, TFD and other relevant organisations, as well as through 62 municipalities within Tokyo, Fukushima Prefecture, Shizuoka Prefecture, sports federations and Tokyo Metropolitan sports facilities. Calls for applications were also made to grant recipients of the TMG's International Sign Promotion Programme and to subscribers of various email newsletters operated by the TMG and related organisations.

As a result of these efforts, 18,903 applications were received, significantly exceeding the target of 3,000 volunteers. A lottery was therefore conducted based on applicants' preferred activity locations, and 3,500 volunteers were selected. Of these, 1,641 were able to communicate using sign language, accounting for approximately half of those selected.

Recruitment Guidelines

- Activity period: 10 to 28 November 2025, with participation in principle for three days or more
- Daily activity hours: Approximately 5 hours, up to a maximum of around 8 hours per day
- Eligibility requirements: People aged 18 or over as of 1 April 2025
  People holding Japanese nationality or a valid status of residence in Japan during the activity period
  Ability to participate in all required training sessions
- Application unit: Individual
- Application method: Online application
- Activity locations: Competition Venues (Tokyo wards and cities, Izu Oshima Island, Fukushima Prefecture and Shizuoka Prefecture), Deaflympics Square (National Olympics Memorial Youth Center), Opening and Closing Ceremonies venue, and airports (Haneda Airport and Narita Airport)

Breakdown of Applicants with Relevant Skills

- Able to communicate using sign languages: 1,641 individuals
  (of whom able to communicate using International Sign: 447 individuals)
- Able to communicate fluently in English: 641 individuals

Activity Location	Activity Period
Competition (Training) Venues All 21 venues, including those outside Tokyo	11–25 November 2025
Deaflympics Square National Olympics Memorial Youth Center	11–27 November 2025
Opening and Closing Ceremonies Tokyo Metropolitan Gymnasium	15 and 26 November 2025
Airports Haneda Airport, Narita Airport	11–14 November 2025
Transport Bus Pick-up and Drop-off Area Ariake Coliseum	11–28 November 2025

2 Volunteer Training

To ensure that all volunteers acquired the knowledge required for activities at the TOKYO 2025 DEAFLYMPICS—including basic sign language expressions—and to deepen understanding of deaf culture, the TSBC delivered four types of training in an on-demand format: General Training, Sign Language Training / Training to understand deaf culture etc. Venue-specific, Role-specific Training, and Universal Commuication Training.

All training videos included Japanese Sign Language picture-in-picture interpretation and subtitles. In addition, audio transcripts were distributed in text format, ensuring appropriate Information & Communication Accessibility.

General Training

The General Training programme covered fundamental information such as the Games concept and Games vision, an overview of volunteer activities, participation rules, communication methods and key considerations-including the use of Universal Commuications devices-as well as compliance-related matters. Training videos were made available from June 2025

Sign Language Training / Training to understand deaf culture etc.

Sign Language Training was designed to deepen understanding of sign language while enabling participants to learn greetings and expressions frequently used during activities in both Japanese Sign Language and International Sign. Videos produced by JFD were distributed from July 2025.

Training to Understand deaf culture etc. included videos produced by JFD on the history and significance of the Deaflympics, as well as insights into the deaf world and culture. Additionally, students from the Tsukuba University of Technology, under a cooperation agreement with the TSBC, produced videos from the perspective of deaf individuals, focusing on their daily experiences and key points for effective communication with deaf people. These videos were distributed from August 2025.

Venue-specific Training, Role-specific Training

Venue-specific Role-specific Training provided volunteers with detailed, practical information tailored to their assigned duties. Training materials and videos covered specific responsibilities, the flow of activities on the day, and venue layouts and room configurations. These materials were distributed from October 2025, following the confirmation of each volunteer's activity location and role.

Universal Communication Training

Universal Communication Training focused on enabling smooth and effective communication at venues among deaf people, hearing people, and people of different nationalities. Training materials and videos were developed to explain the use of Universal Commuications technologies, including tablets, and distributed from October 2025.

3 Placement and Shift Scheduling

Volunteers were assigned in a balanced manner, taking into account skills such as Japanese Sign Language, International Sign, and English, as well as prior experience as volunteer leaders at sport events and similar activities. Individual roles and shift schedules were finalised in September 2025 and communicated to each volunteer.

4 Status of Volunteer Activities During the Games

Although 3,500 volunteers were initially scheduled to participate during the Games, approximately 500 individuals withdrew during the shift coordination process or at the time of the Games. As a result, a total of 2,959 volunteers participated in activities during the Games (cumulative total: 8,390 volunteer-days), ranging in age from 18 to 88.

Status of activities at each location

Competition (training) venues

At competition and training venues, volunteers supported venue operations across a wide range of activities. These included providing guidance and assistance to athletes, spectators, and accredited personnel; managing spectator entry and flow; assisting with doping control procedures by serving as doping control chaperones; supporting Medal Ceremonies; and providing public relations and media-related assistance.



Volunteers providing guidance using sign language and Universal Commuication devices



Volunteer serving as a tray bearer during the Medal Ceremony

Deaflympics Square

At Deaflympics Square, which served as the central operational hub of the Games and housed a wide range of functions, volunteers undertook a broad spectrum of duties. These included providing information and guidance to athletes, spectators, and accredited personnel; issuing ID (identification) Card; distributing certificates and medal case; supporting services for delegation; and guiding for delegation in the Athletes Communication Lounge, among many other roles.





Volunteers assisting visitors at Deaflympics Square

Opening and Closing Ceremonies

At the Opening and Closing Ceremonies, volunteers supported operations such as guiding and organising athletes and officials at the venue, managing entry control, conducting baggage inspections, and assisting with media operations. At the Closing Ceremony in particular, volunteers served as Placard Beares and flag beares during the parade of the participants and also took part in certain programme elements, including the Deaflympics flag handover and segments of the artistic programme.



Volunteers at work during the Opening Ceremony



Volunteer representative returning the Deaflympics flag during the Closing Ceremony

Airports

During peak arrival periods, volunteers provided guidance to transport buses at Haneda Airport and Narita Airport. In addition, they used handmade boards to convey messages of welcome and appreciation to athletes and officials, and proactively assisted with commemorative photographs.

Transport bus pick-up/drop-off area

At the transport bus pick-up/drop-off area, volunteers provided guidance and directions to ensure that athletes and accredited personnel were able to reach their destinations at competition venues and other locations. Information on timetable changes and other updates was also communicated in a timely manner as required.



Volunteers welcoming arriving athletes



Volunteers providing guidance at the bus pick-up/drop-off area



Volunteers interacting with athletes



Volunteers guiding athletes

Items provided to volunteers

Uniforms

Volunteers were provided with pink uniforms (jackets and T-shirts) and pouches manufactured by ASICS Corporation, an official sponsor of the TOKYO 2025 DEAFLYMPICS. Volunteers with skills in Japanese Sign Language, International Sign, English, or other relevant languages indicated their abilities by attaching stickers to their uniforms.





Scenes of volunteers working in uniforms displaying stickers indicating their skills

Volunteer Handbook

A volunteer handbook was produced and distributed, compiling in a concise format the basic information required for volunteer activities as well as practical guidance useful during their duties. The handbook included a pointing communication board and space for written communication, enabling it to be used as a practical tool to support communication.



Volunteer Handbook



Scenes of volunteers using the Volunteer Handbook during their activities

Other items provided

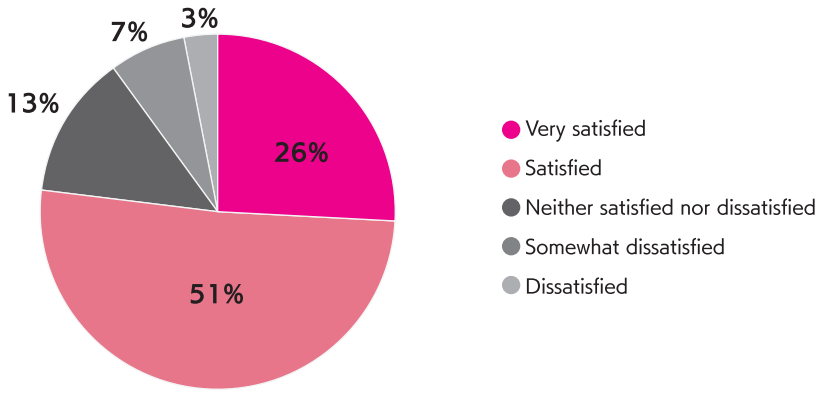
In addition to the provision of uniforms and the Volunteer Handbook, and enrolment in volunteer activity insurance, volunteers were provided with an allowance equivalent to JPY 1000 per activity as transport expenses, and JPY 1000 as food and beverage expenses for activities of four hours or more. For the payment of transport and food allowances, the QUO Card Pay service, which enables online crediting, receipt, and payment, was utilised.

5 Feedback from Volunteers after Completing Their Activities

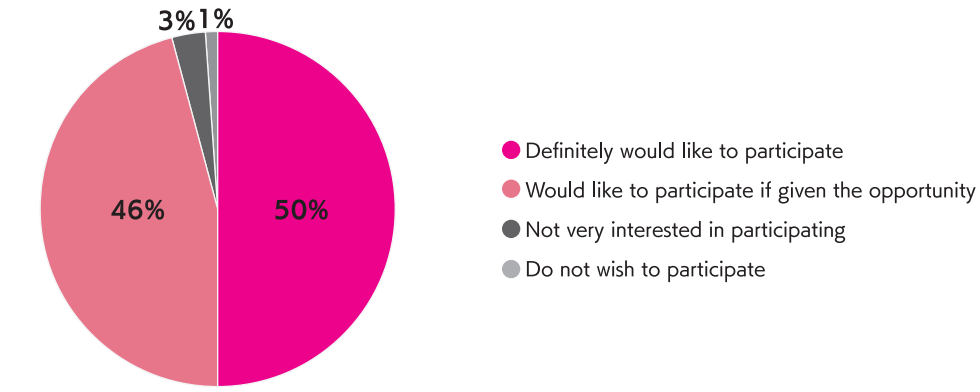
Following the completion of their activities, a voluntary survey was conducted to gather feedback from volunteers regarding their level of satisfaction, and changes in their perceptions before and after participation. Responses were received from approximately 2,400 volunteers. The survey results indicated that around 80% of respondents were satisfied with their volunteer experience, and more than 90% expressed a desire to continue participating in sports-related volunteer activities even after the Games. Volunteers also shared comments such as: "Through interacting with many volunteers and others, I gained valuable learning experiences and was able to truly feel the expansion of diversity and an inclusive society," and "Hearing and deaf people were able to work together in cooperation. The teamwork was excellent, and the days were extremely fulfilling."

These responses suggest that engaging with people from diverse backgrounds provided volunteers with meaningful insights and valuable experiences. It is hoped that the volunteer activities of the TOKYO 2025 DEAFLYMPICS will contribute to the continued advancement of an inclusive society beyond the Games.

Satisfaction with the Volunteer Experience



Willingness to Continue Participating in Sports Volunteering After the Games



In addition, to support volunteers in continuing their activities beyond the Games, volunteers were informed of available resources, including the VLN and S&S platforms, as well as a dedicated email newsletter providing information on sports-related volunteering opportunities.

International Sign Interpreter and Japanese Sign Language Interpreter

International Sign has been used as an international means of communication among deaf people at events such as the World Congress of World Federation of the Deaf, the Deaflympics and the Asia Pacific Deaf Sports Games. As the number of International Sign interpreter required for the TOKYO 2025 DEAFLYMPICS far exceeded that of previous conferences and events, repeated discussions were held among JFD, the TMG, and the TSBC regarding how to secure and develop the necessary human resources. Through the implementation of training programmes, efforts were made to secure and develop qualified interpreters.

Sign language interpreters and related personnel engaged in Games-time operations were trained, deployed, and managed by JFD and the TSBC in accordance with the following division of responsibilities.

【JFD】Matters relating to the training of International Sign interpreter and Japanese Sign Language interpreter for the Games and related events, as well as the provision of interpreter human resource information.

【TSBC】Matters relating to the deployment and operational management of International Sign interpreter and Japanese Sign Language interpreter for the Games and related events.

1 Training of International Sign Interpreter and Japanese Sign Language Interpreter

To secure a sufficient number of International Sign interpreter (deaf people) and Japanese Sign Language interpreter (hearing people) for the TOKYO 2025 DEAFLYMPICS, JFD commenced an examination for the registered International Sign interpreters in FY2023. In FY2024, training programmes for International Sign interpreter and Japanese Sign Language interpreter were conducted in two phases (from June to November 2024, and from January to March 2025). These programmes focused on training interpreters in deaf-hearing pairs, promoting collaborative interpreting between International Sign interpreter (deaf people) and Japanese Sign Language interpreter (hearing people). In FY2025 (from May to August), a skills enhancement training programme was implemented for graduates of the FY2024 programmes and other eligible participants, with the aim of further developing practical interpreting skills in preparation for the Deaflympics.

Examination for the registered International Sign interpreters (Implemented in FY2023)

In order to secure International Sign interpreter required for consultations with ICSD and other international organisations in preparation for the Games, a registration examination was conducted for individuals with experience in International Sign interpreting at international competitions or conferences.

As of FY2025, a total of 21 interpreters had been registered.

Training programme for International Sign interpreter and Japanese Sign Language interpreter (Implemented in FY2024)

This programme was implemented to further secure International Sign interpreting personnel required for the Games, with the aim of acquiring basic knowledge of the Deaflympics and developing an understanding of team interpreting and relay interpreting. The programme included practical exercises.

- Course hours International Sign interpreter: 50 hours
  Japanese Sign Language interpreter: 34 hours
- Number of participants completing the programme
  International Sign interpreter: 101
  Japanese Sign Language interpreter: 173
- Training format In principle, training was delivered online or on an on-demand basis, with practical exercises conducted face-to-face only
- Venues National Olympics Memorial Youth Centre; Toyama Sunrise
- Practical interpreting opportunities Arrangements were made for participants to gain practical experience during the SD Site Visit in late October 2024 and the Chef de Mission Seminar in November 2024

Skills Enhancement Training Programme for International Sign interpreter and Japanese Sign Language interpreter (Implemented in FY2025)

Implemented with the cooperation of the World Association of Sign Language Interpreters (WASLI), this programme aimed to further enhance collaborative interpreting skills and develop Games-and sport-specific terminology. The programme targeted graduates of the FY2024 training programme and other eligible participants.

- Course hours International Sign interpreter: 24 hours
  Japanese Sign Language interpreter: 24 hours
- Number of participants completing the programme
  International Sign interpreter: 102
  Japanese Sign Language interpreter: 143
- Training format In principle, training was delivered online or on an on-demand basis, with practical exercises conducted face-to-face only
- Venue Tokyo Big Sight

Instructors

Instructors were drawn from JFD, Japanese Association of Sign Language Interpreters, National Research Association for Sign Language Interpretation, ICSD, and International Sign interpreter certified by World Federation of the Deaf–World Association of Sign Language Interpreters (WFD-WASLI).



The 2024 training programme (November 2024)



The 2024 training programme (March 2025)



The 2025 training programme (June 2025), featuring lectures delivered by WASLI instructors



The 2025 training programme (June 2025), including simulated interpreting exercises

2 Training Programmes for Japanese Sign Language Commentary

In preparation for the TOKYO 2025 DEAFLYMPICS, JFD conducted training programmes for sports commentators providing commentary in Japanese Sign Language, as well as for Japanese Sign Language interpreters. In addition, coordination was carried out for the deployment of personnel in order to enable commentary Japanese Sign Language for the YouTube livestreams of the final of each competition at the Games.

Training programme for Sign Language announcers, Sign Language commentators, and Sign Language interpreters (Implemented in FY2024)

- Eligible participants Members of JFD, National Research Association for Sign Language Interpretation, and Japanese Association of Sign Language Interpreters; as well as individuals recommended by each deaf sports federation, including managers, technical committee members, coaches, former athletes, and others with competition experience and specialist knowledge
- Number of participants completing the programme : 49

Intensive training programme for Japanese Sign Language commentary in preparation for the Games (Implemented in FY2025)

In addition to participants who completed the FY2024 programme, the training was attended by individuals recommended by deaf sports federations and related organisations who demonstrated a strong commitment to providing commentary for the Games.

Course hours Commentators and Japanese Sign Language interpreters: 12 hours

- Number of participants completing the programme
  Commentators: 23; Japanese Sign Language interpreters: 40
- Training format Online and on-demand delivery. Core elements-such as the fundamentals of sports commentary, the basics of Japanese Sign Language for television (for commentators), the basics of voice production (for interpreters), and simulated commentary exercises-were conducted face-to-face.
- Venue Toyama Sunrise
- Instructors The pvrogramme was delivered by instructors including directors from the certified NPO Disabled Broadcasting and Communications Organisation "Me de Kiku TV" ("TV You Listen to with Your Eyes"), former NHK announcers, and other specialists.



An intensive training programme for Japanese Sign Language commentary



A basketball competition commentary setting
On stage, the International Sign interpreter is positioned on the right, and the Japanese Sign Language commentator on the left

3 Activities During the Games Preparation Period

The TSBC commissioned International Sign interpreter and Japanese Sign Language interpreter trained by JFD to undertake sign language interpreting and related duties at the SD Site Visit and the Chef de Mission Seminar conducted between October and November 2024. The number of commissioned interpreters was 59 for the SD Site Visit (26 International Sign interpreters and 33 Japanese Sign Language interpreters) and 76 for the Chef de Mission Seminar (24 International Sign interpreters and 52 Japanese Sign Language interpreters). In principle, an International Sign interpreter and a Japanese Sign Language interpreter were deployed in pairs and carried out interpreting duties across a wide range of settings, including meetings and Site Visits.

Many of the interpreters and related personnel had participated in the training programmes implemented by JFD for International Sign interpreters and Japanese Sign Language interpreters. Through these activities, together with the involvement of the TSBC staff, valuable experience was gained in liaison and coordination with the SDs and the Chef de Mission of each delegation via sign language interpreters. This provided an important opportunity to gain practical insights and to identify challenges in preparation for the Games.

4 Deployment and Shift Coordination During the Games

As with the SD Site Visit and other preparatory activities, an International Sign interpreter and a Japanese Sign Language interpreter were, in principle, deployed in pairs during the Games. Based on information provided by JFD, sign language coordinators employed by the TSBC took the lead in coordinating and determining interpreter assignments and shift schedules, as well as carrying out commissioning procedures.

Deployment Location	Activity Schedule
Competition (Training) Venues All 21 venues, including those outside Tokyo	10–26 November 2025
Deaflympics Square National Olympics Memorial Youth Center	11–28 November 2025
Opening and Closing Ceremonies Tokyo Metropolitan Gymnasium	14-15 November 2025 25-26 November 2025

5 Activities During the Games

A total of 241 sign language interpreters were engaged during the Games, comprising 100 International Sign interpreters and 141 Japanese Sign Language interpreters.

Activities by location

Competition (training) venues

Interpreting services were provided in a wide range of situations, including facilitating communication among the SDs, referees, operations staff, and team delegations during competitions and training sessions; interpreting at sport-specific Technical Meetings; and providing interpreting for competition video livestreams and Medal Ceremonies.



Activities at competition venues



The Medal Ceremony

Deaflympics Square

At Deaflympics Square, interpreters were engaged in a broad range of activities, primarily providing interpreting services to facilitate communication with ICSD, delegation, and other stakeholders, as well as interpreting at press conferences.



Interpreting services provided at press conferences



Interpreting services at the Delegation Information Desk

Opening and Closing Ceremonies

At the Opening and Closing Ceremonies, interpreters ensured Information & Communication Accessibility for in-venue audiences and broadcast footage. In addition, they provided interpreting services for visiting VIPs and media representatives, as well as guidance and assistance for athletes, officials, and spectators.



Information & Communication Accessibility provided via in-venue screens


International Sign interpreter providing guidance to invited guests

Items provided to International Sign interpreter and Japanese Sign Language interpreter

Uniforms

International Sign interpreters and Japanese Sign Language interpreters were provided with navy-blue uniforms (jackets and T-shirts) and pouches produced by the sponsor, ASICS Corporation. Stickers indicating "International Sign (IS)" or "Japanese Sign Language (JSL)" were affixed to the uniforms to enable athletes, Games staff, and others to easily identify interpreters.



Sign language interpreters working while wearing their uniforms

Remuneration

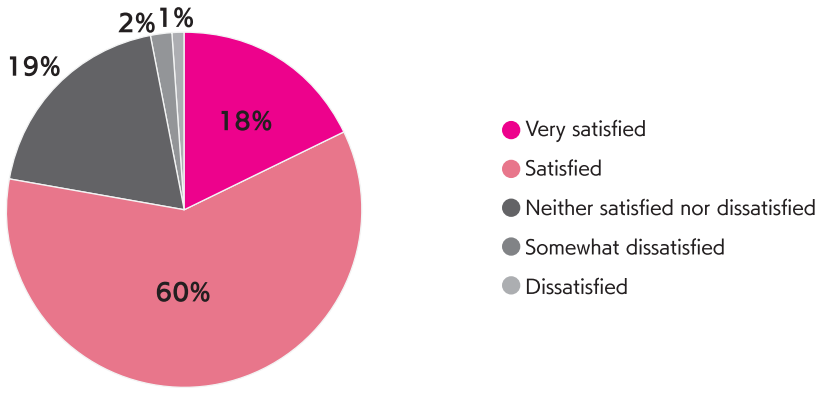
Remuneration, travel expenses, and accommodation costs for International Sign interpreters and Japanese Sign Language interpreters were determined by the TSBC in accordance with established remuneration standards and paid based on actual working hours. For interpreting assignments involving anticipated secondary use of video content-such as the Opening and Closing Ceremonies and commentary for competition video broadcasts-enhanced remuneration rates were applied to ensure an appropriate compensation structure commensurate with the nature of the work.

6 Feedback from International Sign Interpreters and Japanese Sign Language Interpreters after Completion of Activities

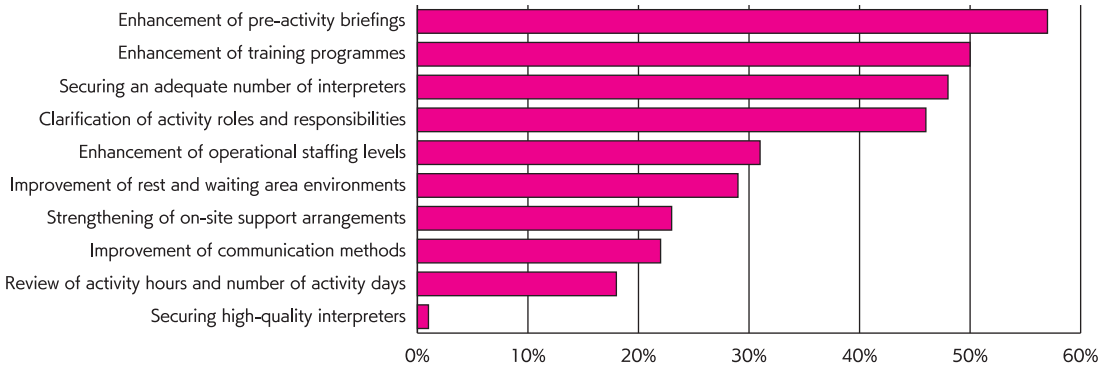
Following the completion of their activities, a voluntary questionnaire survey was conducted among International Sign interpreters and Japanese Sign Language interpreters to gather feedback on their level of satisfaction and expectations for future activities. Responses were received from approximately 200 interpreters. The results indicated that approximately 80% of respondents were satisfied with their activities during the Games. At the same time, around 50% identified areas requiring improvement, including the enhancement of advance briefings, further strengthening of training programmes, and securing a sufficient number of interpreters. Many respondents also commented that their participation provided valuable insights and constituted a meaningful and enriching experience.

Representative comments included: "Many people may have assumed that sign language interpreters are hearing people; however, the collaborative interpreting initiative implemented at the Games helped bring about a change in values. Sharing both successes and challenges as a team was deeply moving, and I would like to carry this experience forward as motivation to continue my interpreting work with renewed commitment." and "International Sign interpreting is not merely linguistic substitution; it plays an important role in coordinating multicultural and multilingual environments. Through the Games, I became acutely aware of the significance of this responsibility, the challenges it entails, and the potential it holds." It is hoped that, even after the Games, the sign language interpreters who participated in the TOKYO 2025 DEAFLYMPICS will continue to apply the knowledge and experience gained and play active roles in a wide range of settings, including deaf sports–related events and other initiatives contributing to an inclusive society.

Satisfaction with work as an International Sign interpreter or a Japanese Sign Language interpreter



Areas for Future Improvement



Collaboration with Tsukuba University of Technology

1 Establishment of a Collaborative Framework in Preparation for the Games

In September 2024, the TSBC concluded a cooperation agreement with Tsukuba University of Technology—the only university in Japan dedicated to persons with hearing and visual impairments—to work collaboratively on the preparation and operation of the TOKYO 2025 DEAFLYMPICS.

The agreement aimed to realise Games operations that respect diverse perspectives and deliver high-quality services attentive to the needs of deaf people, by enabling students of Tsukuba University of Technology to participate in Games preparation and operations as support staff. At the same time, it sought to provide students with valuable and meaningful learning opportunities by allowing them to contribute to Games operations while engaging directly with deaf athletes and other Games participants. Based on this agreement, 98 students served as Support Staff during the Games period.



The signing ceremony of the cooperation agreement


Group photograph taken at the student guidance session

2 Initiatives During the Games Preparation Period

Following the conclusion of the cooperation agreement, initiatives were undertaken during the Games preparation period in areas including the production of volunteer training videos and public relations and promotional activities aimed at building momentum for the Games.

Production of training videos for volunteers

As part of the "Training to Understand Deaf Culture etc." for volunteers, students produced training videos focusing on themes such as their daily experiences and key points to be mindful of when communicating with deaf people.

Drawing on the students' youthful perspectives and their lived experiences as deaf people, the videos incorporated a wide range of real-life episodes. The content provided hearing volunteers with valuable insights and learning opportunities, contributing to deeper understanding and more effective communication during the Games.





Volunteer training videos produced by students

Public Relations and promotional activities to build momentum for the Games

To raise awareness of the Games, students at Tsukuba University of Technology developed content proposals for Instagram posts and produced short promotional videos featuring the students themselves. A total of three videos were posted on the official DEAFLYMPICS Preparation and Operation Office's Instagram account, achieving approximately 70,000 views in total and contributing to the promotion of the TOKYO 2025 DEAFLYMPICS among a wider audience.



Students brainstorming ideas for their post.



Instagram short videos

3 Activities During the Games

During the Games, 98 students from Tsukuba University of Technology participated as Support Staff. For the duration of the Games, the university suspended regular classes, and each student engaged in support activities for approximately three days. Making use of International Sign studied in advance, and drawing on their perspectives as deaf and hard of hearing people, the students provided attentive, considerate, and highly effective support across Games operations.

Activities at Each Location

Deaflympics Square

At Deaflympics Square, students were assigned to a variety of roles, including providing guidance at general information desk/accessibility desk, responding to enquiries, and delivering explanations and operational support at multiple booths. Through these activities, they offered a high standard of hospitality and support to athletes, related parties and visitors.





Scenes of students working collaboratively with volunteers and others to provide guidance and assistance to visitors

Items provided

Uniforms

As with TSBC's staff engaged in Games operations, students serving as Support Staff were provided with blue uniforms (jackets and T-shirts) and pouches produced by the sponsor, ASICS Corporation. Stickers indicating "International Sign (IS)" and "Japanese Sign Language (JSL)" were affixed to the uniforms, and many instances were observed in which students proactively initiated communication with overseas visitors and others.





Students working while wearing the Support Staff uniforms

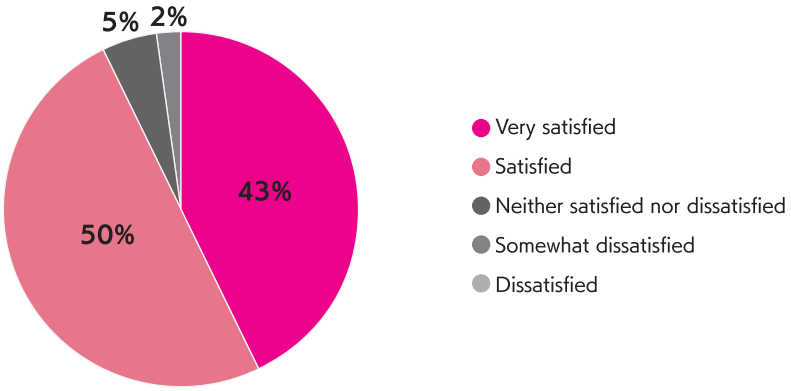
Accommodation

During their activity period, students stayed at Deaflympics Square, where many delegations were also accommodated. Staying in the same facility as athletes and officials from Japan and other countries, and engaging in exchanges that occurred across a wide range of settings, constituted a highly valuable and meaningful experience for the students.

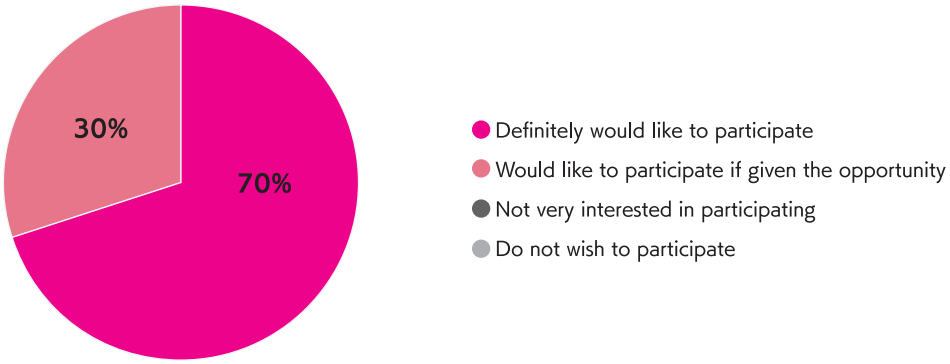
4 Feedback from Students and Others After Completion of Activities

Following the conclusion of activities, a voluntary questionnaire survey was conducted among students at Tsukuba University of Technology to gather feedback on their level of satisfaction and changes in their feelings before and after participating in the activities. Responses were received from approximately 40 students. The survey results indicated that approximately 90% of respondents were satisfied with their activities, and all respondents expressed a desire to continue being involved in volunteer and related activities even after the Games. In addition, many comments highlighted that the experience was highly meaningful and provided numerous insights gained through collaboration with people from diverse backgrounds. Typical comments included: "I realised that the Deaflympics could be held because many staff members and supporters came together in unity. Even when languages differ, the ability to communicate and to accurately grasp the situation at each moment is extremely important." It is hoped that the experiences gained through participation in the Games will become a significant asset for the students' future endeavours, and that their continued engagement will contribute to the further advancement of an inclusive society.

Satisfaction with Support Staff Activities



Willingness to Continue Participating in Sports Volunteering After the Games



Participation of Sponsor Company Employees

As a sponsorship benefit for companies contributing sponsorship funds of JPY 500,000 or more to the TOKYO 2025 DEAFLYMPICS, employees of such sponsor companies were provided with opportunities to participate in the operation of the Games as Support Staff.

1 Activities During the Games

During the Games, 608 employees and related personnel from sponsor companies participated as Support Staff. Working in close coordination with volunteers and other personnel, each participant engaged in support activities for approximately one to two days.

Activities at each location

Competition (training) venues

Sponsor company employees supported venue operations in a wide range of capacities, including guiding and directing athletes, spectators, and officials; managing entry and access control; conducting cleaning activities; and providing public relations and media support.





Activities at the competition venues

Opening and Closing Ceremonies

At the Opening and Closing Ceremonies, sponsor company employees undertook support duties such as guiding and organising athletes and officials gathered at the venue, managing entry and access control, conducting baggage inspections, and assisting with media-related operations.





Activities at the Opening and Closing Ceremonies venue

Items provided

Uniforms

As with TSBC's staff responsible for Games operations, sponsor company employees and other personnel serving as Support Staff were provided with blue uniforms (jackets and T-shirts) and pouches produced by ASICS Corporation, an official sponsor of the TOKYO 2025 DEAFLYMPICS.

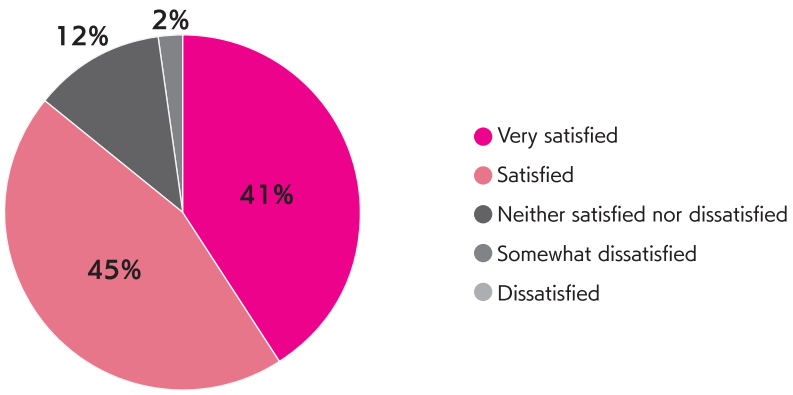


Sponsor company employees and other personnel working while wearing the Support Staff uniforms

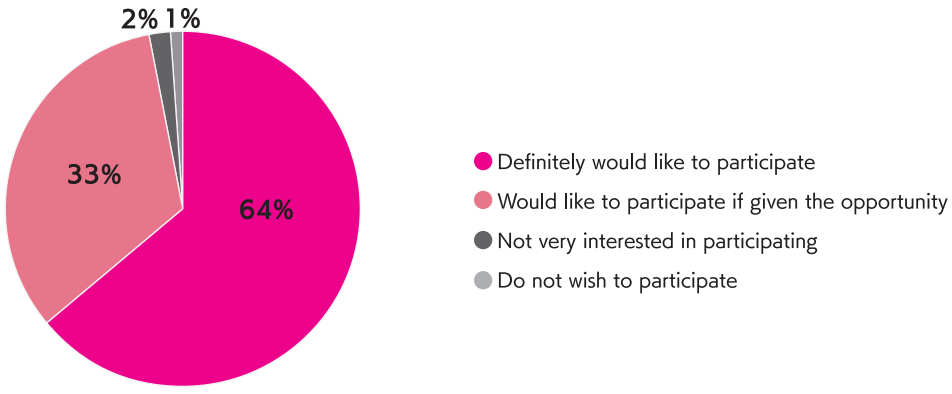
2 Feedback from Sponsor Company Employees and Others After Completion of Activities

Following the conclusion of their activities, a voluntary questionnaire survey was conducted among sponsor company employees and other personnel who participated in the Games as Support Staff, in order to gather feedback on their level of satisfaction, impressions gained through participation in the Games, and changes in their feelings before and after the activities. Responses were received from approximately 210 individuals. The survey results indicated that around 90% of respondents were satisfied with their activities, and almost all respondents expressed a desire to continue participating in sports volunteering after the Games. In addition, many respondents commented that their participation provided valuable insights and constituted a meaningful experience gained through engagement with people from diverse backgrounds. Representative comments included: "Through this experience, my interest in and understanding of sign language deepened," and "I was given the opportunity to interact with people from diverse backgrounds. By being exposed to a variety of perspectives and values, I realised once again that what I consider 'normal' is not necessarily what society as a whole considers 'normal'. By learning about differences and deepening mutual understanding, I would like to continue activities aimed at realising a more inclusive society." It is hoped that participation as Games support staff will continue to contribute to the advancement of an inclusive society beyond the Games.

Satisfaction with Support Staff Activities



Willingness to Continue Participating in Sports Volunteering After the Games



Chapter 5

Finance

Efforts to Secure Revenue

As part of efforts to secure revenue, the following initiatives were implemented, including the utilisation of donations (such as crowdfunding and public fundraising) and grant programmes offered by private sectors.

1 Donations

Based on the principle of encouraging as many people as possible to support the purpose of the Games and to create the event together through collective effort, the acceptance of donations began on 22 March 2024. By the close of the donation period on 30 November 2025, a total of approximately 1,563 donations had been received, amounting to approximately JPY 27.3 million, which included crowdfunding and public fundraising. The funds raised were allocated to expenses related to the preparation and operation of the Games.

In soliciting donations, the the TSBC established the "Donation Solicitation Guidelines for the 25th Summer Deaflympics Tokyo 2025" and the "Policy for Engagement with Individuals, Companies, and Organisations Regarding Donations and Sponsorship for the 25th Summer Deaflympics Tokyo 2025", and made every effort to ensure strict compliance with relevant regulations and compliance standards.

To promote donations, informational leaflets were produced and distributed at various events, and outreach activities were conducted throughout the campaign period, including the use of TMG digital signage. Donations were accepted via bank transfer to designated accounts at Mizuho Bank, Ltd. and Japan Post Bank. Upon confirmation of payment, donation receipts were issued to donors upon request, and for high-value donors, certificate presentation ceremonies were held as a gesture of appreciation. In addition, the number of donations received and the total amount raised, as well as lists of donors and their respective donation amounts, were periodically published on the Official Website. (For the list of donors, please refer to the appendix.)

2 Crowdfunding

As a means of raising awareness of the Games and encouraging broad public participation, an online crowdfunding campaign was conducted from 24 May to 25 July 2024. Three different types of thank-you gifts were prepared, corresponding to contribution amounts of JPY 5,000, JPY 10,000, and JPY 15,000. In addition, promotional activities were carried out in collaboration with the TMG, including outreach through social media platforms. As a result of these efforts, the campaign received contributions from 251 supporters, raising a total of JPY 2,956,000.



3 Cashless Donations

In addition to bank transfers to designated accounts, more accessible donation methods were explored to enable easier contributions. Accordingly, cashless donation services operable via smartphones and other devices were introduced: donations via V Points and d-Barai® commenced on 21 February 2025, donations via Amazon Pay began on 17 March 2025, and Tsunagaru Bokin (Connected Donations) was launched on 12 June 2025.

Each of these donation schemes supported a wide range of channels, including reward points, credit cards and 2D barcode–based payments. Compared with transfers to designated bank accounts, these methods were easier to use, which helped to encourage contributions from a large number of individuals. By the close of the donation period on 30 November 2025, a total of 1,197 donations had been received, amounting to approximately JPY 620,000.

4 Support from the National Government

With regard to support from the national government, Cabinet approval was obtained confirming that the Government of Japan would cooperate in the TOKYO 2025 DEAFLYMPICS as a national initiative. In addition, a request was submitted for financial support through the utilisation of Sports Promotion Lottery Grants, resulting in secured revenue of JPY 2.0 billion over two fiscal years, 2024 and 2025. In connection with the provision of the grants, promotional cooperation for the sports lottery (toto) was undertaken at competition venues during the Games. This included the display of toto promotional banners and flags, as well as the placement of logos on interview backdrops and sponsorship boards.

5 Lottery Funding Support

In December 2024, the National Association of Local Government Lottery Administrators resolved to provide partial financial support for the 25th Summer Deaflympics Tokyo 2025 through lottery proceeds. During the Games, cooperation was provided in PR activities for lotteries and the use of lottery proceeds, including the display of logos on interview backdrops and sponsorship boards within competition venues.

6 Grant Programmes

Grants totalling JPY 77 million were received from the following organisations:

- JKA Foundation (Public Interest Incorporated Foundation)
- Toyota Mobility Foundation (General Incorporated Association)
- G-7 Scholarship Foundation (Public Interest Incorporated Foundation)
- Mizuno Sports Promotion Foundation (Public Interest Incorporated Foundation)

These grants contributed to the financial resources required for the preparation and operation of the Games.

7 Games Participation Fee

Collection and determination of the participation fee

In past Deaflympics Games, a Games participation fee has been collected from participating delegations as one of the financial resources for Games preparation and operations. For the TOKYO 2025 DEAFLYMPICS, it was likewise decided to collect a participation fee from delegations from the perspective of ensuring the sustainability of future Games operations.

In determining the purpose and amount of the participation fee, consideration was given to participation fee practices in past Deaflympics Games, as well as those of other international deaf sports competitions. The fee was intended to be used primarily to cover costs such as the issuance of ID (identification) Card and personnel expenses related to ID checks at venues, while also taking into account affordability and accessibility for athletes. Following consultations with ICSD, TSBC decided to set the OC Participation Fees at JPY 10,000 per person, to be collected from each delegation.

Responsibility for payment was assigned to the head of each national or regional delegation, with payment in principle to be made by bank transfer by the end of October 2025. For delegations from countries subject to OFAC regulations, or where international remittance was difficult, the participation fee was collected in cash or by credit card at the Deaflympics Square in conjunction with the issuance of ID Card.

As a result, participation fees were collected for 5,264 individuals, amounting to a total of JPY 52.64 million, of which 972 individuals (JPY 9.72 million) were collected on site.

During the collection process, it was observed that a number of delegations confused the Games participation fee with the separate ICSD Participation Fee (USD 60 per person). For future Games, it would be desirable to consider measures such as unifying the fee collection window in order to avoid confusion.

Sponsorship

With the aim of encouraging broad support for the purpose of the Games and of building the Games through collective effort, the TSBC began soliciting sponsorship contributions and in-kind support from companies, organisations and other entities on 22 March 2024. In order to make participation accessible and flexible in line with the needs of potential sponsors, two sponsorship categories were established: Total Support Members, who provided support for the Games as a whole, and Games Support Members, who supported specific sports. Sponsorship benefits included the right to use the Games emblem, display corporate logos on the official Games website and at competition venues, as well as opportunities for booth exhibitions and flyer distribution.

- A sponsorship framework was established to facilitate participation by companies and other entities, including the broad acceptance of Value-in-Kind (VIK) contributions such as goods and services utilising corporate resources, as well as sponsorship at modest levels, thereby lowering barriers to participation.
- Targeted outreach was undertaken towards manufacturers of welfare and assistive equipment and companies and other entities employing deaf athletes, with a view to generating longer-term positive effects. In addition, staff members personally conducted outreach activities and listened directly to the views of companies and other entities, enabling the addition of sponsorship benefits reflecting their needs and contributing to the acquisition of further sponsorship.

Through these efforts, the philosophy and values of the Games were shared with companies and other entities, resulting in the participation of many organisations that supported the Games not merely as a business opportunity but as a cause to be endorsed. Furthermore, networking events among sponsors and liaison meetings for companies and other entities employing deaf athletes were organised, creating connections that contributed to the establishment of networks as a lasting legacy of the Games.

In December 2024, in response to requests from companies and other entities, additional sponsorship categories were introduced, including a Total Support Member category for contributions of JPY 100 million or more and Support Staff category for contributions of JPY 3 million or more. Sponsorship benefits were also expanded to include opportunities to participate as Games support staff and enhanced exposure at competition venues, thereby creating a framework that enabled broader participation by companies and other entities. Furthermore, in conjunction with the decision to host "Miru Tech" at Deaflympics Square, a new sponsorship category titled "Miru Tech Support Member" was established specifically for exhibitors at the Miru Tech event. Recruitment for this category commenced in July 2025, and a total of 21 organisations took part.

It should be noted that, for the Games, sponsorship solicitation was not outsourced to advertising agencies, and TSBC staff directly handled procedures such as explaining the sponsorship framework and concluding contracts, thereby seeking to ensure fair and impartial treatment. As a result, by the close of applications on 30 September 2025, a total of 160 companies and organisations had joined as sponsors, generating approximately JPY 650 million in sponsorship revenue.

During the Games period, Value-in-Kind (VIK) items provided by sponsors were widely utilised across Games operations. ASICS supplied official uniforms for Support Staff, which were worn by volunteers, Games operations staff, and competition operations personnel involved in the delivery of the Games. TOYOTA MOTOR CORPORATION provided Games operations vehicles, which were used for purposes such as athlete transport. In addition, multi-purpose vehicles were utilised as substitutes for operations offices, and, during the Opening Ceremony, power supply using hydrogen energy generated by fuel cell vehicles was implemented. SoftBank Corp. provided devices such as tablet terminals, which were used to support communication at Delegation Services Desks in athlete accommodation hotels, as well as for tasks including results input at competition venues. With regard to the various benefits stipulated under sponsorship agreements, measures included the installation of Sponsor Boards and Press Conference Backboards at competition venues, the display of sponsor logos on banners and flags, and the exhibition of booths at the Opening Ceremony, Closing Ceremony and competition venues (40 sponsors across 17 venues). In addition, flyers were placed at 21 venues by 32 sponsors. Advertisements were placed in the digital version of the Competition Spectator Guide (80 sponsors), and advertising videos were broadcast on large screens within competition venues (64 sponsors). In addition, 608 individuals from 37 companies and organisations participated as Support Staff. There was strong interest in organised support activities by companies and other entities, including those employing deaf athletes. Ultimately, 30 companies and organisations provided organised support for deaf athletes across 14 venues. In addition, primarily for companies employing deaf athletes, ID Card granting access to media areas were issued (53 companies and organisations, 308 individuals).

Networking Events among Sponsors

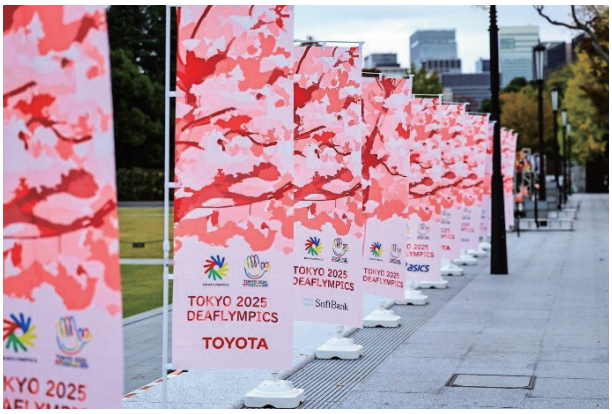
Date	Content	Participating Organisations / Participants
1st Friday, 20 September 2024	Athlete talk show; briefing for corporate partners on the Deaflympics; networking	11 organisations / 54 participants
2nd Friday, 28 February 2025	Sharing of Games preparation status; introduction of sponsors; networking	35 organisations / 65 participants
3rd Tuesday, 29 July 2025	Address by ICSD President Adam KOSA; greeting from Governor KOIKE Yuriko; report on Games preparations; introduction of Cheer Signs; networking	75 organisations / 162 participants
Appreciation gathering Monday 2 February 2026	Games report, Certificate of Appreciation Presentation Ceremony, deaf athlete talk session, messages from sponsors, Post-Games Support for deaf sports, networking (booths hosted by deaf sports organisations and related bodies)	72 organisations / 162 participants



Sponsor board



Press conference backdrop





Competition bib



Venue signage (Banners, etc.)





ID Card and neck strap

Sponsorship Benefits

Category		Total Support Member (Overall Support)				Games Support Member (Competition Support)				Miru Tech Support Member
Contribution Tier (Indicative Amount)		JPY 100M or more	JPY 50M or more	JPY 10M or more	JPY 1M or more	JPY 3M or more	JPY 1M or more	JPY 500K or more	less than JPY 500K	JPY 10K or more
Licensing Rights	Use of Official Event Title	○	○	○	○	○	○	○	○	○
	Tokyo 2025 Official Emblem	○	○	○	○	○	○	○	○	○
	Deaflympics Mark	○	○	○	○	○	○	○	○	○
Corporate Name and Logo Display	Event Website Logo & Link (Tokyo 2025 Deaflympics)	Extra Large	Extra Large	Large	Medium	Medium	Medium	Small	Company Name Only	—
	Business PR Flyers	Extra Large	Extra Large	Large	Medium	Medium	Medium	Small	Company Name Only	—
	Other Printed Materials	Extra Large	Extra Large	Large	Medium	—	—	—	—	—
	Sponsor Board at the Opening and Closing Ceremonies Venue	Extra Large	Extra Large	Large	Medium	—	—	—	—	—
	Competition Venue Sponsor Boards (Designated Venues)	Extra Large	Extra Large	Large	Medium	Large	Large	Medium	Company Name Only	—
	Competition Venue Sponsor Boards(Non-Designated Venues)	Extra Large	Extra Large	Large	Medium	—	—	—	—	—
	Deaflympics Square Sponsor Boards	Extra Large	Extra Large	Large	Medium	—	—	—	—	—
	Venue Decorations (Banners, etc.)	○	○	—	—	○	—	—	—	—
	Competition Bib	○	—	—	—	—	—	—	—	—
	ID Card / Neck Strap	○	—	—	—	—	—	—	—	—
	Press Conference Backdrop	Extra Large	Extra Large	Large	Medium	—	—	—	—	—
	Designated Goods	○	○	○	○	○	○	○	○	—
Advertising Opportunities	Spectator Guide (Print / Digest Edition)	Double-page Spread	Double-page Spread	Double-page Spread	1 Page	—	—	—	—	—
	Spectator Guide (Digital Edition)	Double-page Spread	Double-page Spread	1 Page	1 Page	1 Page	1 Page	1/2 Page	Company Name Only	—
	Large Venue Screens	○	○	○	○	—	—	—	—	—
Distribution of Promotional Materials (arranged by the TSBC)	Opening and Closing Ceremonies Venue	○	○	○	○	—	—	—	—	—
	Designated Competition Venues	○	○	○	○	○	○	○	○	—
	Other Competition Venues	○	○	○	○	—	—	—	—	—
	Deaflympics Square	○	○	○	○	—	—	—	—	—

Sponsorship Benefits

Category		Total Support Member (Overall Support)				Games Support Member (Competition Support)				Miru Tech Support Member
Contribution Tier (Indicative Amount)		JPY 100M or more	JPY 50M or more	JPY 10M or more	JPY 1M or more	JPY 3M or more	JPY 1M or more	JPY 500K or more	less than JPY 500K	JPY 10K or more
Booth Exhibition	Opening and Closing Ceremonies Venue	○	○	○	○	—	—	—	—	—
	Designated Competition Venues	○	○	○	○	○	○	○	○	—
	Other Competition Venues	○	○	○	○	—	—	—	—	—
	Deaflympics Square	○	○	○	○	—	—	—	—	○
Event Support Staff	Designated Competition Venues	○	○	○	○	○	○	○	—	—
Priority Seating	Opening and Closing Ceremonies Venue	○	○	○	○	○	○	—	—	—
	Competition Venues	○	○	○	○	○	○	—	—	—
Media Area	Media Area Access Permission and ID Card Issuance	○	○	○	○	○	○	○	○	—

Total Support Member (94 organisations)



Games Support Member (52 organisations)

Sumitomo Densetsu Co., Ltd.
(Football, Table Tennis, Volleyball)

J. MORITA MFG. CORP
(Volleyball)

TAIHEI DENGYO KAISHA, LTD.
(Athletics, Table Tennis)

Japanese Academy of Sports Dentistry
(Karate)

LIFENET INSURANCE COMPANY
(Athletics)

Architecture Knak Corporation
(Athletics)

MERIDA JAPAN CO.,LTD.
(Cycling)

cast.WORKS Inc.
(Football)

KAINZU Co., Ltd.
(Basketball)

KOGETSU Co., Ltd.
(Athletics)

MARUZU Co., Ltd.
(Football)

Japan Agricultural Cooperative Tokyo Central Association
(Athletics)

BOWLING PROPR IETORS ASSOCIATION OF TOKYO
(Bowling)

Hogaku Inc.
(Badminton, Table Tennis)

ISGate Co., Ltd.
(Athletics)

studioKAI
(Table Tennis)

Granver Tokyo Rusk Co.,Ltd.
(Cycling)

Hitachi, Ltd.
(Athletics, Basketball)

NTT QONOQ, INC.
(Athletics, Swimming, Basketball)

NISHI Athletic Goods Co., Ltd.
(Athletics)

Tokyo Power Technology
(Athletics, Football)

Yamazaki Baking Co., Ltd.
(Athletics)

Mizuho Trust&Banking Co., Ltd.
(Judo)

Poppins Educare Inc.
(Beach Volleyball)

TK Laboratories, Inc.
(Football)

CCC MK HOLDINGS Co., Ltd.
(Football)

Iwate Rion Hearing Aid center Co., Ltd.
(Football)

Toda Bldg.Partners Co., Ltd.
(Athletics)

KIZACIO Co., Ltd.
(Athletics, Swimming,Table Tennis)

KOITO MANUFACTURING CO., LTD.
(Athletics, Swimming)

Hirabayashi Metal Co.,Ltd.
(Athletics)

Baker & McKenzie (Gaikokuho Joint Enterprise)
(Athletics, Basketball, Football, Golf, Tennis)

Shoukei Co., Ltd.
(Badminton)

Suntory Holdings Limited
(Volleyball)

TOKYU LIVABLE,INC.
(Table Tennis)

Compass Group Japan Inc.
(Athletics)

YONEX CO., LTD.
(Badminton, Tennis)

SHIMIZU CORPORATION
(Volleyball)

Sanofi K.K.
(Athletics)

IZUHAKONE RAILWAY CO.,LTD.
(Cycling)

SUN TO MOON KAKITAGAWA
(Cycling)

Ebisuya Souvenir Shop (IZU-OSHIMA)
(Orienteering)

RICOH COMPANY, LTD.
(Athletics, Basketball, Volleyball)

Nikki Trading Co., Ltd.
(Football)

SBI Insurance Co., Ltd.
(Football)

MGOLD Inc.
(Athletics, Swimming)

Hapbeat LLC
(Judo)

CCH Sound,Inc.
(Golf)

Koyama Driving School
(Beach Volleyball)

When I was young Inc.
(Badminton, Football, Table Tennis)

ArtSpaceDragonFly, Ltd.
(Athletics)

HIGHRESO Co., Ltd.
(Badminton)

Miru Tech Support Member (21 organisations)

Signers Inc.

HELLO MOVIE Inc.

Smarstart,Inc.

Japan Esports Association

NISSIN Inc.

Sony Group Corporation

CNS inc.

Heartwarelab Association

POCKET RD Inc.

Logilicity Co., Ltd.

EG, Inc.

Tactus, Inc

meleap, Inc.

RADIX Co., Ltd.

Heartware Lab

POCKET RD Co., Ltd.

LogiReCity Inc.

EG Co., Ltd.

TACTUS

mleap Inc.

Radix Co., Ltd.

Budget Formulation, Scale of the Games (Planned Budget), and Financial Summary

Basic principles

In hosting the Deaflympics in Japan for the first time, efforts were made to contain Games-related expenditure by utilising existing facilities, including Tokyo Metropolitan facilities, J-VILLAGE (Fukushima Pref.) and the Japan Cycle Sports Center (Shizuoka Pref.), and by staging multiple sports at the same venues. At the same time, while carefully identifying the costs genuinely required for the TOKYO 2025 DEAFLYMPICS, every effort was made to maximise revenues by securing grants from the Sports Promotion Lottery (toto), lottery support and various private-sector grant programmes, as well as by widely accepting donations and sponsorships, thereby pursuing the highest possible level of cost optimisation. With regard to the scope of "Games expenditure," costs required for the preparation and operation of the Games were defined as "Games expenditure," while costs associated with projects undertaken through cross-departmental collaboration by the TMG in preparation for the Games were defined as "Games-related collaborative project expenditure." Based on these definitions, the overall Games scale (planned amount) was organised and clarified.

In preparing for and operating the Games, initiatives to reduce Games expenditure were implemented alongside efforts to secure revenue, and the overall structure of Games expenditure was formulated and publicly disclosed.

Furthermore, in executing the budget, every effort was made at each stage to ensure that the Games were delivered with the minimum necessary expenditure, while maintaining fairness, integrity, and transparency, and striving for efficient and effective budget execution.

1 Scale of the Games

Based on the principles set out in the "The Games Foundation Plan" published in November 2023, the estimated budget required for hosting the Games was consolidated with a view to ensuring the success of the Games and creating a lasting post-Games legacy (published on 26 December 2023). Subsequently, a detailed review and recalculation of the revenue breakdown was conducted (published on 23 December 2024).

Expenditure

In order to deliver the TOKYO 2025 DEAFLYMPICS as a "simple yet memorable Games" and to contributeto to the realisation of an inclusive society, all necessary expenditures were carefully examined and calculated.

Revenue

As the Games represent an important opportunity to advance the development of an inclusive society, efforts were made to realise a Games supported by society as a whole. To this end, a wide range of corporate sponsorships, donations, and grant programmes were actively sought.

With regard to funding from the TMG, adjustments were made through the TMG budget formulation process on the premise that the Games would contribute to the development of Tokyo and promote participation by Tokyo residents. At the national level, requests were made for Sports Promotion Lottery (toto) subsidies at a level comparable to that provided for the Tokyo 2020, as well as for comprehensive support for the Games as a whole.

Expenditure

Item	Amount
Temporary facilities expenses	JPY 0.5 billion
Transport expenses	JPY 1.5 billion
Operation expenses	JPY 7 billion
Management and Games Promotion	JPY 3 billion
Reserve Fund	JPY 1 billion
Total	**JPY 13 billion**

Revenue

Item	Amount
TMG	JPY 10 billion
National Government	JPY 2 billion
Corporate sponsorships, donations, and various grants	JPY 1 billion
Total	**JPY 13 billion**

(Revenue for the Tokyo 2025 Deaflympics "Overall Budget (Planned Amount)" as of 23 December 2024)

Item	Amount	Outline (concrete examples)
Temporary facilities expenses	0.5 billion Yen	• Temporary facilities expenses: The temporary facilities needed for changing rooms and doping tests within the sports venues, etc.
Transport expenses	1.5 billion Yen	• Bus transport expenses: providing means of transport to the competition venue for visiting teams, etc. • Security expenses: managing the movement of athletes, and ensuring the safety of spectators by implementing security and guidance measures at the venue, etc.
Operation expenses	7 billion Yen	• Operations: arranging sports referees, utilizing equipment for information & communication access—such as starting lights, organizing award ceremonies, etc. • Accommodation for teams and related personnel: preparing and providing accommodation facilities for teams from various countries, etc. • Volunteers: recruiting volunteers and creating activity manuals, etc. • Medical support: providing medical services for the injured or suddenly ill during the event, etc. • Ceremonies: organizing an opening ceremony that contributes to the realization of an inclusive society, etc.
Management and Games Promotion	3 billion Yen	• Secretariat operation expenses: personnel costs for secretariat staff and rental expenses for office space, etc. • Public relations expenses: building a dedicated website to effectively disseminate information about the event, as well as posting explanatory videos with sign languages, etc.
Reserve Fund	1 billion Yen	
Total	**13 billion Yen**	

(25th Summer Deaflympics Tokyo 2025 Scale of the Games (Planned Budget) as of 26 December 2023)

2 Games Financial Summary

Although the TOKYO 2025 DEAFLYMPICS marked the first time the Games were held in Japan, the organisers drew on the experience gained from the Tokyo 2020 to ensure and further enhance service standards for athletes, Games stakeholders, and venue operations, while delivering a sustainable and efficient Games. All competition venues made use of existing facilities, and additional efficiencies were achieved by hosting multiple sports at selected Venues. Athlete transport services were operated in alignment with competition schedules, and efforts were made to enhance catering services for delegations, including the provision of food and beverages through sponsor support, thereby delivering services distinctive to the Tokyo 2025 Games.

Through continuous review and careful scrutiny of expenditure, costs were controlled, while at the same time every effort was made to maximise revenue. As a result of these measures, the projected financial balance of the Games is as outlined below.

Expenditure

Item	Amount
Temporary facilities expenses	JPY 0.2 billion
Transport expenses	JPY 2 billion
Operation expenses	JPY 5.5 billion
Management and Games Promotion	JPY 2.3 billion
Reserve Fund	—
Total	**JPY 10 billion**

Revenue

Item	Amount
TMG	JPY 7 billion
National Government	JPY 2 billion
Corporate sponsorships, donations, and various grants	JPY 1 billion
Total	**JPY 10 billion**

(Tokyo 2025 Deaflympics Games Financial Outlookt as of 30 January 2026)

Asset Disposal

1 Basic policy and measures

In the Games Foundation Plan published in November 2023, the fundamental policy for the preparation and operation of the Games was to give maximum priority to the use of existing facilities and equipment, and, where procurement was unavoidable, to rely primarily on leasing and rental arrangements. This approach was intended to promote decarbonisation and the 3Rs (Reduce, Reuse, Recycle), and to ensure environmental responsibility. This policy was upheld as a guiding principle throughout the preparation and operation of the Games. However, it became necessary to procure certain items of equipment and consumables through purchase. As a result, following the conclusion of the Games, it was necessary to establish clear guidelines for the disposal of assets whose original role had been fulfilled, including consideration and implementation of new forms of utilisation.

At the same time, given that the TSBC is a public-interest corporation, and that a substantial portion of the funding for the preparation and operation of the TOKYO 2025 DEAFLYMPICS consisted of subsidies and contributions from the TMG, asset disposal was subject to certain restrictions in accordance with the TMG subsidy grant regulations. Taking these constraints into account, the TSBC established internal rules for asset disposal in the form of detailed "Asset Disposal Regulations," and disposed of equipment and consumables appropriately in accordance with their respective characteristics.

Furthermore, from the perspective of ensuring sound governance, any assets exceeding a specified value threshold were subject to prior review by the Contract and Procurement Management Committee, regardless of whether TMG funds had been applied, to confirm that there were no issues with the proposed method of disposal or recipient.

2 Archives

In order to preserve and pass on the memories and records of the TOKYO 2025 DEAFLYMPICS to future generations, JFD, the TMG and the TSBC concluded an Archives Agreement establishing a framework for the long-term preservation and utilisation of materials produced through the Games.

Under this Archives Agreement, Archives assets created and used in connection with the preparation and operation of the Games that possess historical value were identified and catalogued as Archives assets. The rights associated with each asset were clarified, and a designated custodian was assigned to each item.

Going forward, in accordance with the Archives Agreement, custodians will ensure the appropriate preservation of Archives assets, while also facilitating their loan to local governments, exhibition at events, and public access through websites. Through these measures, the memories and records of the Games will be preserved and conveyed to future generations.

Chapter 6

Initiatives Contributing to the Realisation of an Inclusive Society through the Games

Promotion of Universal Communication and Related Initiatives

1 Promotion of Universal Communication

Promoting Universal Communication triggered by the Games and initiatives towards social implementation

Taking the opportunity presented by the Games, which welcomed many deaf athletes and spectators from Japan and abroad, the TMG implemented the following initiatives in preparation for the Games to promote Universal Communication, enabling people to "connect anytime, anywhere, and with anyone."

Promotion at exhibitions and related events

Technologies were promoted by exhibiting at major events such as CEATEC, one of Japan's largest comprehensive digital innovation exhibitions, and SusHi Tech Tokyo, Asia's largest global innovation conference.



Exhibition at CEATEC (2023)



Exhibition at SusHi Tech Tokyo (2025)

Technology development in collaboration with start-up companies

In order to promote technology development in collaboration with businesses while incorporating the voices of persons with disabilities, a pitch contest for start-up companies was held in FY2023 under the theme of "realising competition venues where sound can be seen and felt." In preparation for use at the Games, preparations were advanced in collaboration with the winning companies of the pitch contest and others.

"Miruoto," developed by Hogaku Inc., the winning company of the pitch contest, enables users to experience competition sounds through onomatopoeic expressions. Demonstration trials were conducted in Table Tennis as proposed in the pitch contest, while development was also advanced to enable use in Badminton. Competition sounds forming the basis of development were recorded at various Table Tennis and Badminton events, and opinions were exchanged with deaf athletes to improve accuracy.

Furthermore, "Hapbeat," a device developed by Hapbeat LLC, which won the Special Jury Prize at the same pitch contest and allows users to experience competition sounds as vibrations, was considered for use in Judo.

As "Miruoto" and "Hapbeat" require the installation of cameras and microphones around competition areas, repeated trials and adjustments regarding equipment and installation locations were conducted through demonstrations. Following careful coordination with the Games organisers and sports federations, "Miruoto" was used at the Games in Table Tennis and Badminton, while "Hapbeat" was used in Judo.



Pitch contest by start-up companies



Miruoto

Promotion of Sign Language translation technology development

With regard to "Sure Talk," a system that converts sign language and speech into text, functionality was expanded in collaboration with the developer, SoftBank Corp., to further promote social adoption. In addition to the conventional conversion of Japanese Sign Language and spoken Japanese into Japanese text, the system was enhanced to display International Sign and American Sign Language in text across ten languages. During the Games, in addition to exhibitions at "Miru Tech" in the Deaflympics Square, the materials were also placed at the front desks of the athletes' accommodation hotels, where they were used by deaf athletes and others from Japan and abroad.



Transparent display installed at the TMG Building

Initiatives Towards Social Implementation of Technology

In order to encourage broader use of digital technologies among Tokyo residents and promote their social dissemination, the TMG collaborated with relevant metropolitan bureaus to install transparent displays that present audio information in multiple languages at metropolitan facilities, including the TMG building. These displays were introduced at 38 facilities in FY2024 and expanded to 110 facilities in FY2025.

In addition, in collaboration with the Bureau of Social Welfare and the Bureau of Urban Development of the TMG, subsidies were provided in FY2024 to six municipalities within Tokyo and six railway operators to support the introduction of Universal Communication technologies, such as transparent displays and "Mieru Announce", which displays station announcements as text on smartphones, thereby contributing to the social implementation of these technologies.



"Mieru Announce" installed at all Tokyo Metro stations

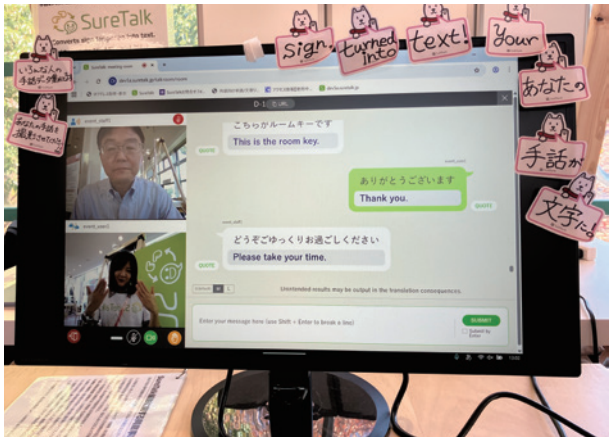
Miru Tech

During the Games, the TMG held “Miru Tech” at Deaflympics Square, which served as a hub for athlete interaction. In collaboration with 25 start-up companies and others, the exhibition provided hands-on experiences of Universal Communication technologies and a wide range of digital technologies.

"Miru Tech" featured content that can be enjoyed by both deaf people and hearing people. In addition to Universal Communication technologies such as transparent displays and "Sure Talk", which had been exhibited and utilised at various events including the concept café "Miru Cafe" implemented in FY2023 and FY2024 to mark the hosting of the Games, as well as CEATEC and SusHi Tech Tokyo, the exhibition also showcased content such as AI avatars in which visitors themselves become characters.

In addition, a variety of cutting-edge technologies were introduced that can be enjoyed by and enable interaction among all people, regardless of whether they have disabilities. These included VR goggles that allow users to experience aspects of daily life in a world of deaf people, such as ordering at a cafe; smart glasses that enable users to view remote sign language interpretation while looking at the other person’s face; devices that convert "finger Braille", used in communication with deaf people, into text; and avatar robots that can be remotely operated from hospital rooms or homes by people who have difficulty going out, enabling them to interact with visitors.

During the Games period, not only members of the general public but also many athletes and related personnel from various countries visited the venue. Visitors commented that "It is wonderful that it is enjoyable whether you are deaf or hearing." and “Everything was excellent, and I experienced fascinating new technologies for the first time,” and the venue remained lively throughout. (Number of visitors: 36,136)



“Sure Talk,” which converts sign language into text


"Deaf VR": an experience of deaf people

Use of Universal Communication technologies at competition venues

In preparation for the Games, the TMG conducted demonstration projects from FY2024 onward to verify the use of technologies at various test events and competition venues. Assuming applications such as reception and venue guidance, it examined usage scenarios for transparent displays and tablets that could display spoken content as text and provide multilingual text. It also verified, at actual competition venues, factors such as text size and projection methods when converting in-venue announcements into text for display on screens and smartphones.

During the Games period, multilingual text-based guidance using transparent displays and tablets was provided at all competition venues to ensure Information & Communication Accessibility for athletes and spectators and to support smooth communication. Venue announcements and competition guidance were also converted into text and displayed on in-venue screens such as vision boards. Captions could also be viewed on individual visitors' smartphones by scanning 2D barcodes.

For the Opening and Closing Ceremonies, a large suspended screen and a horizontally long LED ribbon board were installed temporarily at Tokyo Metropolitan Gymnasium. Video of Japanese Sign Language interpreter and International Sign interpreter was projected on the large screen, while Japanese and English captions were projected on the LED ribbon board, thereby enhancing Information & Communication Accessibility.

At the Komazawa Olympic Park General Sports Ground Athletic Field, where Athletics events were held, multiple events proceeded simultaneously across a wide field of play, requiring frequent dissemination of competition status and results. To address this, LED ribbon board displaying in-venue announcements was installed around the field, and an additional screen displaying Japanese Sign Language interpreter and International Sign interpreter was also installed, enabling more timely Information & Communication Accessibility.

At the Tokyo Aquatics Centre, where Swimming events were held, in-venue displays showed video of International Sign interpretation for the Japanese Sign Language commentator and the Japanese audio commentator. In addition, smart glasses were used to enable spectators to view text-transcribed commentary while watching the competition, as well as lap times and spectating guidance.

At Tokyo Metropolitan Gymnasium, where Table Tennis was held, and at KEIO ARENA TOKYO, where Badminton was held, "Miruoto" was implemented to enable people to experience competition sounds through onomatopoeia. Displays installed on vision boards and in spectator seating showed "Ka", the sound of striking the ball in Table Tennis and Badminton, and "Paan", the sound of striking the shuttlecock, allowing spectators to enjoy competition sounds visually.

For Judo held at Tokyo Budokan, "Hapbeat" was used, enabling people to experience sounds generated on the field of play through vibrations transmitted by a necklace-type device. Initiatives were also implemented so that everyone could experience the "sounds" of Judo techniques such as throws and footwork.

PR booths introducing Universal Communication technologies were set up within each venue so that visitors could receive explanations from Support Staff and try hands-on experiences such as using transparent displays.



Guidance using a tablet



Caption text display


Screen displaying interpreters


Miruoto


Hapbeat


Smart Glasses

2 All Welcome TOKYO ~Deaf Special~

As part of "All Welcome TOKYO ," a campaign aimed at improving accessibility across a wide range of fields in Tokyo especially in the arts and culture, the TMG expanded hospitality measures for deaf people during the Games period through various means such as sign language and Universal Communication technologies. These initiatives included guided tours of parks and animals at metropolitan parks and zoos with Japanese Sign Language interpreters, guidance provided through sign language videos, the use of Universal Communication technologies at railway facilities and athlete accommodation hotels, and guidance using communication boards at the airports. In addition, these efforts were promoted in collaboration with private facilities in Tokyo used by athletes and spectators.



Facility introduction video
with Japanese Sign Language interpretation



Animal guide with Japanese Sign Language interpretation
(Ueno Zoological Gardens)



Use of SureTalk at athlete accommodation hotels

3 Promotion of International Sign

To broaden the base of International Sign users in Tokyo, the TMG implemented the Tokyo International Sign Promotion Programme in FY2023 and FY2024. Over the two-year period, tuition fees for International Sign courses were subsidised for a total of 548 participants.

In FY2025, targeting those who had received subsidies in FY2023 and FY2024 as well as volunteers capable of communicating in International Sign, International Sign Experience Sessions were held with a view to the Deaflympics and post-Games activities. These sessions provided opportunities to experience communication with non-Japanese participants using International Sign and to enhance skills. A total of 217 people participated. Through these initiatives, participation and engagement of volunteers using International Sign during and after the Games were actively supported.



Experience Sessions in International Sign



Communication tools prepared for conversations

4 Facility Accessibility

Taking the hosting of the Games as an opportunity, the TMG implemented unified improvements to Information & Communication Accessibility equipment at TMG Sports Facilities serving as competition venues.

- Flashlights:
  (Installed at) Komazawa Olympic Park General Sports Ground (Athletic Field, Auxiliary Stadium, Indoor Ballgames Court, Gymnasium) and Tokyo Budokan
  (Additional installations at) Tokyo Metropolitan Gymnasium, KEIO ARENA TOKYO, Ariake Tennis Park, and Tokyo Aquatics Centre

- Illuminated exit guidance sign (Flashing + Audio):
  (Installed at) Komazawa Olympic Park General Sports Ground (Athletic Field, Auxiliary Stadium, Gymnasium), Tokyo Budokan, and Tokyo Metropolitan Gymnasium

- Group hearing aid equipment :
  (Installed at) Komazawa Olympic Park General Sports Ground (Athletic Field, Gymnasium) and Tokyo Budokan



Flashlights



Illuminated exit guidance sign



Group hearing aid equipment
(Left: Transmitter, Right: Receivers)

Children's Participation

1 Project for Children's Attendance at Competitions and Experiential Activities in Tokyo

In order to provide opportunities for children who will lead the next generation to learn about the value of sport, the importance of mutual respect regardless of disability, and the significance of diversity through the Games, the TMG collaborated with the Tokyo Metropolitan Board of Education's "smiles and learning experience activity project" to implement the Watching the Games and Experiential Activity Project.

As a result of recruiting participants from all public and private elementary, junior high, and high schools in Tokyo (including special needs schools), 438 schools and 45,725 people (including accompanying teachers) took part, engaging in competition spectating at venues and experiential activities at Deaflympics Square. In addition to participation on the day of events, learning materials were distributed in advance, and a comprehensive approach was implemented at each school, from preparatory learning to post-participation reflection, thereby providing children with deeper learning opportunities.

Implementation Schedule

Date	Details
3 June 2025	Application period opened via dedicated website (until 3 July)
15 July	Additional recruitment opened (until 31 July)
From 27 August	Notification of selection for first round (sports to be observed and schedule)
From 8 September	Notification of selection for additional recruitment (sports to be observed and schedule)
From 17 October	Distribution of pre-learning materials
From 20 October	Notification of detailed information (itinerary for the day, competition and venue details, etc.)
From 20 October	Distribution of reflection materials
From 20 October	Implementation of competition spectating and experiential activities



Scenes of spectating at the competition venues



Children holding up cheering boards

Competition spectating at each venue

Based on the characteristics of each sport and venue, the following initiatives were implemented.

- Lectures by Support Staff (review of pre-learning content, highlights of matches, introduction of key athletes, etc.)
- Cheering using cheering boards
- Cheering through "Cheer Signs," a visual cheering style, among other initiatives

Sports and venues where competition spectating was conducted

Sport	Venue
Athletics	Komazawa Olympic Park General Sports Ground Athletic Field
Athletics (Hammer Throw)	Oi Central Seaside Park Track and Field Facilities
Athletics (Marathon)	Tokyo Express Way and a part of Yaesu Route, Metropolitan Expressway
Badminton	KEIO ARENA TOKYO
Basketball	Ota-City General Gymnasium
Beach Volleyball	Omori Furusato no Hamabe Park
Handball	Komazawa Olympic Park General Sports Ground Indoor Ballgames Court
Judo	Tokyo Budokan
Karate	Tokyo Budokan
Swimming	Tokyo Aquatics Centre
Table Tennis	Ariake Tennis Park
Tennis	Ariake Tennis Park
Volleyball	Komazawa Olympic Park General Sports Ground Gymnasium
Wrestling	Fuchu Kyodo-no-Mori Gymnasium

Experiential activities at Deaflympics Square

Participants were divided into groups and took part in the following activities.

- Deaf sports experiences (Athletics and Football)
- Participants experienced athletics starts using start lights and football passing drills while wearing earplugs.
- Stamp collecting
- Participants joined a stamp collecting visiting various booths, including "Miru Tech" where Universal Communication technologies could be experienced; booths to learn Cheer Signs, International Sign, and Japanese Sign Language; and content such as the DEAF SPORTS HOUSE.



Scenes from the deaf sports experience (Athletics)



Deaf sports experience (Football)



Stamp collecting experience at "Miru Tech"

Pre-learning and post-activity reflection

Supplementary materials were distributed to participating schools, where pre-learning classes and group work were conducted. Children deepened their understanding of the Deaflympics and deaf sports in preparation for competition spectating and experiential activities on the day. In addition, as a post-activity reflection following competition spectating and experiential activities, students used the distributed supplementary materials to create report articles through group work and individual assignments at their schools, further deepening their understanding of the importance of mutual respect and diversity.



Supplementary materials for pre-learning



Pre-learning activities



Scenes after reflection activities



Reflection materials

Voices of participating children and students (excerpts from reflection materials)

- "I realised that even if someone is deaf, with measures such as signal lamps, they can compete and play matches in the same way as hearing people. I would like to learn more about sign language and Cheer Signs so that I can communicate better with deaf people."
- "I had always thought that cheering out loud was the norm, so it was interesting to cheer for deaf athletes using visual forms of support such as cheering boards and Cheer Signs for the first time."
- "Through learning about the TOKYO 2025 DEAFLYMPICS, I learned that various considerations and measures are taken so that deaf people can have equal opportunities and lead fulfilling lives. I would like to continue reflecting on how we can create a world where everyone, not only deaf people, can have equal opportunities."

2 Children's Attendance at the Games in Fukushima Prefecture and Shizuoka Prefecture

In Fukushima Prefecture and Shizuoka Prefecture, as opportunities for learning towards the realisation of an inclusive society, applications were invited from elementary, junior high, and high school students (including special support schools) to attend competitions. As a result, 32 schools and 2,080 people in Fukushima Prefecture, and 11 schools and 1,287 people in Shizuoka Prefecture (including accompanying persons in both cases), attended competitions at the venues.



[Fukushima Prefecture] Children invited to attend cheering with Cheer Signs



[Shizuoka Prefecture] An athlete competing in a sprint and the scene of school group attendance

3 Nationwide Spectating Programme for Children from Schools for the Deaf

At JFD, opportunities for spectating the competitions were provided so that this would serve as an opportunity to inspire children from schools for the deaf across Japan. On the day, 18 schools and 765 participants from across the country attended and watched the competitions at the venues.

Voices of participating children and students

- "I was very glad to see the Deaflympics for the first time in my life. I was deeply moved by seeing so many people communicating using sign language."
- "By seeing Information & Communication Accessibility and International Sign at sports events in person, I became even more interested in sports. Watching the athletes who performed so well also made me want to do my best."
- "It was wonderful to see Japanese athletes and support staff communicating in sign languages with athletes from overseas. Even though sign language expressions differ by country, it was clear that they were able to connect with each other from the heart."

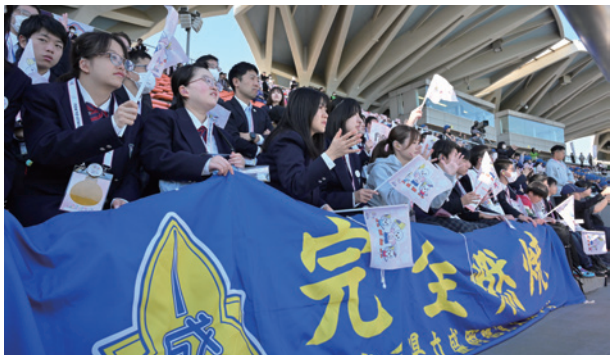




Scenes from Spectating

4 Spectating Programme for Children from Disaster-stricken Areas

By allowing children to see the dynamic performances of deaf athletes up close, regardless of the presence or absence of disabilities, the TMG invited a total of 136 children and students (including accompanying staff) from special needs schools in disaster-stricken areas (Iwate Prefecture, Miyagi Prefecture, Fukushima Prefecture, and Ishikawa Prefecture) to spectate competitions such as Athletics and Table Tennis, providing opportunities to believe in their own potential and foster courage to take on challenges.



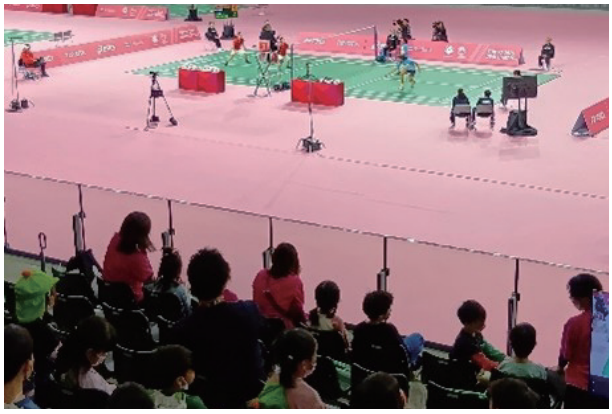
Scenes from Spectating (Athletics)



Scenes from Spectating (Table Tennis)

5 Deaflympics Spectating Programme for Preschool Children

With the aim of ensuring diverse experiential opportunities for children, the TMG supported municipalities that planned and implemented programmes enabling children aged three to five to attend the Games, During the Games period, a total of 537 children from four municipalities within Tokyo participated in spectating.



Scenes of spectating (Chofu City)

6 Participation of Children from Schools for the Deaf in Games Operations

In order to provide children from schools for the deaf with unique opportunities available only at the Games, fostering confidence and courage, opportunities were created not only for spectating competitions but also for participating in Games operations. These included roles such as "player escort" who entered hand-in-hand with athletes; "high-fiving kids" who welcomed athletes with high fives; and "commemorative gift tray bearer" who carried commemorative gifts to athletes during Medal Ceremonies.

From all schools for the deaf within Tokyo, as well as schools for the deaf in disaster-stricken areas Ishikawa Prefecture, a total of 289 children participated: 245 as player escort and high-fiving kids, and 44 as tray bearer.

Participating schools

- Tokyo Metropolitan Otsuka School for the Deaf
- Tokyo Metropolitan Tachikawa Gakuen
- Tokyo Metropolitan Katsushika School for the Deaf
- Tokyo Metropolitan Chuo School for the Deaf
- Meisei Gakuen School for the Deaf
- Reischauer Academy for Listening and Speech
- Chiba Prefectural School for the Deaf
- Ishikawa Prefectural School for the Deaf

Voices of participating children and students

- "I was very nervous, but I was happy to high-five the athletes, and it was a really great experience. I came to like volleyball too."
- "When I stood on the court and high-fived the athletes, I was surprised at how tall they were. It was my first time watching sports, so it became a great memory. I will be a junior high school student next year, and I want to join the volleyball club."
- "This was something you cannot easily experience, so I raised my hand and volunteered to participate. I felt a little nervous when actually doing it, but I was happy to see the athletes up close. I did my best to show the wonderful manners of Japan."

Player escort & high-fiving kids (Sports and Venues)

Sport	Venue	Date(s)
Badminton	KEIO ARENA TOKYO	25 November
Handball	Komazawa Olympic Park General Sports Ground Indoor Ballgames Court	25 November
Table Tennis	Tokyo Metropolitan Gymnasium	19, 20, 21 and 24 November
Volleyball	Komazawa Olympic Park General Sports Ground Gymnasium	17, 18, 20 and 25 November



Player escorts (Handball)



Scenes of High-fiving kids (Volleyball)

Commemorative gift tray bearer (Sports and Venues)

Sport	Venue	Date(s)
Athletics	Komazawa Olympic Park General Sports Ground Athletic Field	17, 18 and 19 November
Judo	Tokyo Budokan	17 November
Karate	Tokyo Budokan	25 November
Swimming	Tokyo Aquatics Centre	21 November



Commemorative gift tray bearers (Karate)



Commemorative gift tray bearer (Athletics)

7 Child Reporters

In collaboration with the TMG's Liaison Office for Child-Oriented Policies, junior and senior high school students in Tokyo attended a volleyball competition on 16 November at the Komazawa Olympic Park General Sports Ground Gymnasium. On 6 December, as part of reporting activities related to the development of the "Tokyo Junior and Senior High School Student Website," the students conducted an interview with Yumi Haseyama, a member of the Japan Women's Deaf Volleyball National Team, and produced articles about the Deaflympics from junior and senior high school students' perspective.



Scenes of spectating



Scenes of the interview

Participation of Diverse People

1 SPORTS FUN PARK

The TMG held SPORTS FUN PARK over three days from 22 to 24 November at the Central Plaza of Komazawa Olympic Park, adjacent to the Deaflympics competition venues. The event was organised to build momentum for the Games through spectating and cheering activities, to enhance interest in parasports including deaf sports, and to contribute to the realisation of an inclusive society. At the venue, a wide range of sports experiences, including deaf sports, and opportunities for interaction with athletes were provided. In addition, Deaflympics support booths, such as workshops for creating national flags, as well as booths companies and other organizations contributing to the realisation of an inclusive society were exhibited. The event attracted a total of 140,000 visitors over the three days. Furthermore, at the concurrently held TOKYO Ethical Marche, booths by ethical companies with a high affinity to the Deaflympics from an SDGs perspective were also exhibited, generating significant visitor turnout through synergistic effects.



Deaf sports experience (Handball)



Deaflympics spectating booth

2 Participation of Volunteer Applicants and Others in the Games

With the aim of energising the Games together with applicants for Deaflympics volunteers, including those who were unfortunately not selected, the TMG regularly distributed emails providing information related to the Games. In addition, during the Games period on 14, 16, 21, 22, 23, 24, and 25 November 2025, commemorative items were distributed at a total of eight venues to visiting unsuccessful volunteer applicants and individuals who were unsuccessful in the general spectator lottery for the Opening and Closing Ceremonies. These items were TOKYO 2025 DEAFLYMPICS OFFICIAL MASCOT, Yuriito's Pin Badge (20 Sport-Specific Designs of the Tokyo 2025 Deaflympics). (Total number of recipients: 10,049)



20 types of pin badges



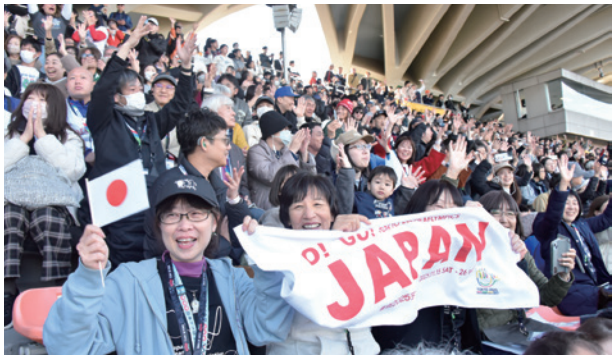
Scenes of distribution (at SPORTS FUN PARK)

3 TEAM BEYOND Spectating Events

As part of the TMG's Para sports Support Project "TEAM BEYOND," TEAM BEYOND spectating events were held once each on 16 and 24 November at the Komazawa Olympic Park General Sports Ground Athletic Field and Gymnasium, primarily for TEAM BEYOND members. During the Games, live commentary was provided using a real-time audio streaming service, along with talk sessions between spectating navigators, athletes, and guests. Sign language interpreters were stationed, and live commentary was displayed in text format. Information & Communication Accessibility measures, such as the lending of smart glasses, were enhanced to create an environment in which people with and without disabilities could enjoy the Games together, and a total of 186 people participated.



Spectating with Smart Glasses (Volleyball)



Scenes from the spectating event (Athletics)



Live commentary with sign language and text display (Athletics)

4 Participation of people with Disabilities and Others through the Use of Avatar Robots

The TMG utilised the avatar robot "OriHime" to enable people with severe disabilities, for whom on-site spectating is difficult, to participate remotely by operating tablet devices. From welfare facilities and medical institutions, participants were able to watch competitions, experience sporting activities, and interact with spectators present at the venues.

Spectating and interaction at Deaflympics competition venues

These activities were conducted during the Games period on 17, 18, 19, 20, and 25 November, with a total of 136 participants from eight facilities taking part.



Scenes of Spectating through OriHime



OriHime Installed at the Venue


Interaction using OriHime


Children interaction through OriHime

Interaction with visitors at SPORTS FUN PARK

These interaction activities were carried out during the event period on 22, 23, and 24 November, with a total of 82 participants from six facilities taking part.


Interaction using OriHime


Sports experience through OriHime

5 Outreach by the Roundtable Meeting for the Promotion of Parasports and Barrier-Free

Members of the Roundtable Meeting for the Promotion of Parasports and Barrier-Free, established by the TMG, shared messages of support for the Games. On 22 November, during the Games period, they visited SPORTS FUN PARK and watched Volleybal competitions at the Komazawa Olympic Park General Sports Ground. They experienced the appeal of deaf sports and the Games firsthand, sharing their impressions on social media and other channels.



SPORTS FUN PARK site visit



Scene from watching at the volleyball competition

6 Cheer Signs

During the Games period, the TMG dispatched cheering teams to multiple competition venues, including the Komazawa Olympic Park General Sports Ground Athletic Field, Tokyo Metropolitan Gymnasium, and Tokyo Aquatics Centre. The teams were composed of members involved in the development of Cheer Signs, individuals with experience in the supported sports, Girl Scouts, and others, and they took the lead in cheering using Cheer Signs. Cheer Signs support, which engaged the entire venue, broadened empathy among spectators and brought deaf people and hearing people together as one to support the athletes' performances.



Cheer Signs (Athletics)



Cheer Signs (Volleyball)

Chapter 7

Legacy



The Legacy Established through the Games

We carried out the preparations and operation of the Games, as well as various related initiatives, as outlined in this report, under the concept of the three Visions for the Games which are "Connect people and society through the brilliance and values of deaf sports," "Bridge the TOKYO 2025 DEAFLYMPICS to the world and the future" and "Realise an inclusive society where 'everyone can make the most of their individuality and exert their abilities'"

A range of these preparations, operation and related initiatives represent the milestones leading to the successful staging of the Deaflympics, an unprecedented event held for the first time in Japan. They constitute a legacy in their own right, encompassing new approaches and challenges that should be preserved for future generations. Also, as mentioned in the first chapter, the Games delivered - 1: Collaboration between deaf and hearing people, 2: Building a new operational model for sports events, 3: Contribution to the realisation of an inclusive society. These achievements were accomplished as a result of accumulated preparations, organisations and initiatives, and the process leading up to them also encompassed insights and knowledge that constitute a legacy.

In this chapter, we organised these new approaches and challenges, insights and knowledge as the legacy established through the Games from the same three perspectives as "What the Games delivered."

1 Collaboration between Deaf and Hearing People

In the TOKYO 2025 DEAFLYMPICS, from the very inception of the preparations and operation of the Games, the JFD, the TMG, and the TSBC worked in close collaboration, carefully designing the event so that deaf participants could take centre stage.

Not only in the core meetings such as the TOKYO 2025 DEAFLYMPICS Partnership Meeting and the ICSD Coordination Meetings, but also in other meetings and discussions, deaf and hearing people, engaged in repeated dialogue, acknowledging their differences and respecting one another, while collaboratively advancing the preparations.

In fostering momentum for the Games, a deaf individual took on the role of an ambassador, participating in a variety of events while communicating the significance and appeal of the Games. In addition, throughout the lead-up to the Games, a large number of deaf people including deaf athletes, provided their support. These initiatives not only expanded opportunities for deaf people to demonstrate their abilities but also offered a valuable opportunity for them to directly convey their own experiences and perspectives to a wider audience, contributing to the creation of a society in which deaf and hearing people live together.

At the Games, deaf athletes excelled on the field of play, receiving enthusiastic support from a capacity audience and attracting widespread media attention. In addition, deaf people played leading roles on the international stage, including providing competition commentary for live-streamed events and contributing in various other capacities. Furthermore, the collaborative involvement of deaf and hearing people in Games operations - as volunteers, Support Staff, and performers in the Opening and Closing Ceremonies - constituted a symbolic initiative that exemplified how diverse individuals worked together to deliver the Games, and continues to hold enduring significance that should be passed on to future generations.





Examples of initiatives contributing to a legacy

	Initiatives	Key Pages
Acknowledge Differences, Respect One Another and Work Together	Close coordination was maintained through the holding of two Study Groups on the Preparatory and Operational Structure, composed of both deaf and hearing people, as well as 14 meetings of the TOKYO 2025 DEAFLYMPICS Partnership Meeting and 10 ICSD Coordination Meetings.	43-44
	A collaborative framework was established within the JFD through the acceptance of seconded staff from the TMG and other local authorities, enabling deaf and hearing people to work together on various initiatives, while strengthening coordination with the seconding organisations.	44
	Deaf people and staff with sign language interpretation skills were appointed within the TSBC, and training on deaf culture and sign language was conducted jointly by the TMG and the TSBC.	189-190
	Deaf and hearing people participated as directors and performers in the Opening and Closing Ceremonies.	113-114
	Through initiatives such as the JFD's Deaflympics Festival and caravan activities, local deaf organisations collaborated with public authorities and other partners to promote participation among a wide range of people.	79-83
Deaf People in Leading Roles	During the development of The Games Foundation Plan, Athletes' Meeting were convened to ensure the participation of deaf athletes and incorporate their perspectives into the planning process.	44
	The Games emblem was designed by a student from Tsukuba University of Technology, and students from the same university also played active roles as Support Staff.	37,83 203-206
	KAWAMATA Ikumi was appointed as a Tokyo 2025 Deaflympics Ambassador, and deaf athletes and others took the stage at various events and occasions to promote the Games.	61-70
	Deaf people participated in key roles at the Games, including as placard bearers at the Opening and Closing Ceremonies, commemorative gift tray bearers, and volunteers.	116,191-196 233-234
	In the live-streamed coverage of the Games, sign language commentary was provided, delivering clear and accessible explanations from a deaf perspective and highlighting the appeal of each sport.	147-148 198-199

TOKYO 2025 DEAFLYMPICS established an unprecedented model of Games delivery in which deaf and hearing people worked hand in hand across all aspects of the event. This perspective, which advances initiatives together with those directly concerned, provides a strong foundation for the inclusive society, future sports policies and related initiatives and should continue to guide them in the years ahead.

2 Building a New Operational Model for Sports Events

Hosting the Deaflympics in Japan for the first time represented a venture into uncharted territory. We advanced the preparations by carefully examining the budgets and services provided to athletes at past Games, confirming the level of services in consultation with the ICSD. With reference to the JAPAN GAMES (formerly known as the National Sports Festival), we determined the overall scale and projected budget of the Games and, drawing on the operational expertise and know-how developed through the legacy of the Tokyo 2020 Games, reviewed and refined the specific content of each service. We placed particular emphasis on striking an appropriate balance: ensuring efficiency to avoid excessive costs, while enhancing key areas to enable athletes to perform at their best, taking into account the implications for future editions of the Games.

The venues made full use of Tokyo's existing assets, including metropolitan and community sports facilities. In parallel, we enhanced Information & Communication Accessibility and cultivated a celebratory atmosphere through considered venue design, thereby elevating the overall experience of athletes and spectators alike.

In addition, we provided hospitality services rooted in the Japanese spirit of Omotenashi, including catering, transport and laundry facilities, carefully tailored to athletes' needs so that they would feel their participation had been rewarding and be inspired to return in the future.

Many of these initiatives were implemented not only by the Games organisers but also with the cooperation of sponsors and other stakeholders. In addition, the Games emblem and medal designs were selected through a vote by children. The delivery of the Games was further supported by the active involvement of volunteers and Support Staff including employees of sponsor companies and students from Tsukuba University of Technology. Together, these collaborative efforts symbolised how the Games were built through the cooperation and participation of diverse members of society.

At the Games, numerous new records were set, reflecting the environment created to enable deaf athletes to perform at their highest level. The heartfelt services provided enhanced athletes' convenience and satisfaction, resulting in an edition of the Games that was simple in form yet lasting in its impact. Furthermore, the efficient delivery of the Games, characterised by ingenuity and the effective use of available resources, stands as a model for the sustainable delivery of future Games.





Examples of initiatives contributing to a legacy

	Initiatives	Key Pages
Games Delivery	Venue selection prioritised the use of existing metropolitan and community sports facilities, without new construction or major refurbishment, in line with the scale of the Games.	39-40
	Venue presentation was implemented efficiently and effectively, with unified yet strategically focused decoration to enhance athletes' motivation and create a celebratory atmosphere befitting an international event.	177-178
	Universal Communication technologies were utilised for the first time at the Games, to complement and enhance information and communication accessibility for athletes and spectators.	226
	We enhanced services for delegations by providing sufficient beverages and light refreshments, carefully coordinating transport schedules with competition sessions, and offering complimentary laundry facilities.	149-154,158 160-166
	Athlete Delegation Liaisons were assigned to all participating nations, accompanying delegations to address any concerns or questions regarding communication, while providing direct information on Japanese culture and daily life.	94
	At accommodation arranged by the TOKYO 2025 DEAFLYMPICS Official Travel Agency for delegations, dedicated service desks were set up to centralise support and streamline responses.	158
Engagement	We implemented a framework to facilitate corporate participation, including the use of Value In Kind(VIK), tiered pricing options, and other arrangements to encourage sponsorship from a wide range of companies.	213-218
	Designs for the Games emblem and medal designs were selected through children's votes, creating opportunities for young people to engage directly with the Games.	83-84
	Volunteers played an active role, with around 3,000 individuals contributing, alongside Support Staff composed of employees from sponsor companies and students from Tsukuba University of Technology, helping to establish the operational structure of the Games.	191-196 203-208
Governance	In line with the Tokyo Guidelines and National Guidlines, an appropriate governance framework was implemented to ensure compliance with laws and social norms, to secure fairness and transparency in decision-making, and to carry out necessary initiatives and measures.	45-49

The sustainable, "simple yet memorable" Games delivered by the TOKYO 2025 DEAFLYMPICS represent one of the new models of sports event management. It is essential that the insights and know-how gained are systematically preserved and carried forward to support the design and management of future sports events.

3 Our Contribution to the Realisation of an Inclusive Society

When Japan was selected as a hosting country for the Deaflympics, public awareness of the Games within Tokyo stood at just 10.9%, and the first priority was therefore to raise awareness of the event. By informing a wider audience, increasing the number of fans, and encouraging people to attend the Games in person, the aim was to promote the significance of the Games, highlight the appeal of deaf sports, and foster understanding of deaf culture - a goal which was one of the major missions of hosting the Games - ultimately contributing to the realisation of an inclusive society.

Through a range of ongoing efforts - such as sharing information about deaf athletes and deaf people on the special website "TOKYO FORWARD 2025", distributing booklets to children to help them learn about the Deaflympics and sign language, and providing opportunities to interact with deaf people while experiencing sign language and Universal Communication at various events - these initiatives drew an audience of approximately 330,000 people to the Games. Public awareness of the Games within Tokyo rose to 73.1%, steadily broadening understanding and fostering appreciation of deaf sports and culture among the population.

Furthermore, with a view to the realisation of an inclusive society and its future, the Games provided a catalyst for a variety of initiatives, harnessing the power of sport to help tackle social and urban challenges in Tokyo and beyond. These initiatives included the collaborative "Miru Tech" project with corporate partners (please refer to Chapter 6 for details), disseminating information on Japanese culture and tourism in Tokyo, inviting children to attend the Games, establishing the Deaflympics Square, and the preservation of volunteering culture.

Each of these initiatives, together with the participation of diverse individuals in carrying them forward, contributed to the realisation of "Tokyo, an inclusive city where everyone can shine." By preserving and further developing these efforts as a legacy, they serve to advance the creation of a truly inclusive society.







Examples of initiatives contributing to a legacy

	Initiatives	Key Pages
Uniting people with universal communication	Information and communication accessibility during competitions was ensured through the use of visual signalling devices such as starting lights, flags, and other equipment.	99-108
	Subtitles using vision-based technologies, pointing boards, and written communication were employed.	59-56 226
	Guidance and information were further supported through the use of transparent displays and also through tablets, alongside initiatives to train and nurture International Sign facilitators in preparation for the Games, enabling smooth communication.	197-202 226-227
	We held a startup pitch contest under the theme of 'Creating a Venue Where You Can See and Feel Sound.' Collaboration with the winning companies promoted the development of new technologies, which, along with other innovations, were tested and demonstrated across various competitions.	50-52 223-224
	During the Deaflympics, cutting-edge technologies were leveraged to offer a new kind of competition experience in which everyone could 'see the sound' as well as "feel the sound."	226
	At events aimed at fostering momentum for the Games, interactive content using a variety of digital technologies was showcased.	64-66
	At the Deaflympics Square, we collaborated with startups and others to host 'Miru Tech,' allowing visitors to experience Universal Communication technologies firsthand.	139,225
	Taking advantage of the Games, which brought together deaf athletes from Japan and abroad, we partnered with various organisations to promote the "All Welcome TOKYO ~Deaf Special~", using Universal Communication technologies and other innovations to further enhance accessibility across the city.	227
Bringing the world's people together	We utilised uniquely Tokyo locations such as the Metropolitan Expressway (KK Line) and Izu Oshima Island (Ura-Sabaku Desert) as competition venues, while welcoming athletes and officials with an "Omotenashi" spirit, including providing volunteers with training in sign language and deaf culture.	39-40 192
	To bring the competitions to a global audience, we delivered video coverage with English subtitles and commentary in International Sign.	147
	Deaflympics Square was established as a space where everyone - regardless of whether they are deaf or hearing, nationality, or background - could enjoy and engage with the arts, culture, cuisine and tourist attractions.	131-142 182-184,186
	We promoted the attractions of Tokyo through initiatives such as the Chef de Mission Seminar featuring fresh ingredients from Tokyo, guided bus tours of key locations associated with the Games, and the application of Tokyo's expertise in medal production, through which the distinctive character of Japan was also highlighted.	55-56 122-123,141 182-183

Examples of initiatives contributing to a legacy

	Initiatives	Key Pages
Giving children brighter hopes and futures	Children from diverse backgrounds, including Tokyo, disaster-stricken areas, and schools for the deaf across Japan, were invited to the Games in person, experiencing the excitement of sport and gaining inspiration, hope, and opportunities for learning and personal growth.	229-235
	We organised workshops in which deaf and hearing children could come together to enjoy sports and share the experience with deaf athletes.	69-70
	Children from schools for the deaf participated in the Games operations as player escorts or high-fiving kids during athletes entries, and as tray bearers during Medal Ceremonies.	233-234
	Messages received from children and other visitors at related events were conveyed to athletes and also incorporated into venue decorations.	68-69
Leaving a sustainable society to the future	We produced the booklet "Let's learn! Deaflympics" to help children learn about the Deaflympics and sign language. It was distributed to all 10- to 12-year-old pupils in Tokyo's elementary schools, and deaf athletes and other representatives were sent to 50 schools nationwide - including elementary, secondary, special needs, and schools for the deaf - to promote sign language and deaf sports among pupils.	71 80-81
	Environmentally conscious initiatives were undertaken, including the deployment of Air Solar (Perovskite Solar Cell) technology at Deaflympics Square, commemorative gifts crafted from ethically sourced materials, and podiums entirely constructed from recyclable cardboard.	124 179-180,185
	In collaboration with deaf people and deaf athletes, we developed Cheer Signs, a tool enabling all spectators, whether deaf or hearing, to send visual messages of support. During the Games, many spectators used Cheer Signs to cheer on the athletes.	71-72 238
Moving forward with everyone of us	Athletes' Meeting were convened to ensure that the voices of Olympians, Paralympians, and deaf athletes were duly incorporated into the Games Foundation Plan.	44
	We collaborated with local authorities to foster momentum for the Deaflympics, and worked with sporting bodies to ensure smooth and reliable competition management.	72-83 97-98
	A diverse group of individuals from different backgrounds, including deaf and hearing people, those able to communicate in sign languages, and those proficient in foreign languages such as English, participated in the Games as volunteers.	191-196
	The dedicated website "TOKYO FORWARD 2025" showcased the people supporting the Games, deaf athletes, and deaf individuals actively engaged in society.	62
	We successfully fostered momentum for the Deaflympics in close collaboration with deaf individuals. Students from Tsukuba University of Technology played active and important roles, contributing to the Games Emblem design proposals and serving as Support Staff. Furthermore, KAWAMATA Ikumi was appointed as an Ambassador, helping to promote the Games.	37,62,83 203-206

It is essential to harness the broad impact and transformative power of sport in all policies and spheres of society to further accelerate the movement towards an inclusive society, as generated by the TOKYO 2025 DEAFLYMPICS and the initiatives arising from it.

Conclusion – Looking to the Future

TOKYO 2025 DEAFLYMPICS, the first to be held in Japan and marking the centenary of the Games, held as the 100th anniversary commemorative Games, has left a profound and enduring legacy. The three principal bodies at the heart of the Games' preparation and delivery - JFD, the TMG and the TSBC, collectively known as the Local Organising Committee (the Organisers) for the TOKYO 2025 DEAFLYMPICS - are entrusted with carrying this legacy forward and are expected to develop it further through even closer collaboration, the continued advancement of sport, and the realisation of a more inclusive future.

Through the Games, many individuals - athletes, volunteers, interpreters, staff, children and officials - whether deaf or hearing - gained experiences of lasting and immeasurable value. These people themselves constitute one of the Games' most important legacies. It is our sincere hope that they will carry forward what they have learned, apply it across diverse fields, and continue to contribute to the further development of society in the years ahead.



Appendices

Glossary

Official Name (English)	Abbreviation
25th Summer Deaflympics Tokyo 2025	TOKYO 2025 DEAFLYMPICS
International Committee of Sports for the Deaf	ICSD
Sports Director	SD
Japanese Federation of the Deaf	JFD
Tokyo Sport Benefits Corporation	TSBC
Organising Committee of 2025 Summer Deaflympics	Deaflympics Organising Committee
Tokyo Deaf Comprehensive Support Organization Tokyo Federation of the Deaf	TFD
International Sports Federation	IF
National Sports Federation	NF
National Deaf Sports Federation	NDF
Prefectural Sports Federation	PF
Venue General Manager	VGM
Sport Liaison Officer	SLO
Venue Management Officer	VMO
Venue Service Officer	VSO
Main Operations Centre	MOC
Event Delivery Partner	EDP
Sport Information Centre	SIC
Sport Information Desk	SID
Value In Kind	VIK

Results Report

NDA: Deaf Individual Neutral Athletes

Athletics			
Events	**Medals**	**Name**	**Country/Region**
Men 100m	Gold	VISNAP Tanel	Estonia
	Silver	SHARAPO Simon	Sweden
	Bronze	SASAKI Takuma	Japan
Men 200m	Gold	VISNAP Tanel	Estonia
	Silver	YAMADA Maki	Japan
	Bronze	SHARAPO Simon	Sweden
Men 400m	Gold	YAMADA Maki	Japan
	Silver	GOLEBIOWSKI Oskar Marius	Poland
	Bronze	ALVAREZ Diego Fernando	Colombia
Men 800m	Gold	RONO Elikana Kiprop	Kenya
	Silver	HIGUCHI Kousei	Japan
	Bronze	TULAK Dalibor	Czech Republic
Men 1500m	Gold	MWANZA James Musembi	Kenya
	Silver	RONO Elikana Kiprop	Kenya
	Bronze	CHARNIAK Aliaksandr	NDA
Men 5000m	Gold	WAMBUI Ian Kahinga	Kenya
	Silver	MWANZA James Musembi	Kenya
	Bronze	ROTICH Nelson Kipkorir	Kenya
Men 10000m	Gold	WAMBUI Ian Kahinga	Kenya
	Silver	KIPKOGEI KIPTUM David	Kenya
	Bronze	XU Kuantian	People's Republic of China
Men 3000m Steeplechase	Gold	WANJIRU Lucas Wandia	Kenya
	Silver	KIPKEMOI Jacob Kibet	Kenya
	Bronze	XU Kuantian	People's Republic of China
Men 110m Hurdles	Gold	SUZEN Yasin	Turkiye
	Silver	ANDERSON Jarvis Jermaine	United States of America
	Bronze	WANG Yingchang	People's Republic of China
Men 400m Hurdles	Gold	CHALA Emerson Alejandro	Ecuador
	Silver	GOLEBIOWSKI Oskar Mariusz	Poland
	Bronze	ANDERSON Jarvis Jermaine	United States of America
Men Long jump	Gold	VISNAP Tanel	Estonia
	Silver	VODOPIANOV Yaroslav	Ukraine
	Bronze	JEONG Seung yun	Republic of Korea

Athletics			
Events	**Medals**	**Name**	**Country/Region**
Men High Jump	Gold	FEDORENKOV Denis	NDA
	Silver	HRALKO Raman	NDA
	Bronze	BRZEZICKI Bartosz Jan	Poland
Men Pole Vault	Gold	MUMINDZHANOV A. P.	NDA
	Silver	NURPEISSOV Adam	Israel
	Bronze	KITADANI Hiroto	Japan
Men Shot Put	Gold	JURKSA Mindaugas Lukas	Lithuania
	Silver	IVASKEVICIUS Vytenis	Lithuania
	Bronze	KOKOSZEWSKI Oskar Wiktor	Poland
Men Triple Jump	Gold	ANDERSON Jarvis Jermaine	United States of America
	Silver	MAISTRENKA Aliaksandr	NDA
	Bronze	HRALKO Raman	NDA
Men Javelin Throw	Gold	MASETTI Matteo	Italy
	Silver	THOR Theodor Lennart Didrik	Sweden
	Bronze	LI Shulin	People's Republic of China
Men Hammer Throw	Gold	TOYAMA Riki	Japan
	Silver	MORIMOTO Masatoshi	Japan
	Bronze	ISHIDA Takamasa	Japan
Men Discus Throw	Gold	YUGAMI Masateru	Japan
	Silver	PAURYS Mazvydas	Lithuania
	Bronze	LI Shulin	People's Republic of China
Men Marathon	Gold	KINGSTEDT Otto	Sweden
	Silver	KIPKOGEI KIPTUM David	Kenya
	Bronze	CHASOY Jose Libardo	Colombia
Men Decathlon	Gold	MUMINDZHANOV A. P.	NDA
	Silver	WEI Yu-Tze	Chinese Taipei
	Bronze	KULDEYEV Nursultan	Kazakhstan

Events	**Medals**	**Country/Region**
Men 4×100m Relay	Gold	Japan
	Silver	United States of America
	Bronze	Colombia
Men 4×400m Relay	Gold	Japan
	Silver	Colombia
	Bronze	Turkiye

Athletics			
Events	**Medals**	**Name**	**Country/Region**
Women 100m	Gold	LOSANGE Pamera	France
	Silver	DEN EXTER Elaine Janice	Netherlands
	Bronze	LANGE Tessa	Germany
Women 200m	Gold	LOSANGE Pamera	France
	Silver	LANGE Tessa	Germany
	Bronze	KINIAIKINA Kristina	Ukraine
Women 400m	Gold	AKSENOVA Viktoriia Victorovna	NDA
	Silver	KINIAIKINA Kristina	Ukraine
	Bronze	KUPRYCH Solomiia	Ukraine
Women 800m	Gold	ESTEVES MIRA DA SILVA M.	Portugal
	Silver	ABUBIAKIROVA Iuuliia Emilyevna	NDA
	Bronze	GAO Na	People's Republic of China
Women 1500m	Gold	ABUBIAKIROVA Iuliia Emilyevna	NDA
	Silver	ESTEVES MIRA DA SILVA M.	Portogal
	Bronze	BITOK Sharon Jeptarus	Kenya
Women 5000m	Gold	ESTEVES MIRA DA SILVA M.	Portugal
	Silver	ABUBIAKIROVA Iuuliia Emilyevna	NDA
	Bronze	JELIMO Viola	Kenya
Women 10000m	Gold	PONCE JUAREZ Lourdes	Mexico
	Silver	RUOKONEN Sara-Elise	Finland
	Bronze	KIMANI Serah Kimani	Kenya
Women 100m Hurdles	Gold	GAL NIkolett	Hungary
	Silver	HSU Le	Chinese Taipei
	Bronze	GLOJNARIC Leja	Slovenia
Women 400m Hurdles	Gold	AKSENOVA Viktoriia Victorovna	NDA
	Silver	NIEVES MEDINA Freya Danae	Mexico
	Bronze	COOPWOOD Olivia Nicole	United States of America
Women Long Jump	Gold	GIRAT RIVERO Suslaidy	Cuba
	Silver	BARSUKOVA Dziyana	NDA
	Bronze	MATVIIEVSKA Yuliia	Ukraine
Women High Jump	Gold	MEIRMANOVA Faina	Kazakhstan
	Silver	SURAVETS Hanna	NDA
	Bronze	GLOJNARIC Leja	Slovenia
Women Shot Put	Gold	COLMENARES PENALOZA Daniela	Colombia
	Silver	URSULENKO Nataliia	Ukraine
	Bronze	KYSYLOVA Yuliia	Ukraine
Women Triple Jump	Gold	MATVIIEVSKA Yuliia	Ukraine
	Silver	GIRAT RIVERO Suslaidy	Cuba
	Bronze	BARSUKOVA Dziyana	NDA

Athletics			
Events	**Medals**	**Name**	**Country/Region**
Women Javelin Throw	Gold	STEFANAC Laura	Croatia
	Silver	LI Lei	People's Republic of China
	Bronze	CONTRERAS Ariel Ananda	Ecuador
Women Hammer Throw	Gold	FILIMOSHKINA Rymma	Ukraine
	Silver	KYSYLOVA Yuliia	Ukraine
	Bronze	ZHAN Yafei	People's Republic of China
Women Discus Throw	Gold	NEKIC Mia	Croatia
	Silver	FU Fang	People's Republic of China
	Bronze	LIU Li	People's Republic of China
Women Marathon	Gold	PONCE JUAREZ Lourdes	Mexico
	Silver	YANG Chunhua	People's Republic of China
	Bronze	KOSZTOWNY Agata Lidia	Poland
Women Heptathlon	Gold	PRUDNIKAVA Dziyana	NDA
	Silver	POTAPENKO Kateryna	Ukraine
	Bronze	GLOJNARIC Leja	Slovenia
Events	**Medals**	**Country/Region**	
Women 4×100m Relay	Gold	Germany	
	Silver	Ukraine	
	Bronze	Poland	
Women 4×400m Relay	Gold	Ukraine	
	Silver	Germany	
	Bronze	Colombia	
Mixed 4×400m Relay	Gold	Ukraine	
	Silver	Kenya	
	Bronze	Colombia	

Badminton			
Events	**Medals**	**Name**	**Country/Region**
Men's Singles	Gold	Shokhzod GULOMZODA	NDA
	Silver	Mikhail EFREMOV	NDA
	Bronze	Chun Hei LAU	Hong Kong, China
Men's Doubles	Gold	Mikhail EFREMOV/ Shokhzod GULOMZODA	NDA
	Silver	Yuki MORIMOTO / Yasuhiro NAGAISHI	Japan
	Bronze	Siriwat MATTAYA NUMAT / Ittikorn PUNYANGAM	Thailand
Women's Singles	Gold	Min Kyeong PARK	Republic of Korea
	Silver	Yan-Ru SHEN	Chinese Taipei
	Bronze	Katrin NEUDOLT	Austria
Women's Doubles	Gold	Ayaka YAKABE / Mai YAKABE	Japan
	Silver	Jialei JIANG / Hengyan ZHANG	People's Republic of China
	Bronze	Soyeong LEE / Min Kyeong PARK	Republic of Korea
Mixed Doubles	Gold	Shokhzod GULOMZODA / Elena TIURINA	NDA
	Silver	Kyungduk SHIN / Min Kyeong PARK	Republic of Korea
	Bronze	Edmund Seng Keong TEO / Wei Ying BOON	Malaysia

Events	**Medals**	**Country/Region**
Mixed Team	Gold	Japan
	Silver	People's Republic of China
	Bronze	Chinese Taipei

Basketball		
Events	**Medals**	**Country/Region**
Men	Gold	United States of America
	Silver	Ukraine
	Bronze	Greece
Women	Gold	Japan
	Silver	United States of America
	Bronze	Ukraine

Beach Volleyball			
Events	**Medals**	**Name**	**Country/Region**
Men	Gold	TEMPLIN Henrik / FRANZ Tobias	Germany
	Silver	KURZMANN Jakob-Lars / TKACHENKO Nikita	Austria
	Bronze	TARASOV Serhii / KOSHKAROV Anton	Ukraine
Women	Gold	CHERNENKO Yuliia / RYLOVA Raisa	Ukraine
	Silver	ALEKNAVICIUTE Birute / KERAITE Doroteja	Lithuania
	Bronze	TOMAT Alice / BENNARDO Silvia	Italy

Bowling			
Events	**Medals**	**Name**	**Country/Region**
Singles - Men	Gold	FORSYTH Matthew	Germany
	Silver	BAK Jaeung	Republic of Korea
	Bronze	DUDA Daniel	Germany
	Bronze	PARK Jihong	Republic of Korea
Men's Doubles	Gold	SYABIL Syamsul Azam Azam / HO Choon Seong	Malaysia
	Silver	DANYLIUK Vadym / IALOVEGA Vladyslav	Ukraine
	Bronze	BAK Jaeung / KIM Jisu	Republic of Korea
	Bronze	BARTHOLOME Christophe / BARTHOLOME Thomas	Belgium
Events	**Medals**	**Country/Region**	
Men's Team	Gold	Germany	
	Silver	Republic of Korea	
	Bronze	Chinese Taipei	
	Bronze	Poland	
Events	**Medals**	**Name**	**Country/Region**
Singles - Women	Gold	AN Hyoungsook	Republic of Korea
	Silver	ZHUKOVA Anzhelika	Ukraine
	Bronze	LIN Ya-Chin	Chinese Taipei
	Bronze	CHEN I-Miao	Chinese Taipei
Women's Doubles	Gold	LEE Chanmi / HEO Seonsil	Republic of Korea - 1
	Silver	MACKERY Nor Misha Nathera / ABDULLAH Huwainaa Danduan	Malaysia
	Bronze	LINZ Tina / HOENIG Thalia	Germany - 2
	Bronze	PARK Sunok / AN Hyoungsook	Republic of Korea - 2
Events	**Medals**	**Country/Region**	
Women's Team	Gold	Chinese Taipei	
	Silver	Republic of Korea	
	Bronze	Ukraine	
	Bronze	Germany	
Events	**Medals**	**Country/Region**	
Mixed Team	Gold	Republic of Korea - 2	
	Silver	Chinese Taipei - 1	
	Bronze	Republic of Korea - 1	
	Bronze	Ukraine - 2	

Cycling Road			
Events	**Medals**	**Name**	**Country/Region**
Men Sprint	Gold	WALLACE Jayson Andrew	United States of America
	Silver	SONG Jiaojiao	People's Republic of China
	Bronze	GAO Xiang	People's Republic of China
Men Individual Time Trial	Gold	ROZANOV Dmitry Andreevich	NDA
	Silver	SOARES Andre	Portgal
	Bronze	KO Byungwook	Republic of Korea
Men Individual Road Race	Gold	ROZANOV Dmitry Andreevich	NDA
	Silver	GAVRILOV Egor	NDA
	Bronze	FUJIMOTO Musashi	Japan
Men Points Race	Gold	ROZANOV Dmitry Andreevich	NDA
	Silver	KO Byungwook	Republic of Korea
	Bronze	SOARES Andre	Portgal
Women Sprint	Gold	BONDAREVA Alisa Viktorovna	NDA
	Silver	WANG Qiqi	People's Republic of China
	Bronze	TOPCHANIUK Yelisaveta	Ukraine
Women Individual Time Trial	Gold	HOI Long	Macau, China
	Silver	METZ Bianca	Germany
	Bronze	WANG Qiqi	People's Republic of China
Women Individual Road Race	Gold	MENG Yan	People's Republic of China
	Silver	WANG Qiqi	People's Republic of China
	Bronze	BAVYKINA Elizaveta	NDA
Women Points Race	Gold	MENG Yan	People's Republic of China
	Silver	WANG Qiqi	People's Republic of China
	Bronze	METZ Bianca	Germany

Football		
Events	**Medals**	**Country/Region**
Men	Gold	Turkiye
	Silver	Japan
	Bronze	France
Woman	Gold	United States of America
	Silver	Japan
	Bronze	Great Britain

Golf			
Events	**Medals**	**Name**	**Country/Region**
Individual (Men)	Gold	Allen JOHN	Germany
	Silver	Kevin HALL	United States of America
	Bronze	Nico GULDAN	Germany
Individual (Women)	Gold	Diksha DAGAR	India
	Silver	Margaux BREJO	France
	Bronze	Erica Dawn RIVARD	Canada
Mixed Team	Gold	Russell BOWIE / Erica Dawn RIVARD	Canada
	Silver	Allen JOHN / Vanessa GIRKE	Germany
	Bronze	Nico GULDAN / Stefanie MAYER	Germany

Handball		
Events	**Medals**	**Country/Region**
Men	Gold	Croatia
	Silver	Germany
	Bronze	France

Judo			
Events	**Medals**	**Name**	**Country/Region**
Men -60kg	Gold	DANTAS Pedro Felipe Luis dos Santos	Brazil
	Silver	ALIYEV Joshgun	Azerbaijan
	Bronze	KAKITAYEV Altynbek	Kazakhstan
	Bronze	OROZALI UULU Baisalbek	Kyrgystan
Men -66kg	Gold	KHAMZE Gulama	Kazakhstan
	Silver	BOUHIDEL Abderrahmane	Algeria
	Bronze	LEE Juho	Republic of Korea
	Bronze	SALAHSHOUR GOL KHANI Ali	Islamic Republic of Iran
Men -73kg	Gold	KUANDYK Shadiyar	Kazakhstan
	Silver	HWANG Hyeon	Republic of Korea
	Bronze	VSHESTENKO Hryhorii	Ukraine
	Bronze	GAMOU Kazuma	Japan
Men -81kg	Gold	KANAFIN Yerkebulan	Kazakhstan
	Silver	OTVOS Patrik	Hungary
	Bronze	FUKASAWA Masato	Japan
	Bronze	OUREDNIK Raphael	France
Men -90kg	Gold	KIM Minseok	Republic of Korea
	Silver	NETIAHA Luka	Ukraine
	Bronze	MONDORI Mizuki	Japan
	Bronze	ALLAHKARIMI Hossein	Islamic Republic of Iran

Judo			
Events	**Medals**	**Name**	**Country/Region**
Men -100kg	Gold	REPIQUET Arthur	France
	Silver	AIDARBEK Toktarbek	Kazakhstan
	Bronze	YANG Jungmu	Republic of Korea
	Bronze	TAKAHASHI Tomoki	Japan
Men +100kg	Gold	MEITE Amadou	France
	Silver	BULUT Samet	Turkiye
	Bronze	RASTEGAR Masoud	Islamic Republic of Iran
	Bronze	KHAPIZOV Sabirzhan	Kazakhstan
Events	**Medals**	**Country/Region**	
Men's Team	Gold	Kazakhstan	
	Silver	France	
	Bronze	Japan	
	Bronze	Islamic Republic of Iran	
Events	**Medals**	**Name**	**Country/Region**
Women -48kg	Gold	POZDEEVA Alina	NDA
	Silver	HUITRON Maria Isabel	Mexico
	Bronze	DIDORENKO Yelyzaveta	Ukraine
	Bronze	ZHETPISBAYEVA Aiym	Kazakhstan
Women -52kg	Gold	JEONG Sukhwa	Republic of Korea
	Silver	SHOSTAK Anna	Ukraine
	Bronze	KISHINO Ayane	Japan
	Bronze	BOLEK Dominika	Poland
Women -57kg	Gold	SANTOS Joana FilipaPaulo	Portugal
	Silver	TIRAS Buse	Turkiye
	Bronze	SEO Eunji	Republic of Korea
	Bronze	BARRETO RODRIGUEZ Mayerlyn Nereida	Venezuela
Women -63kg	Gold	SHEPELIUK Kateryna	Ukraine
	Silver	LEE Hyeonah	Republic of Korea
	Bronze	GOKULU Esma	Turkiye
	Bronze	RAMOS RAMIREZ Yadira	Cuba
Women -70kg	Gold	FAIZULINA Amina	Kazakhstan
	Silver	POHORELOVA Maryna	Ukraine
	Bronze	KINUGAWA Akatsuki	Japan
	Bronze	BONFANTI Valentina Antonella	Argentina
Women -78kg	Gold	HONG Eunmi	Republic of Korea
	Silver	SADI Bouchra Belinda	Algeria
	Bronze	TALAYHAN Yadigar	Turkiye
	Bronze	KRAMOROVA Anna	Kazakhstan

Judo			
Events	**Medals**	**Name**	**Country/Region**
Women +78kg	Gold	CUTRO-KELLY Nina Therese	United States of America
	Silver	KRAVCHENKO Oksana	Ukraine
	Bronze	GULSEN Elif	Turkiye
Events	**Medals**	**Country/Region**	
Women's Team	Gold	Ukraine	
	Silver	Kazakhstan	
	Bronze	Republic of Korea	
	Bronze	Turkiye	

Karate			
Events	**Medals**	**Name**	**Country/Region**
Men -60kg	Gold	NOVIKOV Viacheslav	Ukraine
	Silver	ALIBRANDI Giuseppe	Italy
	Bronze	SADEGHZADEHMOGHADAM Milad	Islamic Republic of Iran
	Bronze	MORI Kenji	Japan
Men -67kg	Gold	URSATII Ivan	Ukraine
	Silver	LARBI Mohammed	Algeria
	Bronze	RODRIGUEZ Gonzalez Ismael David	Venezuela
	Bronze	VOSKANYAN Gagik	Armenia
Men -75kg	Gold	CHERNIAIEV Oleksandr	Ukraine
	Silver	EROGLU Emirhan	Turkiye
	Bronze	HRISTOV Bozhidarov Nikolay	Bulgaria
	Bronze	REZAEINEJAD KATAKLAHIJANI Kamran	Islamic Republic of Iran
Men -84kg	Gold	MAKHNO Oleksandr	Ukraine
	Silver	VISPALINGGAM Yilamaran	Malaysia
	Bronze	CHOI Euiseok	Republic of Korea
	Bronze	KARDESLER Volkan	Turkiye
Men +84kg	Gold	TETYUSHKIN Mikhaylovich Sergey	NDA
	Silver	HASSANI Youcef	Algeria
	Bronze	PANTIUSHYN Mykola	Ukraine
	Bronze	TABARTEHFARAHANI Hossein	Islamic Republic of Iran
Men Kata	Gold	MORI Kenji	Japan
	Silver	GOLCHEHRE Dalkani Pezhman	Islamic Republic of Iran
	Bronze	KIROGLU Sabri	Turkiye
	Bronze	TRYTIAK Oleksandr	Ukraine
Events	**Medals**	**Country/Region**	
Men's Kumite Team	Gold	Ukraine	
	Silver	Turkiye	
	Bronze	Venezuela	
	Bronze	Islamic Republic of Iran	

Karate			
Events	**Medals**	**Name**	**Country/Region**
Women -50kg	Gold	ZAKIZADEHBABAKAN Nahal	Islamic Republic of Iran
	Silver	HUBANOVA Maryna	Ukraine
	Bronze	GADRA Amani	Algeria
	Bronze	SWAIN Lowa	India
Women -55kg	Gold	HASSANPOOR Zeinab	Islamic Republic of Iran
	Silver	MARCANO Cabeza Yeraldine Liz	Venezuela
	Bronze	DRAGONE Elisa	Italy
	Bronze	BARDYSH Kateryna	Ukraine
Women -61kg	Gold	OGURA Ryo	Japan
	Silver	BONDAR Yelyzaveta	Ukraine
	Bronze	OZKAN Sinem	Turkiye
	Bronze	ADRIA Sara	Islamic Republic of Iran
Women +68kg	Gold	YANCHUK Karyna	Ukraine
	Silver	JAVAHERI Bita	Islamic Republic of Iran
	Bronze	KIM Jinhee	Republic of Korea
	Bronze	OCAK Zuhrenaz	Turkiye
Women Kata	Gold	VACHOUTOVA Barbora	Czech Republic
	Silver	MARDANI Mojdeh	Islamic Republic of Iran
	Bronze	PRYCHYNA Inesa	Ukraine
	Bronze	OGURA Ryo	Japan

Events	**Medals**	**Country/Region**
Women's Kata Team	Gold	Japan
	Silver	Islamic Republic of Iran
	Bronze	Ukraine
	Bronze	Turkiye
Women's Kumite Team	Gold	Islamic Republic of Iran
	Silver	Ukraine
	Bronze	Venezuela

Mountain Bike			
Events	**Medals**	**Name**	**Country/Region**
Cross-Country Olympic (Men)	Gold	KUDRIN Aleksei Konstantinovich	NDA
	Silver	BOZHKO Aleksei Vladimirovich	NDA
	Bronze	KLISH John Michael	United States of America
Cross-Country Short Track (Men)	Gold	KUDRIN Aleksei Konstantinovich	NDA
	Silver	BOZHKO Aleksei Vladimirovich	NDA
	Bronze	ARCISZEWSKI Pawel	Poland

Mountain Bike			
Events	**Medals**	**Name**	**Country/Region**
Cross-Country Olympic (Women)	Gold	BAVYKINA Elizaveta	NDA
	Silver	TOPCHANIUK Yelisaveta	Ukraine
	Bronze	PORETSKOVA Anna	NDA
Cross-Country Short Track (Women)	Gold	PORETSKOVA Anna	NDA
	Silver	TOPCHANIUK Yelisaveta	Ukraine
	Bronze	KUCZYNSKA Patrycja	Poland

Orienteering			
Events	**Medals**	**Name**	**Country/Region**
Sprint Distance Men	Gold	LEVYTSKYI Nazar	Ukraine
	Silver	LEVIN Dmytro	Ukraine
	Bronze	FEDOSEIENKO Volodymyr	Ukraine
Middle Distance Men	Gold	FEDOSEIENKO Volodymyr	Ukraine
	Silver	MIHALYI Ferenc	Hungary
	Bronze	MAKUTENAS Mikalojus	Lithuania
Long Distance Men	Gold	LEVYTSKYI Nazar	Ukraine
	Silver	FORSBERG RUNDSTROM Nils	Sweden
	Bronze	KOVECKIS Rokas	Lithuania
Sprint Distance Women	Gold	VANASAUN Anna	Ukraine
	Silver	FEDOSIEIEVA Hanna	Ukraine
	Bronze	ANDROSOVYCH Hanna	Ukraine
Middle Distance Women	Gold	MELNYK Iana	Ukraine
	Silver	ANDROSOVYCH Hanna	Ukraine
	Bronze	PANGRACOVA Marie	Czech Republic
Long Distance Women	Gold	DIRZIUTE Gedvile	Lithuania
	Silver	MELNYK Iana	Ukraine
	Bronze	FEDOSIEIEVA Hanna	Ukraine

Events	**Medals**	**Country/Region**
Super Sprint Relay Mix	Gold	Finland
	Silver	Ukraine
	Bronze	Lithuania
Sprint Relay Mix	Gold	Ukraine
	Silver	Lithuania
	Bronze	Hungary
Relay Men	Gold	Ukraine
	Silver	Sweden
	Bronze	Hungary

Shooting			
Events	**Medals**	**Name**	**Country/Region**
10m Air Pistol Men	Gold	KIM Tae Young	Republic of Korea
	Silver	DESHWAL Abhinav	India
	Bronze	GRAMNJAK Boris	Croatia
10m Air Rifle Men	Gold	SRIKANTH Dhanush	India
	Silver	VANIA Mohammed Murtaza	India
	Bronze	BAEK Seunghak	Republic of Korea
25m Rapid Fire Pistol Men	Gold	LEE Seung Hwa	Republic of Korea
	Silver	OHORODNYK Serhii	Ukraine
	Bronze	KIM Tae Young	Republic of Korea
25m Pistol Men	Gold	DESHWAL Abhinav	India
	Silver	LEE Seung Hwa	Republic of Korea
	Bronze	FOMIN Serhii	Ukraine
50m Rifle 3 Positions Men	Gold	HESS Erik Matthias	Germany
	Silver	SAINI Shourya	India
	Bronze	PETRENKO Dmytro	Ukraine
50m Rifle Prone Men	Gold	PETRENKO Dmytro	Ukraine
	Silver	MUELLER Colin Daniel	Germany
	Bronze	RAJAWAT Kushagra Singh	India
10m Air Pistol Women	Gold	PRASAD Anuya	India
	Silver	DHUMAL Pranjali Prashant	India
	Bronze	SAMIEE Mahla	Islamic Republic of Iran
10m Air Rifle Women	Gold	LYKOVA Violeta	Ukraine
	Silver	SANDHU Mahit	India
	Bronze	WAGHMARE Komal Milind	India
25m Pistol Women	Gold	DHUMAL Pranjali Prashant	India
	Silver	MOSINA Halyna	Ukraine
	Bronze	JEON Jiwon	Republic of Korea
50m Rifle 3 Positions Women	Gold	SANDHU Mahit	India
	Silver	JEONG Dain	Republic of Korea
	Bronze	BIATOVSZKI Mira Zsuzsanna	Hungary
50m Rifle Prone Women	Gold	SVOBODOVA Eliska	Czech Republic
	Silver	SANDHU Mahit	India
	Bronze	BIATOVSZKI Mira Zsuzsanna	Hungary
10m Air Pistol Mixed Team	Gold	DHUMAL Pranjali Prashant / DESHWAL Abhinav	India - 1
	Silver	KAO Ya-Ju / HSU Ming-Jui	Chinese Taipei
	Bronze	SAMIEE Mahla / GHAFFARI Bijan	Islamic Republic of Iran
10m Air Rifle Mixed Team	Gold	SANDHU Mahit / SRIKANTH Dhanush	India - 1
	Silver	JEONG Dain / KIM Woorim	Republic of Korea - 1
	Bronze	VANIA Mohammed Murtaza / WAGHMARE Komal Milind	India - 2

Swimming			
Events	**Medals**	**Name**	**Country/Region**
Men 50m Freestyle	Gold	SULTANOV Illia	Ukraine
	Silver	KLOTZ Matthew James	United States of America
	Bronze	STUPANS Rudolfs	Sweden
Men 100m Freestyle	Gold	NAKONECHNYI Denys	Ukraine
	Silver	SULTANOV Illia	Ukraine
	Bronze	GAVRIIL Antreas Savvas	Cyprus
Men 200m Freestyle	Gold	IBARA Ryutaro	Japan
	Silver	SULTANOV Illia	Ukraine
	Bronze	WOJCIK Rafal	Poland
Men 400m Freestyle	Gold	BOLDYREV Myroslav	Ukraine
	Silver	IBARA Ryutaro	Japan
	Bronze	POWROZNIK Konrad Andrzej	Poland
Men 800m Freestyle	Gold	TAMBORRINO Federico	Italy
	Silver	BOLDYREV Myroslav	Ukraine
	Bronze	ZHANG Yilin	People's Republic of China
Men 1500m Freestyle	Gold	TAMBORRINO Federico	Italy
	Silver	BOLDYREV Myroslav	Ukraine
	Bronze	ZHANG Yilin	People's Republic of China
Men 50m Backstroke	Gold	KLOTZ Matthew James	United States of America
	Silver	KREMLIAKOV Vladyslav	Ukraine
	Bronze	KANAJI Yoshikazu	Japan
Men 100m Backstroke	Gold	KLOTZ Matthew James	United States of America
	Silver	KREMLIAKOV Vladyslav	Ukraine
	Bronze	KOCHMANN Lars	Germany
Men 200m Backstroke	Gold	KREMLIAKOV Vladyslav	Ukraine
	Silver	TROSHIN Mark Viktorovich	NDA
	Bronze	KLOTZ Matthew James	United States of America
Men 50m Breaststroke	Gold	TITUS Marcus J.	United States of America
	Silver	NAKONECHNYI Denys	Ukraine
	Bronze	KOLOMIIETS Oleksii	Ukraine
Men 100m Breaststroke	Gold	TITUS Marcus J.	United States of America
	Silver	NAKONECHNYI Denys	Ukraine
	Bronze	ZDRILIC Nikola	Croatia
Men 200m Breaststroke	Gold	KOLOMIIETS Oleksii	Ukraine
	Silver	NAKONECHNYI Denys	Ukraine
	Bronze	ZDRILIC Nikola	Croatia
Men 50m Butterfly	Gold	SULTANOV Illia	Ukraine
	Silver	NAKONECHNYI Denys	Ukraine
	Bronze	KLOTZ Matthew James	United States of America

Swimming			
Events	**Medals**	**Name**	**Country/Region**
Men 100m Butterfly	Gold	SKOSYRSKII Stepan Anatolyevich	NDA
	Silver	IBARA Ryutaro	Japan
	Bronze	DAVIS Collin Addison	United States of America
Men 200m Butterfly	Gold	SKOSYRSKII Stepan Anatolyevich	NDA
	Silver	IBARA Ryutaro	Japan
	Bronze	RYTOV Illia	Ukraine
Men 200m Individual Medley	Gold	IBARA Ryutaro	Japan
	Silver	SKOSYRSKII Stepan Anatolyevich	NDA
	Bronze	ZDRILIC Nikola	Croatia
Men 400m Individual Medley	Gold	IBARA Ryutaro	Japan
	Silver	POWROZNIK Konrad Andrzej	Poland
	Bronze	SKOSYRSKII Stepan Anatolyevich	NDA

Events	**Medals**	**Country/Region**
Men 4×100m Free Relay	Gold	Ukraine
	Silver	United States of America
	Bronze	Poland
Men 4×200m Free Relay	Gold	Ukraine
	Silver	Poland
	Bronze	United States of America
Men 4×100m Medley Relay	Gold	United States of America
	Silver	Ukraine
	Bronze	Japan

Events	**Medals**	**Name**	**Country/Region**
Women 50m Freestyle	Gold	SCOTTO DI CARLO Viola	Italy
	Silver	EMBREKTE Zane	Latvia
	Bronze	THOMPSON Brooke Elizabeth	United States of America
Women 100m Freestyle	Gold	SCOTTO DI CARLO Viola	Italy
	Silver	GOWER Charlotte Louise Henderson	Great Britain
	Bronze	EMBREKTE Zane	Latvia
Women 200m Freestyle	Gold	CRONK Carli Elizabeth	United States of America
	Silver	SCOTTO DI CARLO Viola	Italy
	Bronze	GOWER Charlotte Louise Henderson	Great Britain
Women 400m Freestyle	Gold	CRONK Carli Elizabeth	United States of America
	Silver	SCOTTO DI CARLO Viola	Italy
	Bronze	WUN Katy	Great Britain
Women 800m Freestyle	Gold	WUN Katy	Great Britain
	Silver	CANINO Noemi	Italy
	Bronze	SHEN Ying	People's Republic of China

Swimming			
Events	**Medals**	**Name**	**Country/Region**
Women 1500m Freestyle	Gold	WUN Katy	Great Britain
	Silver	CANINO Noemi	Italy
	Bronze	BOROS Tamara Boglarka	Hungary
Women 50m Backstroke	Gold	SCOTTO DI CARLO Viola	Italy
	Silver	GOWER Charlotte Louise Henderson	Great Britain
	Bronze	JARZEWICZ Klaudia	Poland
Women 100m Backstroke	Gold	GOWER Charlotte Louise Henderson	Great Britain
	Silver	BOROS Tamara Boglarka	Hungary
	Bronze	RUDZKO Maryia	NDA
Women 200m Backstroke	Gold	GOWER Charlotte Louise Henderson	Great Britain
	Silver	BOROS Tamara Boglarka	Hungary
	Bronze	PENG Huidi	People's Republic of China
Women 50m Breaststroke	Gold	NOLAN Imogen Mya	Austraila
	Silver	KUBO Minami	Japan
	Bronze	MARAGNO Gaia	Italy
Women 100m Breaststroke	Gold	PETRUSHENKA Aksana	NDA
	Silver	NOLAN Imogen Mya	Austraila
	Bronze	KUSHIDA Saho	Japan
Women 200m Breaststroke	Gold	PETRUSHENKA Aksana	NDA
	Silver	NOLAN Imogen Mya	Austraila
	Bronze	KUSHIDA Saho	Japan
Women 50m Butterfly	Gold	SCOTTO DI CARLO Viola	Italy
	Silver	CRONK Carli Elizabeth	United States of America
	Bronze	THOMPSON Brooke Elizabeth	United States of America
Women 100m Butterfly	Gold	CRONK Carli Elizabeth	United States of America
	Silver	SCOTTO DI CARLO Viola	Italy
	Bronze	THOMPSON Brooke Elizabeth	United States of America
Women 200m Butterfly	Gold	CRONK Carli Elizabeth	United States of America
	Silver	SCOTTO DI CARLO Viola	Italy
	Bronze	PENG Huidi	People's Republic of China
Women 200m Individual Medley	Gold	GOWER Charlotte Louise Henderson	Great Britain
	Silver	BOROS Tamara Boglarka	Hungary
	Bronze	DRAGAN Julia	Poland
Women 400m Individual Medley	Gold	CRONK Carli Elizabeth	United States of America
	Silver	BOROS Tamara Boglarka	Hungary
	Bronze	WUN Katy	Great Britain

Swimming		
Events	**Medals**	**Country/Region**
Women 4×100m Free Relay	Gold	People's Republic of China
	Silver	Poland
	Bronze	Italy
Women 4×200m Free Relay	Gold	Italy
	Silver	People's Republic of China
	Bronze	United States of America
Women 4×100m Medley Relay	Gold	People's Republic of China
	Silver	Great Britain
	Bronze	Japan
Mixed 4×100m Free Relay	Gold	United States of America
	Silver	Ukraine
	Bronze	Italy
Mixed 4×100m Medley Relay	Gold	United States of America
	Silver	Ukraine
	Bronze	People's Republic of China

Table Tennis			
Events	**Medals**	**Name**	**Country/Region**
Men's Singles	Gold	KEINATH Thomas	Slovakia
	Silver	WANG Cong	People's Republic of China
	Bronze	CHAVEZ Cayl Brent Caleon	Philippines
	Bronze	TIAN Jiping	People's Republic of China
Men's Doubles	Gold	WANG Cong / TIAN Jiping	People's Republic of China
	Silver	LIN Quan / NIU Zeming	People's Republic of China
	Bronze	YANG Jung-Tsung / WANG Yi-Hsiang	Chinese Taipei
	Bronze	KUO Yueh-Tung / LU Shih-Chieh	Chinese Taipei
Events	**Medals**	**Country/Region**	
Men's Teams	Gold	People's Republic of China	
	Silver	Chinese Taipei	
	Bronze	Kazakhstan	
	Bronze	Japan	
Events	**Medals**	**Name**	**Country/Region**
Women's Singles	Gold	SUN Boyao	People's Republic of China
	Silver	SHI Ce	People's Republic of China
	Bronze	ZAVINOVSKA Karyna	Ukraine
	Bronze	WANG Zhe	People's Republic of China
Women's Doubles	Gold	SHI Ce / SUN Boyao	People's Republic of China
	Silver	WANG Zhe / WANG Yutong	People's Republic of China
	Bronze	YAMADA Moemi / YAMADA Mizue	Japan
	Bronze	BUDNYK Roksolana / ZAVINOVSKA Karyna	Ukraine
Events	**Medals**	**Country/Region**	
Women's Teams	Gold	People's Republic of China	
	Silver	Japan	
	Bronze	Poland	
Events	**Medals**	**Name**	**Country/Region**
Mixed Doubles	Gold	WANG Cong / WANG Zhe	People's Republic of China
	Silver	TIAN Jiping / WANG Yutong	People's Republic of China
	Bronze	NIU Zeming / SUN Boyao	People's Republic of China
	Bronze	LIN Quan / SHI Ce	People's Republic of China

Taekwondo			
Events	**Medals**	**Name**	**Country/Region**
Men Kyorigui -58kg	Gold	POURESMAEILKALLEHBASTI Mahdi	Islamic Republic of Iran
	Silver	KHOKIMOV Khojiakbar Khokim ugli	Uzbekistan
	Bronze	LEE Ro woon	Republic of Korea
	Bronze	ABDRASH Ayan	Kazakhstan
Men Kyorigui -68kg	Gold	LIOTSOS Pavlos	Greece
	Silver	JIN Kun	People's Republic of China
	Bronze	ZEINALI Vahid	Islamic Republic of Iran
	Bronze	ABDURAKHMONOV Shohruz	Uzbekistan
Men Kyorigui -80kg	Gold	ISAKOV Shamil Isakovich	NDA
	Silver	CHOE Sanggyu	Republic of Korea
	Bronze	MAVLONOV Azamat	Kyrgyzstan
	Bronze	LI Shiqi	People's Republic of China
Men Kyorigui +80kg	Gold	LEE Hak seong	Republic of Korea
	Silver	SIMSEK Batuhan	Turkiye
	Bronze	AMIRI Behzad	Islamic Republic of Iran
	Bronze	HU Taijun	People's Republic of China
Poomsae Individual Male	Gold	LI Kui	People's Republic of China
	Silver	REZASEFAT Chokami Morteza	Islamic Republic of Iran
	Bronze	LEE Soobin	Republic of Korea
	Bronze	TURDALIEV UTKIRBEK Karim ugli	Uzbekistan
Women Kyorigui -49kg	Gold	SATUSHIEVA Madina	NDA
	Silver	TOJIBOEVA Dilbar	Uzbekistan
	Bronze	SANCHEZ RAMIREZ Brenda	Mexico
	Bronze	GOLES Petra	Croatia
Women Kyorigui -57kg	Gold	ZOLEIKANI Fatemehzahra	Islamic Republic of Iran
	Silver	NURIDDINOVA Shahrizoda Gulomjon kizi	Uzbekistan
	Bronze	ABDIKATOVA Aizhamol	Kazakhstan
	Bronze	GIALLOUROU Alexandra	Greece
Women Kyorigui -67kg	Gold	ESHMIRZAEVA Guzal	Uzbekistan
	Silver	LEE Jin Young	Republic of Korea
	Bronze	MAKATOVA Aida	Kazakhstan
	Bronze	PARHOMENKO Margarita	Latvia
Women Kyorigui +67kg	Gold	KOLOVRAT Matea	Croatia
	Silver	ABDIYUSUPOVA Maftuna	Uzbekistan
	Bronze	LEE Dasom	Republic of Korea
	Bronze	SHAHBAZI Nasibeh	Islamic Republic of Iran

Taekwondo			
Events	**Medals**	**Name**	**Country/Region**
Poomsae Individual Female	Gold	CHUNG Hyegeun	Republic of Korea
	Silver	KHODABANDEH Maryam	Islamic Republic of Iran
	Bronze	HOSHINO Moe	Japan
	Bronze	MIRASKAROVA Robiya Mirdavron kizi	Uzbekistan
Poomsae Mixed Pair	Gold	LI Kui / YANG Luyu	People's Republic of China
	Silver	LEE Soobin / CHUNG Hyegeun	Republic of Korea
	Bronze	REZASEFAT CHOKAMI Morteza / KHODABANDEH Maryam	Islamic Republic of Iran
	Bronze	TURDIBOEV Asadbek Karim ugli / MIRASKAROVA Robiya Mirdavron kizi	Uzbekistan

Tennis			
Events	**Medals**	**Name**	**Country/Region**
Men's Singles	Gold	Dmitry DOLZHENKOV	NDA
	Silver	Gabor MATHE	Hungary
	Bronze	Mario KARGL	Austria
Men's Doubles	Gold	Vladislav Sergeevich Abramov / Dmitry DOLZHENKOV	NDA
	Silver	Niklas KOEHLER / Luca STEEN	Germany
	Bronze	Urs Ferdinand BREITENBERGER / Cedric KAUFMANN	Germany
Women's Singles	Gold	Polina Alexeevna SMIRNOVA	NDA
	Silver	Heike ALBRECHT-SCHROEDER	Germany
	Bronze	Rina KOMOKATA	Japan
Women's Doubles	Gold	Rina KOMOKATA / Riko SUZUKI	Japan
	Silver	Yuria MIYAGAWA / Chiaki SUGIMOTO	Japan
	Bronze	Chelsie BROWN / Emily HANGSTEFER	United States of America
Mixed Doubles	Gold	Polina Alexeevna SMIRNOVA / Dmitry DOLZHENKOV	NDA
	Silver	Katerina BLASCIKOVA / Jaroslav SMEDEK	Czech Republic
	Bronze	Heike ALBRECHT-SCHROEDER / Urs Ferdinand BREITENBERGER	Germany

Volleyball		
Events	**Medals**	**Country/Region**
Men	Gold	Ukraine
	Silver	Italy
	Bronze	Turkiye
Women	Gold	Japan
	Silver	Turkiye
	Bronze	Ukraine

Wrestling Freestyle			
Events	**Medals**	**Name**	**Country/Region**
Men 57kg	Gold	SIAHVOSHI Mohammad	Islamic Republic of Iran
	Silver	YESZHANOV Gabit	Kazakhstan
	Bronze	SUSHCHEVSKYI Serhii	Ukraine
	Bronze	SEROBYAN Senik	Armenia
Men 65kg	Gold	PERNESH Shadiyar	Kazakhstan
	Silver	ROSTAMABADI Keyvan	Islamic Republic of Iran
	Bronze	NAMDAGDORJ Erkhembayar	Mongolia
	Bronze	SADAK Sinan	Turkiye
Men 74kg	Gold	ZHAPARKULOV Adilet	Kyrgyzstan
	Silver	ZOHREVAND Abolfazl	Islamic Republic of Iran
	Bronze	TURGYNBAY Gassyr	Kazakhstan
	Bronze	DORJDAGVA Chinzorig	Mongolia
Men 86kg	Gold	CHERVONENKO Anatolii	Ukraine
	Silver	KRISHAN Amit	India
	Bronze	DONDER Oguz	Turkiye
	Bronze	RSALY Sabyrzhan	Kazakhstan
Men 97kg	Gold	DAHIYA Sumit	India
	Silver	SANER Omer	Turkiye
	Bronze	ANTYPENKO Viktor	Ukraine
	Bronze	SATTARI Erfan	Islamic Republic of Iran
Men 125kg	Gold	SHEMAROV Alexey	NDA
	Silver	GHAMAR POUR Mohammad Rasoul	Islamic Republic of Iran
	Bronze	NERGIZ Seymen Berke	Turkiye
	Bronze	SHONKU Khairatkhaan	Kazakhstan

Wrestling Greco-Roman			
Events	**Medals**	**Name**	**Country/Region**
Men 60kg	Gold	ZHUMAKADYROV Smadiiar	Kyrgyzstan
	Silver	AYDIN Senol	Turkiye
	Bronze	SARGSYANS Sargis	Armenia
	Bronze	ABOLVAFAEI Seyedsadegh	Islamic Republic of Iran
Men 67kg	Gold	SAMARIN Andrey	Kazakhstan
	Silver	BAKHSHI Mehdi	Islamic Republic of Iran
	Bronze	BIGELDIEV Dinmukhamed	Kyrgyzstan
	Bronze	KUS Kadir	Turkiye
Men 77kg	Gold	SINKEVICIUS Mantas Kazimieras	Lithuania
	Silver	IOSIFIDIS Nikolaos	Greece
	Bronze	ZERAATPISHEH Mohammadjavad	Islamic Republic of Iran
	Bronze	ADAMIAN Hiavorh	NDA
Men 87kg	Gold	DEZFOULI Meysam	Islamic Republic of Iran
	Silver	NIKOGHOSYAN Narek Hamlet	Armenia
	Bronze	KACUR Ahmet Talha	Turkiye
	Bronze	CHERVONENKO Anatolii	Ukraine
Men 97kg	Gold	RABIEZADEHHAFSHAJANI Abouzar	Islamic Republic of Iran
	Silver	KOSOV Andrii	Ukraine
	Bronze	ABDRASSIL Ramazan	Kazakhstan
	Bronze	ABDURAKHMANOV Nartu	Kyrgyzstan
Men 130kg	Gold	SHEMAROV Alexey	NDA
	Silver	SHONKU Khairatkhaan	Kazakhstan
	Bronze	SOGABE Ken	Japan
	Bronze	SHABANI Mohammadreza	Islamic Republic of Iran

Detailed Competition Schedule

*Red text indicates medal sessions; blue text indicates finals.
*Session times may vary depending on the progress of competition.
*Where the finishing time cannot be determined due to the nature of the event, it is left blank.

Sport: Opening and Closing Ceremonies

Venue	Event	14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Tokyo Metropolitan Gymnasium	Closing Ceremony		16:30 -19:00											
	Closing Ceremony													16:30 -18:00

Sport: Athletics

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Komazawa Olympic Park General Sports Ground Athletic Field	100m	Men				10:50 -11:47	10:40 -10:57								
							14:10 -14:11								
		Women				12:00 -12:25	10:30 -10:39								
							14:00 -14:01								
	200m	Men								11:20 -12:17	10:30 -10:47	12:30 -12:31			
		Women								10:50 -11:15	11:00 -11:09	12:15 -12:16			
	400m	Men				12:30 -13:11	11:30 -11:48	15:15 -15:16							
		Women					11:10 -11:28	15:00 -15:01							
	800m	Men								14:25 -15:00	12:00 -12:18	14:20 -14:23			
		Women									12:30 -12:49	14:00 -14:03			
	1500m	Men					12:35 -12:53	15:45 -15:50							
		Women						15:30 -15:36							
	5000m	Men								15:15 -15:52			15:10 -15:30		
		Women											14:40 -15:00		
	10000m	Men				14:00 -14:38									
		Women					13:00 -13:40								
	100m Hurdles	Women						10:55 -11:04							
								14:45 -14:46							
	110m Hurdles	Men						10:30 -10:47							
								14:30 -14:31							
	400m Hurdles	Men								13:55 -14:10	11:20 -11:21				
		Women									11:35 -11:36				
	3000m Steeplechase	Men										13:00 -13:12			
	High Jump	Men					10:20 -12:00								
		Women				10:40 -12:00									

Sport: Athletics															
Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Komazawa Olympic Park General Sports Ground Athletic Field	Pole Vault	Men										10:40 -13:20			
	Long Jump	Men								13:50 -15:15			13:50 -15:05		
		Women								10:40 -11:30			10:40 -12:10		
	Triple Jump	Men						11:10 -12:10							
		Women						13:30 -14:10							
	Shot Put	Men				11:00 -11:40 14:30 -15:10		14:00 -15:20							
		Women					10:10 -10:40 12:30 -13:00	11:00 -12:10							
	Discus Throw	Men									10:50 -11:20 12:00 -12:30		10:30 -11:40		
		Women											13:00 -14:05		
Oi Central Seaside Park Track and Field Facilities	Hammer Throw	Men							10:00 -11:30						
		Women							13:20 -14:30						
Komazawa Olympic Park General Sports Ground Athletic Field	Javelin Throw	Men								10:30 -11:10 11:50 -12:20		10:30 -11:30			
		Women								13:00 -14:15 14:20 -14:50		12:50 -14:30			
	Heptathlon	Women								10:30 -10:32 11:30 -12:00 14:15 -14:45 16:00 -16:01	10:40 -11:30 13:50 -14:20 15:20 -15:26				
	Decathlon	Men				10:30 -10:39 11:30 -12:10 13:00 -13:30 14:40 -15:20 15:45 -15:54	10:00 -10:06 10:55 -11:25 12:45 -14:15 14:30 -15:00 15:55 -16:01								
Tokyo Express Way and a part of Yaesu Route, Metropolitan Expressway	Marathon	Men												10:00 -13:00	
		Women												10:00 -14:00	

Sport: Athletics

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Komazawa Olympic Park General Sports Ground Athletic Field	4x100m Relay	Men										15:00 -15:09	14:25 -14:26		
		Women										15:20 -15:29	14:10 -14:11		
	4x400m Relay	Men									14:30 -14:42		15:50 -15:54		
		Women											15:40 -15:45		
		Mixed				15:00 -15:05									

Sport: Badminton

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
KEIO ARENA TOKYO	Singles	Men			9:30 -18:10	9:30 -13:30		9:30 -18:50	14:10 -14:50	9:30 -10:10 14:10 -14:50					
		Women			10:10 -18:50	10:50 -12:50		9:30 -18:10	14:50 -15:30	10:10 -10:50 14:50 -15:30					
	Doubles	Men					10:10 -18:10	13:30 -16:10	15:30 -16:10	10:50 -11:30 15:30 -16:10					
		Women					10:50 -16:50	14:10 -16:10	16:10 -16:50	11:30 -12:10 16:10 -16:50					
	Mixed Doubles	Mixed				13:30 -18:50	9:30 -10:10		9:30 -17:30	12:10 -12:50 16:50 -17:30					
	Mixed Team	Mixed										10:30 -13:50 14:30 -17:50	10:30 -13:50 14:30 -17:50	10:30 -13:50 14:30 -17:50	

Sport: Basketball

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Ota-City General Gymnasium		Men			11:00- 13:30- 16:00- 18:30-	11:00- 13:30- 16:00- 18:30-	11:00- 13:30- 16:00- 18:30-	11:00- 13:30- 16:00- 18:30-	11:00- 13:30-	11:00- 13:30- 16:00- 18:30-	11:00- 13:30-	13:00- 18:00-	13:00- 18:00-	12:30- 19:00-	
		Women			10:30- 13:00- 15:30- 18:00-	10:30- 13:00- 15:30-	10:30- 13:00- 15:30-	10:30- 13:00-	10:30- 13:00- 15:30-	10:30- 13:00- 15:30- 18:00-	10:30- 13:00-	10:30- 15:30-	10:30- 15:30-	10:00- 15:00-	

Sport: Beach Volleyball

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Omori Furusato no Hamabe Park		Men			9:00 -15:40	9:00 -15:40	9:00 -15:40	9:00 -15:40	9:00 -14:00	9:00 -15:40	9:00 -15:50	11:00- 14:00-			
		Women			9:00 -14:00	9:00 -14:00	10:40 -12:20	9:00 -15:40	10:40 -12:20	9:00 -15:40	12:20 -14:00	10:00- 13:00-			

Sport: Bowling

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Higashiyamato Grandbowl	Singles	Men				10:00 -12:55 14:30 -17:25		11:00 -12:40 13:40 -15:00 15:00 -16:20							
		Women					10:00 -12:55 14:30 -17:25		11:00 -12:40 13:40 -15:00 15:00 -16:20						
	Doubles	Men								10:00 -12:55 14:30 -16:10 16:20 -17:40 17:40 -19:00					
		Women									10:00 -12:55 14:30 -16:10 16:20 -17:40 17:40 -19:00				
	Mixed Team	Men										10:00 -12:00 13:30 -15:45 16:00 -17:25 17:25 -18:50			
		Women											10:00 -12:00 13:30 -15:45 16:00 -17:25 17:25 -18:50		
		Mixed												10:00 -12:00 13:30 -15:45 16:00 -17:25 17:25 -18:50	

Sport: Cycling Road

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Japan Cycle Sports Center (Shizuoka Pref.)	SprintSprint	Men				9:00 -15:30									
		Women				9:00 -15:30									
	Individual Time Trial	Men							9:00 -12:30						
		Women							13:00 -14:30						
	Individual Road Race	Men									9:00 -12:30				
		Women									13:00 -15:00				
	Points Race	Men					14:00 -15:00								
		Women					13:00 -13:45								

Sport: Football

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
J-VILLAGE (Fukushima Pref.)		Men	12:00- 16:30-		12:00- 16:30-		12:00- 16:30-		12:00- 16:30-		12:00- 16:30-		12:00- 16:30-	17:30-	
		Women		12:00-		12:00-		12:00-		12:00-		12:00-		10:00- 12:00-	

Sport: Golf

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Wakasu Golf Links	Individual	Men					8:30-	8:30-	8:30-						
		Women					8:55-	8:55-	8:35-						
	Mixed Team	Mixed								8:30-					

Sport: Handball

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Komazawa Olympic Park General Sports Ground Indoor Ballgames Court		Men			10:00 -12:00 13:00 -15:00 16:00 -18:00 19:00 -21:00	10:00 -12:00 13:00 -15:00 16:00 -18:00 19:00 -21:00		10:00 -12:00 13:00 -15:00 16:00 -18:00 19:00 -21:00		10:00 -12:00 13:00 -15:00 16:00 -18:00 19:00 -21:00		10:00 -12:00 13:00 -15:00 16:00 -18:00 19:00 -21:00		10:00 -12:00 13:00 -15:00 16:00 -18:00 19:00 -21:00	

Sport: Judo																
Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Tokyo Budokan	-60kg	Men			9:30- 15:05- 15:55-										
	-66kg	Men			9:30- 15:20- 16:20-										
	-73kg	Men			10:35- 15:30- 16:40-										
	-81kg	Men				9:30- 15:05- 16:05-									
	-90kg	Men				9:55- 15:20- 16:30-									
	-100kg	Men				10:00- 15:30- 16:55-									
	+100kg	Men				10:20- 15:35- 17:20-									
	-48kg	Women			11:00- 15:00- 15:40-										
	-52kg	Women			10:00- 15:10- 16:05-										
	-57kg	Women			10:40- 15:25- 16:30-										
	-63kg	Women				10:25- 15:00- 15:55-									
	-70kg	Women				10:40- 15:10- 16:20-									
	-78kg	Women				10:05- 15:25- 16:40-									
	+78kg	Women				10:10- 15:35- 17:05-									
	Team	Men					9:30- 13:55- 14:35-								
		Women					10:30- 13:35- 14:20-								

Sport: Karate

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Tokyo Budokan	-60kg	Men											9:30- 15:00- 15:55-		
	-67kg	Men											9:30- 15:15- 16:15-		
	-75kg	Men											9:50- 15:30- 16:35-		
	-84kg	Men											10:00- 15:45- 17:00-		
	+84kg	Men										12:40- 15:40- 16:00-			
	-50kg	Women											13:00- 15:05- 16:05-		
	-55kg	Women											10:50- 15:20- 16:25-		
	-61kg	Women											10:15- 15:35- 16:50-		
	+68kg	Women										13:00- 15:50- 16:10-			
	Kata	Men										9:30- 14:00- 14:35-			
		Women										10:00- 14:10- 14:50-			
	Kata Team	Women										11:15- 14:20- 15:00-			
	Kumite Team	Men												9:30- 12:05- 12:55-	
		Women												9:30- 11:45- 12:35-	

Sport: Mountain Bike

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Japan Cycle Sports Center (Shizuoka Pref.)	Cross-Country Olympic (XCO)	Men												11:15 -13:15	
		Women												9:00 -11:00	
	Cross-Country Short Track (XCC)	Men											14:00 -14:45		
		Women											13:00 -13:45		

Sport: Orienteering

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Hibiya Park • Hibiya Area	Super Sprint Relay	Mix			12:00 -13:30										
	Sprint Distance	Men		8:00 -10:00											
		Women		8:00 -10:00											
	Sprint Relay	Mix			8:00 -10:00										
Izu Oshima Island (Ura-Sabaku Desert)	Middle Distance	Men							10:00 -14:00						
		Women							10:00 -14:00						
	Long Distance	Men								9:00 -14:00					
		Women								9:00 -14:00					
	Relay	Men										10:00 -14:00			

Sport: Shooting

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
AJINOMOTO NATIONAL TRAINING CENTER East	10m Air Pistol Mixed	Team Mixed						11:00 -11:30 13:20 -14:00							
	10m Air Rifle Mixed	Team Mixed					9:30 -10:00 11:00 -11:30 13:20 -14:00								
	10m Air Pistol	Men				10:00 -11:15 14:45 -15:30									
		Women				12:15 -13:30 16:30 -17:15									
	10m Air Rifle	Men			10:00 -11:15 14:45 -15:30										
		Women			12:15 -13:30 16:30 -17:15										
	25m Rapid Fire Pistol	Men											15:15 -15:45 16:15 -16:45 17:15 -17:45	10:45 -11:15 11:45 -12:15 12:45 -13:15 14:45 -15:45	

Sport: Shooting

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
AJINOMOTO NATIONAL TRAINING CENTER East	25m Pistol	Men										9:00 -10:00 10:45 -11:15 12:45 -13:45			
		Women											9:00 -10:00 10:45 -11:15 12:45 -13:45		
	50m Rifle 3 Positions	Men								11:15 -12:45 14:15 -15:15					
		Women									11:15 -12:45 14:15 -15:15				
	50m Rifle Prone	Men						11:15 -12:05 13:30 -14:20 15:45 -16:30							
		Women							10:45 -11:35 13:15 -14:00						

Sport: Swimming															
Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Tokyo Aquatics Centre	50m Freestyle	Men											10:09 -10:22		
													17:08 -17:16	17:37 -17:45	
		Women										10:00 -10:09			
												17:08 -17:16	17:00 -17:08		
	100m Freestyle	Men									10:00 -10:18				
											17:08 -17:16	17:00 -17:08			
		Women								10:00 -10:12					
										17:00 -17:08	17:00 -17:08				
	200m Freestyle	Men								10:12 -10:27					
										17:08 -17:17					
		Women												10:08 -10:20	
														17:08 -17:17	
	400m Freestyle	Men							10:30 -10:56						
									17:38 -17:49						
		Women							11:19 -11:40						
									18:25 -18:37						
	800m Freestyle	Men									10:57 -11:33	18:26 -18:41			
		Women										11:01 -11:27	18:30 -18:45		
	1500m Freestyle	Men											10:50 -11:53	18:24 -18:47	
		Women								10:27 -11:15	18:30 -18:48				
	50m Backstroke	Men										10:09 -10:18			
												17:16 -17:24			
		Women									10:44 -10:50				
											17:54 -18:02				
	100m Backstroke	Men							10:00 -10:15						
									17:00 -17:08						
		Women											10:00 -10:09		
													17:54 -18:02		

Sport: Swimming

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Tokyo Aquatics Centre	200m Backstroke	Men								11:33 -11:46 17:37 -17:46					
		Women												10:29 -10:44 18:15 -18:24	
	50m Breaststroke	Men									10:50 -10:57 18:22 -18:30				
		Women								11:27 -11:33 17:46 -17:54					
	100m Breaststroke	Men												10:00 -10:08 17:00 -17:08	
		Women									10:18 -10:27 17:16 -17:24				
	200m Breaststroke	Men								11:15 -11:27 18:14 -18:24					
		Women											10:22 -10:34 17:16 -17:26		
	50m Butterfly	Men							11:05 -11:19 18:17 -18:25						
		Women											10:44 -10:50 18:02 -18:10		
	100m Butterfly	Men											10:34 -10:44 17:46 -17:54		
		Women							10:56 -11:05 17:49 -17:57						
	200m Butterfly	Men												10:20 -10:29 17:45 -17:55	
		Women										10:46 -10:52 17:56 -18:06			

Sport: Swimming															
Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Tokyo Aquatics Centre	200m Individual Medley	Men									10:27 -10:44 17:44 -17:54				
		Women							10:15 -10:30 17:08 -17:18						
	400m Individual Medley	Men										10:33 -10:46 17:44 -17:56			
		Women										10:18 -10:33 18:41 -18:53			
	4x100m Relay	Men							11:40 -11:52 18:57 -19:08						
		Women							11:52 -12:04 19:08 -19:20						
		Mixed											11:53 -12:04 18:45 -18:57		
	4x200m Relay	Men										10:52 -11:01 19:13 -19:28			
		Women								11:46 -11:56 18:24 -18:39					
	4x100m Medley Relay	Men												10:44 -10:52 19:19 -19:31	
		Women												10:52 -11:02 19:07 -19:19	
		Mixed									11:33 -11:45 19:08 -19:20				

Sport: Table Tennis

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Tokyo Metropolitan Gymnasium	Singles	Men							13:30 -17:30	9:30 -17:00 17:50 -18:40					
		Women							9:30 -13:30	10:20 -16:10 17:00 -17:50					
	Doubles	Men						9:30 -17:00 17:50 -18:40							
		Women						10:20 -16:10 17:00 -17:50							
	Mixed Doubles	Mixed					9:30 -17:10 17:50 -18:40								
	Team	Men										9:30 -16:40	9:30 -19:20 17:30 -19:20		
		Women										9:30 -16:40	9:30 -19:20 12:10 -19:20		

Sport: Taekwondo

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Nakano City General Gymnasium	-58kg	Men										10:00 -13:30 15:00 -18:00 18:30 -19:30 19:30 -20:30			
	-68kg	Men										10:00 -13:30 15:00 -18:00 18:30 -19:30 19:30 -20:30			
	-80kg	Men											10:00 -12:45 14:45 -16:45 16:45 -17:45 17:45 -18:45		

Sport: Taekwondo															
Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Nakano City General Gymnasium	+80kg	Men											10:00 -12:45 14:45 -16:45 16:45 -17:45 17:45 -18:45		
	-49kg	Women										10:00 -13:30 15:00 -18:00 18:30 -19:30 19:30 -20:30			
	-57kg	Women										10:00 -13:30 15:00 -18:00 18:30 -19:30 19:30 -20:30			
	-67kg	Women											10:00 -12:45 14:45 -16:45 16:45 -17:45 17:45 -18:45		
	+67kg	Women											10:00 -12:45 14:45 -16:45 16:45 -17:45 17:45 -18:45		
	Poomse Individual	Men									10:00 -12:20 12:30 -13:10 15:10 -15:50				
		Women									10:00 -12:20 12:30 -13:10 15:10 -15:50				
	Poomse Mixed Pair	Mixed									10:00 -12:20 12:30 -13:10 15:10 -15:50				

Sport: Tennis

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Ariake Tennis Park	Singles	Men			10:00-		10:00-		10:00-	10:00-		10:00-		10:00-	
		Women			10:00-		10:00-		10:00-	10:00-		10:00-		10:00-	
	Doubles	Men				10:00-		10:00-		13:00-	10:00-		10:00-		
		Women				10:00-				13:00-	10:00-		10:00-		
	Mixed Doubles	Mixed			13:00-	13:00-		13:00-	13:00-		13:00-	13:00-			

Sport: Volleyball

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Komazawa Olympic Park General Sports Ground Gymnasium		Men			10:00- 12:30- 15:00- 17:30-	10:00- 10:15- 15:15-	10:00- 12:30- 15:00-	10:00- 10:15- 15:00-	10:00- 12:30- 15:00-		10:00- 12:30- 15:00- 17:30-	10:00- 12:30- 15:00- 17:30-	10:00- 15:00-	10:00- 15:00-	
		Women			10:15- 12:45- 15:15-		10:15- 12:45- 15:15-		10:15- 12:45- 15:15-		10:15- 12:45- 15:15-	10:15- 12:45- 15:15-	12:30-	12:30- 17:30-	

Sport: Wrestling Freestyle

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Fuchu Kyodo-no-Mori Gymnasium	57kg	Men										10:00 -14:30	11:50 -12:05		
	65kg	Men										10:00 -14:30	12:05 -12:20		
	74kg	Men										10:00 -14:30	12:20 -12:35		
	86kg	Men										10:00 -14:30	12:35 -12:50		
	97kg	Men										10:00 -14:30	12:50 -13:05		
	125kg	Men										10:00 -14:30	13:05 -13:20		

Sport: Wrestling Greco-Roman

Venue	Event		14 FRI	15 SAT	16 SUN	17 MON	18 TUE	19 WED	20 THU	21 FRI	22 SAT	23 SUN	24 MON	25 TUE	26 WED
Fuchu Kyodo-no-Mori Gymnasium	60kg	Men								10:00 -14:30	11:52 -12:07				
	67kg	Men								10:00 -14:30	12:07 -12:22				
	77kg	Men								10:00 -14:30	12:22 -12:37				
	87kg	Men								10:00 -14:30	12:37 -12:52				
	97kg	Men								10:00 -14:30	12:52 -13:07				
	130kg	Men								10:00 -14:30	13:07 -13:22				

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List of Collaboration Initiatives with Tokyo Metropolitan Government Sports Events

FY2023 Implementation Status *Listed by implementation date

Event	Date	Venue	Key Initiatives
Asia Junior Sports Exchange Games 2023	Fri 25 August	Komazawa Olympic Park General Sports Ground, Tokyo Budokan	International sports camp conducted with deaf athletes as guest participants
Tokyo Metropolitan Special Needs Schools Utilisation Promotion Project – Experience Class	Sun 1 October	Hachioji Higashi Special Needs School	Talk show by deaf athletes and deaf table tennis experience session
RAINBOW BRIDGE RIDE · MULTISPORTS	Thu 23 November (Public Holiday)	Bay Area	Deaf athletes participated as guests and appeared on the event stage
ChalleSpo! TOKYO	Sat 20 January	Tokyo Metropolitan Gymnasium	Performance by deaf athletes and installation of a deaf sports experience booth
TOKYO Para Sports & Support	Tue 6 February - Live Streaming	-	Video lecture for deaf sports volunteers published on the website
Para Sports Exchange Event	Sat 10 February	Tokyo Metropolitan Gymnasium Exchange event through deaf volleyball	-

FY2024 Implementation Status *Listed by implementation date

Event	Date	Venue	Key Initiatives
Introductory Sports Volunteer Seminar	Wed 5 June	Tokyo Metropolitan Gymnasium	Volunteer seminar related to the Deaflympics
Asia Junior Sports Exchange Games 2024	Thu 29 August	Komazawa Olympic Park General Sports Ground, Tokyo Budokan	International sports camp conducted with deaf athletes as guest participants
Sports Festival	Sun 15 September	Tokyo Metropolitan Sports Centre for Persons with Disabilities	Talk show by deaf athletes
Disability Sports Understanding and Awareness Seminar	Sat 28 September	Tokyo Budokan	Seminar conducted by deaf athletes
Disability Sports Promotion Seminar	Sat 28 September	Tokyo Budokan	Deaf karate experience session
TEAM BEYOND Running Workshop	Sat 5 October	Setagaya City General Sports Ground Athletics Stadium	Running workshop with deaf athletes as guests
Sports Festa 2024 in Tokyo Metropolitan Gymnasium	Mon 14 October (Public Holiday)	Tokyo Metropolitan Gymnasium	Deaf athletics experience session with deaf athletes as guests
Para Sports Experience Seminar	Mon 14 October (Public Holiday)	Tokyo Metropolitan Gymnasium	Deaf athletics experience session
KOMA Spo 2024	Mon 14 October (Public Holiday)	Komazawa Olympic Park General Sports Ground	Talk show by deaf athletes and Deaflympics sport experience session

Event	Date	Venue	Key Initiatives
Sports Day Commemorative Event	Mon 14 October (Public Holiday)	Tokyo Budokan	Deaf golf and deaf bowling experience sessions
Sports Day Commemorative Event	Mon 14 October (Public Holiday)	Tokyo Aquatics Centre	Deaf swimming experience session with deaf athletes as guests
"TOKYO FORWARD Tokyo 2020 Legacy Exhibition" 5th Talk Show	Sat 26 October	SusHi Tech Square	Talk show with deaf athletes as guests
Tokyo Metropolitan Special Needs Schools Utilisation Promotion Project – Experience Class	Sat 2 November	Joto Special Needs School	Talk show by deaf athletes and deaf football experience session
TOKYO Para Sports & Support	Fri 15 November - Live Streaming	-	Sign language video lecture for deaf sports volunteers published on the website
Sports Volunteer Skill-Up Seminar	Mon 18 November	Tokyo Metropolitan Gymnasium	Volunteer seminar related to the Deaflympics
RAINBOW BRIDGE RIDE 2024・MULTISPORTS	Sun 1 December	Bay Area	Deaf athletes participated as guests and appeared on the event stage
Disability Week Commemorative Event	Sun 8 December	Tokyo Tama Sports Centre for Persons with Disabilities	Start lamp experience, introduction of Deaflympics sports, sign language and International Sign experience
2nd TEAM BEYOND Conference	Mon 27 January	Station Conference Tokyo	Presentation of best practice examples of corporate support for deaf sports
Tokyo Metropolitan Sports Festival for Persons with Disabilities – Open Competition (Deaf Karate)	Sun 9 February	Tokyo Budokan	Deaf karate competition
ChalleSpo! TOKYO	Tue 11 February (Public Holiday)	Tokyo Metropolitan Gymnasium	Talk show by deaf athletes and deaf sports experience booth
TEAM BEYOND Para Sports Experience Programme	Sun 2 March	Sumitomo Metal Mining Arena Ome	Deaf football experience session with deaf athletes as guests
TAMA Sports Festival	Sun 16 March	Tokyo Tama Sports Centre for Persons with Disabilities	Talk show by deaf athletes, start lights and International Sign experience Shuttle buses wrapped with Deaflympics promotional design
TEAM BEYOND Para Sports Experience Programme	Sat 8 March	Yumenoshima General Sports Complex	Deaf basketball experience session with deaf athletes as guests

FY2025 Implementation Status *Listed by implementation date

Event	Date	Venue	Key Initiatives
Introductory Sports Volunteer Seminar	Wed 28 May	Tokyo Metropolitan Gymnasium	Volunteer lecture related to the Deaflympics
Para Sports Experience Programme	Sat 28 June	Tokyo Metropolitan Gymnasium	Deaf table tennis experience session
Deaf Athlete Start Practice Time	Sat 28 June, Sat 27 September, Sun 23 November	Tokyo Metropolitan Sports Centre for Persons with Disabilities	Start lamp practice sessions conducted
Tokyo 2020 Memorial Day Event / Komazawa Gymnasium Renewal Event	Sun 6 July	Komazawa Olympic Park General Sports Ground Gymnasium	Talk show with deaf athletes as guests and deaf sports experience sessions
TEAM BEYOND "Parasports in the City"	from Sat 19 July to Mon 21 July (Public Holiday)	Miraikan - The National Museum of Emerging Science and Innovation	Panel exhibition on "MANGA cheer on deaf sports"
Follow-up Training Seminar	Sat 16 August	Tokyo Metropolitan Sports Centre for Persons with Disabilities	Seminar to deepen understanding of disabilities with deaf sports as the theme
1st TEAM BEYOND Conference	Wed 27 August	Ochanomizu sola city Conference Centre, sola city Hall	Presentation of best practice examples of corporate support for para sports including deaf sports
Sports Festival	Sun 7 September	Tokyo Metropolitan Sports Centre for Persons with Disabilities	Talk show by deaf athletes
Disability Sports Understanding and Awareness Seminar	Sat 27 September	Tokyo Budokan	Seminar on deaf Judo
Disability Sports Promotion Seminar	Sat 27 September	Tokyo Budokan	Seminar conducted by deaf athletes
Tokyo Metropolitan Special Needs Schools Utilisation Promotion Project – Experience Class	Sun 28 September	Katsushika School for the Deaf	Talk show by deaf athletes and deaf handball experience session
Sports Festa 2025 in Showa Kinen Park	Sat 4 October	Showa Kinen Park	Sign language dance performance
Tokyo Metropolitan Special Needs Schools Utilisation Promotion Project – Experience Class	Sat 4 October	Joto Special Needs School	Talk show by deaf athletes and deaf beach volleyball experience session
Sports Festa 2025 in Tokyo Metropolitan Gymnasium	Mon 13 October (Public Holiday)	Tokyo Metropolitan Gymnasium	Deaf football experience session and sign language dance
KOMA Spo PLAY PARK 2025	Mon 13 October (Public Holiday)	Komazawa Olympic Park General Sports Ground	Deaf athletics experience session
Martial Arts & Sports Festival 2025	Mon 13 October (Public Holiday)	Tokyo Budokan	Special Deaflympics panel exhibition with cooperation of the Tokyo Federation of the Deaf
Aqua Sports Festival	Mon 13 October (Public Holiday)	Tokyo Aquatics Centre	Deaf swimming experience session
Sports Volunteer Skill-Up Seminar	Thu 16 October	Tokyo Metropolitan Gymnasium	Volunteer seminar on International Sign
BEYOND STADIUM 2025	Sat 1 and Sun 2 November	Shinjuku Sumitomo Building, Triangle Plaza	Deaf sports experience corner and stage content

Deaflympics Festival Implementation Status

2023 Implementation Status

*Held in one location in each of seven national blocks (Hokkaido, Tohoku, Kanto, Tokai, Kinki, Chugoku–Shikoku, Kyushu).

Host City / Event	Scale and Content	Organiser
Sapporo City (Hokkaido) "Deaflympics Festival in Hokkaido"	Fri 3 November 2023 (Public Holiday) Venue: Higashi Ward Community Center Participants: 101 citizens Content: Awareness film screening, lecture, panel discussion (Paralympian, Deaflympian)	Organiser: Hokkaido Federation of the Deaf Support/Cooperation: Hokkaido Prefecture, Hokkaido Board of Education, Hokkaido Disabled Sports Association, Deaf sports organisations, etc.
Iwaki City (Fukushima Prefecture) "Deaflympics Festival"	Sun 12 November 2023 Venue: Iwaki FC Park Participants: 32 elementary school pupils Content: Introductory sign language workshop, Deaf football experience	Organiser: Fukushima Prefecture Association of the Deaf Co-organiser: Fukushima Prefecture Cooperation: Iwaki FC, Japan Deaf Football Association, Japan Blind Football Association
Yokohama City (Kanagawa Prefecture) "Deaflympics Festival in Kanagawa"	Wed 20 March 2024 (Public Holiday) Venue: Shin-Toshi Plaza Participants: Approximately 500 citizens (cumulative) Content: Athlete talk show, sign language workshop, UD dance, PR booth	Organiser: Kanagawa Federation of the Deaf Co-organiser: Kanagawa Prefecture
Izu City (Shizuoka Prefecture) "Deaflympics Festival in Tokai"	Sun 22 October 2023 Venue: Cycle Sports Centre Participants: Approximately 500 spectators of the Japan Mountain Bike Cup 2023 Content: Deaflympics awareness booth, cycling photo exhibition, distribution of PR goods	Organiser: Tokai Federation of the Deaf Collaboration: Japan Mountain Bike Cup Organising Committee (Co-organiser: Shizuoka Prefecture; Cooperation: Shizuoka Association of the Deaf, etc.)
Osaka City (Osaka Prefecture) "Deaflympics Festival in Osaka"	Wed 20 March 2024 (Public Holiday) Venue: Osaka City Tsurumi Community Centre Participants: 319 citizens Content: Introduction of Deaf athletes, Deaflympics quiz, commemorative lecture, raffle	Organiser: Kinki Federation of the Deaf Operating Body: Osaka Association of the Hearing Impaired
Sakaiminato City (Tottori Prefecture) "Deaflympics Festival in Tottori"	Sat 23 March 2024 Venue: Sakaiminato Civic Exchange Centre Participants: Approximately 200 citizens Content: Awareness film screening, panel discussion, mini sign language workshop, PR and declaration of commitment toward the 2025 Deaflympics	Organiser: Tottori Prefecture Association of the Deaf Co-organisers: Tottori Prefecture, Sakaiminato City Support/Cooperation: Tottori Prefectural Assembly, Sakaiminato City Assembly, Prefectural and City Boards of Education, Social Welfare Councils, Chugoku Federation of the Deaf, Shikoku Federation of the Deaf, etc.
Kasuga City (Fukuoka Prefecture) "Deaflympics Festival in Kyushu"	Sun 5 November 2023 Venue: Clover Plaza Participants: 160 citizens Content: Awareness film screening, lecture (Deaf athlete), Deaf athlete exchange and experience session	Organiser: Fukuoka Prefecture Association of the Deaf Operating Body: Fukuoka Deaf Sports Committee Support/Cooperation: Fukuoka Prefecture, Kyushu Federation of the Deaf

2024 Implementation Status

*Held in nine locations nationwide. In 2024, events were conducted at large-scale commercial facilities and incorporated into major events organised by local governments or private entities, effectively raising awareness of the Deaflympics among a cumulative total of approximately 26,000 people.

Host City / Event	Scale and Content	Organiser
Fukuoka City (Fukuoka Prefecture) "Let's Build Momentum for TOKYO 2025 DEAFLYMPICS from Kyushu!"	Sun 8 September 2024 Venue: Daimaru Fukuoka Tenjin Store – Elgala Passage Square Participants: Approximately 400 citizens Content: Sign language class related to the Deaflympics, awareness booth	Social Welfare Corporation Fukuoka Prefecture Association of the Deaf General Incorporated Association Kotoba no Kakeshi, Hakata Daimaru Co., Ltd. Kyushu Exploration Team
Aomori City (Aomori Prefecture) "International Day of Sign Languages 2024 in Aomori"	Mon 23 September 2024 (Public Holiday) Venue: Aomori Prefecture Tourist Center ASPAM Participants: Approximately 500 citizens and tourists Content: Awareness film screening, sign language and International Sign classes, Shuwashu Deaflympics (dance), stamp rally, exhibition	General Incorporated Association Aomori Prefecture Association of the Deaf Organisers: Aomori Prefecture, Aomori Prefecture Association of the Deaf, Aomori Prefecture Sign Language Interpreters Association, Aomori Prefecture Sign Language Interpreting Research Group, Aomori Prefecture Sign Language Circle Liaison Council
Yokohama City (Kanagawa Prefecture) "Deaflympics Festival"	Sat 28 September 2024 Venue: LaLaport Yokohama Participants: Approximately 350 citizens Content: Deaflympics PR booth, International Sign class, mini sign language class	General Incorporated Association Kanagawa Federation of the Deaf Co-hosted by: Japanese Federation of the Deaf, Mitsui Fudosan Commercial Management Co., Ltd.
Tokushima City (Tokushima Prefecture) "Deaflympics Festival in Tokushima"	Mon 14 October 2024 (Public Holiday) Venue: Prefectural Sports Center for Persons with Disabilities Participants: Approximately 160 citizens Content: Deaflympics film screening, sign language experience, sports experience, exhibition	Specified Nonprofit Corporation Tokushima Prefecture Association for the Welfare of the Deaf Co-hosted by: Shikoku Federation of the Deaf, Shikoku Federation of the Deaf Sports Committee, Tokushima Prefecture Para Sports Association Supported/Cooperated by: Tokushima Prefecture, Tokushima City, others
Fujimi City (Saitama Prefecture) "Deaflympics Festival"	Sat 19, Sun 20 October 2024 Venue: LaLaport Fujimi Participants: Approximately 470 citizens Content: Kamishibai storytelling, exhibition, mini sign language course, book sales, colouring activities	General Incorporated Association Saitama Prefecture Association of the Deaf Co-hosted by: Japanese Federation of the Deaf, Mitsui Fudosan Commercial Management Co., Ltd. Cooperation: Saitama Prefecture Sign Language Interpreting Research Group, Saitama Prefecture Sign Language Circle Liaison Council, Saitama Prefecture, Fujimi City, Miyoshi Town
Koto City (Tokyo Metropolis) "Deaflympics Festival"	Sun 27 October 2024 Venue: LaLaport Toyosu Participants: Approximately 120 citizens Content: Deaflympics PR booth, sign language and gesture learning corner, exhibition	Public Interest Incorporated Association Tokyo Federation of the Deaf Co-hosted by: Japanese Federation of the Deaf, Mitsui Fudosan Commercial Management Co., Ltd.
Kameoka City / Kyoto City (Kyoto Prefecture) "Deaflympics Festival in Kyoto"	(1) Sat 9 November 2024 Venue: Kamekita Sanga Square Participants: Approximately 15,600 (2) Sat 14, Sun 15 December 2024 Venue: Kataoka Arena Kyoto Participants: Approximately 8,200 Content: For both (1) and (2) – distribution of awareness leaflets, viewing of awareness videos, mini sign language experience corner, Q&A session with Deaflympics athletes, exhibition	Kinki Federation of the Deaf, General Incorporated Association Kyoto Prefecture Association of the Deaf Cooperation: (1) Kyoto Purple Sanga Co., Ltd. (2) Sports Communication KYOTO Co., Ltd.
Kahoku City / Hakusan City (Ishikawa Prefecture) (1) "Deaflympics Momentum-Building Project" (2) "Para Sports Forum"	(1) Sun 1 December 2024 Venue: Kahoku City General Gymnasium Participants: Approximately 50 spectators of a professional table tennis team match Content: Deaflympics PR booth, sign language experience corner (2) Tue 11 February 2025 (Public Holiday) Venue: Aeon Mall Hakusan Participants: Approximately 80 Content: Sign language experience, Deaf athlete talk show, Deaflympics PR	Social Welfare Corporation Ishikawa Prefecture Association of the Deaf Organisers: (1) Ishikawa Prefecture (2) Ishikawa Prefecture, Ishikawa Prefecture Para Sports Association
Nagoya City (Aichi Prefecture) "Aichi Para Sports PARK"	Sat 22 February 2025 Venue: Aichi Prefectural Gymnasium Participants: Approximately 250 Content: Japanese Sign Language and International Sign experience, panel exhibition, etc.	General Incorporated Association Aichi Prefecture Association of the Deaf Organiser: Aichi Prefecture

List of Event Caravan Activities Utilising Commercial Facilities (Implemented in 2025)

No.	Date	Venue	Event	Participants
1	23 March	Chichibunomiya Rugby Stadium, Tokyo	NTT Japan Rugby League One 2024-25 DIVISION1 Round 12: Tokyo Suntory Sungoliath vs Kobelco Kobe Steelers	Approx. 6,700
2	23 March	Nikkan Arena Tochigi, Tochigi	Utsunomiya Brex vs San-en NeoPhoenix	6,038
3	2 April	National Stadium, Tokyo	JAPAN FOOTBALL LIVE 2025 Deaf Soccer Japan Men's National Team vs Criacao Shinjuku	3,808
4	27 April	Spark Nakayama, Yamagata	1st East Japan Deaf Mölkky Exchange Tournament in Yamagata	Approx. 100
5	3 May	Meiji Street to Fukuoka City Hall, Hakata, Fukuoka	64th Fukuoka Citizens Festival Hakata Dontaku Port Festival	Approx. 1,150,000
6	from 3 to 5 May	Peace Boulevard & Peace Memorial Park, Hiroshima	2025 Hiroshima Flower Festival	1,707,000
7	11 May	Fugan Canal Kansui Park, Toyama	39th Toyama Prefecture Citizens Walking Promotion Tournament	Approx. 850
8	30, 31 May	Geihinkan Akasaka Detached Palace, Tokyo	TomoTomo Festa 2025 – "Inclusive Society" Begins at the State Guest House	Approx. 3,000
9	4 June	Urban Center Hotel, Tokyo	FY2025 National Sign Language Mayors' Association General Meeting	220
10	from 3 to 15 June	Iwate Prefectural Information Exchange Center (Aiina), Iwate	TOKYO 2025 DEAFLYMPICS Manga Exhibition – Promoting a Society Where Everyone Can Shine	Approx. 2,500
11	21, 22 June	Toyota Corolla Oita Festival Square,Oita	8th Japan Deaf Beach Volleyball International Friendship Tournament	Approx. 500
12	22 June	Akita Alve, Akita	TOKYO 2025 DEAFLYMPICS Support Event in Akita	Approx. 1,000
13	22 June	Tokyo, Suntory Employee Event	Inter-company Event for Suntory's Employees	Approx. 100
14	28 June	Aeon Mall Miyazaki, Miyazaki	DEAFLYMPICS Support Event in Miyazaki	Total 1,022
15	29 June	Matsubara Sports Park Soccer Field, Miyagi	JC Cup Soccer Tohoku Regional Tournament	Approx. 100
16	29 June	Seibu Fukui Store, Fukui	DEAFLYMPICS Support Event Caravan in Fukui	Approx. 300
17	29 June	Aeon Mall Kagoshima, Kagoshima	DEAFLYMPICS Support Event in Kagoshima	Total 735

No.	Date	Venue	Event	Participants
18	29 June	Denka Big Swan Stadium, Niigata	Albirex Niigata Home Game	Approx. 20,000
19	5 July	Yu-Yu Square, Gunma	JC Cup Soccer Kanto Regional Tournament	Approx. 250
20	6July	Hinagu Dream Land Sea, Kumamoto	JC Cup Soccer Kyushu Regional Tournament	Approx. 300
21	6 July	Rycom Okinawa	DEAFLYMPICS Support Event in Okinawa	Total 435
22	13 July	Utopia Kubiki Fureai Ground, Niigata	JC Cup Soccer Hokuriku-Shinetsu Regional Tournament	Approx. 250
23	13 July	Aeon Mall Kumamoto, Kumamoto	DEAFLYMPICS Support Event in Kumamoto	Total 870
24	from 19 to 21 July	National Museum of Emerging Science and Innovation, Tokyo	Para-sports Experience Event “Machi-naka Parasport”	Total 8,087
25	23, 24 July	Hotel Aomori, Aomori	National Governors’ Meeting in Aomori	Approx. 500
26	26 July	Toko Sports Park, Hokkaido	JC Cup Soccer Hokkaido Regional Tournament	Approx. 200
27	26 July	Aeon Mall Saga, Saga	DEAFLYMPICS Support Event in Saga	Total 576
28	2 August	Platto Omura 1F Lobby, Nagasaki	Nagasaki Peace Culture Festival 2025 / TOKYO 2025 DEAFLYMPICS PR Event	Approx. 200
29	3 August	Mitoyo City Midorigaoka General Sports Park, Kagawa	JC Cup Soccer Shikoku Regional Tournament	Approx. 200
30	3 August	KDDI Ishin Hall, Yamaguchi	DEAFLYMPICS Support Event in Yamaguchi	Approx. 500
31	7 August	Futako-Tamagawa Rise, Tokyo	TOKYO 2025 DEAFLYMPICS 100 Days To Go! Discover New Excitement!	Approx. 78,000
32	9 August	Usui Department Store, Fukushima	TOKYO 2025 DEAFLYMPICS 100-Day Countdown Festival “Deaf Sports Fukushima”	1,074
33	9 August	Baycom Gymnasium Sub Arena, Hyogo	Hyogo Universal Day	Approx. 400
34	10 August	LA・PITA Toin Stadium, Mie	JC Cup Soccer Tokai Regional Tournament	Approx. 200
35	11 August	Aeon Mall Izumo, Shimane	Let’s Boost TOKYO 2025 DEAFLYMPICS from Shimane!	Total 1,099

No.	Date	Venue	Event	Participants
36	16 August	Fuji Grand Higashihiroshima, Hiroshima Prefecture	TOKYO 2025 DEAFLYMPICS National Caravan in Higashihiroshima	Approx. 400
37	23 August	Bird Hat, Tottori City, Tottori Prefecture	Deaf Sports & Deaflympics Event in Tottori	Approx. 550
38	23 August	Lalaport Aichi Togo, Aichi Prefecture	Deaflympics Support Event in Aichi	Total 1,394
39	24 August	Aeon Mall Toin, Mie Prefecture	Connect the Circles: Deaflympics, Sign Language, and People	Approx. 170
40	24 August	Foris 1F "Light and Wind Square", Tokyo	Keyaki Festa 2025 – Yosakoi in Fuchu	Approx. 40
41	29 August	Aeon Mall Ayagawa, Kagawa Prefecture	Deaflympics Support Event in Kagawa	Total 520
42	29 August	Imizu City Hall, Toyama Prefecture	TOKYO 2025 DEAFLYMPICS PR Van Appearance! Let's All Support TOKYO 2025 DEAFLYMPICS	Approx. 30
43	30 August	Nagano U Stadium, Nagano Prefecture	Let's Boost TOKYO 2025 DEAFLYMPICS from Nagano	Approx. 500
44	30 August	Toyama Prefectural General Sports Park Athletics Stadium	J2 Kataller Toyama Home Game – Booth Exhibition	Approx. 50
45	30 August	Asakuchi City Health & Welfare Centre, Okayama Prefecture	TOKYO 2025 DEAFLYMPICS PR Van Appearance! Let's All Support TOKYO 2025 DEAFLYMPICS	Approx. 250
46	31 August	Yurakucho Asahi Hall, Tokyo	42nd National High School Sign Language Speech Contest	Approx. 400
47	from 3 to 8 September	EXPO Messe "WASSE", Osaka-Kansai Expo Venue	Sports Future Lab – The Future Created by Sports	Total 80,000
48	6 September	Aeon Style Matsuyama, Ehime Prefecture	Let's Get Excited! TOKYO 2025 DEAFLYMPICS Support Event in Ehime	Total 1,193
49	7 September	Kanazawa Go-Go Curry Stadium, Ishikawa Prefecture	Prefectural Awareness Event for TOKYO 2025 DEAFLYMPICS in Collaboration with Zweigen Kanazawa	Total 316
50	16 September	Aeon Mall Tokushima, Tokushima Prefecture	Deaflympics Support Event in Tokushima	Total 261
51	21 September	Iwagin Stadium, Iwate Prefecture	Deaflympics Support Event in Iwate	Approx. 1,700
52	23 September	Resona Coedo Terrace, Saitama Prefecture	TOKYO 2025 DEAFLYMPICS Support Event in Kawagoe	Total 1,500
53	23 September	Aeon Mall Ibaraki, Osaka Prefecture	Deaflympics Support Event in Osaka	Approx. 200

No.	Date	Venue	Event	Participants
54	22 September	Aeon Mall Funabashi, Chiba Prefecture	Deaflympics Support Event in Chiba	Total 4,920
55	23 September	Tourist Product Centre, Aomori Prefecture	Deaflympics Support Event in Aomori	Approx. 885
56	23 September	Bosch Hall, Kanagawa Prefecture	Sign Language Day & International Day of Sign Languages 2025 – Let's Make TOKYO 2025 DEAFLYMPICS a Success!	Approx. 3,500
57	23 September	Mori no Machi Grace, Okayama Prefecture	TOKYO 2025 DEAFLYMPICS Send-Off Event in Okayama	Approx. 4,000
58	27 September	Aeon Mall Kochi, Kochi Prefecture	TOKYO 2025 DEAFLYMPICS Support Event in Kochi	Approx. 220
59	29 September	Aeon Mall Wakayama, Wakayama Prefecture	Deaflympics Support Event in Wakayama	Total 114
60	1 October	Aeon Mall Takasaki, Gunma Prefecture	Deaflympics Support Event in Gunma	Total 1,365
61	2 October	Aeon Mall Takano-Hara, Nara Prefecture	Deaflympics Support Event in Nara	Total 1,035
62	4 October	Lalaport Toyosu, Tokyo	Deaflympics Support Event in Tokyo	Total 2,950
63	4 October	Kappāku, Wakayama Prefecture	Shine Even Without Hearing! Learn About and Support the Deaflympics	Approx. 2,000
64	5 October	Roadside Station Romantic Village, Tochigi Prefecture	TOKYO 2025 DEAFLYMPICS Support Event in Utsunomiya	Approx. 1,000
65	5 October	Takaishi City General Gymnasium, Osaka Prefecture	1st Deaf Molkky West Japan Exchange Tournament in Osaka	Approx. 60
66	7 October	Aeon Kyoto Rakunan Shopping Centre, Kyoto Prefecture	Deaflympics Support Event in Kyoto	Total 533
67	11 October	Hibiya Park Terrace, Tokyo	HIBIYA PARK TERRACE	Workshop Cancelled Due to Rain
68	11 October	Wakayama Chamber of Commerce	77th Wakayama Chamber Festival	Approx. 10,000
69	12 October	Lalaport Iwata, Shizuoka Prefecture	Deaflympics Support Event in Shizuoka	Total 893
70	12 October	Lalaport Ebina, Kanagawa Prefecture	Deaflympics Support Event in Kanagawa	Total 374
71	18 October	Aeon Mall Shimotsuma, Ibaraki Prefecture	Deaflympics Support Event in Ibaraki	Total 1,550

No.	Date	Venue	Event	Participants
72	18, 19 October	Gifu Memorial Centre, Gifu Prefecture	Nenrinpikku Gifu 2025	Approx. 600,000
73	18 October	Mitsui Outlet Park Sapporo Kitahiroshima, Hokkaido	Deaflympics Support Event in Hokkaido	Total 200
74	18, 19 October	Azuma Sports Park	LIVE AZUMA 2025	Approx. 43,000
75	23 October	Chubu Gakuin University, Seki Campus Auditorium, Gifu Prefecture	TOKYO 2025 DEAFLYMPICS PR Regional Community Exchange at Chubu Gakuin University	Approx. 250
76	25 October	Lalaport Koshien, Hyogo Prefecture	Deaflympics Support Event in Hyogo	Total 1,210
77	25, 26 October	Gifu Prefectural Office & Surroundings	36th Gifu Prefectural Agriculture Festival	Approx. 151,000
78	11 November	Shizuoka University, Shizuoka Campus	Sign Language Interaction Festa at Shizuoka University	Approx. 350
79	2 November	Mitsui Outlet Park Shiga Ryuo, Shiga Prefecture	Deaflympics Support Event in Shiga	Total 320
80	2 November	Nadia Park, Aichi Prefecture	Pre-Event Support for TOKYO 2025 DEAFLYMPICS – Cheer for Local Athletes Representing the Area!	Approx. 200
81	2 November	Asakusa Temple, Tokyo	Deaflympics Support Event at Asakusa Temple	Approx. 1500
82	3 November	Komatsu General Gymnasium, Ishikawa Prefecture	Deaf Sports Experience Event – Explore the Silent World of Deaf Sports	Approx. 60
83	7, 8 November	Tokyo Tama Mirai Messe	SPOJAM TAMA Sports Industry Exhibition & Experience	Approx. 350
84	8 November	Aeon Mall Kofu Showa, Yamanashi Prefecture	Deaflympics Support Event in Yamanashi	Total 300
85	8 November	Azuma Sports Park, Fukushima Prefecture	TOKYO 2025 DEAFLYMPICS Football Pre-Event – Japanese Deaf Football Team Exhibition Match	Approx. 500
86	9 November	Mitsui Outlet Park Sendai Port, Miyagi Prefecture	Deaflympics Support Event in Miyagi	Total 1,270
87	13 November	National Olympics Memorial Youth Centre, Tokyo	Pre-Tournament Support Event	Approx. 2,000

List of Facilities with Transparent Displays (as of FY2025)

No.	Facility Name
1	Tokyo Metropolitan Government Information Center
2	Tokyo Metropolitan Human Rights Plaza
3	Tokyo Metropolitan Government Information Room
4	Oshima Island Branch Office
5	Chiyoda Taxation Office
6	Tachikawa Taxation Office
7	Tokyo Metropolitan Consumer Affairs Center
8	Tokyo Metropolitan Gymnasium
9	Komazawa Olympic Park General Sports Ground
10	Tokyo Budokan
11	Ariake Tennis Forest Park
12	livedoor URBAN SPORTS PARK TOKYO ARIAKE
13	Sea Forest Waterway
14	Yumenoshima Park Archery Field
15	Canoe Slalom Centre
16	Oi Wharf Central Seaside Park Hockey Stadium
17	Tokyo Aquatics Centre
18	AJINOMOTO STADIUM
19	Tokyo Metropolitan Sports Center for Persons with Disabilities
20	Tokyo Tama Sports Center for Persons with Disabilities
21	Tokyo Metropolitan Parasports Sports Center
22	Wakasu Yacht Training Center
23	TOKYO ARIAKE ARENA
24	KEIO ARENA TOKYO
25	Reception Counter of the Disabled Persons Programs Division, Bureau of Social Welfare
26	Tokyo Metropolitan Welfare Center for the Physically and Intellectually Disabled
27	Tokyo Metropolitan Welfare Center for the Physically and Intellectually Disabled, Tama Branch Office
28	Welfare Center for the Disabled
29	Tokyo Tourist Information Center, Tokyo Metropolitan Government Building
30	Tokyo Tourist Information Center, Shinjuku Expressway Bus Terminal
31	Tokyo Tourist Information Center, Haneda Airport
32	Tokyo Tourist Information Center, Keisei Ueno
33	Tokyo Tourist Information Center, Tama
34	National Tourism Promotion Corner
35	Hibiya Park
36	Wakasu Seaside Park
37	Tokyo Metropolitan Chuo School for the Deaf

No.	Facility Name
38	Otsuka School for the Deaf
39	Katsushika School for the Deaf
40	Tokyo Metropolitan Central Library
41	The central functions of the Tokyo Metropolitan Tama Library
42	Tokyo Office of the Prefectural Hall
43	Oshima Island Branch Office (*additional)
44	Oshima Branch Office's Niijima Sub-Branch
45	Tokyo Metropolitan Government, Bureau of Finance, Accounting Division
46	Chuo Taxation Office
47	Minato Taxation Office
48	Shinjuku Taxation Office
49	Bunkyo Taxation Office
50	Taito Taxation Office
51	Sumida Taxation Office
52	Meguro Taxation Office
53	Shibuya Taxation Office
54	Arakawa Taxation Office
55	Edo-Tokyo Museum (*currently closed)
56	Edo-Tokyo Open Air Architectural Museum
57	Tokyo Metropolitan Teien Art Museum
58	Museum of Contemporary Art Tokyo
59	Tokyo Shibuya Koen-dori Gallery
60	Tokyo Bunka Kaikan
61	JKK Tokyo Metropolitan Housing Registration Center
62	Reception counter of the Welfare Division, Bureau of Social Welfare
63	Reception counter of the Senior Citizen Policy Promotion Division, Bureau of Social Welfare
64	Tokyo Metropolitan Nishi-Tama Welfare Office
65	Nishitama Life Consultation Center
66	Tokyo Metropolitan Fuchu Medical Center for the Disabled
67	Tokyo Metropolitan Chubu Comprehensive Center for Mental Health and Welfare
68	Tokyo Metropolitan Tama Comprehensive Center for Mental Health and Welfare
69	Tokyo Metropolitan Nishi-Tama Public Health Center
70	Tokyo Metropolitan Tama-Tachikawa Public Health Center
71	Tokyo Metropolitan Tama-Kodaira Public Health Center
72	Tokyo Metropolitan Institute of Public Health
73	Tokyo Metropolitan Hiroo Hospital
74	Tokyo Metropolitan Ebara Hospital

No.	Facility Name
75	Tokyo Metropolitan Tama Medical Center
76	Tokyo Metropolitan Neurological Hospital
77	Tokyo Metropolitan Industrial Trade Center TAITO-KAN
78	Tokyo Metropolitan Industrial Trade Center HAMAMATSUCHO-KAN
79	Tokyo Metropolitan Tama Business Activation Center
80	Komazawa Olympic Park
81	Yoyogi Park
82	Musashinomori Park
83	Hama-rikyu Gardens
84	Jindai Botanical Gardens
85	Shiokaze Park
86	Ueno Zoological Gardens
87	Tama Zoological Park
88	Tokyo Sea Life Park
89	Inokashira Park Zoo
90	Tokyo Metropolitan Hitotsubashi High School
91	Tokyo Metropolitan Asakusa High School
92	Tokyo Metropolitan Rokugo Koka High School
93	Tokyo Metropolitan Ogikubo High School
94	Tokyo Metropolitan Suginami Sogo High School
95	Tokyo Metropolitan Takenotai High School
96	Tokyo Metropolitan Tagara High School
97	Tokyo Metropolitan Minami Katsushika High School
98	Tokyo Metropolitan Education Consultation Center
99	Tokyo Metropolitan Government, Secretariat to Personnel Commission
100	Tokyo Fire Department Headquarters Building
101	Tokyo Fire Department Fire and Disaster Prevention Data Center (Fire Museum)
102	Lost and Found Center, Tokyo Metropolitan Police Department
103	Manseibashi Police-Station
104	Azabu Police-Station
105	Shibuya Police-Station
106	Shinjuku Police-Station
107	Ikebukuro Police-Station
108	Ueno Police-Station
109	Shinanomachi Police Box, Yotsuya Police-Station
110	Tokyo Tatsumi Ice Arena

TOKYO 2025 DEAFLYMPICS Support Team

Character Name / Affiliated Organisation
Beko Taro / Fukushima
Fujippy / Shizuoka
SUSIE / Tokyo Sports Benefits Corporation
Fuchukoma / Fuchu City, Tokyo
Kibitan / Fukushima
Kanagawa Kintaro / Kanagawa
Kotomi-chan ® / Koto City, Tokyo
Tattakakun / Mitaka City, Tokyo
Hanepyon / Ota City, Tokyo
Umabee / Higashiyamato City, Tokyo
Chikky & Kurachan / Tokyo Sports Association
Fuwappy / Fujimi City, Saitama
Kobaton & Saitamatch / Saitama
Shinakamon、Beachuu、Yatatama / Shinagawa City, Tokyo
View-bow / Adachi City, Tokyo
Ai-chan / Aikawa Town, Kanagawa
Ikoiina / Nishitokyo City, Tokyo
Miraikun Nozomichan / Miyoshi Town, Saitama
Kikumatsukun / Nihonmatsu City, Fukushima
Hanaterasuchan / Ise City, Mie
Popotan / Asaka City, Saitama
Norma-kun & Rai-chan / Saitama City, Saitama
Tsunagaryu Nu / Saitama City, Saitama
Moririn / Hadano City, Kanagawa
Kuroshiokun / Kochi
TRY-KUN / Higashiosaka City, Osaka
Kururin / Tachikawa City, Tokyo
Irutea / Iruma City, Saitama
Fujikyun♡ / Fujisawa City, Kanagawa
sudachi-kun / Tokushima
Hachikun / Odate City, Akita
Yurimo / Yurikamome Inc.
Shibusawakun / UrbanDMO Tokyo Kita City Tourism Association

Character Name / Affiliated Organisation
ORIPII / Sayama City, Saitama
Tsuchimaru / Tsuchiura City, Ibaraki
Tokimo / Kawagoe City, Saitama
Toripy / Tottori
Kamebou / Tokyo
KIICHAN / Wakayama
Daiton / Daito City, Osaka
Mozuyan / Osaka
Tsugesan / Kaizuka City, Osaka
Chikkun / Chikusei City, Ibaraki
Cupolan / Kawaguchi City, Saitama
Rin Rin chan / Itabashi City, Tokyo
ndacchi / Akita
Chikappa / Akishima City, Tokyo
NERIMARU / Nerima City, Tokyo
kussun / Shijonawate City, Osaka
Shinjuku Awawa / Shinjuku City, Tokyo
Hikoboshi-kun / Hirakata City, Osaka
GARASUKE / Kadoma City, Osaka
Hamurin / Hamura City, Tokyo
Gen-San / Toyooka City, Hyogo
Orihimechan / Katano City, Osaka
Musubimaru / Miyagi
Chikiri-kun / Kishiwada City, Osaka
COCORON / Sendai City, Miyagi
Kai-chan & Tsubu-chan / Misato City, Saitama
toppy / Tondabayashi City, Osaka
Chasurin / Asago City, Hyogo
Minorichan / Matsudo City, Chiba
NIN-NIN-KUN / Kiyose City, Tokyo
Yamaton / Yamato City, Kanagawa
isobee, aomi / Oiso Town, Kanagawa
Suippi / Oi Town, Kanagawa
Nakamaru / Nakai Town, Kanagawa
Yoisho no Kintaro / Minamiashigara City, Kanagawa
KAPAL / Shiki City, Kanagawa
Kodaikun & Romanchan / Izumi City, Osaka

Character Name / Affiliated Organisation
Ajisai-chan / Kaisei Town, Kanagawa
AYUKORO-CHAN / Atsugi City, Kanagawa
Sagamin / Sagamihara City, Kanagawa
Abilys / JEED
Takabo & Fuko / Taka Town, Hyogo
Habatan / Hyogo
Kandachi-kun / Higashidori Village, Aomori
Jintakun / Ako City, Hyogo
Shitan / Shiso City, Hyogo
Nanoha / Sumoto City, Hyogo
Hachikadukichan Neyamarukun / Neyagawa City, Osaka
Fukumarukun / Ikeda City, Osaka
Bokulyn / Takasago City, Hyogo
Tokoron / Tokorozawa City, Saitama
Kato Dennosuke / Kato City, Hyogo
HAPPY-Ryu / Fukui
Inabo / Inagawa Town, Hyogo
Wellpy / Kakogawa City, Hyogo
Zoukirin / Niiza City, Saitama
Tokino Warashi / Akashi City, Hyogo
Tockey / Miyakojima Ward, Osaka City, Osaka
IDDI / Setagaya City, Tokyo
Abenon / Abeno Ward, Osaka City, Osaka
Amagasaki City Promotion Mascot Amakko / Amagasaki City, Hyogo
Jonan USAGI(Rabbit) / Jonan Special Needs School, Tokyo
Ibaraki-dōji / Ibaraki City, Osaka
Mackey / Matsubara City, Osaka
Sumichan / Sumiyoshi Ward, Osaka City, Osaka
Nashimaru / Ichikawa City, Chiba
Kippy Family / Sanda City, Hyogo
Ase Ippei & Kaze Sayaka / Funabashi City, Chiba

Character Name / Affiliated Organisation
yazupyon / Yazu Town, Tottori
Kuninyan / Kunitachi City, Tokyo
Sakai City Chief Haniwa Officer / Sakai City, Osaka
HANITAN / Takatsuki City, Osaka
Inunakin / Izumisano City, Osaka
Loppy / Tottori Prefectural Tottori School for the Deaf
Manarikun / Fujiidera City, Osaka
Ossanshouo / Nichinan Town, Tottori
Chi-tan / Tamba City, Hyogo
MOCKLE / Kawachinagano City, Osaka
Morikichi / Moriguchi City, Osaka
“Miyatan”, the Official Mascot of Nishinomiya City / Nishinomiya City, Hyogo
Takinomichi Yuzuru / Minoh City, Osaka
Sakaeru & Misosakai / Sakai City, Osaka
Nisshichan / Sakai City, Osaka
Mimichan / Sakai City, Osaka
Kashipyon / Kashiwara City, Osaka
TSUBUTAN / Habikino City, Osaka
Eboshimaro and Mina / Chigasaki City, Kanagawa
Fuwapon / Kobe City, Hyogo
Shiromaruhime / Himeji City, Hyogo
Obanto Funaemon / Funabashi City, Chiba
Enshin & Eight / Kamigori Town, Hyogo
Yumerun / Minamiawaji City, Hyogo
Inacchi / Inami Town, Hyogo
Awajin・Awahime / Awaji City, Hyogo
Karmin / Kamikawa Town, Hyogo
Tamimaru / Itami City, Hyogo
Himarin / Ichikawa Town, Hyogo
Tsūjii / Taisho Ward, Osaka City, Osaka
Tateyokosan・Tenichisan / Harima Town, Hyogo
Non-chan・Su-chan / Kita Ward, Osaka City, Osaka
Kobushino minorichan / Higashiyodogawa Ward, Osaka City, Osaka
Machikanekun / Toyonaka City, Osaka
Tajiritchi / Tajiri Cho, Osaka
arabou / Arakawa City, Tokyo

Character Name / Affiliated Organisation
Jump Kun / Kumatori Town, Osaka
Mejina Chan / Kumatori Town, Osaka
Suitan / Suita City, Osaka
Jyujyu / Marugame City, Kagawa
Kyogoku-kun / Marugame City, Kagawa
Uchikko-chan / Marugame City, Kagawa
Kisapon / Kisarazu City, Chiba
Sayarin / Osakasayama City, Osaka
Akatonbokun・Akanechan / Tatsuno City, Hyogo
Omatche / Matsue City, Shimane
Take Noko Rin / Muko City, Kyoto
Kosumochan / Joto Ward, Osaka City, Osaka
Ozumin / Izumiotsu City, Osaka
Kintakun / Kawanishi City, Hyogo
NISSY / Nishi Ward, Osaka City, Osaka
sennankumajiro/ Sennan City, Osaka
Takke☆☆ / Fussa City, Tokyo
nonta / Higashihiroshima City, Hiroshima
Hanaty / Hannan City, Osaka
Tochimarukun / Tochigi

Character Name / Affiliated Organisation
Naichu / Tochigi
sazapy / Suminoe Ward, Osaka City, Osaka
[Misackey], [Misaki-cho] / Misaki Town, Osaka
Ikumin / Ikuno Ward, Osaka City, Osaka
TSURULIP / Tsurumi Ward, Osaka City, Osaka
Tappi / Okayama School for the Deaf
SUPER PONPOKOJAGAPEE NISHINARIKUN / Nishinari Ward, Osaka City, Osaka
Bouzy / Taishi Town, Hyogo
Fuppy&Kuppy / Fukushima Ward, Osaka City, Osaka
YUMECHAN / Yodogawa Ward, Osaka City, Osaka
haniwaemperor / Yao City, Osaka
Hyupen / Yao City, Osaka
yattakun / Yao City, Osaka
NI-YON / Nishiyodogawa Ward, Osaka City, Osaka
☆Rabbit / Ministry of Foreign Affairs
GEONkun / Kami Town, Hyogo
Mizumarokun / Shimamoto Town, Osaka
konohachan / Konohana Ward, Osaka City, Osaka
Yuriito / Tokyo

TOKYO 2025 DEAFLYMPICS – Key Meetings

<ICSD Report Meetings>

	Date
1st	Wed 13 September 2023
2nd	Wed 6 December 2023
3rd	Thu 21 March 2024

<ICSD Liaison Meetings>

	Date
1st	Tue 24 September 2024
2nd	Thu 24 October 2024
3rd	Tue 24 December 2024
4th	Thu 30 January 2025
5th	Tue 25 February 2025
6th	Tue 25 March 2025
7th	Wed 7 May 2025
8th	Wed 11 June 2025
9th	Wed 23 July 2025
10th	Fri 22 August 2025

<Organising Committee of 2025 Summer Deaflympics>

	Date	Main Agenda
1st	Wed 12 April 2023	• Emblem creation • Promotion nationwide • Social/cultural programmes
2nd	Mon 7 August 2023	• Nationwide promotion project • Drafting Outline of The 25th Summer Deaflympics Tokyo 2025
3rd	Tue 7 November 2023	• Committee member appointments • Drafting The Games Foundation Plan of the 25th Summer Deaflympics Tokyo 2025
4th	Mon 18 December 2023	• Future actions based on the foundation plan
5th	Wed 6 March 2024	• FY2024 business plan draft • FY2024 budget draft
6th	(Written resolution) from Thu 21 March to Tue 26 March 2024	• Appointment of Information Disclosure Review Committee members
7th	Mon 27 May 2024	• FY2024 Deaflympics Festival
8th	Tue 22 October 2024	• Deaflympics Festival planning
9th	(Written meeting) Mon 23 December 2024	• TOKYO 2025 DEAFLYMPICS scale (planned budget) • Opening/Closing Ceremonies
10th	Thu 6 March 2025	• FY2025 business plan draft • FY2025 budget draft
11th	Mon 9 June 2025	• FY2025 budget revisions
12th	Fri 31 October 2025	• Training for International Sign interpreters and Japanese Sign Language interpreters
13th	Wed 21 January 2026	• Games implementation report • DEAF SPORTS HOUSE setup • Japanese Sign Language commentary

*As of January 2026

<Study Group on the Preparatory and Operational Structure for Hosting the 2025 DEAFLYMPICS>

	Date	Main Agenda
1st	Tue 22 November 2022	• Purpose of study group • Overview of 2025 Deaflympics • Establishing prep/operations system
2nd	Tue 24 January 2023	• Guidelines for Tokyo's involvement in international Sports Events • Proposed prep/operations system • Governance direction

<TOKYO 2025 DEAFLYMPICS Partnership Meeting>

	Date	Main Agenda
1st	Fri 17 February 2023	• Roadmap to the Games • Dvision of tasks between JFD and the TMG • Games scale
2nd	Fri 17 March 2023	• FY2023 business plan & budget draft
3rd	Wed 17 May 2023	• FY2023 Deaflympics Organising Committee plan • The Games Foundation Plan • Tokyo promotion efforts
4th	Tue 22 August 2023	• Status of committee review • Athletes' Meeting on Deaflympics Games Operations • Outline of The 25th Summer Deaflympics Tokyo 2025
5th	Wed 22 November 2023	• The Games Foundation Plan of the 25th Summer Deaflympics Tokyo 2025 • Committee efforts • 2-year pre-game promotion
6th	Tue 26 December 2023	• 25th Summer Deaflympics Tokyo 2025 Scale of the Games (Planned Budget)
7th	Tue 26 March 2024	• Roadmap • Sponsorship & Donations • Committee efforts
8th	Mon 24 June 2024	• Committee efforts • TOKYO 2025 DEAFLYMPICS Mascot & Support teams • Deaflympics Square
9th	Wed 13 November 2024	• Deaflympics Festival planning • Volunteer recruitment • 1-year pre-game actions
10th	(Written meeting) Mon 23 December 2024	• TOKYO 2025 DEAFLYMPICS scale (planned budget) • Opening/Closing Ceremonies
11th	Wed 26 March 2025	• Deaflympics festival • Volunteers • Main FY2024 promotion activities • VISION 2025 ACTION BOOK Version up • Competition schedule • Sponsorship • Cashless donations • SAKURA Campaign

	Date	Main Agenda
12th	Wed 18 June 2025	• FY2024 Deaflympics Festival report • Future-Oriented Programme • Tokyo 2025 promotion plan • Sessions schedule • Spectator plans • Cashless donations • Sponsorship contracts
13th	Wed 5 November 2025	• International Sign interpreters & Japanese Sign Language interpreters • Children's participation • Pre-game & during-game promotion • Universal Communication • Athlete management • Spectator management • Media • Deaflympics Square
14th	Fri 23 January 2026	• Game results report • Official Report • Financial follow-up

*As of January 2026

<TOKYO 2025 DEAFLYMPICS Preparatory Working Meeting>

	Date	Main Agenda
1st	Wed 10 September 2025	• Purpose of establishing the meeting • Training of sign language interpreters • Transportation and Accommodation • Services for athletes and stakeholders
2nd	Wed 5 November 2025	• Security system • Medical system • Participation of diverse groups • Establishment of Deaflympics Square • DEAF SPORTS HOUSE • Universal Communication
3rd	Fri 23 January 2026	• Review of the Games by Tokyo Sport Benefits Corporation Deaflympics Preparation and Operation Office • Review of the Games by Organising Committee of Japanese Federation of the Deaf • Review of the Games by Tokyo Metropolitan Government

<2025 DEAFLYMPICS Tokyo Parliamentary Promotion Associations>

	Date	Main Agenda
1st	Wed 7 December 2022	Establishment of the league, overview of Tokyo Games
2nd	Thu 9 February 2023	Increasing public awareness, lobbying national cooperation
3rd	Wed 24 May 2023	Preparation status of the Games, requests to the government
4th	Tue 28 November 2023	Measures to build momentum, basic plan for hosting, Cabinet approval
5th	Fri 15 March 2024	Nationwide and Tokyo efforts to raise awareness, Cabinet approval
6th	Thu 12 December 2024	Awareness-raising initiatives, one-year prior preparations, Sports Agency initiatives
7th	Tue 17 June 2025	Preparation status of the Games and departmental initiatives, Sports Agency initiatives
8th	Thu 6 November 2025	Final preparation status
9th	Tue 9 December 2025	Summary of the Games, dissolution of the league

List of Printed Materials

1 Venue Decoration

Basic Tools

[Games Logo Banner]

-Basic Design





-Sports that require consideration in terms of competition management (Badminton, Table Tennis, Tennis, Shooting, Basketball)





[Flag]



[Roll-up banner]



[Sponsor board]



[Press conference back panel]



Custom-made decorations tailored to the characteristics of each venue and sport

[A frame boad]



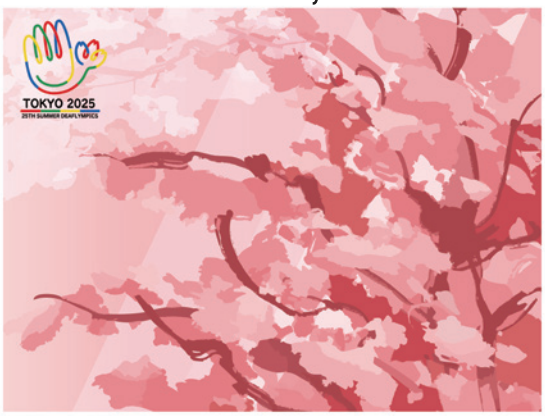
[Table banner]



[Outdoor title banner (e.g. Tokyo Metropolitan Gymnasium)]



[Staircase sheet (Tokyo Budokan)]





[Welcome board(e.g. Komazawa Olympic Park General Sports Ground Athletic Field)]



[Glass surface sheet (KEIO ARENA TOKYO)]



[Photo spot banner (J-VILLAGE (Fukushima Pref.))]



[Photo spot panels (e.g. Japan Cycle Sports Center (Shizuoka Pref.), Tokyo Aquatics Centre)]





2 Main PR Goods

[Official Poster]



[Cherry Blossom Poster]



[PR Card]



[Games Emblem Poster]



[Tokyo 2025 Deaflympics Ambassadors Poster]



[Deaf athletes Poster]



List of Competition Attendance and Venue Visits

Date	Event Name	Venue	
Sat 15 November	Opening Ceremony	Tokyo Metropolitan Gymnasium	His Imperial Highness Crown Prince Akishino
			Her Imperial Highness Crown Princess Akishino
			Her Imperial Highness Princess Kako
			His Imperial Highness Prince Hisahito
Sun 16 November	Orienteering	Hibiya Park	Her Imperial Highness Crown Princess Akishino
	Judo	Tokyo Budokan	Her Imperial Highness Princess Nobuko of Mikasa
Wed 19 November	Deaflympics Square	National Olympics Memorial Youth Center	Her Imperial Highness Crown Princess Akishino
Thu 20 November	Swimming	Tokyo Aquatics Centre	His Imperial Highness Crown Prince Akishino
			Her Imperial Highness Crown Princess Akishino
Sun 23 November	Orienteering	Izu Oshima Island (Ura-Sabaku Desert Area)	Her Imperial Highness Crown Princess Akishino
			His Imperial Highness Prince Hisahito
Mon 24 November	Karate	Tokyo Budokan	Her Imperial Highness Princess Kako
	Table Tennis	Tokyo Metropolitan Gymnasium	Her Imperial Highness Princess Kako
Tue 25 November	Football	J-Village (Fukushima Pref.)	Her Imperial Highness Princess Takamado
	Cycling (MTB)	Japan Cycle Sports Center (Shizuoka Pref.)	Her Imperial Highness Princess Akiko
	Tennis	Ariake Tennis Park	Her Imperial Highness Princess Kako
	Swimming	Tokyo Aquatics Centre	His Imperial Majesty the Emperor
			Her Imperial Majesty the Empress
			Her Imperial Highness Princess Aiko
	Volleyball	Komazawa Olympic Park General Sports Ground	Her Imperial Highness Crown Princess Akishino
Wed 26 November	Closing Ceremony	Tokyo Metropolitan Gymnasium	Her Imperial Highness Princess Kako

Governance Structure

TOKYO 2025 DEAFLYMPICS Partnership Meeting

Position	Affiliation	Name
Member	Japanese Federation of the Deaf (Executive Director & General Secretary)	HISAMATSU Mitsuji
Member	Tokyo Metropolitan Government	WATANABE Toshihide
Member	Japan Sports Agency (Counsellor)	YAGI Kazuhiro (until August 2023)
		KAKIZAWA Yuji (November 2023–December 2024)
		OGAWA Satoshi (from March 2025)
Member	Japanese Olympic Committee (Senior Executive Board Member)	MOMII Keiko (until May 2023)
		HOSHI Kaori (from August 2023)
Member	Japanese Para Sports Association	FUJIWARA Masaki
Member	Lawyer	MIYOSHI Yutaka
Member	Certified Public Accountant	NAKAMURA Yurika
Secretariat	Japanese Federation of the Deaf	—
Secretariat	Tokyo Metropolitan Government	—

Organising Committee of 2025 Summer Deaflympics

Position	Affiliation	Name
Chair	Japanese Federation of the Deaf (Executive Director & General Secretary)	HISAMATSU Mitsuji
Vice-Chair	Medical Doctor	YAKUSHIJI Michiyo
Member	President, National University Corporation Tsukuba University of Technology	ISHIHARA Yasushi
Member	Chairman, Tokyo Sports Association for Persons with Disabilities	ENYO Katsura
Member	Director, Japanese Federation of the Deaf	OTA Yosuke (until June 2025)
Member	President, Yamanashi Prefectural Association of the Deaf	OGURA Takeo (from June 2025)
Member	Lawyer	HATANAKA Junko
Member	Deaflympian	HAYASE Kumi (until June 2025)
Member	Deaflympian	MATSUHASHI Sayuri (from June 2025)
Member	Tokyo Metropolitan Government	YOKOYAMA Hideki (until May 2024)
Member	Tokyo Metropolitan Government	FURUYA Rumi (from May 2024 to June 2025)
Member	Tokyo Metropolitan Government	WATANABE Toshihide (from June 2025)
Secretariat	Secretariat of Organising Committee of 2025 Summer Deaflympics	—

TOKYO 2025 DEAFLYMPICS Preparatory Working Meeting

Position	Affiliation	Name
Member	Japanese Federation of the Deaf (Vice President)	KAWAHARA Masahiro
Member	Tokyo Metropolitan Government	WATANABE Toshihide
Member	Japanese Federation of the Deaf (Executive Director & General Serectary)	HISAMATSU Mitsuji
Member	Tokyo Sport Benefits Corporation – Director-General, Deaflympics Preparation and Operation Office	KOMURO Akiko
Secretariat	Tokyo Metropolitan Government	—

Sponsors

Total Support Member		
ASICS	TOYOTA MOTOR CORPORATION	
SoftBank Corp.		
J・Broad Co.,LTD.	TB GROUP INC.	The Tokyo Shimbun
water＊net corporation	Shionogi & Co., Ltd.	NISHI Athletic Goods Co., Ltd.
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SYNC25		
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Obayashi Corporation	Demant Japan K.K.	Open House Group Co., LTD.
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Bunka Shutter Co., Ltd.	SUPER ALPS CO.,LTD.	Hakuhodo Technologies inc.
Aioi Nissay Dowa Insurance Co., Ltd.	Hakuhodo DY I.O Inc.	The Nippon Foundation Telecommunications Relay Service
JAPAN POST HOLDINGS Co., Ltd.	Lions Clubs International Dist.330-A	Miss Japan Association
DAI-DAN CO.,LTD.	Imperial Hotel, Ltd.	SANKEI LIVING SHIMBUN Inc.
Sumitomo Mitsui Trust Group, Inc.	TOBU TOWER SKYTREE Co., Ltd.	Mitsubishi UFJ Research and Consulting Co., Ltd.
SHIMIZU CORPORATION	Nomura Holdings, Inc.	TOKYO TOWER Co.,Ltd.
Fujitsu Limited	Urban Renaissance Agency	MatsukiyoCocokara & Co.
Athlete Nail Association	Mitsui Fudosan Co., Ltd.	Hibiya Area Management Association
Rionet Center Johnan	Odakyu Electric Railway Co., Ltd.	Colt Technology Services Co., Ltd.
NADAI FUJISOBA	Mizuho Bank, Ltd.	Starbucks Coffee Company
YOKOBURISHI Co., Ltd.	Epista Corporation	Vuzix Japan Corporation
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Tomoyama Construction Co., Ltd.	Panasonic Connect Co., Ltd.	TOKYU RAILWAYS
KOTOBA INTERNATIONAL ASSOCIATION	Fuji Television Network, Inc.	MSD K.K.

Games Support Member

Sumitomo Densetsu Co., Ltd.
NISHI Athletic Goods Co., Ltd.
YONEX CO., LTD.
J. MORITA MFG. CORP
TAIHEI DENGYO KAISHA, LTD.
Tokyo Power Technology
SHIMIZU CORPORATION
Japan Academy of Sports Dentistry
LIFENET INSURANCE COMPANY
Yamazaki Baking Co., Ltd.
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Architecture Knak Corporation
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IZUHAKONE RAILWAY CO.,LTD.
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SUN TO MOON KAKITAGAWA
cast.WORKS Inc.
TK Laboratories, Inc.
Ebisuya Souvenir Shop (IZU-OSHIMA)
KAINZU Co., Ltd.
CCC MK HOLDINGS Co., Ltd.
RICOH COMPANY, LTD.
KOGETSU Co., Ltd.
Iwate Rion Hearing Aid center Co., Ltd.
Nikki Trading Co., Ltd.
MARUZU
Toda BIdg.Partners Co., Ltd.
SBI Insurance Co., Ltd.
Japan Agricultural Cooperative Tokyo Central Association
KIZACIO Co., Ltd.
MGOLD Inc.
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KOITO MANUFACTURING CO., LTD.
Hapbeat LLC
Hogaku Inc.
Hirabayashi Metal Co.,Ltd.
CCH Sound,Inc.
ISGate Co., Ltd.
Baker & McKenzie (Gaikokuho Joint Enterprise)
Koyama Driving School
studioKAI
Shoukei Co., Ltd.
When I was young Inc.
Granver Tokyo Rusk Co.,Ltd.
Suntory Holdings Limited
ArtSpaceDragonFly, Ltd.
Hitachi, Ltd.
TOKYU LIVABLE,INC.
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Miru Tech Support Member

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Heartwarelab Association
InstaChord Corp.
HELLO MOVIE Inc.
POCKET RD Inc.
Ontelope Inc.
Smarstart,Inc.
Logilicity Co., Ltd.
Hapbeat LLC
Japan Esports Association
EG, Inc.
LiNKX, Inc.
NISSIN Inc.
Tactus, Inc.
Cluster, Inc.
Sony Group Corporation
meleap, Inc.
SoundUD Consortium (Secretariat: Yamaha Corporation)
CNS inc.
RADIX Co., Ltd.

Donations

Individuals and Organisations Who Kindly Made Donations *Honorifics omitted.

1	中嶋正宏
2	渡邉知秀
3	石嶋和雅
4	田口夏男
5	鵜飼順三
6	清水洋子
7	東芝労働組合府中支部
8	一般財団法人東京マラソン財団 スポーツレガシー事業
9	栗原秀行
10	滑川里美
11	見村和彦
12	浦安市手話奉仕員養成講座（前期）有志
13	SUM レコード 「あきらめない！一緒に」制作班
14	髙井実千枝
15	牧野みどり
16	吉野万智子
17	同前直昌
18	石井英雄
19	風野由里子
20	岡安梓
21	中村里花子
22	渡辺秀一
23	榎本ゆき
24	南修司郎
25	白石弥生子
26	千葉友子
27	松田薫
28	亀割
29	愛甲みどり
30	高橋京子
31	小林規岳
32	野田範海意
33	須藤和恵
34	田之頭真由美
35	芦川紘子
36	南澤千恵子
37	酒井佳和
38	岡崎恵子
39	馬場唯菜
40	芳賀知大
41	松下紀江
42	瀧美和子
43	菅井さゆり
44	本田均
45	石黒聡
46	松川亜樹子
47	増田眞美子
48	サトウミキ
49	後藤潔
50	佐藤聖
51	佐々木信壱
52	扇谷裕子
53	川嶋郁美
54	井口ちづか
55	遠藤裕子
56	HOMIE 手話塾
57	藤代國忠
58	松本保
59	いろは耳鼻咽喉科
60	山口大学手話サークル OB 会
61	蒲郡市立蒲郡西部小学校
62	一般社団法人東京地区ライオンズ
63	愛媛県立宇和特別支援学校聴覚障がい部門
64	モリマーグループ 森 修
65	手話サークル江東
66	日進工具株式会社
67	荻原直士
68	横須賀市聴覚障害者　親の会
69	株式会社ライフイノベーション
70	松山真
71	吉田憲史
72	柴田正
73	横須賀市立ろう学校 PTA
74	公益社団法人東京都宅地建物取引業協会
75	神田千代子
76	株式会社タミヤホーム
77	石島秀哉
78	今場秀典
79	玄和堂歯科診療所
80	特定非営利活動法人スケッチブック
81	宮城県立聴覚支援学校　有志
82	石橋拓也
83	工藤美由紀
84	鈴木一義
85	下関手話青い鳥の会
86	後藤祐希
87	成田正英
88	小林孝史
89	東京 JC 茶道同好会
90	関谷耳鼻咽喉科　補聴器外来 （サカエきこえの相談室）
91	田島義資
92	健歯歯科
93	星川義彦
94	三上篤史
95	石渡慎一
96	海老原義治
97	ラグビーのまち府中サポーターズ

*Only individuals and organisations who consented to the publication of their names are included above.

Supporting Organisations

*This list is presented in Japanese syllabary order based on organisation names, excluding corporate designations (e.g. General Incorporated Foundation, Co., Ltd.,

Supporting Organisations

1 Iwaki City Medical Center
2 Oshima Medical Clinic
3 Girl Scouts of Japan, Tokyo Council
4 Grand Bowl Co., Ltd.
5 National Institution For Youth Education
6 National Hospital Organization Tokyo Medical Center
7 Cheer Signs Supporters
8 G-7 Scholarship Foundation
9 J-VILLAGE Inc.
10 Japan Keirin Autorace Foundation
11 J:COM Tokyo Co., Ltd.
12 JFA Medical Center Orthopedic Clinic
13 Shizuoka Association of the Hearing Impaired
14 Shizuoka Medical Association
15 Shizuoka Association of Speech-Language Hearing Therapists
16 Japan Bowling Congress
17 Metropolitan Expressway Company Limited
18 Juntendo University Shizuoka Hospital
19 Showa Women's University
20 Sports News Association
21 Japan Karatedo Federation
22 All Japan Judo Federation
23 All Japan Taekwondo Association
24 Japan Deaf Karate-do Federation
25 Tsukuba University of Technology
26 Television Shizuoka Co., Ltd.
27 Tokai Kisen Co., Ltd.
28 Tokyo Expressway Company Limited
29 Tokyo Port Terminal Corporation
30 The Jikei University Hospital
31 The Tokyo Chamber of Commerce and Industry
32 The Tokyo Association of Private Elementary Schools
33 General Incorporated Foundation for ASSOCIATION OF TOKYO PRIVATE JUNIOR AND SENIOR HIGH SCHOOLS
34 Tokyo Stadium Co., Ltd.
35 Tokyo Federation of Deaf
36 Tokyo Medical Association
37 Tokyo Metropolitan Tea Ceremony / Flower Arrangement Federation
38 Tokyo Convention & Visitors Bureau
39 Tokyo Speech-Language-Hearing Therapists Association
40 Tokyo Metropolitan Park Association
41 Tokyo Sento Association
42 Tokyo High School Athletic Federation, Tennis Division
43 METROPOLITAN FOUNDATION for PRIVATE SCHOOLS
44 Tokyo Sports Association for the Disabled
45 Tokyo Swimming Association
46 Tokyo Sports Association
47 Tokyo Table Tennis Federation
48 Tokyo Basketball Association
49 Tokyoto Badminton Association
50 Tokyo Volleyball Association
51 Tokyo Metropolitan Handball Association
52 Tokyo Beach Volleyball Federation
53 Tokyo Bowling Federation
54 Tokyo Marathon Foundation
55 Tokyo Metropolitan Hospital Organization
56 Tokyo Metropolitan Foundation for History and Culture
57 Tokyo Bus Association
58 Tokyo Disaster Prevention & Emergency Medical Service Association
59 Tokyo Athletics Association
60 Toyota Mobility Foundation
61 Narita International Airport Corporation
62 Japan Anti-Doping Agency
63 Japan Orienteering Association
64 Japanese Olympic Committee
65 Japanese Association of Speech-Language-Hearing Therapists
66 Japan Airport Terminal Co., Ltd.
67 Tokyo International Airport Airline Operating Committee
68 Tokyo International Air Terminal Corporation
69 Japan Golf Association
70 Japan Cycle Sports Centre
71 The Nippon Foundation
72 Japan Football Association
73 Japan Cycling Federation
74 Japanese Society of Otorhinolaryngology-Head and Neck Surgery
75 Japan Aquatics
76 Japan Sport Association
77 Japan Sport Council
78 Japan Sport Fairness Commission
79 Japan SEINENDAN Council
80 Japan Table Tennis Association
81 Japan Tennis Association
82 Japan Deaf Orienteering Association
83 Japan Deaf Golf Association
84 Japan Deaf Swimming Association
85 Japan Deaf Basketball Association
86 Japan Badminton Association of the Deaf
87 Japan Deaf Volleyball Association
88 Deaf Beach Volleyball Association
89 Japan Deaf Bowling Association
90 Japan Deaf Athletics Association
91 Nippon Television Network Corporation
92 Japan Basketball Association
93 Japan Para Shooting Sport Federation
94 Japanese Para-Sports Association
95 Japan Volleyball Association
96 Japan Handball Association (including the Deaf Handball Committee)
97 Japan Rifle Shooting Sport Federation
98 Japan Association of Athletics Federations
99 Japan Otorhinolaryngologists Association
100 Japan Wrestling Federation
101 Japan Deaf Table Tennis Association
102 Japan Deaf Cycling Association
103 Japan Deaf Football Association
104 Japan Deaf Judo Association
105 Japan Deaf Tennis Association
106 Japan Deaf Rifle Shooting Association
107 Numazu City Hospital
108 Hibiya Amenis Co., Ltd.
109 Hibiya Area Management Association
110 Fukushima Medical Association
111 Fukushima Speech-language-hearing Therapists Association
112 Fukushima Football Association
113 Fukushima Association of the Hearing Impaired
114 Futaba Medical Center Hospital
115 Fukushima Television Co., Ltd.
116 Mizuno Sports Promotion Foundation
117 Association for Promoting the National Costume Culture of Japan
118 Meiji Jingu Gaien

Chronology – The Road to TOKYO 2025 DEAFLYMPICS –

Date	Month	Main Event
Year of 2018		
11	Mar	Establishment of the "Bid Team" at the Board of Directors Meeting <Japanese Federation of the Deaf>
10	Jun	Adoption of the "Special Resolution on Bidding to Host the Deaflympics in Japan" at the 66th National Convention of the Deaf (Osaka) <Japanese Federation of the Deaf>
2	Jul	Resolution adopted in support of Japan's bid to host the Deaflympics at the Joint Meeting of the cross-party Parliamentary League for the Promotion of Disability Sports and the Paralympics (Special Olympics Support Working Team and Deaflympics Support Working Team)
Year of 2019		
11	Dec	Report on the progress of Japan's bid for the 2025 Games at the ICSD Congress (Italy) <Japanese Federation of the Deaf>
Year of 2020		
20	Jan	ICSD President Kang CHEN and Secretary General Dmitry REBROV invited to Japan; courtesy visits held with Chief Cabinet Secretary SUGA Yoshihide, Minister HASHIMOTO Seiko (Minister for the Tokyo Olympic and Paralympic Games), Governor KOIKE Yuriko, the Japan Sports Agency, JOC and JPC
24	Oct	Establishment of the "Deaflympics 2025 Bid Preparation Division" <Japanese Federation of the Deaf>
Year of 2021		
28	Nov	Progress report on the bid at the ICSD Extraordinary Congress (Switzerland); Mr. OSUGI Yutaka nominated by the Japanese Federation of the Deaf and elected as ICSD Vice President <Japanese Federation of the Deaf>
3	Dec	Tokyo Federation of the Deaf submitted a written request to municipal assemblies in Tokyo regarding the "Bid to Host the Deaflympics 2025"
Year of 2022		
1	May	Opening of the 24th Summer Deaflympics in Caxias do Sul, Brazil
15	May	Closing of the 24th Summer Deaflympics in Caxias do Sul, Brazil
1	Jun	Governor of Tokyo refers to hosting the 2025 Deaflympics in her policy speech at the Second Regular Session of the Tokyo Metropolitan Assembly <TMG>
8	Sep	Official candidacy submitted to host the 2025 Deaflympics <Japanese Federation of the Deaf>
10	Sep	Tokyo formally awarded the hosting rights for the 2025 Deaflympics at the ICSD Congress (Austria)
22	Nov	Establishment of the "Study Group on the Preparatory and Operational Structure for Hosting the 2025 DEAFLYMPICS"
7	Dec	Establishment of the "2025 DEAFLYMPICS TOKYO Parliamentary Promotion Association"
26	Dec	Formulation of the "Guidelines for Tokyo's Involvement in International Sports Events" <TMG>
Year of 2023		
7	Feb	Formulation of the "Vision 2025: Sports Open New Fields – Tokyo,an inclusive city where everyone can shine" <TMG>
13	Feb	Signing of the Host City Contract for the 25th Summer Deaflympics among the ICSD, the Japanese Federation of the Deaf and the Japan Deaf Sports Federation
14	Feb	Establishment of the "TOKYO 2025 DEAFLYMPICS Partnership Meeting" <Japanese Federation of the Deaf>
30	Mar	Commencement of production of the TOKYO 2025 DEAFLYMPICS Games Emblem
31	Mar	Conclusion of the Basic Agreement on Preparation and Operations between the Japanese Federation of the Deaf and the Tokyo Metropolitan Government; and conclusion of the Agreement on Preparation and Operations between the TMG and the TSBC
1	Apr	Establishment of the "Organising Committee of 2025 Summer Deaflympics" within the Japanese Federation of the Deaf
1	Apr	Establishment of the "Deaflympics Preparation and Operation Office" within the TSBC

Date	Month	Main Event
Year of 2023		
1	Apr	Launch of the Tokyo International Sign Promotion Programme (FY2023) <TMG>
20	Apr	Establishment of the “Contract and Procurement Management Committee”
1	May	Establishment of the “Compliance Committee,” “Conflict of Interest Management Committee,” and "Internal Reporting System" <Japanese Federation of the Deaf>
31	May	Commencement of the Registered International Sign Interpreter Examination for TOKYO 2025 DEAFLYMPICS
16	Jun	Establishment of the “Athletes’ Meeting on Deaflympics Games Operations” <TSBC>
1	Aug	Establishment of the “Compliance Committee” and "a Public Reporting Channel" <TSBC>
18	Aug	Launch of “TOKYO FORWARD 2025” Special website and official Instagram account <TMG>
22	Aug	Formulation of the “Outline of the 25th Summer Deaflympics Tokyo 2025” and announcement of Competition Venues
22	Aug	Launch of the TOKYO 2025 DEAFLYMPICS official website <TSBC>
24	Aug	Announcement of the final shortlisted designs for the TOKYO 2025 DEAFLYMPICS Games Emblem
3	Sep	“Choose the Games Emblem for the 2025 Deaflympics!” – Emblem design voting group work and presentation event by junior and senior high school students held; official TOKYO 2025 DEAFLYMPICS Games Emblem selected
13	Sep	Establishment of the “conflicts of interest management committee” <TSBC>
6	Oct	Appointment of Tokyo 2025 Deaflympics Ambassadors (NAGAHAMA Neru, KAWAMATA Ikumi, and KIKI) <TMG>
22	Oct	“Deaflympics Festival in Tokai” held <Japanese Federation of the Deaf>
3	Nov	“Deaflympics Festival in Hokkaido” held <Japanese Federation of the Deaf>
5	Nov	“Deaflympics Festival in Kyushu” held <Japanese Federation of the Deaf>
11	Nov	Establishment of the “Information Disclosure Review Committee” <Japanese Federation of the Deaf>
12	Nov	“Deaflympics Festival in Fukushima” held <Japanese Federation of the Deaf>
13	Nov	Publication of the educational handbook “Let’s learn! Deaflympics” introducing the Deaflympics and sign language <TMG>
15	Nov	Opening of the limited-time “Miru Cafe” (until 26 Nov), marking two years to go <TMG>
22	Nov	Formulation of “The Games Foundation Plan for the 25th Summer Deaflympics Tokyo 2025”
26	Dec	Announcement of the 25th Summer Deaflympics Tokyo 2025 scale of the Games (Planned Budget)
Year of 2024		
17	Jan	Appointment of Tokyo 2025 Deaflympics Ambassadors (ASAHARA Nobuharu) <TMG>
26	Jan	Formulation of the “Vision 2025 Action Book” <TMG>
10	Feb	Formulation of the “Games Guidebook for Delegations”
13	Feb	Release of the official dance song “SHUWA SHUWA☆Deaflympics!” <TMG>
14	Feb	Launch of the TSBC’s official X (formerly Twitter) account <TSBC>
16	Feb	Cabinet approval concerning the 25th Summer Deaflympics Tokyo 2025, and the Tokyo 2025 World Athletics Championships
14	Feb	Launch of the TSBC’s official X (formerly Twitter) account <TSBC>
25	Feb	“Athlete Exchange Event for KIDS” held <TMG>
2	Mar	Opening of the 20th Winter Deaflympics in Erzurum, Turkiye
6	Mar	Conclusion of the “Agreement on Revenue Securing and Distribution for the TOKYO 2025 DEAFLYMPICS”
7	Mar	Formulation of the “Donation Guidelines for the 25th Summer Deaflympics Tokyo 2025” <TSBC>
7	Mar	Formulation of the “Sponsorship Guidelines for the 25th Summer Deaflympics Tokyo 2025”

Date	Month	Main Event
12	Mar	Closing of the 20th Winter Deaflympics in Erzurum, Turkey
20	Mar	"Deaflympics Festival in Kanagawa" held <Japanese Federation of the Deaf>
20	Mar	"Deaflympics Festival in Osaka" held <Japanese Federation of the Deaf>
21	Mar	Formulation of the "Accommodation Guide for the 25th Summer Deaflympics Tokyo 2025" <TSBC>
22	Mar	Commencement of donation and sponsorship applications for Tokyo 2025 <TSBC>
23	Mar	"Deaflympics Festival in Tottori" held <Japanese Federation of the Deaf>
1	Apr	Launch of the Tokyo International Sign Promotion Programme (FY2024) <TMG>
25	Apr	Launch of the TSBC's official Instagram account <TSBC>
9	May	Special talk show: "Connecting with a World Without Sound" held (555 days to go) <TMG>
24	May	Launch of TOKYO 2025 DEAFLYMPICS crowdfunding campaign (until 25 Jul) <TSBC>
11	Jun	Official TOKYO 2025 DEAFLYMPICS mascot announced as "Yuriito"
11	Jun	Formation of the TOKYO 2025 DEAFLYMPICS Support Team
11	Jun	Announcement of the official main colour of the TOKYO 2025 DEAFLYMPICS
14	Jun	Installation of transparent multilingual speech-display screens at 38 metropolitan facilities <TMG>
24	Jun	Announcement of the establishment of "Deaflympics Square" at the National Olympics Memorial Youth Centre <TSBC>
3	Jul	Distribution of the learning handbook "Let's learn! Deaflympics" to approximately 340,000 students in grades 4–6 at all elementary schools in Tokyo's 23 wards and municipalities (500 days to go) <TMG>
19	Jul	"Let's learn! Deaflympics" Special Lesson held <TMG>
1	Sep	Launch of voting for the TOKYO 2025 DEAFLYMPICS medal design, to be decided by children <TSBC>
20	Sep	Corporate networking event held in preparation for Tokyo 2025 <TSBC>
28	Sep	"Deaflympics Festival Kanagawa" held <Japanese Federation of the Deaf>
30	Sep	Partnership agreement concluded between the TSBC and Tsukuba University of Technology <TSBC>
6	Oct	"Children's Sports Experience Class" held (also on 14 Dec, 19 Jan and 1 Mar) <TMG>
11	Oct	Announcement of the outline for volunteer recruitment for Tokyo 2025 <TMG>
14	Oct	"Deaflympics Festival in Tokushima" held <Japanese Federation of the Deaf>
19	Oct	"Deaflympics Festival (Saitama)" held (until 20 Oct) <Japanese Federation of the Deaf>
27	Oct	"Deaflympics Festival (Tokyo)" held <Japanese Federation of the Deaf>
30	Oct	Site Visits conducted by ICSD Sport Directors (SD) for each sport <TSBC>
7	Nov	Establishment of the "Opening and Closing Ceremonies Review Committee for Tokyo 2025" <TSBC>
9	Nov	"Deaflympics Festival in Kyoto" held <Japanese Federation of the Deaf>
13	Nov	Launch of the dedicated delegation portal <TSBC>
13	Nov	Publication of the competition schedule for the TOKYO 2025 DEAFLYMPICS <TSBC>
13	Nov	First TOKYO 2025 DEAFLYMPICS Press Seminar held <TSBC>
13	Nov	Formulation of the "Accommodation Guide for the 25th Summer Deaflympics Tokyo 2025 (Second Edition)" <TSBC>
15	Nov	"TOKYO 2025 DEAFLYMPICS 1 Year To Go!" event held <TMG> (till 16 Nov)
15	Nov	Announcement of the official TOKYO 2025 DEAFLYMPICS medal design <TSBC>
15	Nov	Commencement of volunteer recruitment for Tokyo 2025 <TMG>
15	Nov	Announcement of "Cheer Signs", a new style of support to cheer on Deaf athletes <TMG>
18	Nov	Chef de Mission Seminar held
23	Nov	"Miru Techno in Tachikawa" held <TMG> (till 24 Nov)

Date	Month	Main Event
29	Nov	Briefing session for foreign diplomatic missions in Japan regarding Tokyo 2025
14	Dec	"Deaflympics Festival in Kyoto" held <Japanese Federation of the Deaf>
23	Dec	Announcement of the Revenue for the 25th Summer Deaflympics Tokyo 2025 Scale of the Games (Planned Budget)
Year of 2025		
31	Jan	Formulation of the "Vision 2025 Action Book Version up" <TMG>
6	Feb	Limited-time reopening of "Miru Cafe" <TMG> (till 14 Feb)
14	Feb	Announcement of the marathon competition course (Tokyo Express Way and a part of Yaesu Route, Metropolitan Expressway) and associated Training Venues
21	Feb	Launch of the TOKYO 2025 DEAFLYMPICS cashless donation programme <TSBC>
28	Feb	Networking event for Tokyo 2025 sponsoring companies and organisations held <TSBC>
6	Mar	Launch of the TSBC's official YouTube channel <TSBC>
17	Mar	Implementation of the "SAKURA Campaign – The Games' Main Colour is Cherry Blossom Pink! Let's Build Excitement Together" <TSBC> (till 30 Mar)
17	Mar	Launch of Amazon Pay cashless donation service for the TOKYO 2025 DEAFLYMPICS <TSBC>
19	Mar	Announcement of the selection of 3,500 volunteers for Tokyo 2025 <TMG>
25	Mar	Conclusion of a partnership agreement concerning cooperation in public communications initiatives <TSBC>
24	Apr	Cooperation agreement concluded between the TSBC and the National Institution For Youth Education for the establishment and operation of "Deaflympics Square" <TSBC>
8	May	Commencement of applications for performers in the Opening and Closing Ceremony auditions <TSBC>
9	May	Deaflympics Special Lesson, "What is a World Without Hearing?" held (200 days to go) <TMG>
14	May	Emergency Life-Saving Training conducted <TSBC> (till 15 May)
22	May	Advanced training programme for International Sign interpreters and Japanese Sign Language interpreters in preparation for Tokyo 2025 Deaflympics <Japanese Federation of the Deaf>
12	Jun	Launch of the "Tsunagaru Donation" cashless fundraising initiative for Tokyo 2025 <TSBC>
15	Jun	TOKYO DEAFLYMPICS PR Van departure ceremony held in Iwate; Nationwide Deaflympics Caravan Tour commenced <Japanese Federation of the Deaf>
18	Jun	Publication of the detailed session schedule (sport-by-sport competition timetable) <TSBC>
18	Jun	Launch of the dedicated media portal <TSBC>
18	Jun	Second TOKYO 2025 DEAFLYMPICS Press Seminar held <TSBC>
19	Jun	First Tokyo 2025 Accommodation Providers' Training Seminar held <TSBC>
1	Jul	Expansion of transparent multilingual display installations to 110 metropolitan facilities <TMG>
29	Jul	ICSD official team sport draw conducted (Basketball, Football, Handball and Volleyball)
29	Jul	Press briefing and sponsors' networking event for Tokyo 2025 held <TSBC>
29	Jul	Publication of the Tokyo 2025 Spectator Guide <TSBC>
3	Aug	Implementation of the "TOKYO 2025 DEAFLYMPICS Countdown Tour" <TMG> (till 14 Nov)
7	Aug	"TOKYO 2025 DEAFLYMPICS 100 Days To Go!" event held <TMG>
7	Aug	Commencement of applications for general spectators for the Opening and Closing Ceremonies <TSBC>
5	Sep	Establishment of the "TOKYO 2025 DEAFLYMPICS Preparatory Working Meeting"
20	Sep	At the Tokyo 2025 World Athletics Championships, Japanese Deaf athlete YUGAMI Masateru (Men's Discus Throw) supported through the "Cheer Signs" initiative <TMG>
23	Sep	Distribution of "Let's learn! Deaflympics" to approximately 130,000 new 4th graders at all elementary schools in Tokyo's 23 wards and municipalities <TMG>
23	Sep	Development of the "Universal Chat Board" <TSBC>

Date	Month	Main Event
25	Sep	Second Tokyo 2025 Accommodation Providers' Training Seminar held <TSBC>
28	Sep	50 Days To Go Talk Session "Bridging Two Worlds: The Charm of Sign Language Interpreters" held <TMG>
4	Oct	Implementation of the Project to Promote the Utilization of International Sign Personnel <TMG> (also on 4, 5, 11 and 12 Oct)
9	Oct	Intensive training programme for Japanese Sign Language commentary in preparation for the Games <Japanese Federation of the Deaf> (till 31 Oct)
15	Oct	One Month to the Deaflympics Commemorative Event"Athlete Special Lesson"<TMG>
29	Oct	Formulation of the Tokyo 2025 Media Guide <TSBC>
1	Nov	"All Welcome TOKYO ~Deaf Special~" initiative implemented <TMG> (till 30 Nov)
5	Nov	Formulation of the "TOKYO 2025 DEAFLYMPICS Spectator Guide for Competitions" <TSBC>
5	Nov	Third TOKYO 2025 DEAFLYMPICS Press Seminar held <TSBC>
14	Nov	Tokyo 2025 Deaflympics PR Van arrival ceremony held <Japanese Federation of the Deaf>
14	Nov	Opening event of Deaflympics Square held
14	Nov	First official press conference held <TSBC>
14	Nov	First Chef de Mission Meeting convened
15	Nov	Opening Ceremony of the TOKYO 2025 DEAFLYMPICS
15	Nov	Deaflympics Square open (till 26 Nov)
17	Nov	Press briefing conducted <TSBC>
20	Nov	Second official press conference held <TSBC>
22	Nov	"Sports FUN PARK – A Festival of Sport and Sustainable Living" held <TMG> (till 24 Nov)
26	Nov	Closing Ceremony of the TOKYO 2025 DEAFLYMPICS
26	Nov	Second Chef de Mission Meeting convened <TSBC>
26	Nov	Third official press conference held <TSBC>
Year of 2026		
30	Jan	Formulation of the "Vision 2025 Legacy Book" <TMG>
30	Jan	Announcement of the financial outlook for the TOKYO 2025 DEAFLYMPICS
2	Feb	TOKYO 2025 DEAFLYMPICS Sponsors' and Partners' Appreciation Reception held <TSBC>
12	Feb	Deaf Sports Supporters' Appreciation Reception held <Japanese Federation of the Deaf>

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